



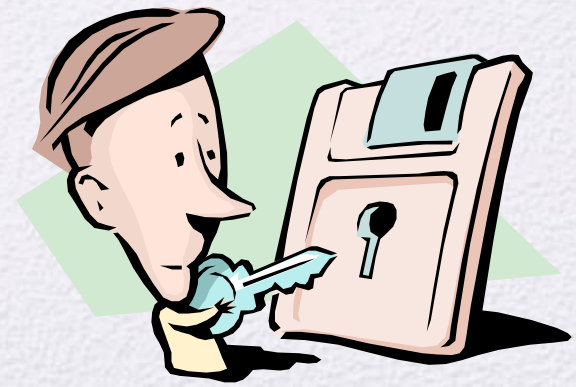
*Week-3*

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# Classical Encryption Techniques

# Symmetric Encryption

- Also referred to as conventional encryption or single-key encryption
- Was the only type of encryption in use prior to the development of public-key encryption in the 1970s
- Remains by far the most widely used of the two types of encryption

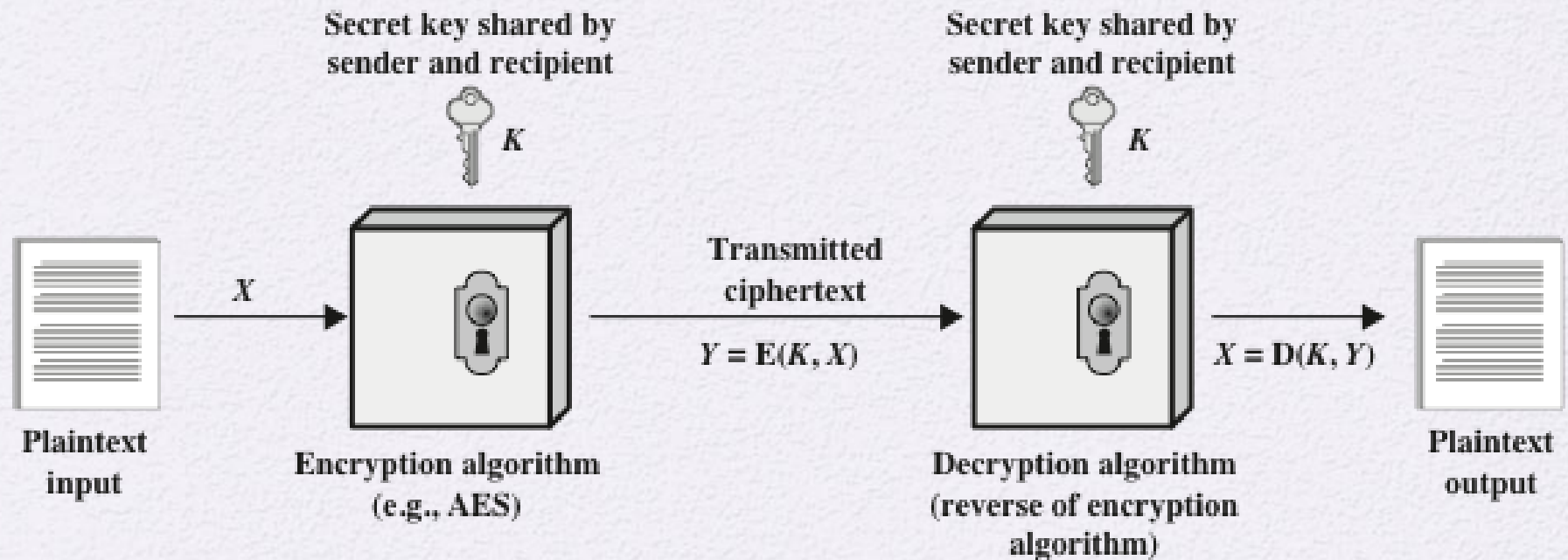


# Basic Terminology

- Plaintext
  - The original message
- Ciphertext
  - The coded message
- Enciphering or encryption
  - Process of converting from plaintext to ciphertext
- Deciphering or decryption
  - Restoring the plaintext from the ciphertext
- Cryptography
  - Study of encryption
- Cryptographic system or cipher
  - Schemes used for encryption
- Cryptanalysis
  - Techniques used for deciphering a message without any knowledge of the enciphering details
- Cryptology
  - Areas of cryptography and cryptanalysis together

