Experiment No. 5

Title: Applying CI/CD Principles to Web Development Using Jenkins, Git, and Local HTTP Server.

Objective:

To set up a basic CI/CD pipeline using **Jenkins**, **Git**, and a **local HTTP server** (Apache or Nginx) to automatically deploy a web application when code is pushed to the repository.

Introduction:

Continuous Integration and Continuous Deployment (CI/CD) is a critical practice in modern software development, allowing teams to automate the building, testing, and deployment of applications. This process ensures that software updates are consistently and reliably delivered to end-users, leading to improved development efficiency and product quality. In this context, this introduction sets the stage for an exploration of how to apply CI/CD principles specifically to web development using Jenkins, Git, and a local HTTP server. We will discuss the key components and concepts involved in this process.

Key Components:

- **Jenkins:** Jenkins is a widely used open-source automation server that helps automate various aspects of the software development process. It is known for its flexibility and extensibility and can be employed to create CI/CD pipelines.
- **Git:** Git is a distributed version control system used to manage and track changes in source code. It plays a crucial role in CI/CD by allowing developers to collaborate, track changes, and trigger automation processes when code changes are pushed to a repository.
- Local HTTP Server: A local HTTP server is used to host and serve web applications during development. It is where your web application can be tested before being deployed to production servers.

CI/CD Principles:

• Continuous Integration (CI): CI focuses on automating the process of integrating code changes into a shared repository frequently. It involves building and testing the application each time code is pushed to the repository to identify and address issues early in the development cycle.

• Continuous Deployment (CD): CD is the practice of automatically deploying code changes to production or staging environments after successful testing. CD aims to minimize manual intervention and reduce the time between code development and its availability to end-users.

The CI/CD Workflow:

- Code Changes: Developers make changes to the web application's source code locally.
- **Git Repository:** Developers push their code changes to a Git repository, such as GitHub or Bitbucket.
- **Webhook:** A webhook is configured in the Git repository to notify Jenkins whenever changes are pushed.
- Jenkins Job: Jenkins is set up to listen for webhook triggers. When a trigger occurs, Jenkins initiates a CI/CD pipeline.
- **Build and Test:** Jenkins executes a series of predefined steps, which may include building the application, running tests, and generating artifacts.
- **Deployment:** If all previous steps are successful, Jenkins deploys the application to a local HTTP server for testing.
- **Verification:** The deployed application is tested locally to ensure it functions as expected.
- Optional Staging: For more complex setups, there might be a staging environment where the application undergoes further testing before reaching production.
- **Production Deployment:** If the application passes all tests, it can be deployed to the production server.

Benefits of CI/CD in Web Development:

- Rapid Development: CI/CD streamlines development processes, reducing manual tasks and allowing developers to focus on writing code.
- Improved Quality: Automated testing helps catch bugs early, ensuring higher code quality.
- Faster Time to Market: Automated deployments reduce the time it takes to release new features or updates.
- **Consistency:** The process ensures that code is built, tested, and deployed consistently, reducing the risk of errors.

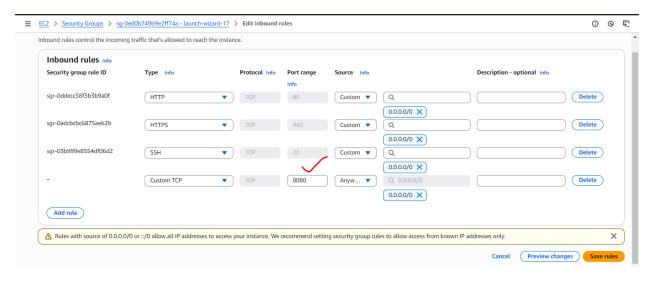
Prerequisites:

- Jenkins installed and running
- Apache2 or Nginx installed
- Git installed
- A basic web application (e.g., HTML/CSS/JS or a small React app)
- GitHub account (or GitLab/Bitbucket)

Linux environment preferred (Ubuntu/Debian-based)

Experiment Steps:

NOTE: Make sure that the port 8080 is opened in your EC2 instance for Jenkins.



Step 1: Set Up the Web Application and Local HTTP Server (Apache2)

Web Application Setup

```
mkdir Experiment5 && cd Experiment5 ls -la
```

```
ubuntu@ip-172-31-46-247:~$ mkdir Experiment5 && cd Experiment5 ubuntu@ip-172-31-46-247:~/Experiment5$ ls -la total 8 drwxrwxr-x 2 ubuntu ubuntu 4096 Jun 15 13:51 . drwxr-x--- 5 ubuntu ubuntu 4096 Jun 15 13:51 .. ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

vi index.html

Pate the following content, save and exit.

<h1>Welcome to CI/CD with Jenkins</h1>

```
<h1>Welcome to CI/CD with Jenkins</h1>
```

cat index.html

```
ubuntu@ip-172-31-46-247:~/Experiment5$ cat index.html
<h1>Welcome to CI/CD with Jenkins</h1>
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

