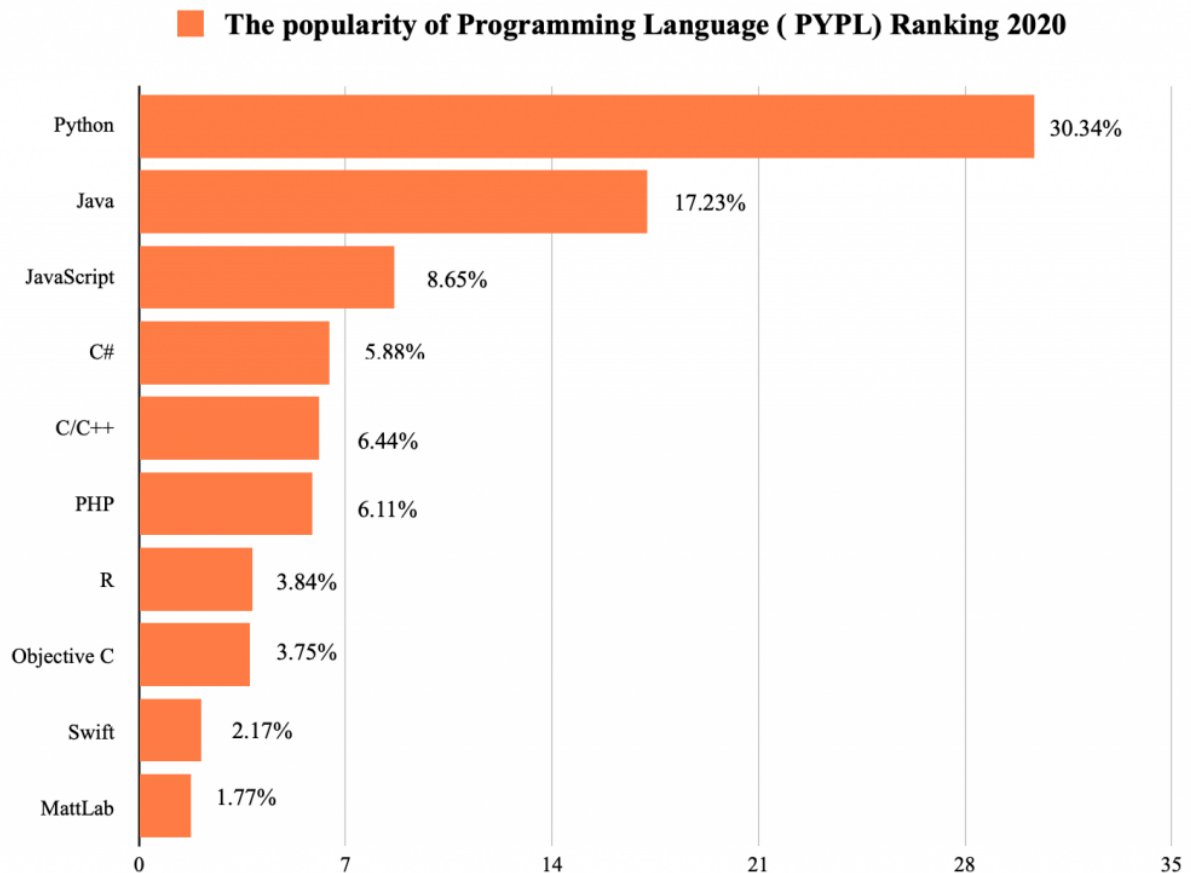


Why python?

Python is easy-to-use, and easy-to-deploy programming language. It provides excellent library support and has a large developer community. The programming language provides a great starting point for beginners. Python is the most popular programming languages in 2020.



Link check in 2021:

- [Check current update](#)

What is Python used for?

- 1. AI and machine learning
- 1. Data analytics
- 1. Data visualisation
- 1. Programming applications
- 1. Web development
- 1. Game development

What types of jobs use Python?

- Developer
- Data analyst
- Data scientist
- Ethical hacker/penetration tester
- Software engineer
- Data journalist
- Cloud architect
- QA engineer

Jupyter Notebook

The Jupyter Notebook

The Jupyter Notebook is an open-source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text.

Uses include: data cleaning and transformation, numerical simulation, statistical modeling, data visualization, machine learning, and much more.

Jupyter Notebook Example

Go to [mybinder web page](#) paste the github link

https://github.com/jvdkwast/Python3_Jupyter_Notebook into GitHub repository name or URL tab

and press launch.

