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DATA STRUCTURE:

Data structure are the ingredients by which we can make efficient algorithm OR way to arrange data in main memory for efficient usage.

e.g.: Arrays, List, Linked list, Queue, stack. etc

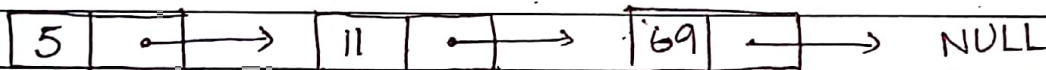
ALGORITHMS:

Sequence of steps on data using efficient data structures to solve a given problem.

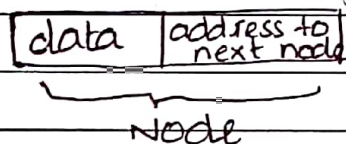
LINKED LIST:

It resembles with the concept of an array but it isn't contiguous data stored. It has a extra node attach with data which is pointer to the next ressembler node.

e.g



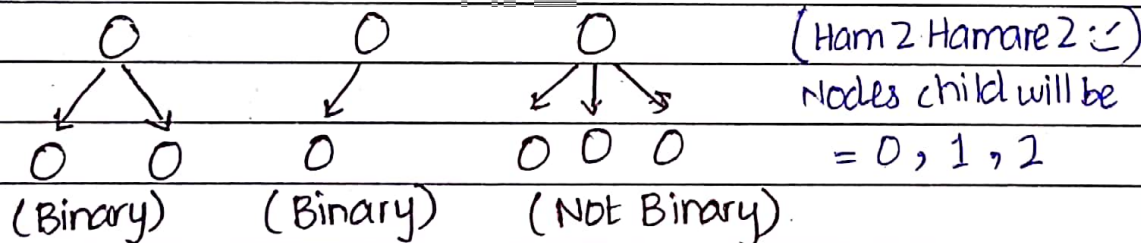
it always end at null.



* insertion and deletion is as easy as water.

BINARY TREE:

Binary tree is a tree which has atmost 2 children for all nodes.



Terminologies for trees

* Root → Upper most node

* Parent → Node which connects to child

* child → Node which is connected to parent

* leaf: Outermost node

* Internal: Node with atleast one child from root

* Depth: No of edges

* Height: No of edges from root to deepest leaf

* nodes = n

* edges = n-1

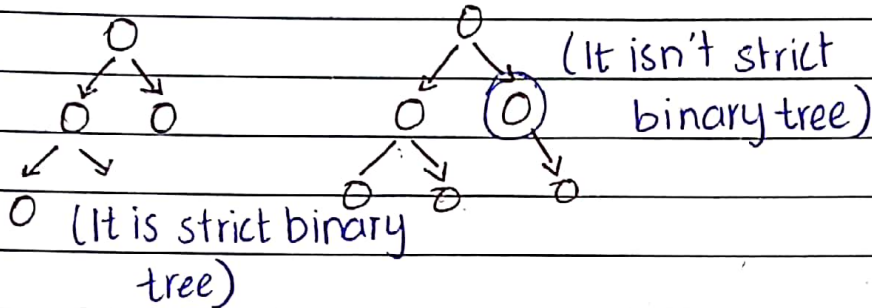
* Degree = No of direct children (For a node)

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TYPES OF BINARY TREE:

- Full / strict Binary Tree:

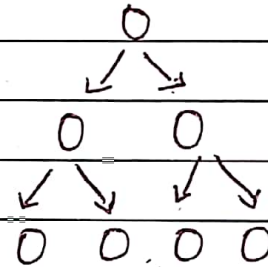
All nodes have either 0 or 2 children



- Perfect Binary Tree:

Internal nodes have 2 children

+ All leaf nodes are on same depth

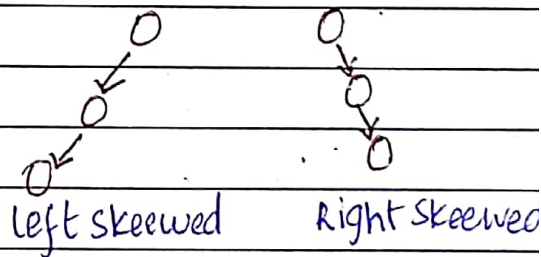


- Complete Binary tree:

All levels are completely filled except possibly the last level + last level must be left aligned

- Degenerate Binary tree

Every Parent node has exactly one child



BINARY SEARCH TREE:

- All nodes of left subtree are lesser
- All nodes of right subtree are greater
- There are no duplicate nodes
- Left and Right are also BST
- In order Traversal of a BST gives an ascending sorted array.

