

Hamzah Issa

Leicester, UK | hamzah.issa@gmail.com | 07936 325776

LinkedIn <https://www.linkedin.com/in/hamzah-issa-69396822a/> | GitHub: <https://github.com/hamzissa>

Website: hamzahissa.com

Personal Profile

Second-year Software Engineering student at the University of Leicester, graduating 2028. Strong foundation in programming and problem-solving with experience across Java, Python, and web technologies. Skilled in building applications through academic projects and personal development. Seeking a placement year to apply technical skills, contribute to innovative solutions, and gain commercial experience in a fast-paced technology environment.

Education

University of Leicester BSc Software Engineering (Sep 2024 - Jul 2028 with placement year)

- Year 1: 2:1 achieved
- Modules: Object-Oriented Programming, Web Development, Algorithms, Computer Systems, Business & Financial Computing
- Technologies: Java, Python, HTML, CSS, JavaScript, SQL, Git, Docker

WQE A-Levels (Sep 2022 - Jul 2024)

- Computer Science (B), Maths (C), Economics (B)

Judgemeadow Community College GCSEs (2017 - 2022)

- 9 GCSEs A*–C including English and Maths

Work Experience

Asda — Picker (Leicester | Feb 2024 – Apr 2024)

- Picked and packed 80+ online orders per shift with 99% accuracy, ensuring customer satisfaction
- Collaborated in a team to maintain productivity under peak-time pressure
- Developed time management skills by consistently meeting strict daily deadlines

H2SS — Admin Assistant (Leicester | Jul 2023 – Sep 2023)

- Managed customer queries by phone and email, improving response times
- Streamlined spreadsheet processes, reducing admin workload by 25%
- Coordinated daily schedules for staff, strengthening organizational and communication skills

Projects

FitAll Gym Management System (Java, OOP, UML)

- Designed a booking and scheduling system applying inheritance and polymorphism
- Produced UML diagrams and implemented MVC design principles to ensure scalability

Zombie Survival Game (Godot, GDScript)

- Built an A-Level coursework project featuring player movement, enemy AI, and scoring mechanics
- Applied event-driven programming and user interface design principles

Portfolio Website (HTML, CSS, GitHub Pages)

- Developed and deployed a responsive personal site to showcase CV and projects
- Generated 50+ recruiter views within the first month of sharing on LinkedIn

Technical Skills

- Programming: Java, Python, JavaScript, SQL, HTML/CSS, C# (basic)
- Tools & Methods: Git, IntelliJ, VS Code, WebStorm, OOP, Agile

Transferable Skills

- Team collaboration, Communication, Problem-solving, Adaptability, Time management

References

Available upon request

