Table 1.Create Ontology

Step 3.1			Step 3.2	Step 3.3	Step 3.4				
Step 3.1.1 Concepts:	Step 3.1.2 Datatype	Step 3.1.3 Object Property:	Active Concept:	Concept: Property:	Object property with Domain Range:				
Concepts:	Properties/slots:	Object Property:	Sale	Value type:	Property	Domain	Range		
Place - Start	Cargo Enters Import	Quay Side Crane Stack Crane Security Staff	This step is repeated for all	Start Sailing	Sail	-Start -Ship			
- Destination Anchorage Area Ship Types	Importer Starts Export Plan	Reaches Exports Allow to go	Transport	the properties in the OP Ontology.	Leave_Terminal	Sail	-Make Way -Terminal		
-Ship	Tug	Lift stack	Non-active Concept:		Reaches	Sail	Anchorage Area		
-Tugs Sail	Staff Ship Name	Exit Load	Start		Tied With Lines	Sail	Tug		
Terminal	TransCargo	Place Stack	Anchorage Area		1 1		Terminal		
Quay Side Crane Stacking Area	E	Place port cargo	Ship Tug Terminal Stacking Area Gate		Export	Transport	-Cargo -Exporter		
Stack Crane Port	Cargo Plan Ship Start	Leave terminal Tied With Lines			Import	Transport	-Cargo -Importer		
Security Staff	Ship Tug	Lift port cargo	Importer		Enters	Transport	Gate		
Gate	Ship Types	Start Sailing	Exporter		Exits	Transport	Gate		
Transport	Crane Cargo	Berth	Laportei		Duty on	Security Staff	-Gate		
-Lorries -Trains	rains Ship Checks Cargo sp-Imp Ship Terminal exporter Exporter	Checks Cargo			Checks Cargo	Security Staff	-Gate -Port		
-Exporter					Allow to Go	Security Staff	-Gate -Port		
-Importer	Crane				Place	Stack Crane	Stacking Area		
					Discharge	Stack Crane	Stacking Area		
					Lift	-Stack Crane -Quay Crane	Port		
					Place	-Stack Crane -Quay Crane	Port		
					Load	Quay Crane	Terminal		
					Unload	Quay Crane	Terminal		

Table 2.Generate Class Diagram from OWL Ontology

Step 4.1	Step 4.2		Step 4.3	Step 4.4
Classes:	Class:	Class (Operation/function) &	Association:	
	Attribute:			
Places				Navigable end:
-Start			Sail	
-Destination	Start	Operation	Association	Non Navigable
Anchorage Area	-start	-Reach	-Anchorage	end:
Make Way	-ship Start	-Berth	-Terminal	
Ships		-Start Sailing	-Start	Cardinality:
-Ships Type	Ships	-leave Terminal	-Make Way	
-Tug	-cargo Plan		-Anchorage	This step is repeated for
Sail	-Export Plan	-Tied with Lines	-Tug	all the cardinalities in the
Terminal	-ship		1 1 5	OP Ontology
Quay Side Crane	-ship Name			
Port	-Ship Start		Quay Side Crane	
Stack Cranes	-Ship Terminal	Operation	Association	
Stacking Area	-Ship Tug	-Load	-Terminal	
Security Staff	-Ship Type			
Gate		-Discharge	-Terminal	
Cargo	Tug	-lift Port Cargo	-Port	
Transport -Lorries	-Tug	-Place Port Cargo	-Port	
	-Tug Ship			
-Trains				
Exp-Imp	Terminal		Stack Crane	
-Exporter	-Terminal	Operation	Association	
-Importer	-Ship Terminal	-Lift Stack	-Stacking Area	
Compute Classes		-Place Stack	-Stacking Area	
Concrete Classes: Sail	Quay Crane	-lift Port Cargo	-Port	
Quay Side Crane	-Crane	-Place Port Cargo	-Port	
Stack Crane	-Crane Cargo			
Security Staff				
Transport	Stack Crane		Security Staff	
Transport	-Crane	Operation	Association	
Association Classes:	-Crane Cargo	-duty on	-Gate	
Start		_	-Gate	
Anchorage Area	Stack Area	-Checks Cargo	-Oate -Port	
Ships	-Area	-	-Gate	
Tugs	Theu	-allow to go	-Oate -Port	
Make Way		 	-1 Off	
Terminal				
Port				
1011				

Stacking Area	Security Staff					
Gate	-Staff		Transport			
Importer		Operation	Association			
Exporter	Transport	-Enter	-Gate			
Cargo	-transport	-Exit	-Gate			
	-trans Cargo	-Export	-Exporter			
		-Export	-Cargo			
	Cargo	-Import	-Importer			
	-cargo	Import	-Cargo			
	-transCargo -crane Cargo					
	-cargo Plan					
		-				

Table 3.Create CPN model using Onto-UML to CPN mapping scheme

Exporter Importer Transport Cargo Staff Start Terminal Ship Name Tug Ship Type Crane Area	product colset: TransCargo Ship Ship Tug Ship Termianl Ship Start CargoPlan CraneCargo ExportPlan StackArea	exp imp transCargo cargo transPort staff St shipStart ship terminal tug shipTerminal name shipType cargoPlan crane craneCargo exportPlan area stackArea	Substitution Transition: Sail Quay Crane StackCrane Security Staff Transport	Places: Ship Start Make way Anchorage Tug Terminal Port Stacking Area Gate Cargo Exporter Importer	Starting Place: Start	Input Arcs: Transition: Places: Output Arcs: Places: Transition: This step is repeated for all Object Flow Arrows in the OPActivity diagram.	Arc Expression s: . St Ship shipStart tug shipType terminal craneCargo (name,exp) transCargo exp imp	Subpage Sea Side Input: Start Ship Output MakeWa y I/O: Anchorag e Tug Terminal Quay Crane I/O: Terminal Port Quay Crane I/O: Stack_Ar ea Port Security Staff I/O: Gate Port Transpo	Person Subpage Sea Side -Reach -Berth -Start Sailing -leave Terminal -Tied with Lines Quay Crane -Load Discharg e -lift Port Cargo -Place Port Cargo -Load Transpo rt -Enter -Exit -Export -Import -Enter	Input Arcs: Transition: Outputport: This step is repeated for all Object Property of Particular active concepts.	Output Arcs: Inputport: Transition: This step is repeated for all Object Property of Particular active concepts.	Manual addition of Intermediate places
								Port	-Exit -Export -Import			