

Sparse Matrix

- Summary
 - My Sparse Matrix class incorporates an array of Linked List with the end of each list pointing to NULL. This is a template class so the Nodes can hold any type based upon the type template class at its instantiation. Each node has a value, col, and index.
- Structure
 - Node<type>
 - Constructor (type initValue, int strIndex)
 - In the constructor you need to indicate the value to be set, and where the Node is being placed with the strIndex.
 - Int col
 - Location in the list
 - Type value
 - The data value stored in side the node.
 - Node<type>* nextNode
 - Address for the next Node in the list
 - LinkedList

- Head<type>
 - Pointer to start of the list (index = 0)
 - Int length
 - Keeps track of the number of Nodes in the current list.
- Sparse Matrix
 - read()
 - read cin for the user to create
 - print()
 - prints the matrix sequentially for nicer reading
 - mask(SparseMatrix<int> b , SparseMatrix <bool> b)
 - takes the b matrix and mask with all its values and with union it fillups matrix with the values needed
 - setRow
 - setter for creating the SparseMatrix rows dynamically
 - setCol
 - setter for col length
- Methods
 - Insert (type value, int index)
 - Allow users to insert element at a certain spot in the current list that is less than the this.length + 1.
 - getNode(int col)
 - Finds the node inside the list with the match col value
 - Print
 - Prints entire list sequentially.

- Helper Methods
 - Append(type value)
 - Adds node with the value to the end of the list
- Test Cases
 - Small
 - Input

```
input.txt
1 3 3
2 3
3 1 111 2 333 3 333
4 3
5 1 444 2 555 3 666
6 3
7 1 777 2 888 3 999
8
9 3 3
10 3
11 1 1 2 0 3 1
12 3
13 1 1 2 0 3 1
14 3
15 1 1 2 0 3 1
16
```

- Output

```

hmls23@HAM ~/Google Drive/Programming/C++/COP3530 - Data
Reading Matrix A
Enter number of rows, columns
Enter number of terms/elements in row0
Enter element's column, and value of each term in row0
Enter number of terms/elements in row1
Enter element's column, and value of each term in row1
Enter number of terms/elements in row2
Enter element's column, and value of each term in row2
Matrix A, result:
rows = 3 columns = 3
row 1[col:1 value = 111 ,col:2 value = 333 ,col:3 value = 333]
row 2[col:1 value = 444 ,col:2 value = 555 ,col:3 value = 666]
row 3[col:1 value = 777 ,col:2 value = 888 ,col:3 value = 999]
Reading Matrix B
Enter number of rows, columns
Enter number of terms/elements in row0
Enter element's column, and value of each term in row0
Enter number of terms/elements in row1
Enter element's column, and value of each term in row1
Enter number of terms/elements in row2
Enter element's column, and value of each term in row2
Matrix B, result:
rows = 3 columns = 3
row 1[col:1 value = 1 ,col:2 value = 0 ,col:3 value = 1]
row 2[col:1 value = 1 ,col:2 value = 0 ,col:3 value = 1]
row 3[col:1 value = 1 ,col:2 value = 0 ,col:3 value = 1]
Matrix C, result:
rows = 3 columns = 3
row 1[col:1 value = 111 ,col:3 value = 333]
row 2[col:1 value = 444 ,col:3 value = 666]
row 3[col:1 value = 777 ,col:3 value = 999]

```

- Big
 - Input

	input.txt	inputTri.txt	inputBig.txt
1	10 10		
2	10		
3	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
4	10		
5	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
6	10		
7	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
8	10		
9	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
10	10		
11	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
12	10		
13	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
14	10		
15	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
16	10		
17	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
18	10		
19	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
20	10		
21	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 1010		
22			
23	10 10		
24	10		
25	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
26	10		
27	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
28	10		
29	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
30	10		
31	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
32	10		
33	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
34	10		
35	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
36	10		
37	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
38	10		
39	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
40	10		
41	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
42	10		
43	1 1 2 0 3 0 4 0 5 1 6 0 7 0 8 0 9 0 10 1		
44			

○ Output

[illegible]

- Triangle

- Input

	input.txt	inputTri.txt	inputBig.txt
1	10 10		
2	10		
3	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
4	10		
5	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
6	10		
7	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
8	10		
9	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
10	10		
11	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
12	10		
13	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
14	10		
15	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
16	10		
17	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
18	10		
19	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
20	10		
21	1 111 2 222 3 333 4 444 5 555 6 666 7 777 8 888 9 999 10 53445		
22			
23	10 10		
24	10		
25	1 1 2 0 3 0 4 0 5 0 6 0 7 0 8 0 9 0 10 0		
26	10		
27	1 1 2 1 3 0 4 0 5 0 6 0 7 0 8 0 9 0 10 0		
28	10		
29	1 1 2 1 3 1 4 0 5 0 6 0 7 0 8 0 9 0 10 0		
30	10		
31	1 1 2 1 3 1 4 1 5 0 6 0 7 0 8 0 9 0 10 0		
32	10		
33	1 1 2 1 3 1 4 1 5 1 6 0 7 0 8 0 9 0 10 0		
34	10		
35	1 1 2 1 3 1 4 1 5 1 6 1 7 0 8 0 9 0 10 0		
36	10		
37	1 1 2 1 3 1 4 1 5 1 6 1 7 1 8 0 9 0 10 0		
38	10		
39	1 1 2 1 3 1 4 1 5 1 6 1 7 1 8 1 9 0 10 0		
40	10		
41	1 1 2 1 3 1 4 1 5 1 6 1 7 1 8 1 9 1 10 0		
42	10		
43	1 1 2 1 3 1 4 1 5 1 6 1 7 1 8 1 9 1 10 1		
44			

- Output

[illegible]