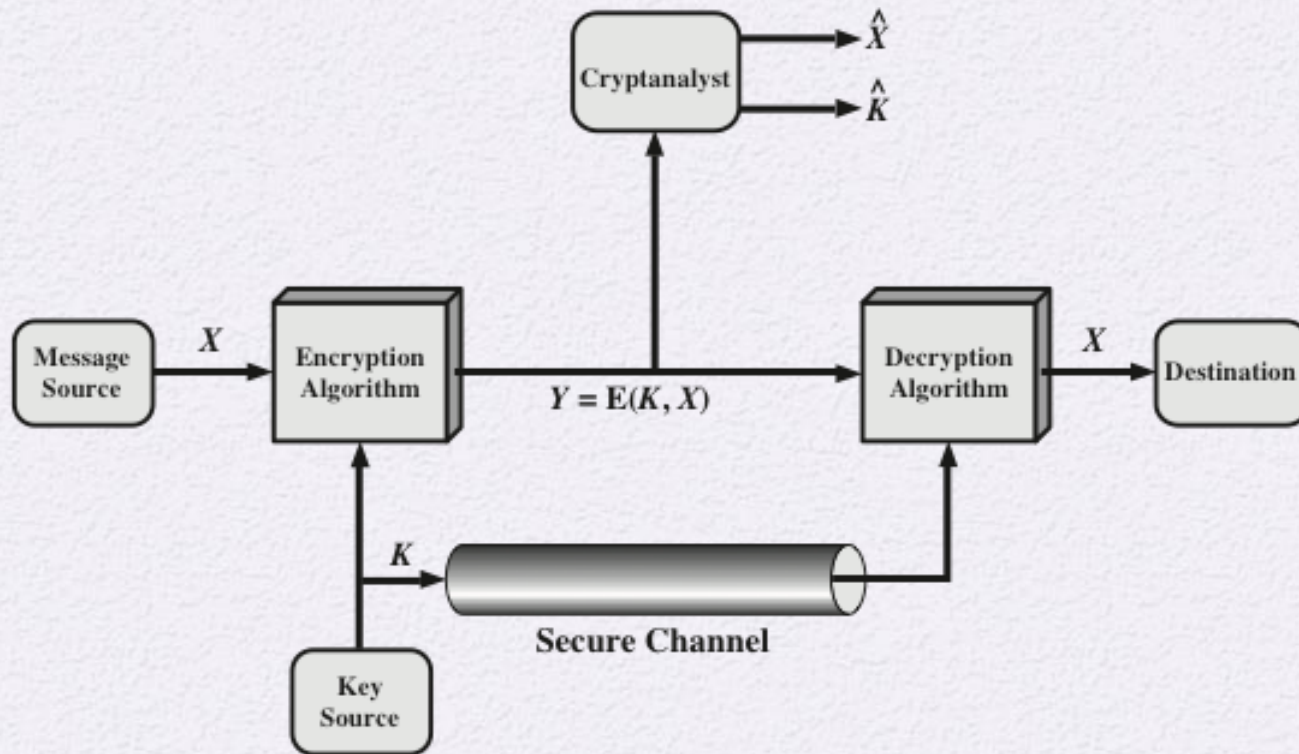


# Simplified Model of Symmetric Encryption



**Figure 2.1 Simplified Model of Symmetric Encryption**

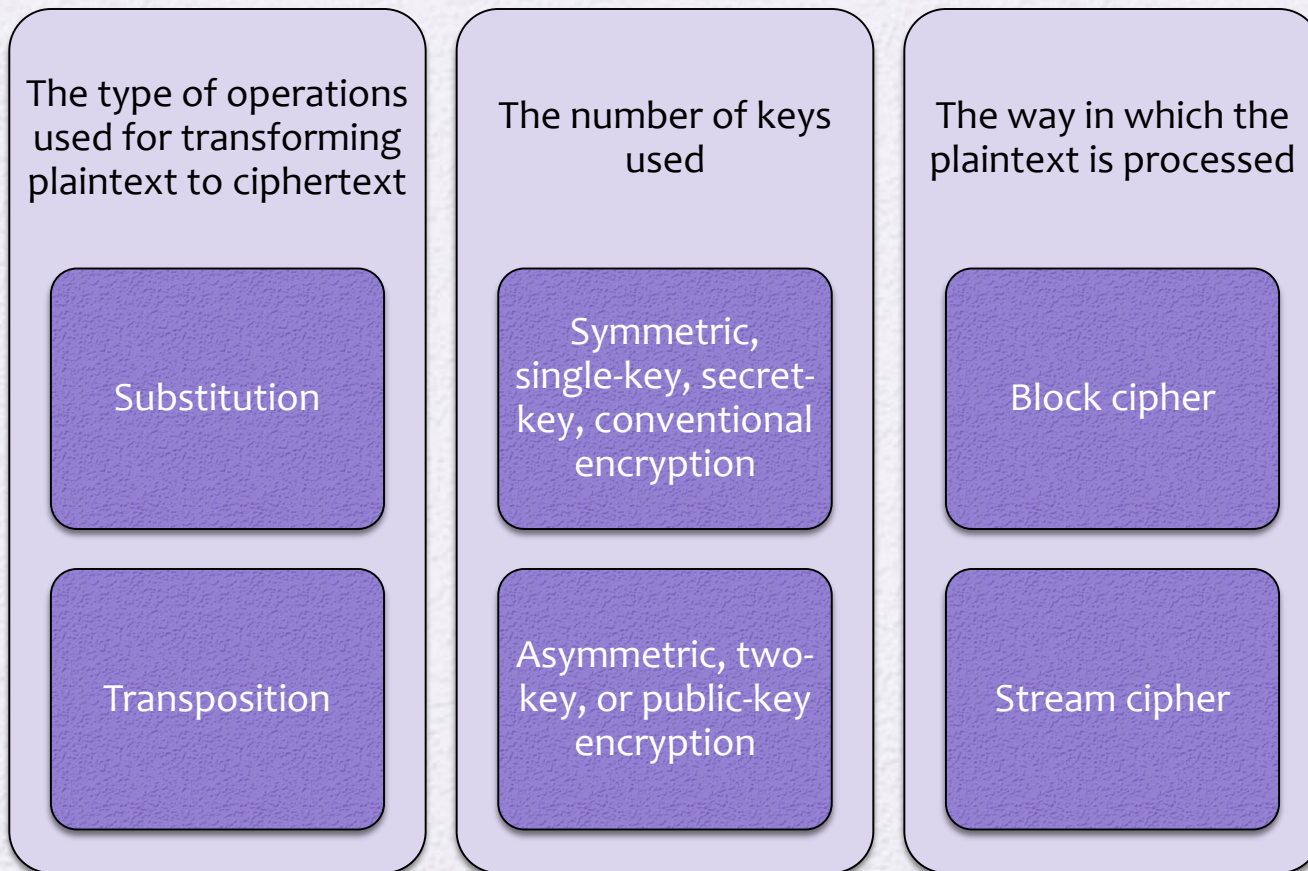
# Model of Symmetric Cryptosystem



**Figure 2.2** Model of Symmetric Cryptosystem

# Cryptographic Systems

- Characterized along three independent dimensions:





# Cryptanalysis and Brute-Force Attack

## Cryptanalysis

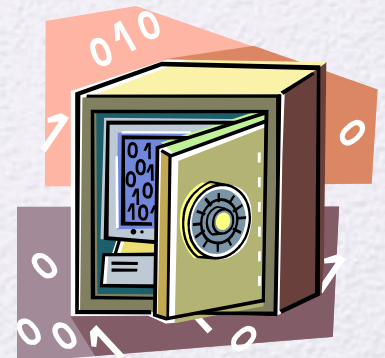
- Attack relies on the nature of the algorithm plus some knowledge of the general characteristics of the plaintext
- Attack exploits the characteristics of the algorithm to attempt to deduce a specific plaintext or to deduce the key being used

## Brute-force attack

- Attacker tries every possible key on a piece of ciphertext until an intelligible translation into plaintext is obtained
- On average, half of all possible keys must be tried to achieve success

# Encryption Scheme Security

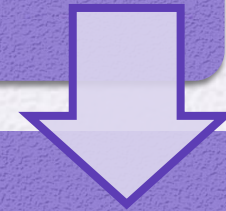
- Unconditionally secure
  - No matter how much time an opponent has, it is impossible for him or her to decrypt the ciphertext simply because the required information is not there
- Computationally secure
  - The cost of breaking the cipher exceeds the value of the encrypted information
  - The time required to break the cipher exceeds the useful lifetime of the information



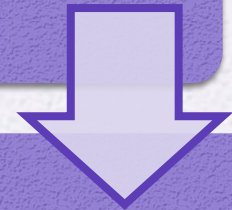


# Brute-Force Attack

Involves trying every possible key until an intelligible translation of the ciphertext into plaintext is obtained



