

Project general summary

Project name: My Movie

Due date: 2/01/2022

Members: Moshe Yakov, Amit Goldshtein, Hanan Ben Shabat, Orli Guy, Nadav Kaldes.

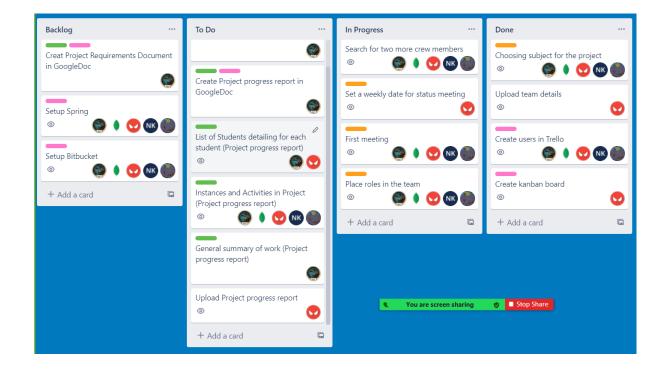
Course: Integrative software engineering



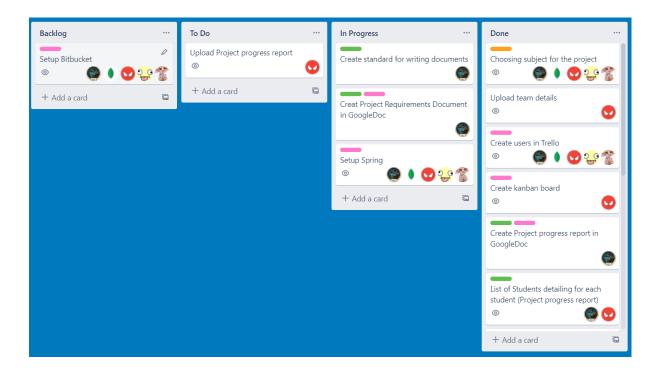
1. Kanban Boards

1.1. sprint#1

1.1.1. Initial kanban board(12/10/2021)



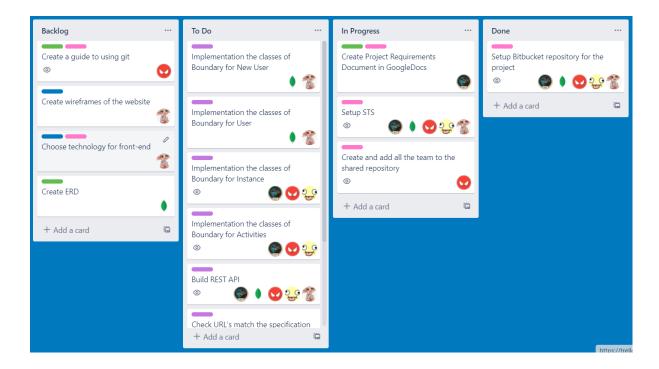
1.1.2. Summarizing kanban board(24/10/2021)



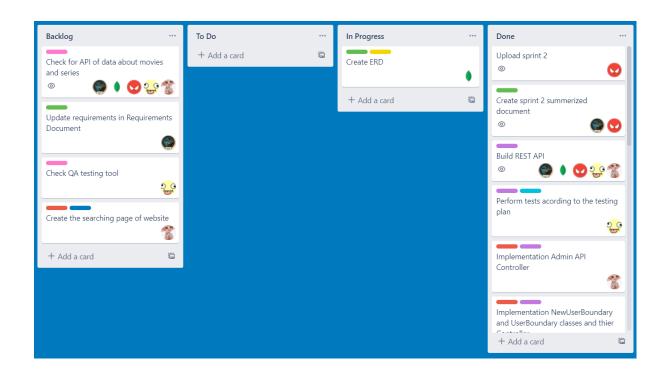


1.2. sprint#2

1.2.1. <u>Initial kanban board (29/10/2021)</u>



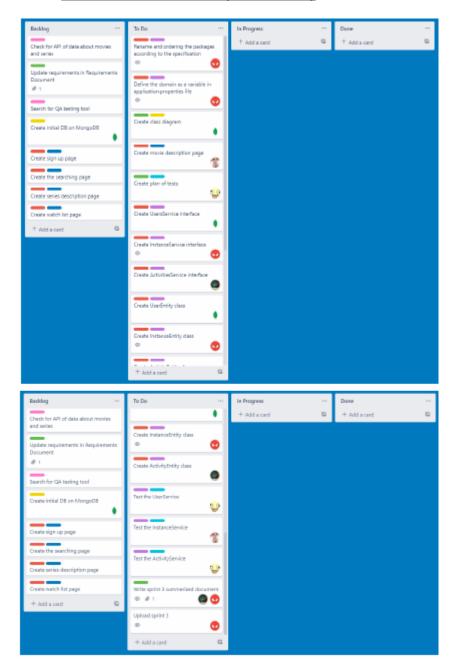
1.2.2. Summarizing kanban board (6/11/2021)