Install and Start Apache2 (or Nginx)

```
sudo apt update
sudo systemctl status apache2
```

```
ubuntu@ip-172-31-46-247:~/Experiment5$ sudo systemctl status apache2
Unit apache2.service could not be found.
ubuntu@ip-172-31-46-247:~/Experiment5$|
```

```
sudo apt install apache2 -y
sudo systemctl status apache2
```

```
ubuntu@ip-172-31-46-247:~/Experiment5$ sudo systemctl status apache2

● apache2.service - The Apache HTTP Server

Loaded: loaded (/usr/lib/systemd/system/apache2.service; enabled; preset: enabled)

Active: active (running) since Sun 2025-06-15 13:56:19 UTC; 12s ago

Docs: https://httpd.apache.org/docs/2.4/

Main PID: 2200 (apache2)

Tasks: 55 (limit: 9501)

Memory: 5.3M (peak: 5.6M)

CPU: 39ms

CGroup: /system.slice/apache2.service

-2200 /usr/sbin/apache2 -k start

-2202 /usr/sbin/apache2 -k start

Jun 15 13:56:19 ip-172-31-46-247 systemd[1]: Starting apache2.service - The Apache HTTP Server...

Jun 15 13:56:19 ip-172-31-46-247 systemd[1]: Started apache2.service - The Apache HTTP Server.ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

Configure Apache Document Root (Optional)

```
sudo mkdir -p /var/www/html/webdirectory
```

Set ownership to jenkins user so it can copy files there during deployment.

```
sudo chown -R jenkins:www-data /var/www/html/webdirectory
```

Test:

Visit http://<Public_IP_of_EC2_Instance>/webdirectory in a browser — it should show the current content.

Step 2: Set Up Git Repository

cd Experiment5

ls -la

```
ubuntu@ip-172-31-46-247:~/Experiment5$ ls -la
total 12
drwxrwxr-x 2 ubuntu ubuntu 4096 Jun 15 13:52 .
drwxr-x--- 5 ubuntu ubuntu 4096 Jun 15 13:52 ..
-rw-rw-r-- 1 ubuntu ubuntu 39 Jun 15 13:52 index.html
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

git init

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git init
hint: Using 'master' as the name for the initial branch. This default branch name
hint: is subject to change. To configure the initial branch name to use in all
hint: of your new repositories, which will suppress this warning, call:
hint:
hint: git config --global init.defaultBranch <name>
hint:
hint: Names commonly chosen instead of 'master' are 'main', 'trunk' and
hint: 'development'. The just-created branch can be renamed via this command:
hint:
hint: git branch -m <name>
Initialized empty Git repository in /home/ubuntu/Experiment5/.git/
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

ls -la

```
ubuntu@ip-172-31-46-247:~/Experiment5$ ls -la
total 16
drwxrwxr-x 3 ubuntu ubuntu 4096 Jun 15 13:58 .
drwxr-x--- 5 ubuntu ubuntu 4096 Jun 15 13:52 ..
drwxrwxr-x 7 ubuntu ubuntu 4096 Jun 15 13:58 .git
-rw-rw-r-- 1 ubuntu ubuntu 39 Jun 15 13:52 index.html
ubuntu@ip-172-31-46-247:~/Experiment5$
```

```
git add .
git status
```

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git add .
ubuntu@ip-172-31-46-247:~/Experiment5$ git status
On branch master

No commits yet

Changes to be committed:
   (use "git rm --cached <file>..." to unstage)
        new file: index.html

ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

git commit -m "Initial commit"

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git commit -m "Initial commit"
[master (root-commit) 82b7685] Initial commit
Committer: Ubuntu <ubuntu@ip-172-31-46-247.ap-south-1.compute.internal>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:

git config --global --edit

After doing this, you may fix the identity used for this commit with:

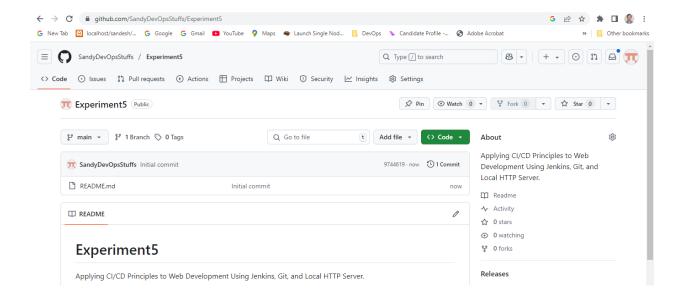
git commit --amend --reset-author

1 file changed, 1 insertion(+)
create mode 100644 index.html
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

git status

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git status
On branch master
nothing to commit, working tree clean
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

Create a new remote repository on GitHub (or Bitbucket/GitLab):



git remote add origin https://github.com/<your-username>/<repo-name>.git

(If you wish to enter username and password every time you run git push and git pull commands).

OR

git remote add origin git@github.com:SandyDevOpsStuffs/Experiment5.git

(If you wish to use passwordless authentication).