On average, half of all possible keys must be tried to achieve success



To supplement the brute-force approach, some degree of knowledge about the expected plaintext is needed, and some means of automatically distinguishing plaintext from garble is also needed

# Substitution Technique

- Is one in which the letters of plaintext are replaced by other letters or by numbers or symbols
- If the plaintext is viewed as a sequence of bits, then substitution involves replacing plaintext bit patterns with ciphertext bit patterns





# Caesar Cipher



- Simplest and earliest known use of a substitution cipher
- Used by Julius Caesar
- Involves replacing each letter of the alphabet with the letter standing three places further down the alphabet
- Alphabet is wrapped around so that the letter following Z is A

plain: meet me after the toga party

cipher: PHHW PH DIWHU WKH WRJD SDUWB



# Caesar Cipher Algorithm

- Can define transformation as:

a b c d e f g h i j k l m n o p q r s t u v w x y z  
D E F G H I J K L M N O P Q R S T U V W X Y Z A B C

- Mathematically give each letter a number

a b c d e f g h i j k l m n o p q r s t u v w x y z  
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25

- Algorithm can be expressed as:

$$c = E(3, p) = (p + 3) \bmod (26)$$

- A shift may be of any amount, so that the general Caesar algorithm is:

$$C = E(k, p) = (p + k) \bmod 26$$

- Where  $k$  takes on a value in the range 1 to 25; the decryption algorithm is simply:

$$p = D(k, C) = (C - k) \bmod 26$$

# Brute-Force Cryptanalysis of Caesar Cipher

(This chart can be found on  
page 35 in the textbook)

KEY	PHHW	PH	DIWHU	WKH	WRJD	SDUWB
1	oggv	og	chvgt	vjg	vqic	rctva
2	nffu	nf	bgufs	uif	uphb	qbsuz
3	meet	me	after	the	toga	party
4	ldds	ld	zesdq	sgd	snfz	ozqsx
5	kccr	kc	ydrpc	rfc	rmey	nyprw
6	jbbq	jb	xcqbo	qeb	qldx	mxoqv
7	iaap	ia	wbpan	pda	pkcw	lwnpu
8	hzzo	hz	vaozm	ocz	ojbv	kvmot
9	gyyn	gy	uznyl	nby	niau	julns
10	fxxm	fx	tymxk	max	mhzt	itkmr
11	ewwl	ew	sxlwj	lzw	lgys	hsjlg
12	dvvk	dv	rwkvi	kyv	kfxr	grikp
13	cuuj	cu	qvjuh	jxu	jewq	fghjo
14	btti	bt	puitg	iwt	idvp	epgin
15	assh	as	othsf	hvs	hcuo	dofhm
16	zrrg	zr	nsgr	gur	gbtn	cnegl
17	yqqf	yq	mrfqd	ftq	fasm	bmdfk
18	xppe	xp	lqepc	esp	ezrl	alcej
19	wood	wo	kpdob	dro	dyqk	zkbdi
20	vnnc	vn	jocna	cqn	cxpj	yjach
21	ummb	um	inbmz	bpm	bwoi	xizbg
22	tlla	tl	hmaly	aol	avnh	whyaf
23	skkz	sk	glzcx	znk	zumg	vgxze
24	rjyy	rj	fkyjw	ymj	ytlf	ufwyd
25	qiix	qi	ejxiv	xli	xske	tevxc

