Some Theory

Types of data used for I/O:

- Text '12345' as a sequence of unicode chars
- Binary 12345 as a sequence of bytes of its binary equivalent

Hence there are 2 file types to deal with

- · Text files All program files are text files
- Binary Files Images, music, video, exe files

How File I/O is done in most programming languages

- Open a file
- Read/Write data
- · Close the file

Writing to a file

```
# case 1 - if the file is not present
f = open('sample.txt','w')
f.write('Hello world')
f.close()
# since file is closed hence this will not work
f.write('hello')
```

```
# write multiline strings
f = open('sample1.txt','w')
f.write('hello world')
f.write('\nhow are you?')
f.close()
# case 2 - if the file is already present
f = open('sample.txt','w')
f.write('salman khan')
f.close()
# how exactly open() works?
# Problem with w mode
# introducing append mode
f = open('/content/sample1.txt','a')
f.write('\nI am fine')
f.close()
# write lines
L = ['hello\n', 'hi\n', 'how are you\n', 'I am fine']
f = open('/content/temp/sample.txt','w')
f.writelines(L)
f.close()
# reading from files
# -> using read()
f = open('/content/sample.txt','r')
s = f.read()
print(s)
f.close()
```

```
hello
    hi
    how are you
    I am fine
# reading upto n chars
f = open('/content/sample.txt','r')
s = f.read(10)
print(s)
f.close()
    hello
    hi
    h
# readline() -> to read line by line
f = open('/content/sample.txt','r')
print(f.readline(),end='')
print(f.readline(),end='')
f.close()
    hello
# reading entire using readline
f = open('/content/sample.txt','r')
while True:
  data = f.readline()
  if data == '':
   break
  else:
    print(data,end='')
f.close()
    hello
    hi
    how are you
    I am fine
```

∨ Using Context Manager (With)

- It's a good idea to close a file after usage as it will free up the resources
- If we dont close it, garbage collector would close it
- · with keyword closes the file as soon as the usage is over

```
# with
with open('/content/sample1.txt','w') as f:
    f.write('selmon bhai')

f.write('hello')

# try f.read() now
with open('/content/sample.txt','r') as f:
    print(f.readline())
    hello
```

```
# moving within a file -> 10 char then 10 char
with open('sample.txt','r') as f:
    print(f.read(10))
    print(f.read(10))
    print(f.read(10))
    print(f.read(10))
          hello
         hi
         ow are you
          I am fine
\# benefit? \rightarrow to load a big file in memory
big_L = ['hello world ' for i in range(1000)]
with open('big.txt','w') as f:
    f.writelines(big_L)
with open('big.txt','r') as f:
    chunk_size = 10
    while len(f.read(chunk_size)) > 0:
        print(f.read(chunk_size),end='***')
        f.read(chunk_size)
          d hello wo***o world he***d hello wo***o world he
# seek and tell function
with open('sample.txt','r') as f:
    f.seek(15)
    print(f.read(10))
    print(f.tell())
    print(f.read(10))
    print(f.tell())
         e you
I am
          25
           fine
          30
# seek during write
with open('sample.txt','w') as f:
    f.write('Hello')
    f.seek(0)
    f.write('Xa')
```

→ Problems with working in text mode

- · can't work with binary files like images
- not good for other data types like int/float/list/tuples

```
# working with binary file
with open('screenshot1.png','r') as f:
    f.read()
```

```
# working with binary file
with open('screenshot1.png','rb') as f:
  with open('screenshot_copy.png','wb') as wf:
    wf.write(f.read())
# working with a big binary file
# working with other data types
with open('sample.txt','w') as f:
  f.write(5)
with open('sample.txt','w') as f:
  f.write('5')
with open('sample.txt','r') as f:
  print(int(f.read()) + 5)
    10
# more complex data
d = {
    'name':'nitish',
     'age':33,
     'gender':'male'
}
with open('sample.txt','w') as f:
    f.write(str(d))
with open('sample.txt','r') as f:
  print(dict(f.read()))
```

Serialization and Deserialization

- Serialization process of converting python data types to JSON format
- Deserialization process of converting JSON to python data types

What is JSON?

```
1 • {
2 •
3 •
4 •
          "d": {
               "results": [
                   {
                        '__metadata": {
    "type": "EmployeeDetails.Employee"
  5 +
  6
  8
                       "UserID": "E12012",
                       "RoleCode": "35"
  9
 10
              ]
 11
 12
 13
# serialization using json module
# list
import json
L = [1,2,3,4]
with open('demo.json','w') as f:
  json.dump(L,f)
# dict
     'name':'nitish',
      'age':33,
      'gender':'male'
}
with open('demo.json','w') as f:
  json.dump(d,f,indent=4)
# deserialization
import json
with open('demo.json','r') as f:
  d = json.load(f)
  print(d)
  print(type(d))
     {'name': 'nitish', 'age': 33, 'gender': 'male'}
<class 'dict'>
# serialize and deserialize tuple
{\tt import json}
t = (1,2,3,4,5)
with open('demo.json','w') as f:
  json.dump(t,f)
# serialize and deserialize a nested dict
d = {
     'student':'nitish',
      'marks':[23,14,34,45,56]
}
with open('demo.json','w') as f:
  json.dump(d,f)
```

Serializing and Deserializing custom objects

```
class Person:
  def __init__(self,fname,lname,age,gender):
    self.fname = fname
    self.lname = lname
    self.age = age
    self.gender = gender
# format to printed in
# -> Nitish Singh age -> 33 gender -> male
person = Person('Nitish','Singh',33,'male')
# As a string
import json
def show_object(person):
  if isinstance(person,Person):
    return "{} {} age -> {} gender -> {}".format(person.fname,person.lname,person.age,person.gender)
with open('demo.json','w') as f:
  json.dump(person,f,default=show_object)
# As a dict
import json
def show_object(person):
  if isinstance(person,Person):
    return {'name':person.fname + ' ' + person.lname,'age':person.age,'gender':person.gender}
with open('demo.json','w') as f:
  json.dump(person,f,default=show_object,indent=4)
# indent arrtribute
# As a dict
# deserializing
import json
with open('demo.json','r') as f:
  d = json.load(f)
  print(d)
  print(type(d))
     {'name': 'Nitish Singh', 'age': 33, 'gender': 'male'}
     <class 'dict'>
```

→ Pickling

Pickling is the process whereby a Python object hierarchy is converted into a byte stream, and unpickling is the inverse operation, whereby a byte stream (from a binary file or bytes-like object) is converted back into an object hierarchy.

```
class Person:
    def __init__(self,name,age):
        self.name = name
        self.age = age

    def display_info(self):
        print('Hi my name is',self.name,'and I am ',self.age,'years old')

p = Person('nitish',33)

# pickle dump
import pickle
with open('person.pkl','wb') as f:
    pickle.dump(p,f)
```

pickle load
import pickle
with open('person.pkl','rb') as f:
 p = pickle.load(f)