Create an SSH key pair in local:

ssh-keygen

Add public key to GitHub then push the code.

git push -u origin master

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git push -u origin master
Enumerating objects: 3, done.
Counting objects: 100% (3/3), done.
Writing objects: 100% (3/3), 274 bytes | 274.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
remote:
remote: Create a pull request for 'master' on GitHub by visiting:
remote: https://github.com/SandyDevOpsStuffs/Experiment5/pull/new/master
remote:
To github.com:SandyDevOpsStuffs/Experiment5.git
* [new branch] master -> master
branch 'master' set up to track 'origin/master'.
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

NOTE:

- You initialized your local Git repo, which by default created a branch called master.
- But on GitHub, the default branch is usually main (not master).
- When you run git push -u origin master, it pushes a new master branch to GitHub, which is now available remotely but it's not the default branch there.
- Then if you run git push -u origin main, Git gave this error:

error: src refspec main does not match any

Because you don't have a local branch named main, only master.

Fix Option 1: Set master as the default branch on GitHub (Recommended for this case).

Since your local branch is master, make GitHub use it:

- Go to your repo on GitHub: https://github.com/SandyDevOpsStuffs/Experiment5
- 2. Navigate to:

Settings \rightarrow Branches \rightarrow Default branch

- 3. Click "Change default branch" → select master.
- 4. Optionally, delete the empty main branch (if it exists):
 - o Go to the **Branches** tab.
 - o Delete main if it's unused.

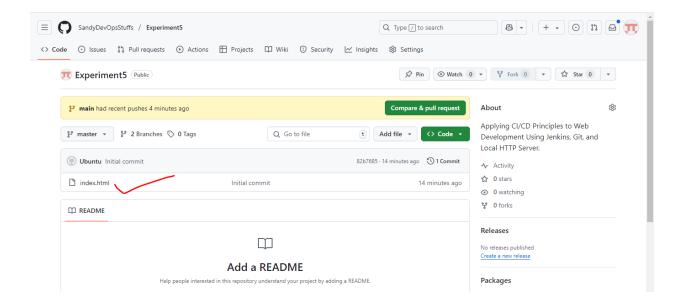
Fix Option 2: Rename your local branch to main

If you want to follow GitHub's default naming:

```
#Rename master to main
git branch -m master main

#Push the renamed branch and set upstream
git push -u origin main

#Optionally delete remote master if not needed
git push origin --delete master
```



Step 3: Install Java

sudo apt install fontconfig openjdk-21-jre
java -version

```
ubuntu@ip-172-31-46-247:~/Experiment5$ java -version
openjdk version <u>"2</u>1.0.7" 2025-04-15
OpenJDK Runtime Environment (build 21.0.7+6-Ubuntu-Oubuntu124.04)
OpenJDK 64-Bit Server VM (build 21.0.7+6-Ubuntu-Oubuntu124.04, mixed mode, sharing)
ubuntu@ip-172-31-46-247:~/Experiment5$|
```

Step 4: Install and Configure Jenkins

Install Jenkins (Ubuntu example)

sudo wget -0 /etc/apt/keyrings/jenkins-keyring.asc
https://pkg.jenkins.io/debian-stable/jenkins.io-2023.key

echo "deb [signed-by=/etc/apt/keyrings/jenkins-keyring.asc]" \
 https://pkg.jenkins.io/debian-stable binary/ | sudo tee \
 /etc/apt/sources.list.d/jenkins.list > /dev/null

```
ubuntu@ip-172-31-46-247:~/Experiment5$ echo "deb [signed-by=/etc/apt/keyrings/jenkins-keyring.asc]" \
https://pkg.jenkins.io/debian-stable binary/ | sudo tee \
/etc/apt/sources.list.d/jenkins.list > /dev/null
ubuntu@ip-172-31-46-247:~/Experiment5$ |

sudo apt update

sudo apt-get install jenkins

sudo systemctl status jenkins
```

```
ubuntu@ip-172-31-46-247:~/Experiment5$ sudo systemctl status jenkins

x jenkins.service - Jenkins Continuous Integration Server
Loaded: loaded (/usr/lib/systemd/system/jenkins.service; enabled; preset: enabled)
Active: failed (Result: exit-code) since Sun 2025-06-15 14:18:24 UTC; 27s ago
Process: 3396 ExecStart=/usr/bin/jenkins (code=exited, status=1/FAILURE)
Main PID: 3396 (code=exited, status=1/FAILURE)
CPU: 8ms

Jun 15 14:18:24 ip-172-31-46-247 systemd[1]: Failed to start jenkins.service - Jenkins Continuous Integration Server.
Jun 15 14:18:24 ip-172-31-46-247 systemd[1]: jenkins.service: Scheduled restart job, restart counter is at 5.
Jun 15 14:18:24 ip-172-31-46-247 systemd[1]: jenkins.service: Start request repeated too quickly.
Jun 15 14:18:24 ip-172-31-46-247 systemd[1]: jenkins.service: Failed with result 'exit-code'.
Jun 15 14:18:24 ip-172-31-46-247 systemd[1]: Failed to start jenkins.service - Jenkins Continuous Integration Server.
ubuntu@ip-172-31-46-247:~/Experiment5$
```