The screenshot shows the Binder website interface for building and launching a repository. It includes fields for the GitHub repository name or URL, Git ref, and path to a notebook file. A 'launch' button is present. Below these fields, there is a section for copying the URL to share the Binder instance, and another section for copying the text to show a Binder badge in a README. Annotations with orange arrows point to the repository URL field (labeled 'Replace with URL for your repository'), the 'launch' button (labeled 'Click the arrow'), and the README badge text (labeled 'Copy-paste this to your README.md').

Or Simple click on the icon below.



How easy is python

```
In [1]: # Check Python version !!
import sys
!{sys.executable} --version
```

Python 3.7.1

The print Statement

Whenever we learn a new language, it is an age-old tradition to start by displaying the text "Hello World" on the screen.

```
In [2]: print("Hello World")
```

Hello World

The text Hello World is bounded by quotation marks because it is a string or a group of characters, more on this later.

Next, we'll print a few numbers. Each call to print moves the output to a new line:

```
In [3]: print(50)
        print(1000)
        print(3.142)
```

```
50
1000
3.142
```

Printing Multiple Pieces of Data

We can even print multiple things in a single print command; we just have to separate them using commas. Let's see this in action:

```
In [4]: print(50, 1000, 3.142, "Hello World")
```

```
50 1000 3.142 Hello World
```

By default, each print statement prints text in a new line. If we want multiple print statements to print in the same line, we can use the following code:

```
In [5]: print("Hello", end="")
        print("World")

        print("Hello", end=" ")
        print("World")
```

```
HelloWorld
Hello World
```

Small Exercise:

Use the print function to get the result below:

- The results of $a + b$: 14
- The results of a^b : 144
- The results of a/b : 6.0

```
In [6]: # Define values
        a = 12
        b = 2

        # Print the results of a + b
        print('The results of a + b: ', a + b)

        # Print the results of a^b
        print('The results of a^b :', a**b)

        # Print the results of a/b
        print('The results of a/b :', a/b)
```

```
The results of a + b: 14
The results of a^b : 144
The results of a/b : 6.0
```

Comments

Comments are pieces of text used to describe what is happening in the code. They have no effect on the code whatsoever.

A comment can be written using the # character:

```
In [7]: print(50) # This line prints 50
        print("Hello World") # This line prints Hello World

        # This is just a comment hanging out on its own!

        # For multi-line comments, we must
        # add the hashtag symbol
        # each time
```

```
50
Hello World
```

An alternative to these multi-line comments (line 4 - 8) are docstrings. They are encased in triple quotes, """ , and can be used to replace multi-line comments:

```
In [8]: """ Docstrings are pretty cool
        for writing longer comments
        or notes about the code """
```

```
Out[8]: ' Docstrings are pretty cool\nfor writing longer comments\nor notes about the code'
```

1 How can we print the text, "Educative", in Python?

☐ A) `print Educative`

☐ B) `print"Educative"`

☐ C) `print("Educative")`

☐ D) `print(Educative)`

Python's Data Types

Unlike many other languages, Python does not place a strong emphasis on defining the data type of an object, which makes coding much simpler. The language provides

three main data types:

- Numbers
- Strings
- Booleans

Variables

A variable is simply a name to which a value can be assigned.

Numbers

Python is one of the most powerful languages when it comes to manipulating numerical data.

It is equipped with support for several types of numbers, along with utilities for performing computations on them.

There are three main types of numbers in Python:

1. ## Integers

The integer data type is comprised of all the positive and negative whole numbers.

The amount of memory an integer occupies depends on its value. For example, 0 will take up 24 bytes whereas 1 would occupy 28 bytes.

Here are some examples of integers:

In [9]:

```
print(10) # A positive integer
print(-3000) # A negative integer

num = 123456789 # Assigning an integer to a variable
print(num)
num = -16000 # Assigning a new integer
print(num)
```

```
10
-3000
123456789
-16000
```

Floating Point Numbers

Floating-point numbers, or floats, refer to positive and negative decimal numbers.

Python allows us to create decimals up to a very high decimal place.

This ensures accurate computations for precise values.

A float occupies 24 bytes of memory.

Below, we can find some examples of floats:

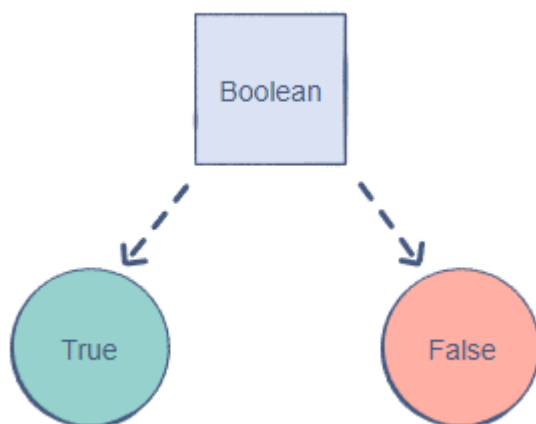
```
In [10]: print(1.00000000005) # A positive float
         print(-85.6701) # A negative float

         flt_pt = 1.23456789
         print(flt_pt)

1.00000000005
-85.6701
1.23456789
```

Booleans

The Boolean (also known as bool) data type allows us to choose between two values: true and false.