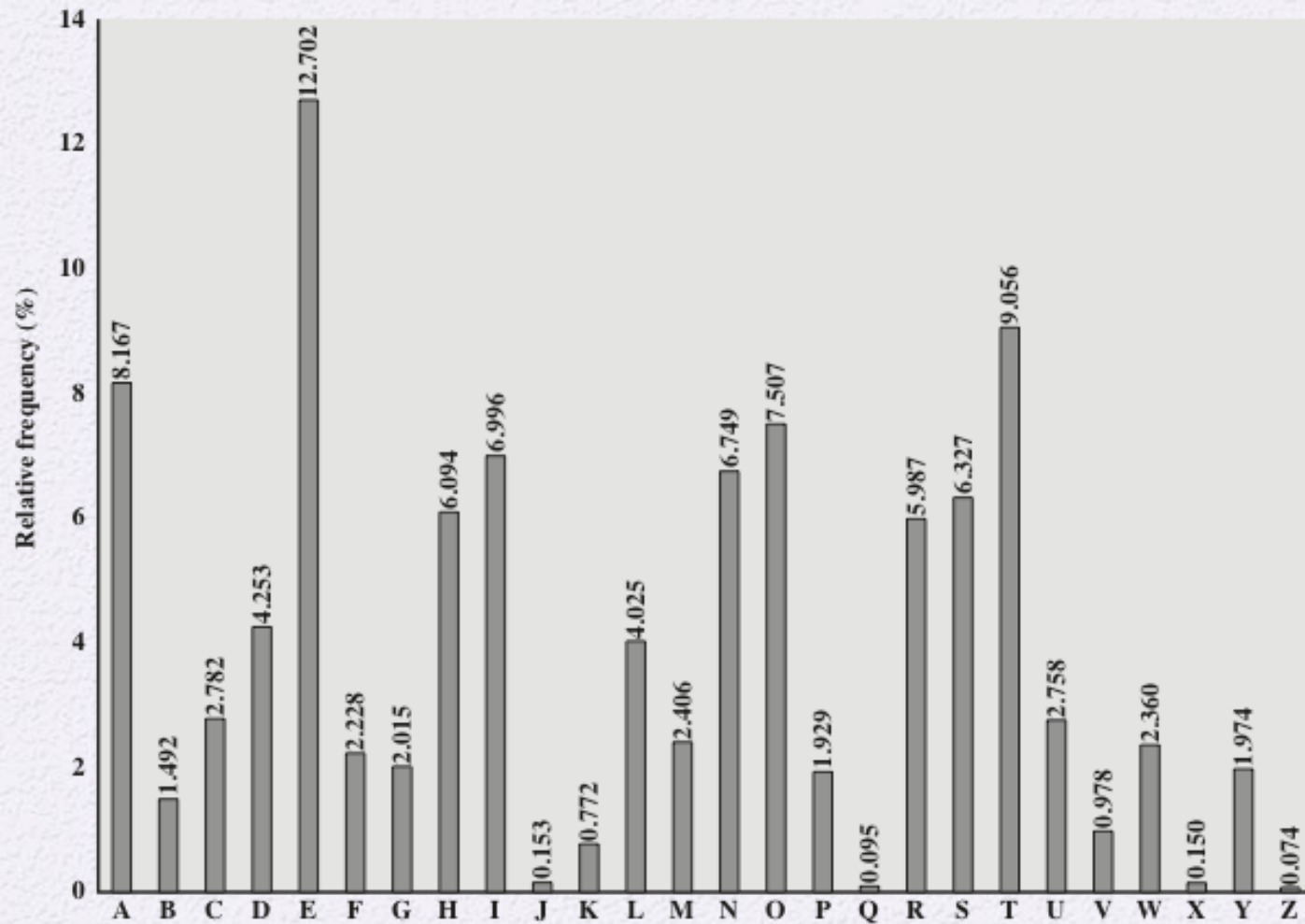
Figure 2.3 Brute-Force Cryptanalysis of Caesar Cipher



# Monoalphabetic Cipher

- Permutation
  - Of a finite set of elements  $S$  is an ordered sequence of all the elements of  $S$ , with each element appearing exactly once
- If the “cipher” line can be any permutation of the 26 alphabetic characters, then there are  $26!$  or greater than  $4 \times 10^{26}$  possible keys
  - This is 10 orders of magnitude greater than the key space for DES
  - Approach is referred to as a *monoalphabetic substitution cipher* because a single cipher alphabet is used per message





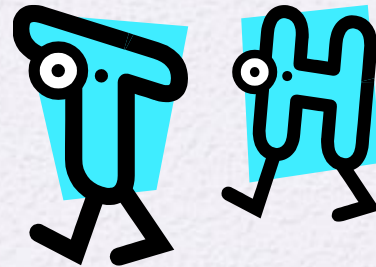
**Figure 2.5** Relative Frequency of Letters in English Text

# Monoalphabetic Ciphers

- Easy to break because they reflect the frequency data of the original alphabet
- Countermeasure is to provide multiple substitutes (homophones) for a single letter