sudo systemctl start Jenkins

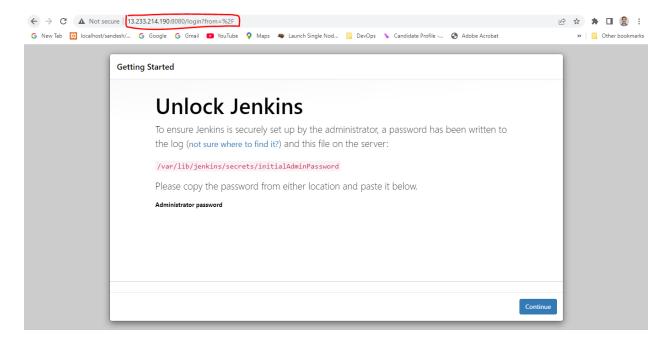
```
ubuntu@ip-172-31-46-247:~/Experiment5$ sudo systemctl start jenkins
ubuntu@ip-172-31-46-247:~/Experiment5$ |
```

sudo systemctl enable Jenkins

```
ubuntu@ip-172-31-46-247:~/Experiment5$ sudo systemctl enable jenkins
Synchronizing state of jenkins.service with SysV service script with /usr/lib/systemd/systemd-sysv-install.
Executing: /usr/lib/systemd/systemd-sysv-install enable jenkins
ubuntu@ip-172-31-46-247:~/Experiment5$|
```

sudo systemctl status jenkins

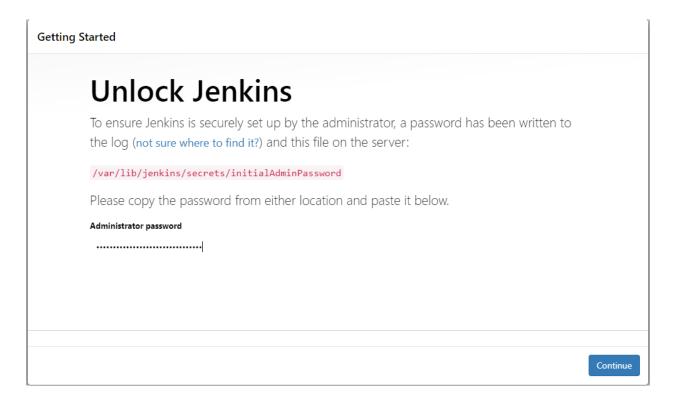
Visit http://localhost:8080 OR <a href="http://<Public_IP_of_EC2_Instance">http://<Public_IP_of_EC2_Instance:8080 and complete setup using the initial password:



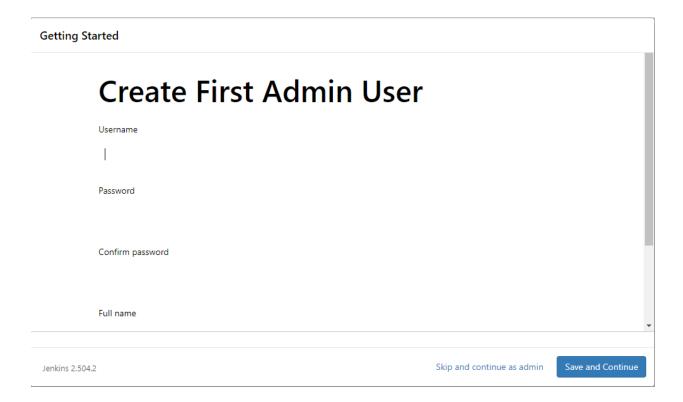
sudo cat /var/lib/jenkins/secrets/initialAdminPassword

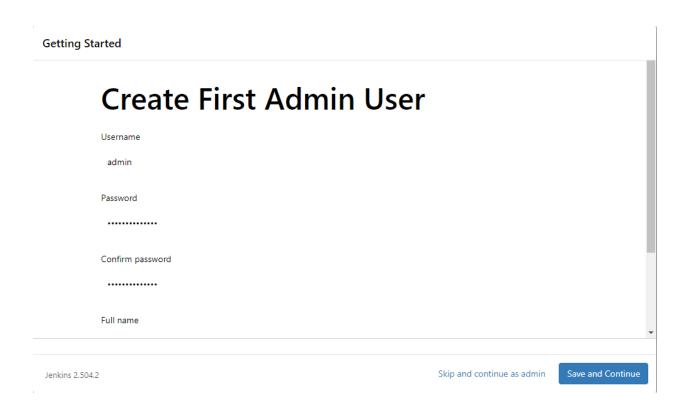
ubuntu@ip-172-31-46-247:~/Experiment5\$ sudo cat /var/lib/jenkins/secrets/initialAdminPassword ubuntu@ip-172-31-46-247:~/Experiment5\$ |

Paste it here.



Install recommended plugins and create an admin user.





