**Skills** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Angular | PrimeNG | HTML | CSS | Bootstrap | Tailwind CSS | JavaScript | TypeScript | jQuery | C# | .NET Core | PostgreSQL | React | Unity
* Frontend | Full-Stack | Backend | Hebrew – Mother Tongue, English – Fluent.

**Experience** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Full-Stack Engineer** | **4Cast, Malam Team** | *Petah Tikva, Israel* | A black calendar with a square pattern  Description automatically generated with medium confidence**2023 - Now** |

* Worked closely with product managers, UX/UI designers, and senior software engineers developing high quality code in a fast-paced agile sprints with daily meetings.
* Refactored and developed the client-side angular infrastructure, architected, and developed template library for our multi-client large projects among side projects of different teams, having re-usable components, styles (basing off PrimeNG components, modifying it to be better and match our designs), and tools that I developed which made us have high-quality code a lot faster.
* Developed and maintained front and backend of the main system and developed from scratch most of the frontend of the company new ESG product, including payment integration.

**Education** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **B.Sc. Software Engineering** | **Afeka College of Engineering** | *Tel Aviv, Israel* | **2018 - 2022** |

* Major in Software and Information Technology.

**Military Service** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Full-Stack Developer** | **Hatal, IDF** | *Lotem-Tsrifin, Rishon-Lezion, Israel* | **2015 - 2018** |

* Developed object-oriented systems.
* Client side in Angular and server side in .Net, mapping using NHibernate and Microsoft SQL Server.

**Projects** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* [](https://youtu.be/ZL7nepYUCFg)[](https://github.com/HananBenShabat/PokerZone) **PokerZone** |

*C#, Unity, WebGL, React, Redux, NodeJS, MongoDB*

Sessions based Authentication app that uses cookies. Upon authenticated, displays a 3D Poker game with a character creator and a facial expression system. The user and his player data are saved in the cloud.

* [](https://youtu.be/bhl5onaH3rc)[](https://github.com/HananBenShabat/Integrative-Project)**Integrative Software Engineering** |

*Java, Spring, React, NodeJS, MongoDB*

I was the Database Administrator in a team of 5 software engineers developing client/server system with our own API. The final product is a web app that helps the user create a watch list of movies/tv series they intend to watch, rate and view ratings of movies/tv series from other users.