

Deck of Cards System

Summary:

- Implement a **deck of cards** system that supports:
 - **Shuffling** the deck randomly.
 - **Drawing a card** from the deck (removing it from the available cards).
 - **Returning a card** back to the deck.
 - **Tracking the number of remaining cards** and ensuring a card cannot be drawn if the deck is empty.
 - Using a **List** or **Queue** to store the deck.
- Implement a way to **reset** the deck back to its original state.