IDEOVERSITY
Training to Excellence

Pakistan's No.1
IT Training Institute

2024

We Are Offering a Complete Course Of

GAME DEVELOPMENT

02 Months

No:01 Office, 3rd Floor,
Arfa Technology Park Lahore

0304 - 111 4840

www.ideoversity.com

IDEOVERSITY
Training to Excellence

ABOUT US

IDEOVERSITY Is The First Choice of Students Who Want to Ex cel Th em-self In Th e Fi eld o f I nternet M arket-ing. Ideoversity Consists o f T op L evel T rainers W ho a re Adept In The Fields Of Internet Marketing. We Are The Pi-oneer Institute That Started Comprehensive Training for The Benefit of Students. Since our Launch, Hundreds of Students Are Trained Who Secured Good Jobs In The Expanding It Industry as we All Know. Contact us And Secure Your Seat For Upcoming Training, Events, and Seminars.

Development

Marketing

Networking & Cyber Security

Art & Design

Multimedia

Busniess & Accounts

100+
IT COURSE

80+
INSTRUCTORS

80,000+
STUDENTS CONNECTED

135+
PARTNERS

No:01 Office, 3rd Floor,
Arfa Technology Park Lahore

0304 - 111 4840

IDEOVERSITY
Training to Excellence

SALIENT FEATURES

Ideoversity Certificate

Follow-Up Sessions

Practical learning

Learing Management System

Internships/Jobs Opportunities

Expert Mentorship

Lifetime Support

Career Counseling

No:01 Office, 3rd Floor,
Arfa Technology Park Lahore

0304 - 111 4840

IDEOVERSITY
Training to Excellence

Game Development

1. Introduction and Environment Setting

: Unity Interface, Essential Concepts, 2D Space, and 3D Space.

: Setting Camera & Lighting.

: Assignment 1.

Scripting & Coding

: Scripts as Behaviour Components, Variables, and Functions, Syntax, C# vs. JS, If Statements,

: Loops, Scope, and Access Modifiers, Awake and Start, Update and Fixed Update, Vector Maths,

: Enabling and Disabling Components, Activating Game Objects & Translate and rotating.

3. Scripting & Coding

: Linear Interpolation, Destroy, Get Button and Get Key and Get Axis.

: OnMouseDown, Get Component, Delta Time & Data Types.

: Classes, Instantiate, Arrays, Invoke, Enumerations & Switch Statements.

: Assignment2.

What is User Interface?

: Text, Button (On click & Events), Image, Slider & Assignment 3.

IDEOVERSITY
Training to Excellence

Player Preference and Sounds

: Store Game Data in Local Mobile Storage.

: Handling Sounds in the Game.

Physics

: Colliders & Triggers.

: Collisions.

: Rigid bodies & Joints.

: Materials.

: Ray casting.

: Assignment4.

Animation

: Animation View

: Properties.

: Curves and Events.

: Asset A Pl.

: Animator.

8. Roll a Ball Game

: Concept.

: Environment.

IDEOVERSITY
Training to Excellence

Android Development

- Build the Game for Android Devices.
- Assignment5.
- Action Kit 1-2
- Action Kit 2-2. Project Finalizing
- Vehicle Kit
- Intermediate Coding. Ads Integration
- Project Problem Discussion
- Project Submission

Pakistan's NO.1 IT Training Institute

No:01 Office, 3rd Floor,
Arfa Technology Park Lahore

0304 - 111 4840

IDEOVERSITY
Training to Excellence

BE A PART OF BIGGEST

IT TRAINING INSTITUTE

Contact Us

80,000+ Alumni :: 100+ Courses :: 85+ MOU Signed
100+ Professional Instructors :: Online Trainings, LMS
JOB & Internship Oppertunity

Head Office: No: 01 Office, 3rd Floor, Arfa Technology Park Lahore.
Faisal Town Branch: Maulana Shaukat Ali Rd Plot 941 Block C
Faisal Town, Lahore.

#JoinIdeoversity

0304-111 4840

www.ideoversity.com