In Python, we can simply use True or False to represent a bool:

```
In [11]: print(True)

         f_bool = False
         print(f_bool)

True
False
```

Strings

A group of characters such as this is an example of the string data type.

A string is a collection of characters closed within single, double or triple quotation marks.

A string can also contain a single character or be entirely empty.

```
In [12]:
```

```
print("Harry Potter!") # Double quotation marks

got = 'Game of Thrones...' # Single quotation marks
print(got)
print("$") # Single character

empty = ""
print(empty) # Just prints an empty line

a = '''Triple quotes allows
multi-line string.'''
print(a)
```

```
Harry Potter!
Game of Thrones...
$
```

```
Triple quotes allows
multi-line string.
```

In [13]:

```
print(a)
```

```
Triple quotes allows
multi-line string.
```

The Length of a String

The length of a string can be found using the `len()` built-in function. This length indicates the number of characters in the string:

In [14]:

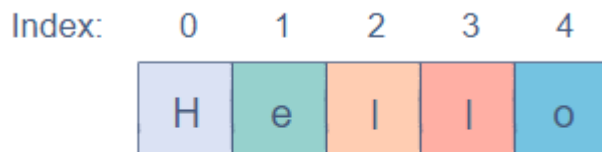
```
random_string = "I am Batman" # 11 characters
print(len(random_string))
```

```
11
```

Indexing

In a string, every character is given a numerical index based on its position.

A string in Python is indexed from 0 to $n-1$ where n is its length. This means that the index of the first character in a string is 0.



Length: 5

Accessing Characters

Each character in a string can be accessed using its index. The index must be closed within square brackets, [], and appended to the string.

In [15]:

```
batman = "Bruce Wayne"

first = batman[0] # Accessing the first character
print(first)

space = batman[5] # Accessing the empty space in the string
print(space)
```

B

Exercise: Print the last character

In [16]:

```
#last = batman[len(batman) - 1]
#print(last)
# The following will produce an error since the index is out of bounds
#err = batman[len(batman)]
```

Operator	Purpose	Notation
()	Parentheses	Encapsulates the Precedent Operation
**	Exponent	In-fix
%, *, /, //	Modulo, Multiplication, Division, Floor Division	In-fix
+, -	Addition, Subtraction	In-fix

Arithmetic Operators

Operator	Purpose	Notation
()	Parentheses	Encapsulates the Precedent Operation
**	Exponent	In-fix
%, *, /, //	Modulo, Multiplication, Division, Floor Division	In-fix
+, -	Addition, Subtraction	In-fix

In [17]:

```
print(10 + 5)
```

```
float1 = 13.65
float2 = 3.40
print(float1 + float2)

num = 20
flt = 10.5
print(num + flt)

print(10 - 5)

float1 = -18.678
float2 = 3.55
print(float1 - float2)

num = 20
flt = 10.5
print(num - flt)

print(43 // 10)

float1 = 5.5
float2 = 4.5
print(5.5 // 4.5)
print(12.4 // 2)
```

```
15
17.05
30.5
5
-22.228
9.5
4
1.0
6.0
```

Comparison Operators

Operator	Purpose	Notation
>	Greater Than	In-fix
<	Less Than	In-fix
>=	Greater Than or Equal To	In-fix
<=	Less Than or Equal To	In-fix
==	Equal To	In-fix
!=	Not Equal To	In-fix
is	Equal To (Identity)	In-fix
is not	Not Equal To (Identity)	In-fix

In [18]:

```

num1 = 5
num2 = 10
num3 = 10
list1 = [6,7,8]
list2 = [6,7,8]

print(num2 > num1) # 10 is greater than 5
print(num1 > num2) # 5 is not greater than 10

print(num2 == num3) # Both have the same value
print(num3 != num1) # Both have different values

print(3 + 10 == 5 + 5) # Both are not equal
print(3 <= 2) # 3 is not less than or equal to 2

print(num2 is not num3) # Both have the same object
print(list1 is list2) # Both have the different objects

