# JTMS-12: Probability and Random Processes

Fall 2020

M. Bode



#### Chapter 3: Functions of Random Variables

3.1 Functions of Random Variables

$$3.2 Y = g(X)$$

$$3.3 Z = g(X,Y)$$

3.4 
$$V = g(X, Y), W = h(X, Y)$$

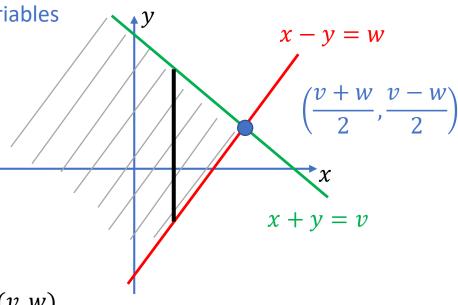
Functions of Random Variables

#### **Example:**

Consider continuous r.v.s *X*, *Y*, and

$$V = g(X,Y) = X + Y$$
  
$$W = h(X,Y) = X - Y$$

Find  $F_{VW}(v, w)$  and  $f_{VW}(v, w)$ .



#### Standard approach ...

$$F_{VW}(v,w) = P[V \le v, W \le w] = P[g(X,Y) \le v, h(X,Y) \le w]$$

$$= P[X + Y \le v, X - Y \le w] = \iint_{\substack{\text{shaded} \\ \text{area}}} f_{XY}(x, y) dx dy$$

$$= \int_{-\infty}^{\frac{v+w}{2}} \left( \int_{x-w}^{v-x} f_{XY}(x,y) dy \right) dx$$



#### Chapter 3: Functions of Random Variables

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Functions of Random Variables

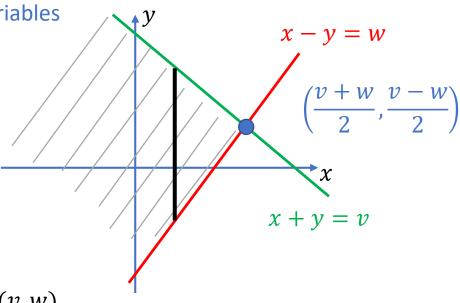
#### solve:

Consider continuous r.v.s *X*, *Y*, and

$$V = g(X,Y) = X + Y$$
  

$$W = h(X,Y) = X - Y$$

Find  $F_{VW}(v, w)$  and  $f_{VW}(v, w)$ .



Standard approach ...

$$F_{VW}(v,w) = \int_{-\infty}^{\frac{v+w}{2}} \left( \int_{x-w}^{v-x} f_{XY}(x,y) dy \right) dx$$

$$\Rightarrow f_{VW}(v, w) = \frac{\partial^2}{\partial v \partial w} F_{VW}(v, w) = \frac{1}{2} f_{XY} \left( \frac{v + w}{2}, \frac{v - w}{2} \right)$$



#### Chapter 3: Functions of Random Variables

#### 3.1 Functions of Random Variables

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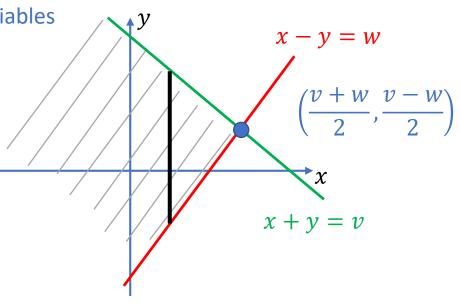
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$$V = g(X, Y), W = h(X, Y)$$

Functions of Random Variables

#### solve:

Consider continuous r.v.s *X*, *Y*, and

$$V = g(X,Y) = X + Y$$
  
$$W = h(X,Y) = X - Y$$



Details ...

$$f_{VW}(v, w) = \frac{\partial^2}{\partial v \partial w} \int_{-\infty}^{\frac{v+w}{2}} \left( \int_{x-w}^{v-x} f_{XY}(x, y) dy \right) dx$$

$$= \frac{\partial}{\partial v} \left[ \frac{1}{2} \int_{\frac{v-w}{2}}^{\frac{v-w}{2}} f_{XY}\left(\frac{v+w}{2}, y\right) dy + \int_{-\infty}^{\frac{v+w}{2}} f_{XY}(x, x-w) dx \right] = \frac{1}{2} f_{XY}\left(\frac{v+w}{2}, \frac{v-w}{2}\right)$$

