Homework #3 Shop List Test Plan Yingtong Zhou

1) Inputs and Outputs

- a. Input: name, price, priority, quantity
- b. Output: a sorted list with item descriptions, a final display of purchased and unpurchased items with item descriptions

2) Define Classes, Methods and Data structures

- ShoppingDemo (Main Class)
 - Create a ItemDesc list to store a series of ItemDesc objects
 - Read inputs from the user, check if there are duplicate items, check if total price is larger than \$100
 - o Allow user to specify the priorities for each item
 - o Display the sorted shop list based on priorities
 - o Display a final list of what was purchased, its price and what wasn't purchased
- ItemDesc
 - o Private instance variables: name, price, priority, quantity
 - Constructor to initialize the item
 - Getter and setter

3) UML

ItemDesc

name: Stringprice: doublepriority: intquantity: int

+ getName(): String

+ setName(String name): void

+ getPrice(): double

+ setPrice(double price): void

+ getPriority(): int

+ setPriority(int priority): void

+ getQuantity(): int

+ setQuantity(int quantity): void

ShoppingDemo

- size: int

+ main(String[]): void

+ bubbleSort(int[], int): void

+ equals(Object): boolean

+ purchaseItem(ItemDesc[], double)

```
4) Pseudo Code
    Size = 7;
    For (i=0; i<size; i++)
    {
        Iterate the partially filled array (length: i), check if input item exists. If exists, let user reinput.
        for (j=0; j<i; j++) {
                If (name.equals(input name)) {
                         Reinput name
                }
        Iterate the array, add the price.
        sum += price * quantity
     }
    Read the integer user inputs, and let user change the item he chose. Repeat this step until total
sum >= 100.
    while (sum<100)
    {
        flag = true
        while flag {
                switch (i)
                case 1,2,3,4,5,6,7 -> {
                         sum -= original sum of the item
                         reset price
                         sum += new sum of the item
                         flag = false
                         break
                }
        }
    Create a new array to store the priorities.
    Sort the array.
    If (priority == input priority) {
        Set the item desc of new array}
    Display final list.
```