

✓ Let's create a function(with docstring)

```
def is_even(num):
    """
    This function returns if a given number is odd or even
    input - any valid integer
    output - odd/even
    created on - 16th Nov 2022
    """
    if type(num) == int:
        if num % 2 == 0:
            return 'even'
        else:
            return 'odd'
    else:
        return 'pagal hai kya?'

# function
# function_name(input)
for i in range(1,11):
    x = is_even(i)
    print(x)

    odd
    even
    odd
    even
    odd
    even
    odd
    even
    odd
    even

print(type.__doc__)

type(object_or_name, bases, dict)
type(object) -> the object's type
type(name, bases, dict) -> a new type
```

✓ 2 Point of views

```
is_even('hello')

'pagal hai kya?'
```

Parameters Vs Arguments

✓ Types of Arguments

- Default Argument
- Positional Argument
- Keyword Argument

```
def power(a=1,b=1):
    return a**b
```

```
power()
```

```
1
```

```
# positional argument
power(2,3)
```

```
8
```

```
# keyword argument
power(b=3,a=2)
```

```
8
```

✓ *args and **kwargs

*args and **kwargs are special Python keywords that are used to pass the variable length of arguments to a function

```
# *args
# allows us to pass a variable number of non-keyword arguments to a function.

def multiply(*kwargs):
    product = 1

    for i in kwargs:
        product = product * i

    print(kwargs)
    return product

multiply(1,2,3,4,5,6,7,8,9,10,12)

(1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 12)
43545600

# **kwargs
# **kwargs allows us to pass any number of keyword arguments.
# Keyword arguments mean that they contain a key-value pair, like a Python dictionary.

def display(**salman):

    for (key,value) in salman.items():
        print(key,'->',value)

display(india='delhi',srilanka='colombo',nepal='kathmandu',pakistan='islamabad')

india -> delhi
srilanka -> colombo
nepal -> kathmandu
pakistan -> islamabad
```

✓ Points to remember while using *args and **kwargs

- order of the arguments matter(normal -> *args -> **kwargs)
- The words "args" and "kwargs" are only a convention, you can use any name of your choice

✓ How Functions are executed in memory?

✓ Without return statement

```
L = [1,2,3]
print(L.append(4))
print(L)

None
[1, 2, 3, 4]
```

✓ Variable Scope

```
def g(y):
    print(x)
    print(x+1)
x = 5
g(x)
print(x)
```

```
def f(y):
    x = 1
    x += 1
    print(x)
x = 5
f(x)
print(x)

def h(y):
    x += 1
x = 5
h(x)
print(x)

def f(x):
    x = x + 1
    print('in f(x): x =', x)
    return x

x = 3
z = f(x)
print('in main program scope: z =', z)
print('in main program scope: x =', x)
```

▼ Nested Functions

```
def f():
    def g():
        print('inside function g')
        f()
    g()
    print('inside function f')

f()
```

4/7

✓ Functions are 1st class citizens

```

    inside function q
# type and id
def square(num):
    return num**2

type(square)

id(square)

```

```
140471717004784
```

```

# reassign
x = square
id(x)
x(3)

```

```
9
```

```

    inside function a
a = 2
b = a
b

```

```
2
```

```

    inside function a
# deleting a function
del square

    inside function a
square(3)

```

```

-----
NameError                                Traceback (most recent call last)
<ipython-input-104-2cfd8bba3a88> in <module>
----> 1 square(3)

```

```
NameError: name 'square' is not defined
```

SEARCH STACK OVERFLOW

```

    inside function a
# storing
L = [1,2,3,4,square]
L[-1](3)

```

```
9
```

```

    inside function a
s = {square}
s

```

```
{<function __main__.square(num)>}
```

```

    inside function a
# returning a function

```

```
    inside function q
```

```
    inside function a
```

```

def f():
    def x(a, b):
        return a+b
    return x

