# **RUOXI LI - RESUME**

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# **EDUCATION**

Jiangnan University, School of Design Wuxi, China 09/2014 – Present

Candidate for Bachelor of Engineering, June 2018

- Major: Art Design (Innovation)

- GPA: 3.19/4.0 - Ranking: 4/28

Technical University of Denmark Copenhagen, Denmark 08/2016 – 01/2017

Exchange Student

**Yale University** New Haven, CT 07/2016 – 08/2016

Summer Session

- Courses: Animation Principles (A), Introduction to Interactive Design (A)

#### **HONORS**

Third Award: User experience Design Award, User Experience Professional Association, 2017;

Yuanxiang Exchange Scholarship, JNU, 2016;

2016-2017 JNU Second Award Scholarship (Top 10%), JNU, 2016;

2015-2016 JNU Third Award Scholarship (Top 12%), JNU, 2015;

## **EXPERIENCE**

# 2017 SIGGRAPH Massive Collaborative Animation Program

LA, US 07/2017 - 10/2017

Exhibited at SIGGRAPH 2017

- Worked in animatic team to develop an animatic for an animation named "Ghost McGhostFace". Be responsible for body dynamics and line working of characters.
- Worked in concept art team for further animation development after exhibition.

#### The Public Welfare Project of Malan Lake Desertification Control

Wuxi, China 08/2017 - Present

Exhibited at 2017 Trends of Transformation Forum (TTF) in Shenzhen, China

- The project is situated in Tenggeer Desert, which is the second largest desert in China.
- Collaborated in a team of four to design a service system including service, interaction, entity and architecture for
  Malan Lake's integrated mid-long term planning. Be responsible for the service design and interaction design.

# The Wisper Project

Beijing, China

09/2017 - 10/2017

Exhibited at Beijing Design Week 2017

- The Wisper is a project that collects endangered sounds from everyday objects and environments. The project includes an audio and visual installation, identity & prints of Beijing and endangered sounds themselves.
- Be responsible for installation and exhibition design.

#### 2017 International Experience Design Conference

Beijing, China

07/2017 - 07/2017

Volunteer

- Assisted speakers in ten workshops. Guided for the honored guests, communicated with related issues.

## **Reliant Arts Corporation**

Jinhua, China

05/2015 - 03/2017

Industrial Designer (Part-time)

- Developed design concepts for furniture and other crafts according to specific client demands.
- Worked in a team and collaborated with others to create CAD and models.

## **SKILLS & OTHERS**

Systems: Research, industrial design, user interfaces, animation, creative coding, interactive media, sound design

Design: Maya, Rhino, Cinema4D, Processing, sketch, Adobe Suite, pure data, autoCAD, 3ds Max

Programming: Python, HTML, Arduino, Processing

Fabrication: 3D printing, Laser cutting, Ceramics, Iron forging, Wood working, Sewing

Patent: "Time reminding remarks sticker" got National Utility Model Patent

(Application No.: 201621266743.4; Co-owner: Hegian Jiang/Yiting Wang/Ziyao Zhang)