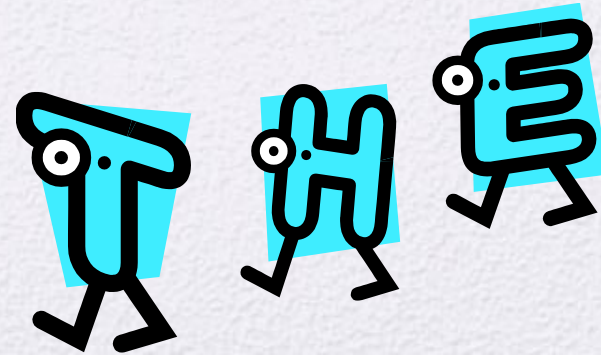
- Digram

- Two-letter combination
  - Most common is *th*



- Trigram

- Three-letter combination
  - Most frequent is *the*



# Playfair Cipher

- Best-known multiple-letter encryption cipher
- Treats digrams in the plaintext as single units and translates these units into ciphertext digrams
- Based on the use of a 5 x 5 matrix of letters constructed using a keyword
- Invented by British scientist Sir Charles Wheatstone in 1854
- Used as the standard field system by the British Army in World War I and the U.S. Army and other Allied forces during World War II



# Playfair Key Matrix

- Fill in letters of keyword (minus duplicates) from left to right and from top to bottom, then fill in the remainder of the matrix with the remaining letters in alphabetic order
- Using the keyword MONARCHY:

M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

# Polyalphabetic Ciphers

- Polyalphabetic substitution cipher
  - Improves on the simple monoalphabetic technique by using different monoalphabetic substitutions as one proceeds through the plaintext message

All these techniques have the following features in common:

- A set of related monoalphabetic substitution rules is used
- A key determines which particular rule is chosen for a given transformation

# Vigenère Cipher

- Best known and one of the simplest polyalphabetic substitution ciphers
- In this scheme the set of related monoalphabetic substitution rules consists of the 26 Caesar ciphers with shifts of 0 through 25
- Each cipher is denoted by a key letter which is the ciphertext letter that substitutes for the plaintext letter a



# Example of Vigenère Cipher

- To encrypt a message, a key is needed that is as long as the message
- Usually, the key is a repeating keyword
- For example, if the keyword is *deceptive*, the message “we are discovered save yourself” is encrypted as:

key:           deceptivedeceptivedeceptive

plaintext:   wearediscoveredsaveyourself

ciphertext:  ZICVTWQNGRZGVTWAVZHCQYGLMGJ

# Vigenère Autokey System

- A keyword is concatenated with the plaintext itself to provide a running key
- Example:  
key:           deceptivewearediscoveredsav  
plaintext:    wearediscoveredsaveyourself  
ciphertext:   ZICVTWQNGKZEIIGASXSTSLVWLA
- Even this scheme is vulnerable to cryptanalysis
  - Because the key and the plaintext share the same frequency distribution of letters, a statistical technique can be applied