```

```

val = f()(3,4)
print(val)

```

```
    inside function q
```

```

# function as argument
    inside function q

```

```

def func_a():
    print('inside func_a')

```

```

def func_b(z):
    print('inside func_c')
    return z()

```

```
print(func_b(func_a))
```

```
    inside function a
```

Benefits of using a Function

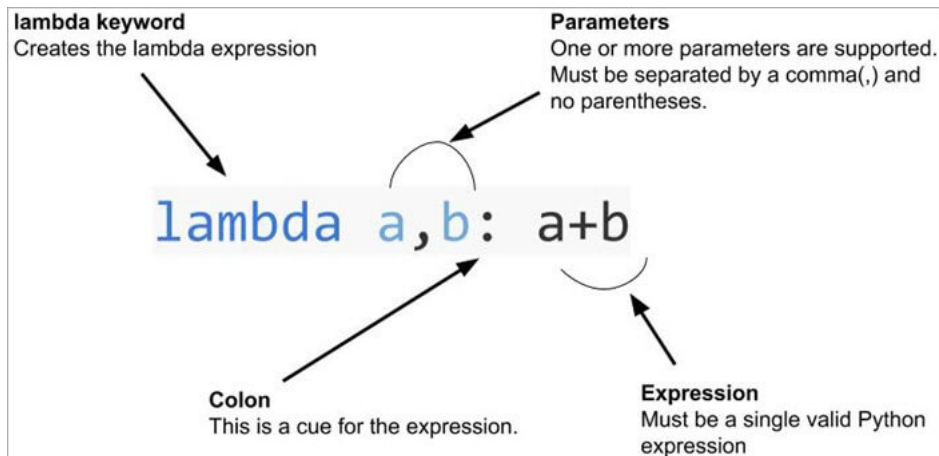
- Code Modularity
- Code Readability
- Code Reusability

inside function g

✓ Lambda Function

A lambda function is a small anonymous function.

A lambda function can take any number of arguments, but can only have one expression.



```

inside function a
# x -> x^2
lambda x:x**2

<function __main__.<lambda>(x)>

inside function a
# x,y -> x+y
a = lambda x,y:x+y
a(5,2)

7

inside function q

```

✓ Diff between lambda vs Normal Function

- No name
- lambda has no return value(infact,returns a function)
- lambda is written in 1 line
- not reusable

Then why use lambda functions?

They are used with HOF

```

inside function a
# check if a string has 'a'
a = lambda s:'a' in s
a('hello')

False

inside function a
# odd or even
a = lambda x:'even' if x%2 == 0 else 'odd'
a(6)

'even'

inside function y

```

✓ Higher Order Functions

inside function g

Example

```
def square(x):
    return x**2

def cube(x):
    return x**3

# HOF
def transform(f,L):
    output = []
    for i in L:
        output.append(f(i))

    print(output)
```

Map

```
# square the items of a list
list(map(lambda x:x**2,[1,2,3,4,5]))

    [1, 4, 9, 16, 25]
    inside function q
# odd/even labelling of list items
L = [1,2,3,4,5]
list(map(lambda x:'even' if x%2 == 0 else 'odd',L))

    ['odd', 'even', 'odd', 'even', 'odd']
    inside function q
# fetch names from a list of dict
users = [
    {
        'name':'Rahul',
        'age':45,
        'gender':'male'
    },
    {
        'name':'Nitish',
        'age':33,
        'gender':'male'
    },
    {
        'name':'Ankita',
        'age':50,
        'gender':'female'
    }
]

list(map(lambda users:users['gender'],users))

    ['male', 'male', 'female']
    inside function q
```

Filter

```
# inside function q
# numbers greater than 5
L = [3,4,5,6,7]

list(filter(lambda x:x>5,L))

    [6, 7]
    inside function q
# fetch fruits starting with 'a'
fruits = ['apple', 'banana', 'cherry']
```