

# CMPS 312 Mobile App Development

## QuickMart App

### Lab Assignment 4

Deadline – Thursday, November 28, 2024 11:59PM

#### Objective

The objective of this assignment is to practice read/write to SQLite database using Floor library.

#### Preparation

1. Sync the Lab GitHub repo and copy the **Assignment/Assignment4** folder into your repository.
2. Open the project **QuickMart App** in VS Code. The project has the baseline code of the previous assignment.
3. Providers, Navigation, and Widgets has already been implemented for you. Your task is to implement the missing code for reading/writing to SQLite database.

#### Overview

The app should allow users to edit, update, delete, filter products, cart items, and favorite items. The app should manage the data using SQLite database.

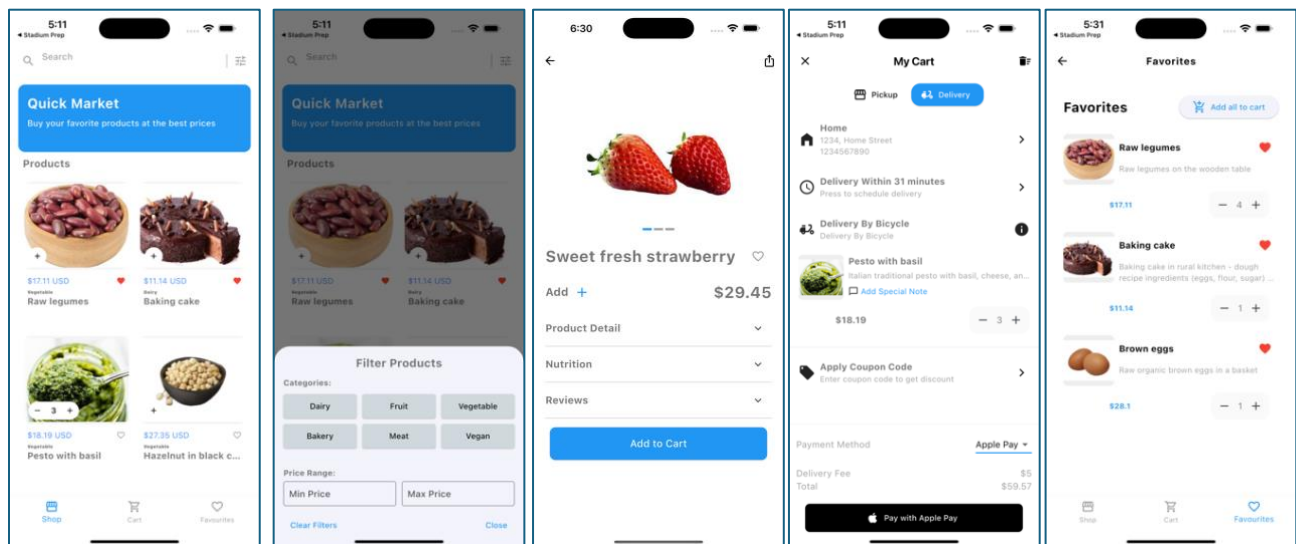


Figure 1 QuickMart App

#### Implementation Instructions

1. Create the required Entity classes as illustrated in the figure 2 below, **including any missing ones** from the provided base solution. Ensure that you implement cascade delete and update functionality while enforcing data integrity using foreign keys.

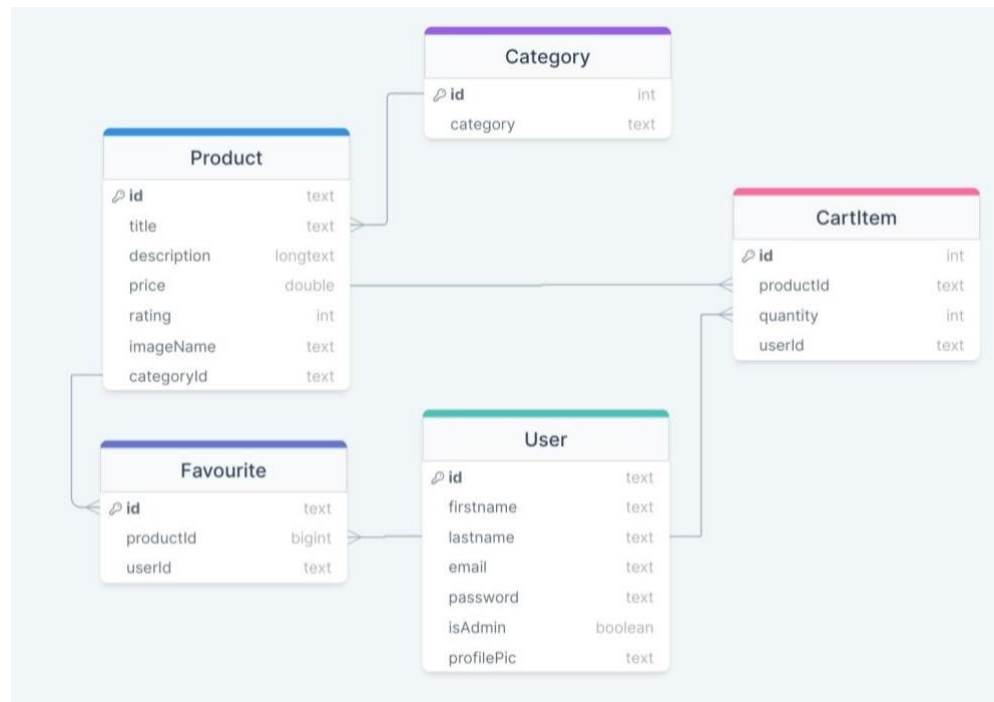


Figure 2 : QMart Entity Relationship Diagram

2. Create Data Access Objects (DAO) and the Database classes.
3. Inside the DAO create **all the necessary methods** and annotations that allow the user to do all the CRUD operations required for the app to work, such as filter products by category , add product to cart item, add product to favorites, delete from favorites, change rating of a product, etc.
4. Implement the QuickMart Repository with all necessary methods.
5. Change the Providers to use he the QuickMart Repository methods.

### **Important**

- Ensure that all queries are performed by the database, e.g., **do NOT read all the products data then then filter / find products using Dart code** but rather use query to return only the data needed.
- Each student is expected to have a unique app that accomplishes the assigned tasks.
- You are free to use any theme, font, color, or icons of your choice.
- **Feel free to reuse code from your previous assignments.**
- Discussions with colleagues are allowed, **but the use of AI tools and sharing your code** is strictly prohibited. Plagiarism will result in zero grades for all parties involved.

Submit the completed **Testing Sheet** as well as the code under  
 “your\_repository/assignments/assignment4”