



TEAM ANJANIPUTRA

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ENHANCE YOUR VR EXPERIENCE



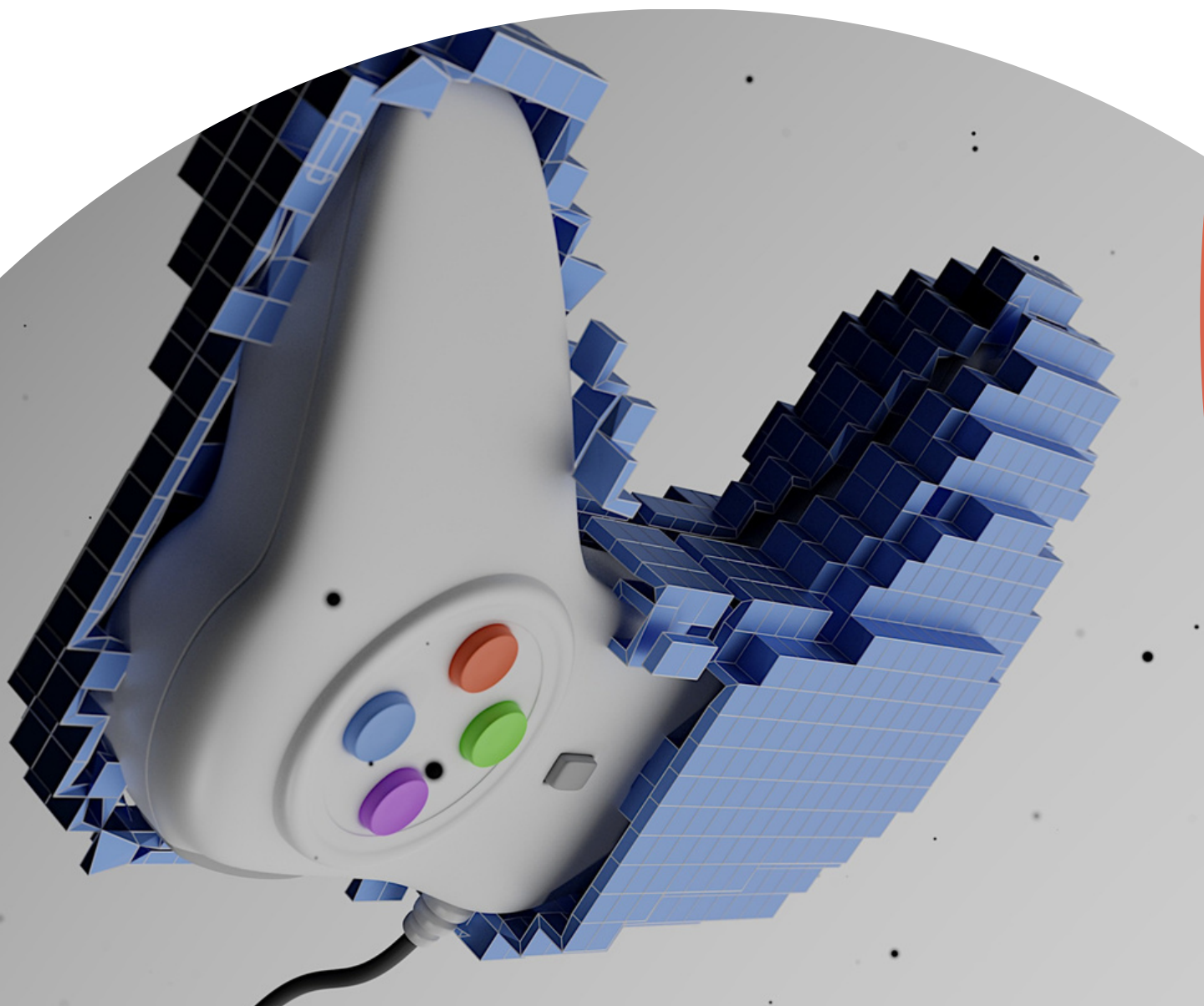
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# PROBLEM STATEMENT

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**Developing a VR experience  
that provides interactive  
learning for students**





## **TECHNOLOGY USED:**

- > UE 5.0: Unreal Engine 5.0**
- > C++ Visual Scripting**
- > Firebase feature of unreal engine**
- > Fluid Ninja VFX tools**
- > non copyrights sounds as VFX**
- > VR Headset**
- > Blender**





## **SPECIALITY:**

- > Our VR Experience will almost work on every VR headset available in the industry**
  - > Immersive simulation that would feel like real world**
  - > Interactive experience**

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**PRESENTS:**

**CONCEPT VR QUIZ**





## FEATURES:

- Learning while having fun for kids
- Parents and Teachers can track their progress
- Assessment scores will be synced across using database





ANJANIPUTRA GAMES

# On way of building team



**Kaveri Asopa**  
Web Developer



**Pulkit Rathore**  
Game Developer



**Myra Jain**  
Game designer



**Aditya Jain**  
3D Modeler

**Blessed and supported by Anjaniputra :)**





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# Thank You

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