```

```

True
False
True
True
False
False
False
False

```

Assignment Operators

Operator	Purpose	Notation
=	Assign	In-fix
+=	Add and Assign	In-fix
-=	Subtract and Assign	In-fix
*=	Multiply and Assign	In-fix
/=	Divide and Assign	In-fix
//=	Divide, Floor, and Assign	In-fix
**=	Raise power and Assign	In-fix
%=	Take Modulo and Assign	In-fix
=	OR and Assign	In-fix
&=	AND and Assign	In-fix
^=	XOR and Assign	In-fix
>>=	Right-shift and Assign	In-fix
<<=	Left-shift and Assign	In-fix

In [19]:

```

year = 2019
print(year)

year = 2020
print(year)

year = year + 1 # Using the existing value to create a new one
print(year)

first = 20
second = first
first = 35 # Updating 'first'

print(first, second) # 'second' remains unchanged

num = 10
print(num)

num += 5
print(num)

num -= 5
print(num)

```

```
num *= 2
print(num)
```

```
num /= 2
print(num)
```

```
num **= 2
print(num)
```

Try all the others here!

```
2019
2020
2021
35 20
10
15
10
20
10.0
100.0
```

Logical Operators

Operator	Purpose	Notation
and	AND	In-fix
or	OR	In-fix
not	NOT	Prefix

In [20]:

```
# OR Expression
my_bool = True or False
print(my_bool)

# AND Expression
my_bool = True and False
print(my_bool)

# NOT expression
my_bool = False
print(not my_bool)
```

```
True
False
True
```

Indexing example and exercise

In [21]:

```
my_string = "This is MY string!"
print(my_string[0:7]) # A step of 1
```

```
print(my_string[0:7:2]) # A step of 2
print(my_string[0:7:5]) # A step of 5
```

This is
Ti s
Ti

In [22]:

```
my_string = "This is MY string!"
print(my_string[:8]) # ALL the characters before 'M'
print(my_string[8:]) # ALL the characters starting from 'M'
print(my_string[:]) # The whole string
print(my_string[::-1]) # The whole string in reverse (step is -1)
```

This is
MY string!
This is MY string!
!gnirts YM si sihT

my_string = "0123456789"

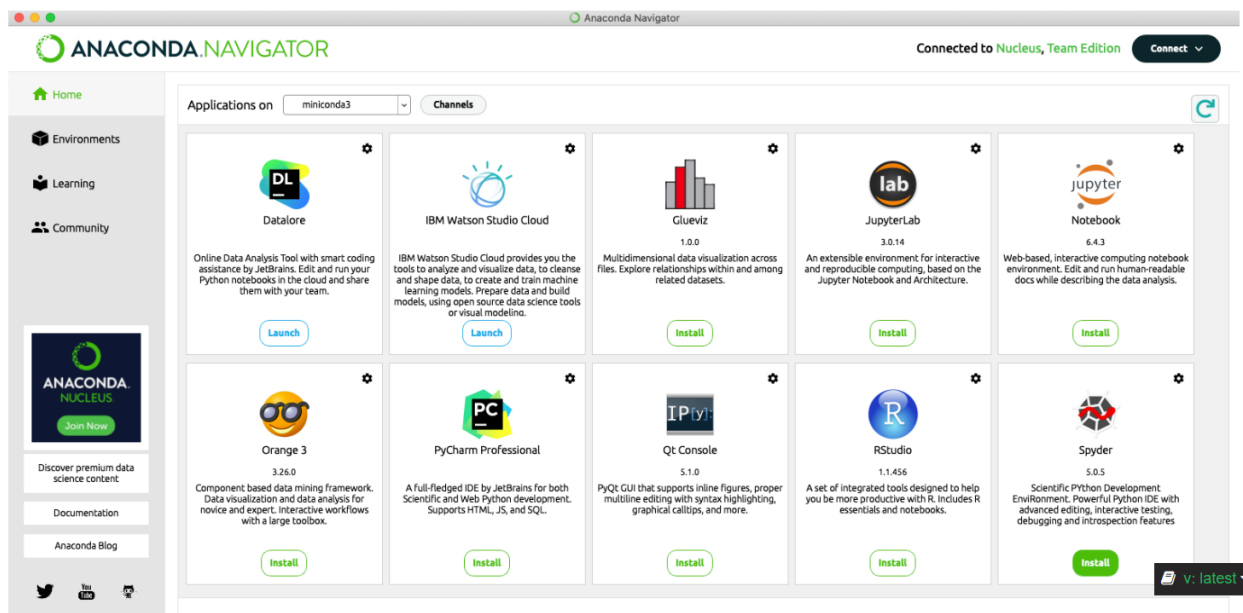
print out: 86 as a results

In [23]:

```
my_string = "0123456789"
# -2 : -6 mean from 8 to 4 in a step of 2
print(my_string[-2: -6: -2])
```

86

Install Anaconda Navigator



In []: