

Compte rendu : TP N°1

Objets intelligents

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1. Réalisation de la communication

[illegible]

```
hamza@hamza-VirtualBox:~/Documents/objets-intelligents/TP/TP1/nodes$ ./noeud2 -d jokes2 -l 127.0.1.1
Adding jokes to list
  Added blague23.txt to joke list.
  Added blague26.txt to joke list.
  Added blague22.txt to joke list.
  Added blague25.txt to joke list.
  Added blague27.txt to joke list.
  Added blague21.txt to joke list.
  Added blague24.txt to joke list.
[CLIENT] Updating data ...
[CLIENT] Seeking node list from 127.0.1.1
(4364) Socket created
(4364) Started server on ip: 127.0.1.1 and port: 8000
(4364) Socket created
(4364) Requesting a connection to (ip=127.0.1.1, port=8000)
      from (ip=127.0.1.1, port=54678)
(4364) Sending [getNodes]
(4364) Connection requested from (ip : 127.0.0.1, port : 54678)
(4364) Received [getNodes]
[SERVER] Receiving message: getNodes
(4364) Sending [127.0.1.1]
(4364) Received [127.0.1.1]
[CLIENT] Node already stored: 127.0.1.1
(4364) Received [endNodeList]
(4364) Closing connection
(4364) Sending [endNodeList]
(4364) Closing connection
[CLIENT] Seeking joke list from 127.0.1.1
(4364) Socket created
(4364) Connection requested from (ip : 127.0.0.1, port : 54680)
(4364) Requesting a connection to (ip=127.0.1.1, port=8000)
      from (ip=127.0.1.1, port=54680)
(4364) Sending [getJokesTitles]
(4364) Received [getJokesTitles]
[SERVER] Receiving message: getJokesTitles
(4364) Sending [blague23.txt]
(4364) Received [blague23.txt]
[CLIENT] Joke already stored: 127.0.1.1/blague23.txt
(4364) Sending [blague26.txt]
(4364) Received [blague26.txt]
[CLIENT] Joke already stored: 127.0.1.1/blague26.txt
(4364) Sending [blague22.txt]
(4364) Received [blague22.txt]
[CLIENT] Joke already stored: 127.0.1.1/blague22.txt
(4364) Sending [blague25.txt]
(4364) Received [blague25.txt]
```


3. Gestion de la batterie

Ci-joint les différentes consommations de la batterie pour chaque cas,

3.1. Réception du fichier

```
if(message_is(buf, SEND_ECO_CONFIG)){  
    /* Lecture du message du client */  
    sock_receive(socket, buf, BUFFERMAX);  
    receivedConfigMutex.lock();  
    std::string newConfig(buf);  
    FILE* datafile;  
    std::string filename(dataConfig + "/" + newConfig);  
    datafile = fopen(filename.c_str(), "w");  
    fclose(datafile);  
    receivedConfig.push_back(newConfig);  
    receivedConfigMutex.unlock();  
  
    battery_level -= 30;  
    std::cout << "[CLIENT_CAPTEUR]file reception -30 : "<< battery_level <<std::endl;  
}
```

3.2. Transmission du fichier

```
if (message_is(buf, EVT_GET_DATA)) {  
    dataListMutex.lock();  
    for (std::string str : dataList) {  
        battery_level -= 20;  
        counter_file_trans ++;  
        sock_send(socket, str.c_str());  
        std::cout <<"transmission data -20 : "<< battery_level <<std::endl;  
    }  
    sock_send(socket, EVT_GET_DATA_END);  
}
```

3.3. Création du fichier

```
battery_level -= 50;  
std::cout <<"file creation -50 : "<< battery_level <<std::endl;  
filename = dataDirectory + "/" + ip_addr_df + "_data_" + num;  
    datafile = fopen(filename.c_str(), "w");  
    fclose(datafile);
```

3.4. Les différents états du batterie

```
int battery_level = 1000;  
bool test_battery_600 = false;  
bool test_battery_300 = false;
```

4. Gestion des statistiques