

Review and Redesign of AMDb Installer for Version 5.3

Introduction

This report provides a detailed review of the existing installer script for AMDb, highlighting its limitations and proposing a plan to create a new installer for version 5.3.

Review of Existing Installer

Overview

The current installer script (`install.py`) is designed to be cross-platform, supporting Windows, macOS, and Linux. While this approach aims to streamline the installation process, it presents several challenges:

1. **Complexity:** Managing OS-specific paths, dependencies, and configurations in a single script increases complexity.
2. **Maintenance:** Updating and debugging the installer for multiple platforms within a single script is cumbersome.
3. **Performance:** A universal script may not be optimized for each operating system, leading to inefficiencies.
4. **Dependencies:** OS-specific dependencies are handled conditionally, which may lead to issues if not properly managed.
5. **Error Handling:** The existing error handling mechanism is insufficient, particularly for subprocesses.

Key Issues

- **Subprocess Management:** The current implementation has issues with handling subprocesses, particularly for key generation and binary compilation.
- **OS-Specific Handling:** The script lacks detailed handling of OS-specific requirements, which may result in installation failures.
- **Error Reporting:** Limited error reporting makes it difficult to diagnose and fix installation issues.
- **Complex Directory Structure:** Creating and managing directories for different OSs in a single script is error-prone.

Proposed Plan

Approach

We propose creating separate installers for each operating system. This will allow us to:

- Tailor the installer to the specific requirements of each OS.
- Simplify the codebase, making it easier to maintain and debug.

- Improve performance by optimizing the installation process for each platform.

New Installer Design for Linux

The new Linux installer script will include:

- Dependency checks.
- Directory creation.
- File extraction.
- Key generation.
- Binary compilation.
- Cleanup operations.
- Shortcut creation.

Steps to Implement

1. **Design:** Outline the steps and requirements for the new installer.
2. **Implementation:** Write the new installer script based on the design.
3. **Testing:** Test the installer on a clean Linux environment and debug any issues.
4. **Documentation:** Update the documentation to reflect the changes.

Example Script

```
python
# [import os

import shutil

import subprocess

import sys

import tarfile


# Define constants

VERSION_NUMBER = "5.3"

HOME_DIR = os.getenv('HOME', '')

CONFIG_DIR = os.path.join(HOME_DIR, '.config', 'amdb')

LOGS_DIR = os.path.join(HOME_DIR, '.local', 'share', 'amdb', 'logs')

ASSETS_DIR = os.path.join(HOME_DIR, '.local', 'share', 'amdb', 'assets')

TAR_GZ_PATH = f"AMDb{VERSION_NUMBER}.tar.gz"


def create_directories():

    os.makedirs(CONFIG_DIR, exist_ok=True)
```

```

os.makedirs(LOGS_DIR, exist_ok=True)

os.makedirs(ASSETS_DIR, exist_ok=True)

def extract_files():

    with tarfile.open(TAR_GZ_PATH, 'r:gz') as tar:

        tar.extractall(ASSETS_DIR)

def run_key_generation():

    key_gen_script_path = os.path.join(ASSETS_DIR, 'key_gen.py')

    encryption_utils_path = os.path.join(ASSETS_DIR, 'utils',
    'encryption_utils.py')

    result = subprocess.run([sys.executable, key_gen_script_path,
    encryption_utils_path], capture_output=True, text=True)

    if result.returncode != 0:

        raise Exception(f"Key generation failed: {result.stderr}")

def compile_binary():

    pyinstaller_command = [

        sys.executable, '-m', 'PyInstaller',

        '--onefile',

        '--distpath', ASSETS_DIR,

        os.path.join(ASSETS_DIR, 'AMDb.py')

    ]

    result = subprocess.run(pyinstaller_command, capture_output=True, text=True)

    if result.returncode != 0:

        raise Exception(f"Binary compilation failed: {result.stderr}")

    shutil.move(os.path.join(ASSETS_DIR, 'AMDb'), os.path.join(ASSETS_DIR,
    'AMDb'))

def cleanup_files():

```

```

for root, dirs, files in os.walk(ASSETS_DIR):
    for file in files:
        file_path = os.path.join(root, file)

        if file not in ['AMDb', 'amdb.ico', 'movies.db']:
            os.remove(file_path)

    for del_dir in dirs:
        shutil.rmtree(os.path.join(root, del_dir))

def create_shortcut():
    desktop_entry_dir = os.path.join(HOME_DIR, '.local', 'share',
    'applications')

    os.makedirs(desktop_entry_dir, exist_ok=True)

    desktop_entry_path = os.path.join(desktop_entry_dir, "amdb.desktop")

    with open(desktop_entry_path, 'w') as desktop_entry_file:
        desktop_entry_file.write("[Desktop Entry]\n")
        desktop_entry_file.write("Name=AMDb\n")
        desktop_entry_file.write("Comment=Andy's Movie Database\n")
        desktop_entry_file.write(f"Exec={os.path.join(ASSETS_DIR, 'AMDb')}\n")
        desktop_entry_file.write(f"Icon={os.path.join(ASSETS_DIR, 'amdb.ico')}\n")
        desktop_entry_file.write("Terminal=false\n")
        desktop_entry_file.write("Type=Application\n")
        desktop_entry_file.write("Categories=Application;Utility;\n")

    desktop_shortcut_path = os.path.join(HOME_DIR, "Desktop", "AMDb.desktop")

    shutil.copy(desktop_entry_path, desktop_shortcut_path)

    os.chmod(desktop_shortcut_path, 0o755)

def main():
    try:

```

```
print("Creating directories...")

create_directories()


print("Extracting files...")

extract_files()


print("Running key generation...")

run_key_generation()


print("Compiling binary...")

compile_binary()


print("Cleaning up files...")

cleanup_files()


print("Creating shortcut...")

create_shortcut()


print("Installation complete!")

except Exception as e:

    print(f"Installation failed: {e}")


if __name__ == "__main__":

    main()]
```

Conclusion

By separating the installer scripts for each OS, we aim to improve the reliability and maintainability of the installation process for AMDb. This report outlines the review of the current installer and our proposed approach for the Linux-specific installer.