Getting Started

Confin	rm password	
Full na	ame	
Admi	nin	
E-mail	l address	
sand	dy.devops.stuffs@gmail.com	

Jenkins 2.504.2

Skip and continue as admin

Save and Continue

Getting Started

Instance Configuration

Jenkins URL:

http://13.233.214.190:8080/

The Jenkins URL is used to provide the root URL for absolute links to various Jenkins resources. That means this value is required for proper operation of many Jenkins features including email notifications, PR status updates, and the BUILD_URL environment variable provided to build steps.

The proposed default value shown is **not saved yet** and is generated from the current request, if possible. The best practice is to set this value to the URL that users are expected to use. This will avoid confusion when sharing or viewing links.

Jenkins 2,504.2 Not now Save and Finish

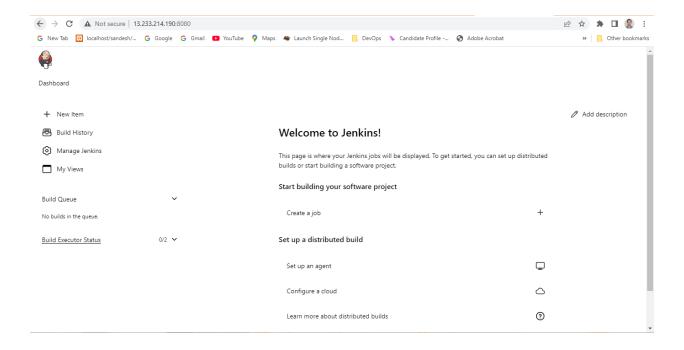
Getting Started

Jenkins is ready!

Your Jenkins setup is complete.

Start using Jenkins

Jenkins 2.504.2



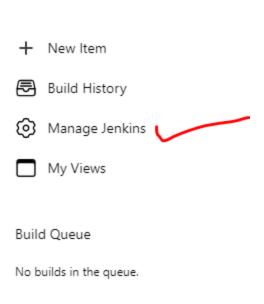
Step 4: Install Required Jenkins Plugins

Install:

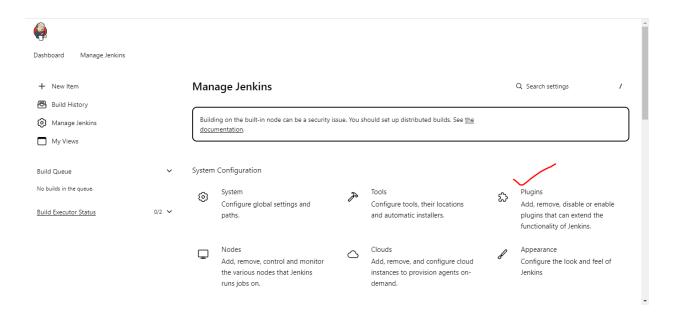
- Git Plugin
- GitHub Integration Plugin
- Pipeline Plugin (optional)
- Any required Authentication Plugins

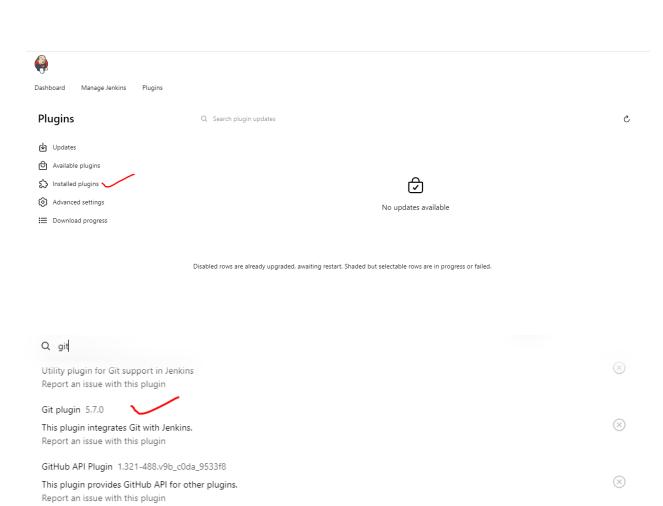


Dashboard



Build Executor Status





 \otimes

 \otimes

GitHub Branch Source Plugin 1822.v9eec8e5e69e3

Pipeline: GitHub Groovy Libraries 65.v203688e7727e

Allows Pipeline Groovy libraries to be loaded on the fly from GitHub.

Report an issue with this plugin

Report an issue with this plugin

This plugin integrates GitHub to Jenkins. Report an issue with this plugin

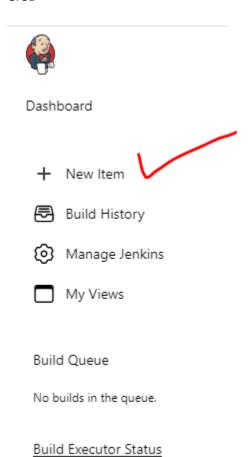
GitHub plugin 1.43.0

Multibranch projects and organization folders from GitHub. Maintained by CloudBees, Inc.