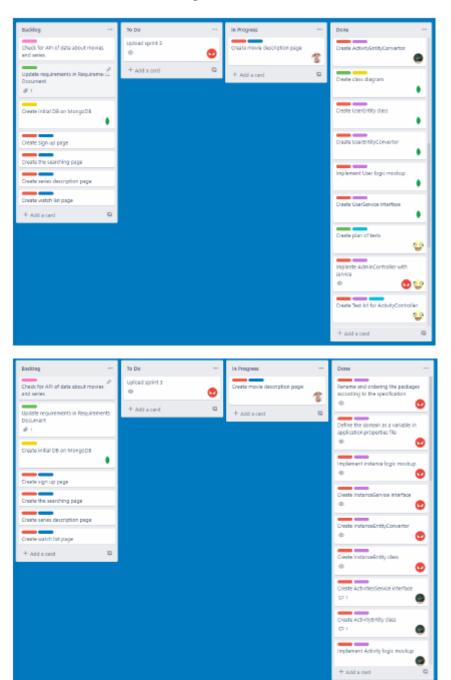
1.3. sprint#3

1.3.1. <u>Initial kanban board (8/11/2021)</u>

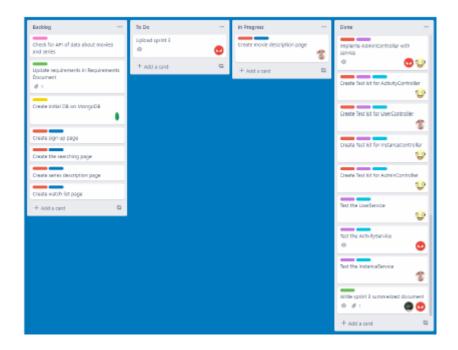




1.3.2. Summarizing kanban board(20/11/2021)

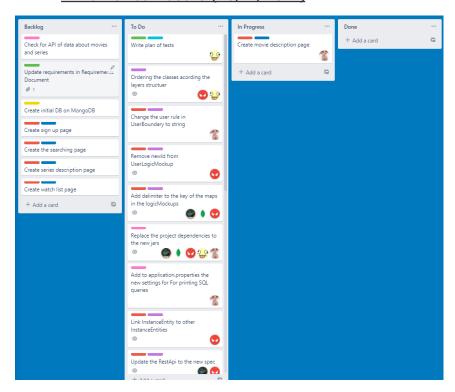


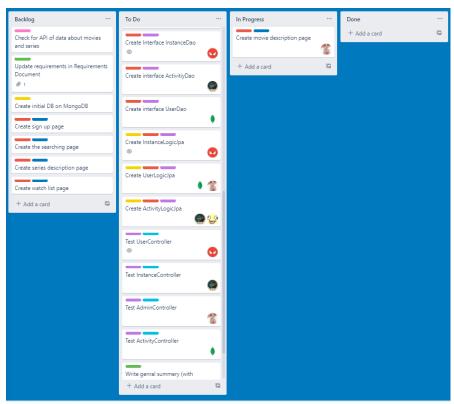


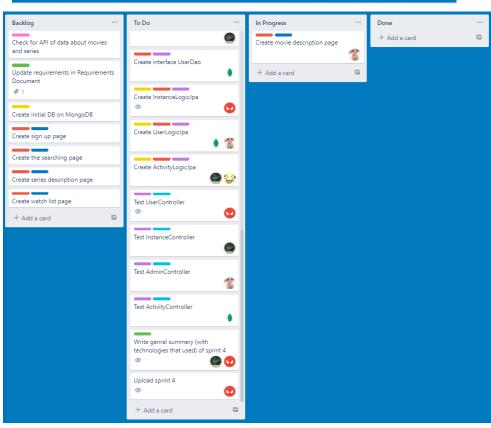


1.4. sprint#4

1.4.1. <u>Initial kanban board (23/11/2021)</u>

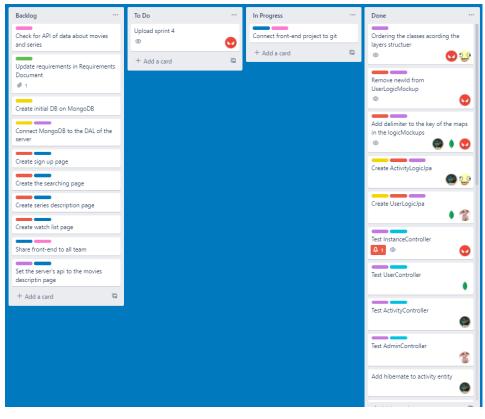


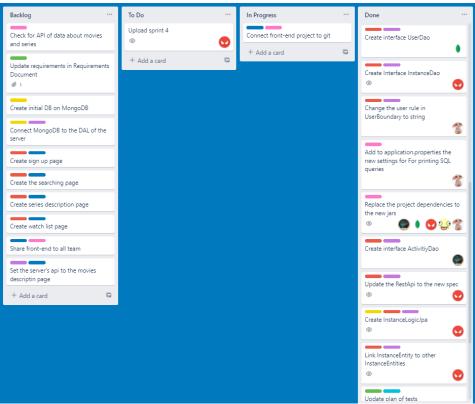




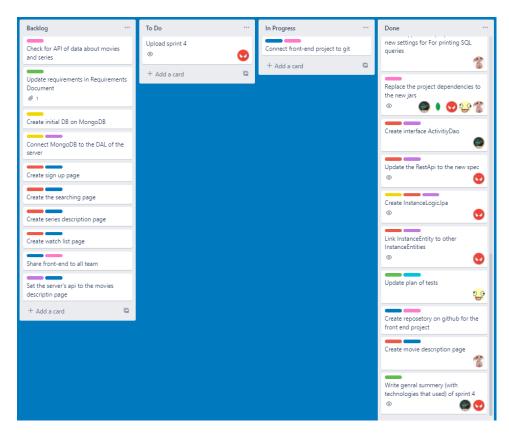


1.4.2. Summarizing kanban board (5/12/2021)



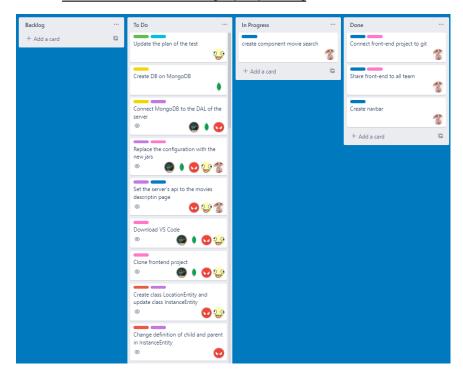


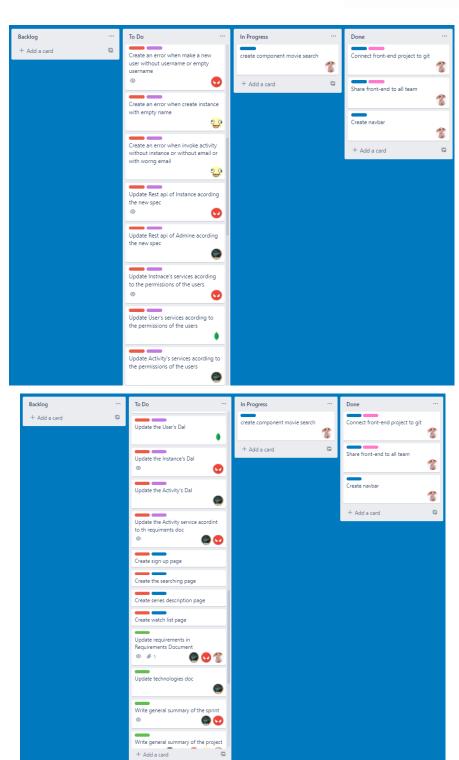




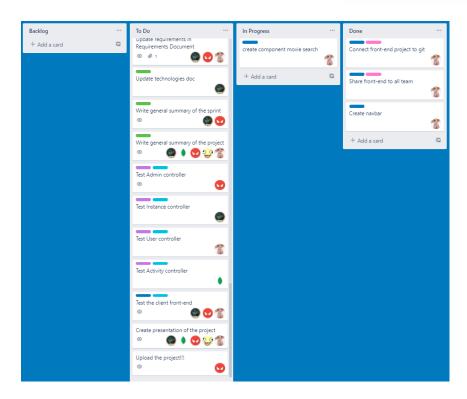
1.5. sprint#5

1.5.1. <u>Initial kanban board (14/12/2021)</u>

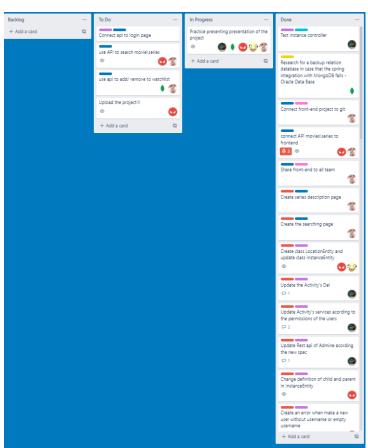


