Hamza Belhadj

Last Year Software Engineering student

Ariana Tunisia

hamza.belhadj1@esprit.tn Portfolio

Game developer (Unreal Engine / Unity)

QUALIFICATION SUMMARY

Aspiring Game Developer and Level Designer with a passion for creating immersive and engaging gaming experiences. Eager to contribute my creative talents, technical skills, and collaborative mindset to a dynamic internship role in the gaming industry. Adept in game design principles, 2D and 3D asset creation, and proficient in various development tools and programming languages.

KEY SKILLS

✓ Unreal Engine
✓ Blueprints
✓ Maya
✓ Unity
✓ NodeJS
✓ Game Scenarisation
✓ C
✓ Java

RELEVANT PROFESSIONAL EXPERIENCE

Game Developer (Internship)

06/2023-09/2023

PlayPals Studio

Ariana-Tunis

PlayPals Studio is a game development company focused on creating innovative multiplayer social games. The company's goal is to bring people together and create a vibrant community of gamers.

- Design level (OmegaSpaceShip)based on puzzles to create an interaction between the player and the environment using Unreal Engine Blueprints.
- Develop a car controller system with interactive animations & sounds.
- Develop a helicopter controller system with interactive animations & sounds.
- Develop a vaulting system with motion warping/ Parkour system/ Assassination system.
- Develop a 1v1 combat system based on Health/Energy/Xp, also create target lock & dodge system.

Game Developer (Internship)

07/2022 -10/2022

RUTILEA Tunisia

Tunis-Tunisia

Established in 2021, Rutilea Tunisia is an IT company specializing in process optimization and digital/AI transformation through custom IT solutions. Alongside our leadership team in Japan.

- Create an interactive 2D video-game in order to present various projects developed by the company using C# and Unity.
- Design the game system and plan levels.
- Develop various interactive animations & sounds for each level.
- Develop game menus and settings.

PERSONEL PROJECTS

Blood Escape room

02/2023-05/2023

• Augmented reality escape room game based on Unity engine: in this horror game the player needs to solve multiple puzzles in order to escape.

• Using Unity, C#, UML and Game Scenarisation technology.

Unleash the box 11/2022-06/2023

• Unleash the box is a free to play battle royale mobile game, the game involves up to 4 players who control their character and compete against each other in a series of randomly selected minigames, such as obstacle courses or tag.

• Using Unity, C#, Maya, UML and Game Scenarisation technology.

• Game trailer link: Unleash the box - Trailer - YouTube

EDUCATION

Software Engineering (Gamix) ESPRIT

09/2019-Present Ariana

Baccalaureate Degree High School Hannibal Ariana 09/2015-07/2019 Ariana