Step 5: Create and Configure Jenkins Job

• Create Freestyle Project

✓ Open Jenkins Dashboard \rightarrow New Item \rightarrow Freestyle Project \rightarrow Name it: WebApp-CICD





New Item

Enter an item name

WebApp-CICD

Select an item type

Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.

steps like archiving artifacts and sending email notifications.

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.

Multi-configuration project
Suitable for projects that need a large number of different configurations, such as testing on multiple environments,

Scroll down and click OK.



Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.



Pipeline

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.



Multi-configuration project

Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.



Folder

Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different folders.



Multibranch Pipeline

Creates a set of Pipeline projects according to detected branches in one SCM repository.



Organization Folder

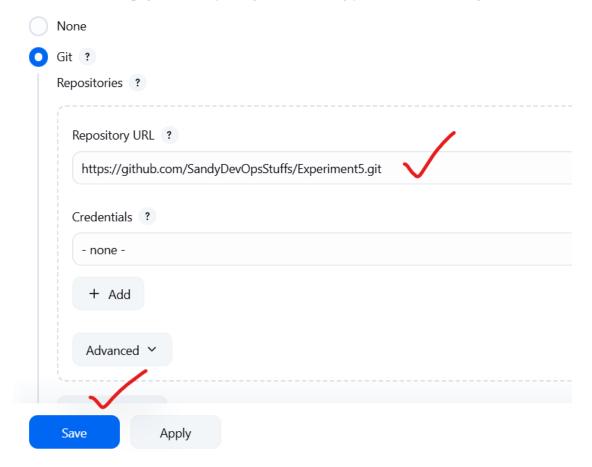
Creates a set of multibranch project subfolders by scanning for repositories.

OK

 \checkmark In **Source Code Management**, select Git \rightarrow add your repository URL

Source Code Management

Connect and manage your code repository to automatically pull the latest code for your builds.



✓ Use credentials if needed.

• Build Triggers

✓ Select: GitHub hook trigger for GITScm polling

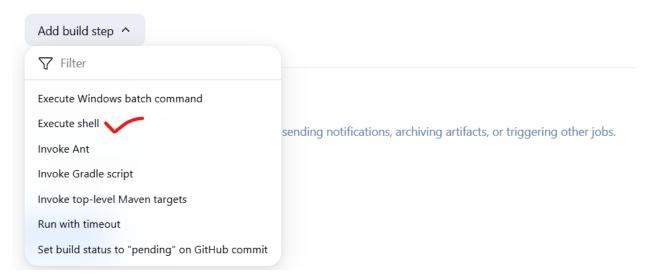
Triggers
Set up automated actions that start your build based on specific events, like code changes or scheduled times.
Trigger builds remotely (e.g., from scripts)
Build after other projects are built ?
Build periodically ?
GitHub hook trigger for GITScm polling ?
Poll SCM ?

• Build Step

Choose "Execute Shell"

Build Steps

Automate your build process with ordered tasks like code compilation, testing, and deployment.



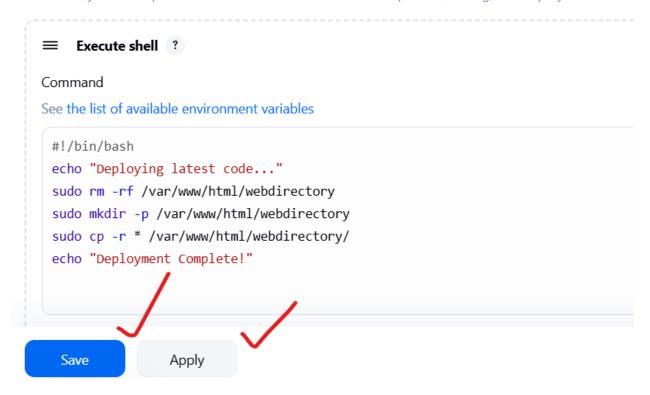
Enter the following:

```
#!/bin/bash
echo "Deploying latest code..."
sudo rm -rf /var/www/html/webdirectory
sudo mkdir -p /var/www/html/webdirectory
sudo cp -r * /var/www/html/webdirectory/
echo "Deployment Complete!"
```

Click Save and Apply.

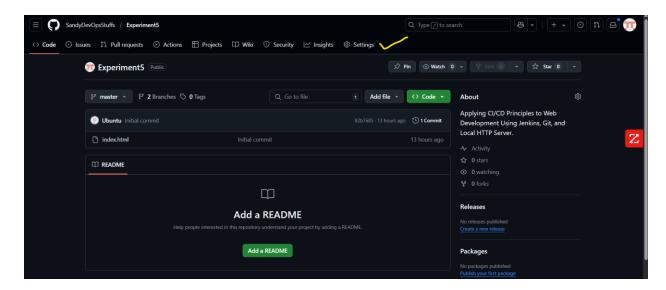
Build Steps

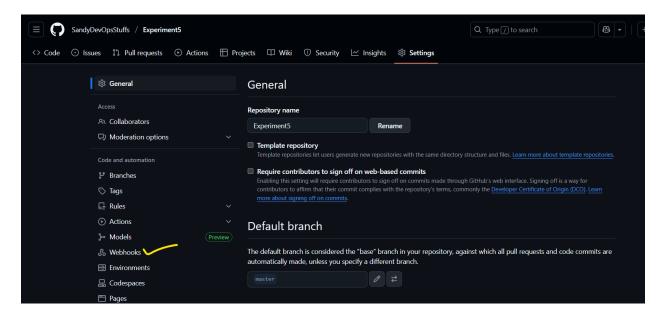
Automate your build process with ordered tasks like code compilation, testing, and deployment.