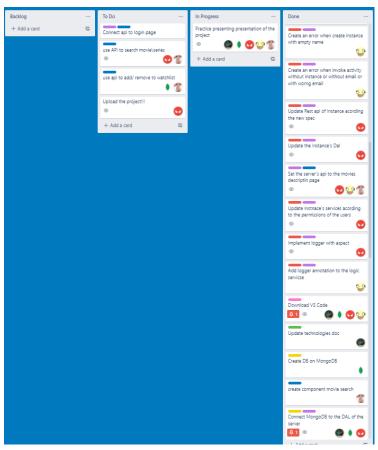


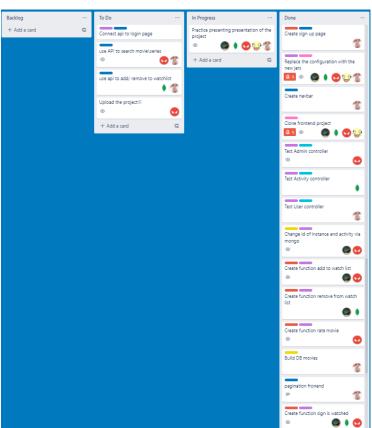


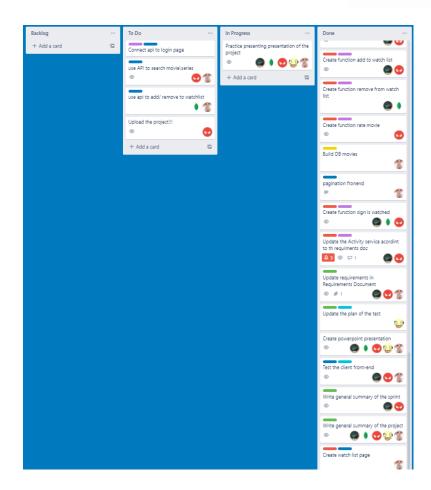


1.6. Summarizing kanban board (2/1/2022)











2. General summary of the project

- 2.1. Should be continued for future projects
 - 2.1.1. Using Doodle app to manage the meeting scheduling.
 - 2.1.2. Using automating tests.
 - 2.1.3. Team members assisting each others in areas they lack
 - 2.1.4. Learning to solve problems while working.
- 2.2. What will help improve our work in future projects
 - 2.2.1. Set aside time specific to learning relevant technologies to your role.
- 2.3. What did we enjoy the most in the project
 - 2.3.1. Working remotely
 - 2.3.2. Backend programming
 - 2.3.3. Experiencing new technologies
 - 2.3.4. Working in a group
- 2.4. What would we do different if we would have just started with our current experience
 - 2.4.1. Use doodle earlier to help schedule meetings
 - 2.4.2. Assign more work to be done in small groups
- 2.5. How did working remotely affect our work on the project
 - 2.5.1. Comfortable working hours
 - 2.5.2. Easier to set-up meetings (no need to worry about transit)



Technologies in the project

- 1. H2 Embedded
- 2. Hibernate
- 3. Tomcat
- 4. Spring Data JPA(Java Persistence Architecture)
- 5. Spring Core
- 6. Spring Web
- 7. Spring Boot
- 8. Spring Transactions
- 9. Postman
- 10. JUnit
- 11. HTTP
- 12. GIT(with Bitbucket&GitHub)
- 13. Trello
- 14. Doodle
- 15. React
- 16. HTML
- 17. CSS
- 18. Javascript
- 19. NodeJS
- 20. Visual Studio Code
- 21. MongoDB
- 22. Google docs