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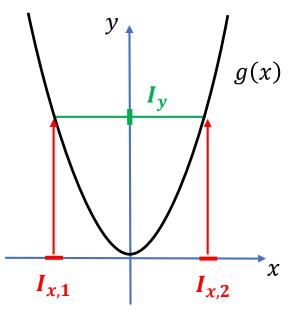
$$3.4 V = g(X,Y), W = h(X,Y)$$

#### **Functions of Random Variables**

# Determine densities like $f_{y}(y)$ directly

Recall:

$$f_Y(y)|\Delta y| \approx f_X(x_1)|\Delta x_1| + f_X(x_2)|\Delta x_2|$$



Basically, we try to calculate  $\int f_X(x) dx$ 

via

$$\int f_X(x(y)) \frac{\Delta(x)}{\Delta(y)} dy = \int f_Y(y) dy$$

based on the ratio  $\frac{\Delta(x)}{\Delta(y)}$  of corresponding "line/area-elements". Possibly with a need to sum over several pre-images ...

$$\left|\frac{\Delta x}{\Delta y}\right| = \left|\frac{1}{g'(x)}\right| = |\varphi'(x)|, \quad \text{if } \phi = g^{-1}, x = \phi(y)$$

We'll stick to this inverse perspective ...

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#### **Functions of Random Variables**

Determine densities like  $f_{UV}(u, v)$ , etc. directly

We try to calculate:

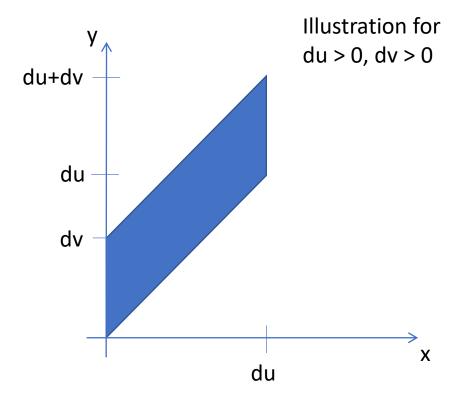
$$\iint f_{XY}(x,y) \, dx \, dy$$

via

$$\iint f_{XY}(x(u,v),y(u,v)) \frac{\Delta(x,y)}{\Delta(u,v)} du dv = \iint f_{UV}(u,v) du dv$$

based on the ratio  $\frac{\Delta(x,y)}{\Delta(u,v)}$  of corresponding "area-elements".

So, how large is that ratio?



#### **Functions of Random Variables**

#### Determine $f_{\mathit{UV}}(u,v)$ ... direct method

#### Special case:

Use 
$$x = u$$
 and  $y = u + v$ 

Start with a rectangle in the (u,v) – plane.

Consider the four points at positions:

$$(u_i, v_i) = (0,0), (du, 0), (du, dv), (0, dv)$$

The enclosed area is du·dv ... or its absolute value.

Transform to the (x,y) - plane:

$$(x_i, y_i) = (0,0), (du, du), (du, du + dv), (0, dv)$$

with the same area, and the ratio is 1.

## Illustration for du > 0, dv > 0 $a \cdot du > b \cdot dv$ , and $d \cdot dv > c \cdot du$ c·du+d·dv d·dv c·du a·du+b·dv b·dv a∙du

#### **Functions of Random Variables**

#### Determine $f_{\mathit{UV}}(u,v)$ ... direct method

General case: Use x = au + bv and y = cu + dv

Again, start with a rectangle in the (u,v) – plane.

Consider the same four points as before:

$$(u_i, v_i) = (0,0), (du, 0), (du, dv), (0, dv)$$

The enclosed area is du.dv.

Now, transform to the (x,y) - plane:

$$(x_i, y_i) = (0,0), (a \cdot du, c \cdot du),$$

$$(a \cdot du + b \cdot dv, c \cdot du + d \cdot dv), (b \cdot dv, d \cdot dv)$$

Assume that a, b, c, d are all positive.

What's the area in this case?