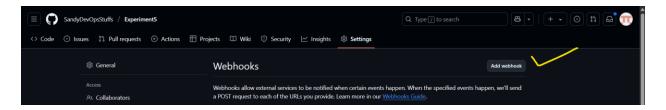
Step 6: Configure Webhook in GitHub

Go to your GitHub repo → Settings → Webhooks

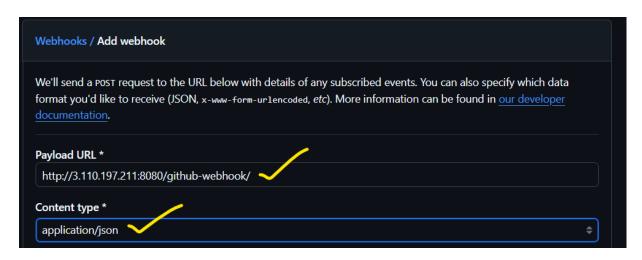




2. Click Add webhook

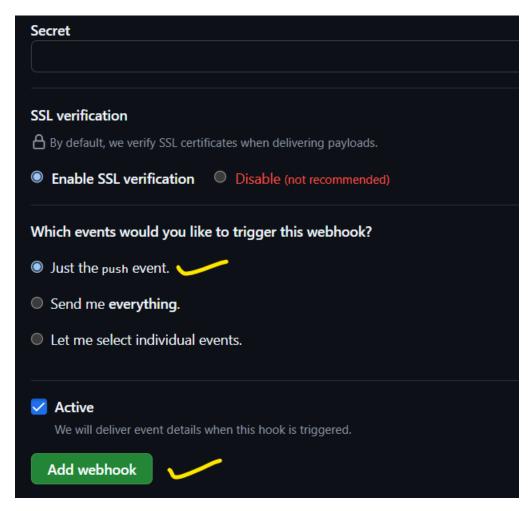


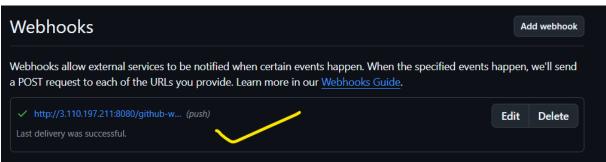
- Payload URL: http://<your-jenkins-ip>:8080/github-webhook/
- o Content type: application/json



NOTE: Each time your EC2 instance restarts public IP will be changed. So, if you have taken a break or your EC2 instance is restarted then do not forget to edit the Payload URL accordingly.

- Events: Just the push event
- Add webhook





NOTE: Ensure Jenkins is accessible from GitHub (use **ngrok** or deploy Jenkins on a public IP for remote tests).

Step 7: Trigger the Pipeline

• Edit the sudoers file

Run on your EC2 terminal (not inside Jenkins):

sudo visudo

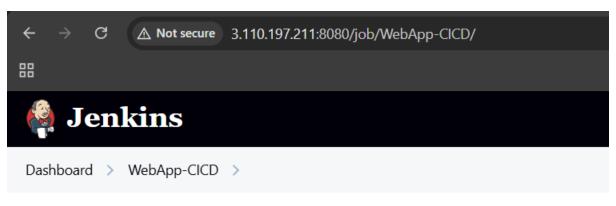
At the end of the file, add this line:

```
jenkins ALL=(ALL) NOPASSWD: /bin/rm, /bin/mkdir, /bin/cp
```

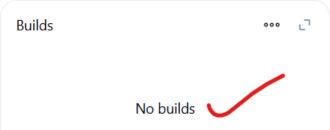
Press Ctrl+O and Ctrl+X to save and exit.

This allows the jenkins user to run rm, mkdir, and cp with sudo without prompting for a password. This is secure because it's limited to only those commands.

• Now confirm that there are no builds yet in Jenkins since this is our first build.







