



Assignment # 3

INSTRUCTIONS:

- Copied tasks will be awarded zero without any investigation.
- In case two or more students are found to have copied from each other, all involved will receive a score of zero. No arguments or disputes will be entertained.
- Assignment after the due date will not be accepted.
- Understanding questions is part of the assignment.
- Plagiarism of any shape or form will not be tolerated. In case of plagiarism, will receive a zero mark for the assignment
- Submit a separate .cpp file for each question.
- Please refrain from using advanced concepts in the assignment; it would lead to zero marks.
- Strictly follow this naming convention for .cpp file `name_rollno_section_questionnumber.cpp` failure to do so will result in zero marks.
- Ensure that your assignment is uploaded using your NU ID. Submissions made without using the NU ID will lead to a zero mark.

Problem 1:

You are tasked with writing a program that finds and prints a special sequence of integers in reverse order using while loop, following these rules:

Starting number: The user inputs a positive integer N.

Reduction process: Starting from N, repeatedly do the following:

If the number is even, divide it by 2.

If the number is odd, multiply it by 3 and add 1.

Continue until the number reaches 1.

Reversing the sequence: Print all the numbers encountered during this process in reverse order (i.e., starting from 1 and ending at N).

Loop Condition: You must use a **while loop** to implement the process. Do not use any other types of loops.

Challenge: You are not allowed to use arrays, vectors, or any data structures that would directly store the sequence beforehand. Instead, you must find a way to reverse the output through logic.

Sample Output:

```
Enter N: 6
Sequence in reverse order: 1 2 4 8 16 5 10 3 6
```

Understanding sample output:

If you start with N = 6, the sequence is generated as follows:

Start with 6.

6 is even \rightarrow divide by 2 \rightarrow result is 3.

3 is odd \rightarrow multiply by 3 and add 1 \rightarrow result is 10.

10 is even \rightarrow divide by 2 \rightarrow result is 5.

5 is odd \rightarrow multiply by 3 and add 1 \rightarrow result is 16.

16 is even \rightarrow divide by 2 \rightarrow result is 8.

8 is even \rightarrow divide by 2 \rightarrow result is 4.

4 is even \rightarrow divide by 2 \rightarrow result is 2.

2 is even \rightarrow divide by 2 \rightarrow result is 1.

So the sequence is: 6, 3, 10, 5, 16, 8, 4, 2, 1.

Problem 2:

Create a more sophisticated banking system simulation that allows a user to manage their account with additional features, while still enabling basic operations like deposit, withdrawal, and balance checking using do while loop.

Requirements:

Initial Setup:

Start with an initial balance of \$5000.

Operations Menu:

Prompt the user to choose from the following options:

Deposit money

Withdraw money

Check balance

Transfer money to another account (implement this with a simple hardcoded recipient account)

Exit the program

Balance Management:

After each operation, display the updated balance.

Ensure that the withdrawal amount does not exceed the current balance.

Validate the deposit amount to ensure it is positive.

Transfer Feature:

Allow the user to transfer a specified amount to a hardcoded recipient account with a fixed balance (e.g., \$500).

Ensure that the user has enough balance to complete the transfer.

Update both the user's balance and the recipient account balance accordingly.

Looping and User Prompts:

After each operation, ask the user if they want to perform another action.

Use a do-while loop to allow for repeated operations within the main menu.

Use another do-while loop for confirming the action after each operation.

Exit Confirmation:

When the user chooses to exit, ask for confirmation to ensure they want to terminate the program.

Sample Output:

```
Welcome to the FAST Banking System!
Choose an option:
1. Deposit money
2. Withdraw money
3. Check balance
4. Transfer money to another account
5. Exit
1
Enter amount to deposit: 100
Deposited: $100
New Balance: $5100
Do you want to perform another action? (y/n): y

Choose an option:
1. Deposit money
2. Withdraw money
3. Check balance
4. Transfer money to another account
5. Exit
2
Enter amount to withdraw: 100
Withdrew: $100
New Balance: $5000
Do you want to perform another action? (y/n): y

Choose an option:
1. Deposit money
2. Withdraw money
3. Check balance
4. Transfer money to another account
5. Exit
3
Current Balance: $5000
Do you want to perform another action? (y/n): y

Choose an option:
1. Deposit money
2. Withdraw money
3. Check balance
4. Transfer money to another account
5. Exit
4
Enter amount to transfer to recipient: 100
Transferred: $100 to recipient
Your New Balance: $4900
Recipient's New Balance: $600
```

Problem 3:

Write a C++ program that prints a customizable diamond pattern based on user input using for, nested for loop.

Requirements:

Input:

Prompt the user to enter the height of the diamond, which must be an odd integer (e.g., 5, 7, 9).

Prompt the user to enter a character that will be used to draw the diamond (e.g., *, #, etc.).

Ask the user if they want to print a hollow diamond or a filled diamond by entering y for hollow or n for filled.

Sample Output:

If the user chooses to print a hollow diamond, the output should look as follows for a height of 5 and the character *:

```
Enter the height of the diamond (odd integer): 5
Enter the character to use for the diamond: *
Do you want a hollow diamond? (y/n): y

  *
 * *
*   *
*   *
*   *
 * *
  *
 * *
  *
```

If the user chooses to print a filled diamond, the output should look like this:

```
Enter the height of the diamond (odd integer): 5
Enter the character to use for the diamond: *
Do you want a hollow diamond? (y/n): n
  *
 ***
*****
*****
*****
*****
  *
 ***
  *
```

Problem 4:

Write a program that generates a multiplication table for a user-defined range using for and nested for loop. The program should prompt the user for two numbers: the starting and ending values for the multiplication table. Then, it should print the multiplication table for all numbers in that range, including:

Example Output

If the user inputs 3 as the starting value and 5 as the ending value, the output should look like this:

```
Enter the starting number: 3
Enter the ending number: 5
Multiplication Table from 3 to 5:

      3      4      5
3      9     12     15    | 36
4     12     16     20    | 48
5     15     20     25    | 60
-----
Total: 144
```

Row Sums:

After printing each row of the multiplication results, you will calculate and display the sum of the products in that row.

Total Sum:

You will compute the total sum of all the products across all rows and display that total at the end of the table.

Understanding sample output:

For 3:

$$3 * 3 = 9$$

$$3 * 4 = 12$$

$$3 * 5 = 15$$

For 4:

$$4 * 3 = 12$$

$$4 * 4 = 16$$

$$4 * 5 = 20$$

For 5:

$$5 * 3 = 15$$

$$5 * 4 = 20$$

$$5 * 5 = 25$$