## Illustration for du > 0, dv > 0 $a \cdot du > b \cdot dv$ , and $d \cdot dv > c \cdot du$ c·du+d·dv d·dv c·du Χ b·dv a·du+b·dv a∙du

#### **Functions of Random Variables**

#### Determine $f_{\mathit{UV}}(u,v)$ ... direct method

General case: Use x = au + bv and y = cu + dv

Area of the blue parallelogram:

$$(a \cdot du + b \cdot dv) \cdot (c \cdot du + d \cdot dv)$$

$$-2b \cdot dv \cdot c \cdot du - b \cdot dv \cdot d \cdot dv - a \cdot du \cdot c \cdot du$$

$$= (ad - bc) \cdot du \cdot dv = \begin{vmatrix} a & b \\ c & d \end{vmatrix} \cdot du \cdot dv$$

So, here the ratio is

$$\frac{\Delta(x,y)}{\Delta(u,v)} = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

If the determinant happens to be negative, we need to take its absolute value.

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#### **Functions of Random Variables**

#### Determine densities like $f_{\mathit{UV}}(u,v)$ ... direct method

#### Jacobian matrix perspective:

Use  $x_i = \varphi_i(y_1, ..., y_n)$  ... locally, we have a linear mapping

$$x = \varphi(y)$$

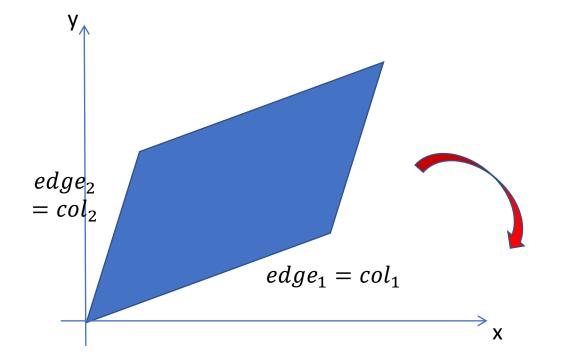
$$x + dx = \varphi(y + dy) \approx \varphi(y) + J dy$$

$$dx = J dy$$

$$\mathbf{J} = \begin{bmatrix} \frac{\partial \varphi_1}{\partial y_1} & \dots & \frac{\partial \varphi_1}{\partial y_n} \\ \vdots & & \vdots \\ \frac{\partial \varphi_n}{\partial y_1} & \dots & \frac{\partial \varphi_n}{\partial y_n} \end{bmatrix}$$

# What did we do? $J = \begin{bmatrix} * & * \\ * & * \end{bmatrix} \xrightarrow{rotation} \begin{bmatrix} * \\ 0 & * \end{bmatrix} = RJ$

Notice: Area =  $|\det(RJ)| = \underbrace{\det(R)}_{=1} |\det(J)| = |\det(J)|$ 



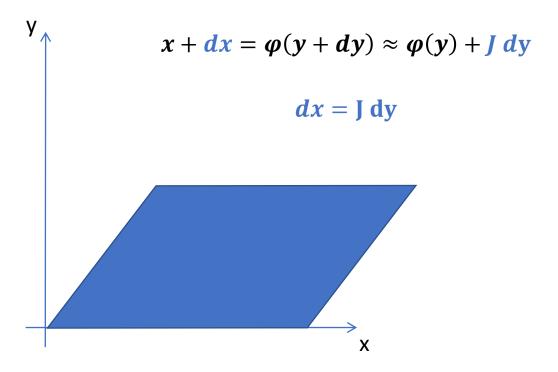
#### **Functions of Random Variables**

#### Determine densities like $f_{\mathit{UV}}(u,v)$ ... direct method

<u>Jacobian matrix perspective – different perspectives even:</u>

Use  $x_i = \varphi_i(y_1, ..., y_n)$  ... locally, we have a linear mapping

$$x = \varphi(y)$$



#### Higher dimensions ...

$$J = \begin{bmatrix} * & * & * \\ * & * & * \\ * & * & * \end{bmatrix} \xrightarrow{rotation} \begin{bmatrix} * & * & * \\ 0 & * & * \\ 0 & * & * \end{bmatrix} \xrightarrow{rotation} \begin{bmatrix} * & * & * \\ 0 & * & * \\ 0 & 0 & * \end{bmatrix} \xrightarrow{Jacobian matrix perspective:}$$

$$Use \ x_i = \varphi_i(y_1, \dots, y_n) \dots locally, we have a linear mapping$$

Edge 1 to axis 1

Edge 2 to plane (1,2) ... keep angle with edge1 = axis 1

Area / Volume

$$= |\det(...R_2R_1J)| = |\det(J)|$$

#### **Functions of Random Variables**

#### Determine densities like $f_{UV}(u, v)$ ... direct method

$$x = \varphi(y)$$

$$x + dx = \varphi(y + dy) \approx \varphi(y) + J dy$$

$$dx = J dy$$

$$\mathbf{J} = \begin{bmatrix} \frac{\partial \varphi_1}{\partial y_1} & \cdots & \frac{\partial \varphi_1}{\partial y_n} \\ \vdots & & \vdots \\ \frac{\partial \varphi_n}{\partial y_1} & \cdots & \frac{\partial \varphi_n}{\partial y_n} \end{bmatrix}$$

Higher dimensions ...