# Vernam Cipher

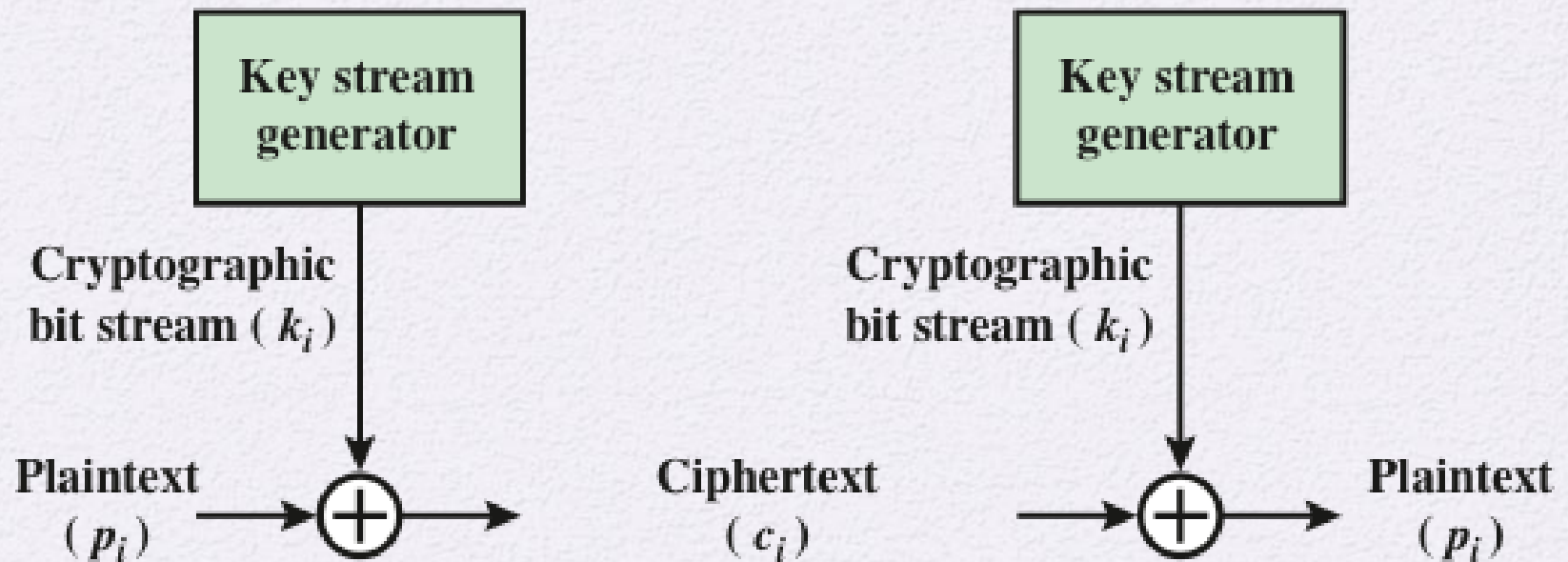


Figure 2.7 Vernam Cipher



# One-Time Pad

- Improvement to Vernam cipher proposed by an Army Signal Corp officer, Joseph Mauborgne
- Use a random key that is as long as the message so that the key need not be repeated
- Key is used to encrypt and decrypt a single message and then is discarded
- Each new message requires a new key of the same length as the new message
- Scheme is unbreakable
  - Produces random output that bears no statistical relationship to the plaintext
  - Because the ciphertext contains no information whatsoever about the plaintext, there is simply no way to break the code



# Difficulties

- The one-time pad offers complete security but, in practice, has two fundamental difficulties:
  - There is the practical problem of making large quantities of random keys
    - Any heavily used system might require millions of random characters on a regular basis
  - Mammoth key distribution problem
    - For every message to be sent, a key of equal length is needed by both sender and receiver
- Because of these difficulties, the one-time pad is of limited utility
  - Useful primarily for low-bandwidth channels requiring very high security
- The one-time pad is the only cryptosystem that exhibits *perfect secrecy* (see Appendix F)



# Rail Fence Cipher

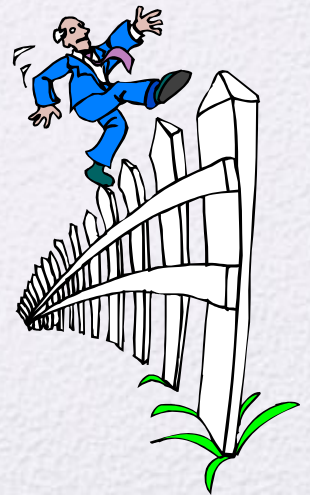
- Simplest transposition cipher
- Plaintext is written down as a sequence of diagonals and then read off as a sequence of rows
- To encipher the message “meet me after the toga party” with a rail fence of depth 2, we would write:

m e m a t r h t g p r y

e t e f e t e o a a t

Encrypted message is:

