

# Swimming Pool Props v1.1

1.0 - Initial version

1.1 - Added small swimming pool

1. Import Post Processing from the Package manager
2. Import Water (only water folder) from Standard Assets  
(<https://assetstore.unity.com/packages/essentials/asset-packs/standard-assets-for-unity-2018-4-32351>)
3. Import (double click) on TirgamesAssets\ModernWorld\ThirdParty\SwimmingPoolStandardWater this will replace prefabs to use water shader from the Standard Assets

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