• Now edit index.html which will be copied from current directory Experiement5 to /var/www/html later.

vi index.html

Replace the old content with the following new content:

<h1>Version 2 - Updated via CI/CD!</h1>

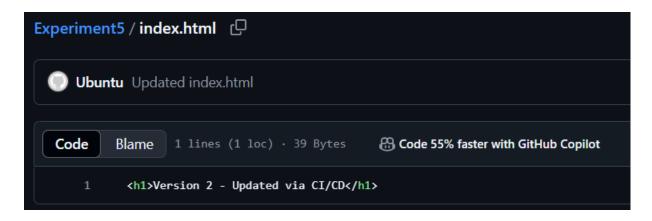
```
ubuntu@ip-172-31-46-247: ~/Experiment5
<h1>Version 2 - Updated via CI/CD!</h1>
cat index.html
ubuntu@ip-172-31-46-247:~/Experiment5$ cat index.html
<h1>Version 2 - Updated via CI/CD!</h1>
ubuntu@ip-172-31-46-247:~/Experiment5$
git status
ubuntu@ip-172-31-46-247:~/Experiment5$ git status
On branch master
Your branch is up to date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
(use "git restore <file>..." to discard changes in working directory)
       modified: index.html
no changes added to commit (use "git add" and/or "git commit -a")
ubuntu@ip-172-31-46-247:~/Experiment5$
git add index.html
git status
ubuntu@ip-172-31-46-247:~/Experiment5$ git add index.html
ubuntu@ip-172-31-46-247:~/Experiment5$ git status
On branch master
Your branch is up to date with 'origin/master'.
Changes to be committed:
  (use "git restore --staged <file>..." to unstage)
         modified:
                     index.html
ubuntu@ip-172-31-46-247:~/Experiment5$
git commit -m "Update index content"
git status
```

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git commit -m "Update index content"
[master b9b4118] Update index content
Committer: Ubuntu <ubuntu@ip-172-31-46-247.ap-south-1.compute.internal>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:
    git config --global --edit
After doing this, you may fix the identity used for this commit with:
    git commit --amend --reset-author
 1 file changed, 1 insertion(+), 1 deletion(-)
ubuntu@ip-172-31-46-247:~/Experiment5$
ubuntu@ip-172-31-46-247:~/Experiment5$
ubuntu@ip-172-31-46-247:~/Experiment5$ git status
On branch master
Your branch is ahead of 'origin/master' by 1 commit.
  (use "git push" to publish your local commits)
nothing to commit, working tree clean
ubuntu@ip-172-31-46-247:~/Experiment5$
```

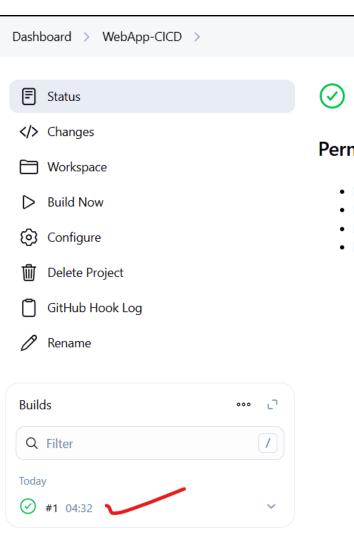
git push origin master

```
ubuntu@ip-172-31-46-247:~/Experiment5$ git push origin master
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Writing objects: 100% (3/3), 309 bytes | 309.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To github.com:SandyDevOpsStuffs/Experiment5.git
    82b7685..b9b4118 master -> master
ubuntu@ip-172-31-46-247:~/Experiment5$
```

Confirm that the latest code is pushed.



This should trigger your Jenkins job automatically.

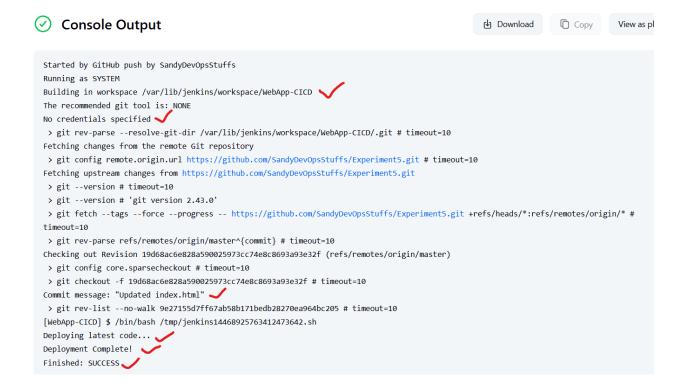




Permalinks

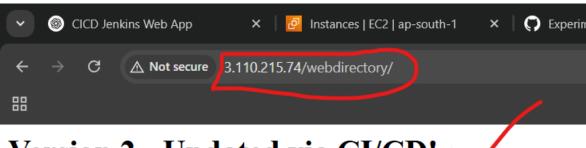
- Last build (#1), 32 sec ago
- Last stable build (#1), 32 sec ago
- Last successful build (#1), 32 sec ago
- Last completed build (#1), 32 sec ago





Step 8: Verify the CI/CD Pipeline

- Open browser → Visit http://<Public_IP_of_EC2_Instance>/webdirectory/
- You should see the updated content deployed automatically by Jenkins.



Version 2 - Updated via CI/CD! 🔪

Conclusion

This experiment demonstrates a simple CI/CD pipeline that:

- Pulls code from GitHub via a webhook
- Builds and deploys to a local HTTP server

• Uses Jenkins as the automation server

This approach forms the base for real-world CI/CD practices and can be extended to support test automation, Docker, cloud servers, and more.