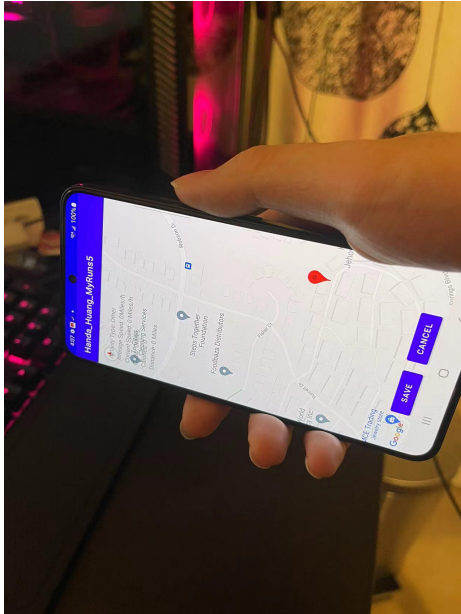


There is a problem with my app: the activity types update every 12 seconds, which is way too slow. I double checked with a TA and it seems that my code is fine, but this problem could not be fixed. So when you check the activity types, please wait for a while, it will update (just slower).

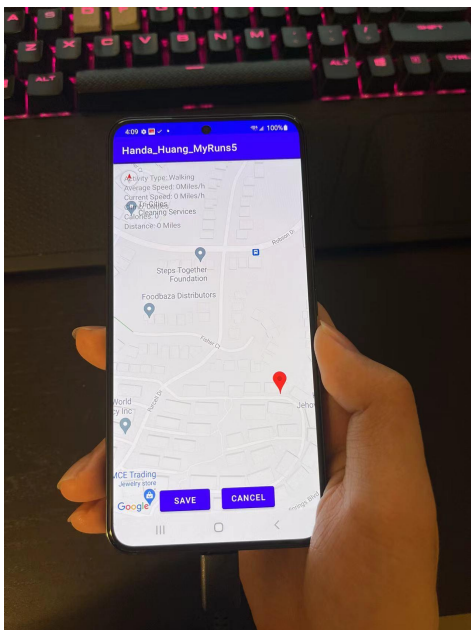
To collect data, I walked and ran in a gym and holded my phone in my hand.

To check standing, you just have to put my phone on a desk.

To check walking/running: you have to hold it on its side like this:



Not like this:



Otherwise it might keep showing “others”.

References:

Most of the code are exactly the same as class code (MyrunDataCollectorKotlin)