MEMATRHTGPRYETEFETEOAAT





# Row Transposition Cipher

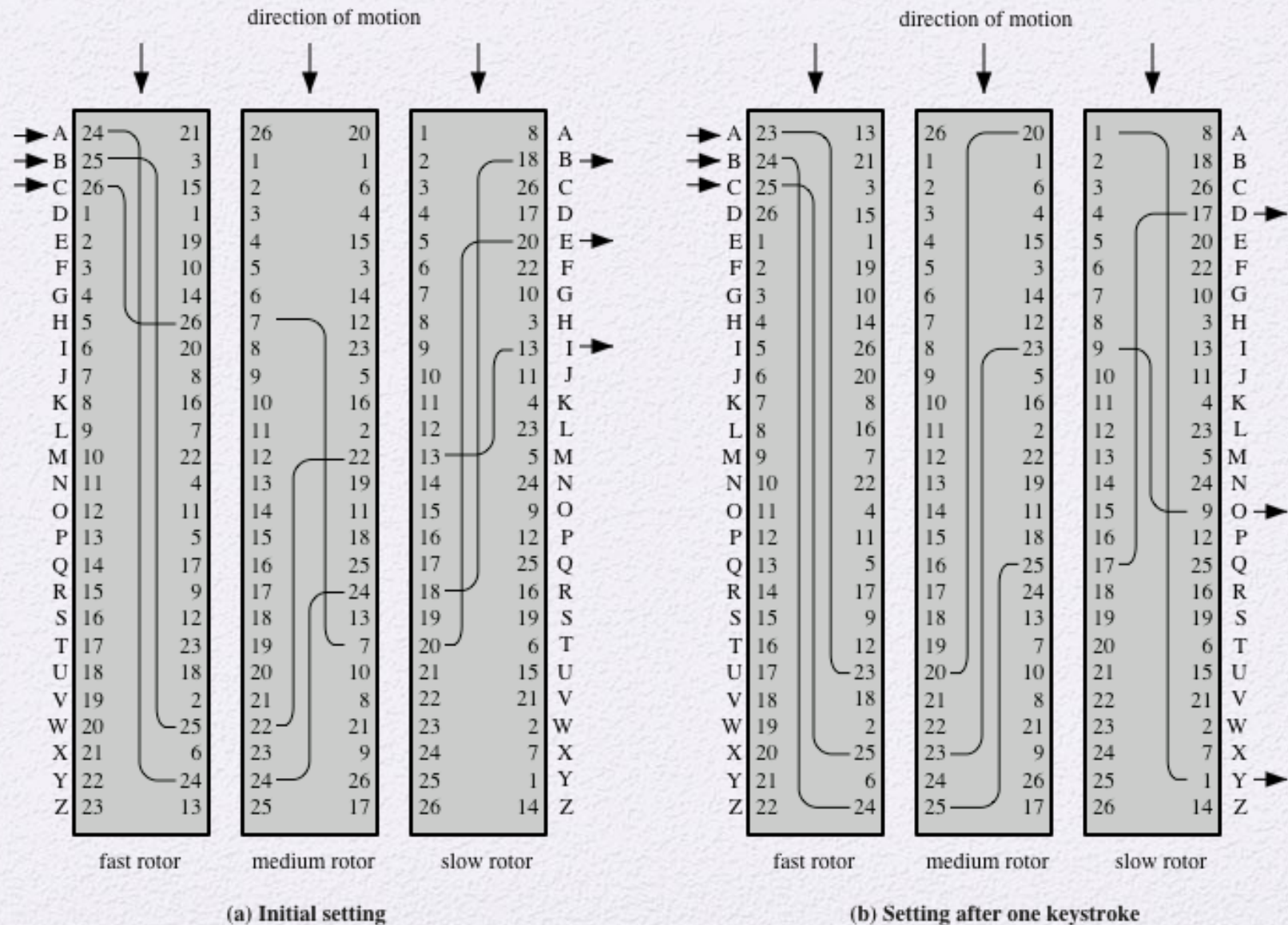
- Is a more complex transposition
- Write the message in a rectangle, row by row, and read the message off, column by column, but permute the order of the columns
  - The order of the columns then becomes the key to the algorithm

Key:                   4 3 1 2 5 6 7

Plaintext:           a t t a c k p  
                      o s t p o n e  
                      d u n t i l t  
                      w o a m x y z

Ciphertext:           T T N A A P T M T S U O A O D W C O I X K N L Y P E T Z

# Rotor Machines



**Figure 2.8 Three-Rotor Machine With Wiring Represented by Numbered Contacts**

# Steganography

3rd March

Dear George,

Greetings to all at Oxford. Many thanks for your letter and for the Summer examination package. All Entry Forms and Fees Forms should be ready for final despatch to the Syndicate by Friday 20th or at the very latest, I'm told, by the 21st. Admin has improved here, though there's room for improvement still; just give us all two or three more years and we'll really show you! Please don't let those wretched 16+ proposals destroy your basic O and A pattern. Certainly this sort of change, if implemented immediately, would bring chaos.

Sincerely yours,

**Figure 2.9 A Puzzle for Inspector Morse**  
(from *The Silent World of Nicholas Quinn*, by Colin Dexter)



# Other Steganography Techniques



- Character marking
  - Selected letters of printed or typewritten text are over-written in pencil
  - The marks are ordinarily not visible unless the paper is held at an angle to bright light
- Invisible ink
  - A number of substances can be used for writing but leave no visible trace until heat or some chemical is applied to the paper
- Pin punctures
  - Small pin punctures on selected letters are ordinarily not visible unless the paper is held up in front of a light
- Typewriter correction ribbon
  - Used between lines typed with a black ribbon, the results of typing with the correction tape are visible only under a strong light

# Summary

- Symmetric Cipher Model
  - Cryptography
  - Cryptanalysis and Brute-Force Attack
- Transposition techniques
- Rotor machines



- Substitution techniques
  - Caesar cipher
  - Monoalphabetic ciphers
  - Playfair cipher
  - Hill cipher
  - Polyalphabetic ciphers
  - One-time pad
- Steganography