Or via induction:

Just rotate the base ``area´´ away from the last axis.

$$\begin{bmatrix} * & \cdots & * & * \\ \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ * & \cdots & * & * \end{bmatrix} \xrightarrow{rotation} \begin{bmatrix} * & \cdots & * & * \\ \vdots & \vdots & \vdots & \vdots \\ * & \cdots & * & \vdots \\ 0 & \cdots & 0 & * \end{bmatrix}$$

Intuition: Real 3-d box ...

Reasoning: Base is (n-1)-dim. ... rotate into the (n-1)-dim subspace spanned by axes 1, ..., n-1
To see the rotation it takes, consider the normal vectors (orth. complements) of those two (n-1)-dim. subspaces, and the angle in between.

#### **Functions of Random Variables**

Determine densities like  $f_{\mathit{UV}}(u,v)$  ... direct method

#### Jacobian matrix perspective:

Use  $x_i = \varphi_i(y_1, ..., y_n)$  ... locally, we have a linear mapping

$$x = \varphi(y)$$

$$x + dx = \varphi(y + dy) \approx \varphi(y) + J dy$$

$$dx = J dy$$

$$\mathbf{J} = \begin{bmatrix} \frac{\partial \varphi_1}{\partial y_1} & \cdots & \frac{\partial \varphi_1}{\partial y_n} \\ \vdots & & \vdots \\ \frac{\partial \varphi_n}{\partial y_1} & \cdots & \frac{\partial \varphi_n}{\partial y_n} \end{bmatrix}$$

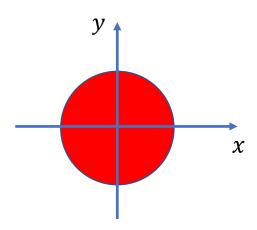
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#### **Functions of Random Variables**

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#### Example 1:

Recall our earlier example:

... Change integration variables:

$$x = r \cos \theta \\ y = r \sin \theta \Rightarrow dxdy \rightarrow rdrd\theta$$

Jacobian matrix:

$$J = \begin{bmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{bmatrix} \Rightarrow \det(J) = r(\cos^2 \theta + \sin^2 \theta) = r$$

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#### Jacobian matrix:

$$J = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} \end{bmatrix} \Rightarrow \det(J) = -\frac{1}{2} \Rightarrow |\det(J)| = \frac{1}{2}$$

#### **Functions of Random Variables**

#### Determine densities like $f_{\mathit{UV}}(u,v)$ ... direct method

#### Example 2:

$$V = g(X,Y) = X + Y,$$
  $W = h(X,Y) = X - Y$ 

$$\Leftrightarrow X = \frac{V + W}{2}, \qquad Y = \frac{V - W}{2}$$



$$f_{VW}(v, w) = \frac{1}{2} f_{XY} \left( \frac{v+w}{2}, \frac{v-w}{2} \right)$$

#### Mind:

$$f_{VW}(v, w) = f_{XY}(x(v, w), y(v, w)) \frac{\Delta(x, y)}{\Delta(v, w)}$$

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#### Jacobian matrix:

$$\frac{\Delta(v, w)}{\Delta(x, y)} = \left| \det \left( \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \right) \right| = 2$$

#### **Functions of Random Variables**

#### Determine densities like $f_{\mathit{UV}}(u,v)$ ... direct method

#### Example 2 - Alternative Perspective:

$$V = g(X,Y) = X + Y,$$
  $W = h(X,Y) = X - Y$ 

$$\Leftrightarrow X = \frac{V + W}{2}, \qquad Y = \frac{V - W}{2}$$



$$f_{VW}(v, w) = \frac{1}{2} f_{XY} \left( \frac{v+w}{2}, \frac{v-w}{2} \right)$$

#### Mind:

$$f_{VW}(v, w) = f_{XY}(x(v, w), y(v, w)) \frac{\Delta(x, y)}{\Delta(v, w)}$$

## The End

Next time: Recap Chp. 3 & Exam-type tasks