**Skills** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Unity | C | C++ | C# | Python | Java | Spring | .NET | HTML | CSS | Tailwind CSS | daisyUI | JavaScript | jQuery | TypeScript | CosmosDB | MongoDB | OracleDB | Angular | PrimeNG | React | Redux | React WebGL | Vime.JS | NodeJS | Express | Mongoose | OpenGL | Git | GitHub | Bitbucket | Trello | Jira
* Azure | Docker | Unit Testing | Selenium | Maven | Lambda | OOP | RESTful API
* Frontend | Backend | Full-Stack | Game Development | Hebrew – Mother Tongue, English – Fluent speaking, reading, and writing.

**Experience** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Full-Stack Engineer** | **4cast, Malam Team** | *Petakh Tikva, Israel* | **02/2023 – Present** |

* Developed decision intelligence platform.
* Client side in Angular and server side in PostgreSQL and .NET Core.

**Education** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **B.Sc. Software Engineering** | **Afeka College of Engineering** | *Tel Aviv, Israel* | **2018 - 2022** |

* Major in Software and Information Technology.

**Military Service** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Full-Stack Developer** | **Hatal, IDF** | *Lotem-Tsrifin, Rishon-Lezion, Israel* | **2015 - 2018** |

* Developed client side in Angular and server side in Microsoft SQL Server and .NET.
* NHibernate mapping, Microsoft Web Services, WinForms.

**Projects** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* [](https://youtu.be/ZL7nepYUCFg)[](https://github.com/HananBenShabat/PokerZone) **PokerZone** |

*C#, Unity, WebGL, React, Redux, NodeJS, MongoDB*

Sessions based Authentication web app. Upon authenticated, displays a 3D Poker game with a character creator and a facial expression system. The user and player data are saved in the cloud.

* [](https://github.com/HananBenShabat/Unity-GameDevelopment-FinalProject)[](https://youtu.be/rv0s_7tfKOY)**FPS** |

*C#, Unity*

3D First Person Shooter game between two teams of two players, the user plays as one of them.

* [](https://youtu.be/bhl5onaH3rc)[](https://github.com/HananBenShabat/Integrative-Project)**Integrative Software Engineering** |

*Java, Spring, React, NodeJS, MongoDB*

I was the Database Administrator in a team of 5 software engineers developing client/server system with our own API. The final product is a web app that helps the user create a watch list of movies/tv series they intend to watch, rate and view ratings of movies/tv series from other users.

* [](https://github.com/HananBenShabat/Relational-DB-GUI)[](https://youtu.be/kB-MLamCd-E)**Relational DB GUI** |

*Python, SQLite, Tkinter, pandas*

Graphical User Interface for inserting and displaying SQL queries, an explanation of their output and viewing their output from Chinook Data Base.