# **Yingtong Zhou**

## Software Engineer

Boston, Massachusetts • +1-857-919-6794 • hanatuse.me@gmail.com • linkedin.com/in/yingtong-z

#### WORK EXPERIENCE

## **Full-Stack Developer**

01/2021 - 11/2022

Shenzhen Ruixin Technology Co., Ltd

- Led a team of 3 in developing the Create-Your-Own function on <u>gearart.com</u> and integrated it with payment systems, enabling customers to personalize iPhone cases and place orders. Increased over 250 orders and generated \$18,000 in revenue.
- Developed <u>karekoo.com</u> to raise funds for an autism NGO with secure payment functions to ensure transaction safety, engaging over 300 participants.
- Led a developer in overhauling the frontend of <u>casekoo.com</u>, and integrated it with the backend order management system to reduce order processing time from 1 day to 3 hours.

**Software Consultant** 07/2019 – 03/2020

Netconcepts

- Tracked performance trends with Google Analytics to pinpoint channels yielding high ROI, utilized SQL for data analysis, and delivered real-time data visualizations through Tableau, increasing client satisfaction by 16%.
- Identified approaches to boost traffic including mobile-first design and webpage speed enhancement, doubling monthly traffic on <u>support.huawei.com</u>, and achieving a 140% increase in natural traffic within 6 months after deployment.
- Gathered client requirements and designed web pages for over 20 brands, including China Southern Airlines and Tencent Music, utilizing Figma and Azure.

#### **PROJECT EXPERIENCE**

## **Android App Development**

09/2023 - 12/2023

Boston University

• Crafted a mobile application to monitor stock profitability, integrating real-time price data retrieval from brokerage platforms via Yahoo API.

## **Game AI Co-Developer**

06/2023 - 08/2023

Institute of Automation

- Developed a conceptual design for an Al-enhanced combat game using Monte-Carlo Tree Search.
- Managed battle logic planning and object-oriented class design in C++ within the Unreal Engine 4 framework.

#### **EDUCATION**

## Boston University, Boston, MA

09/2023 - 05/2025

Master of Science — Computer Science

#### **SKILLS**

**Languages and Tools**: Python, Java, JavaScript, HTML/CSS, MATLAB, MySQL, Spring Boot, Apache Maven, Android Studio, React.js, Bootstrap

Leadership and Management: Software Development Life Cycle (SDLC), Agile Development, Project Management