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EE422C Project 4 – Critters Part 1

TEAM PLAN

We will be using repository branches to commit individual work. We will pull the branches into the master branch once we have agreed on the changes.

We will create our own Critter classes to test. Each person will make two such classes.

We have decided to split up some of the work and collaborate on other things. We will work on the View and Controller components, while dividing the Method component. Hamza will work on the TimeStep and Encounters processes, while Mohammad will work on the Reproduce and Walk/Run processes.

We will work on the assignment one stage at a time, based on the given outline. Once we have completed our individual requirements for a stage, we will check and test our code at hand, and pull everything to the master branch once we have confirmed that things are running smoothly. This way, we are guaranteed to have at least 3 pull requests to the master branch, corresponding to the three stages that are outlined and recommended in the pdf document that was given on Canvas.