

Ryu: Network Operating System

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VA Linux

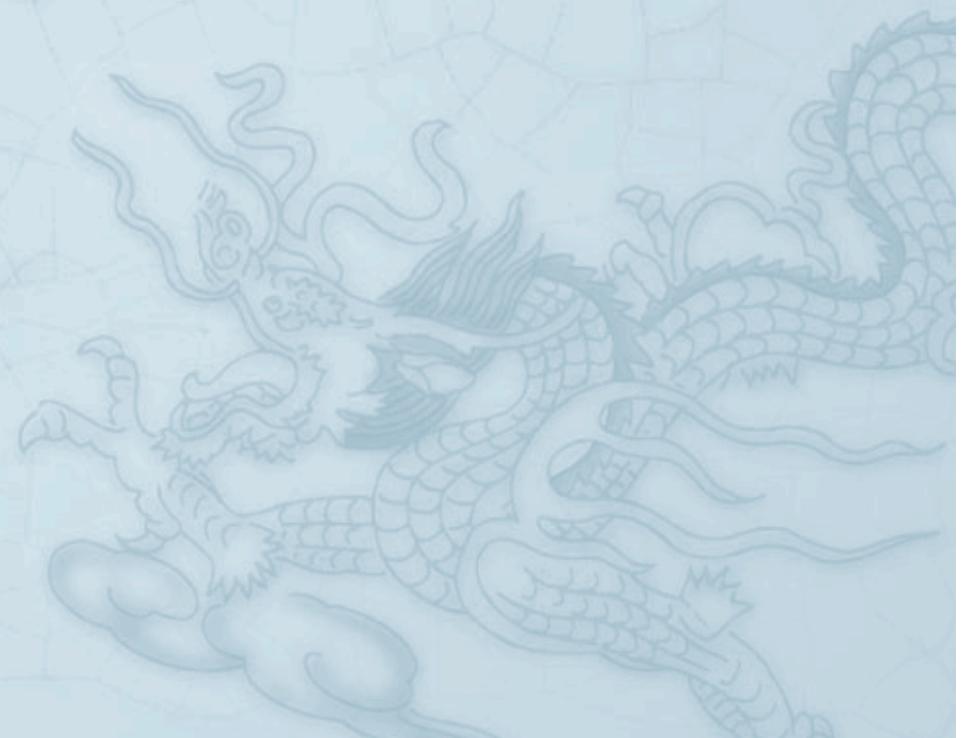
June 6, 2012



Agenda

- ❖ Overview
- ❖ How it works
- ❖ Demo
- ❖ Summary

Overview



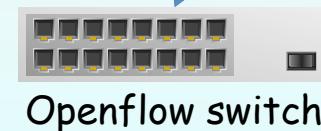
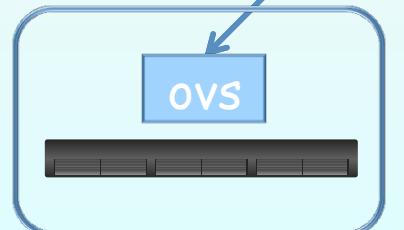
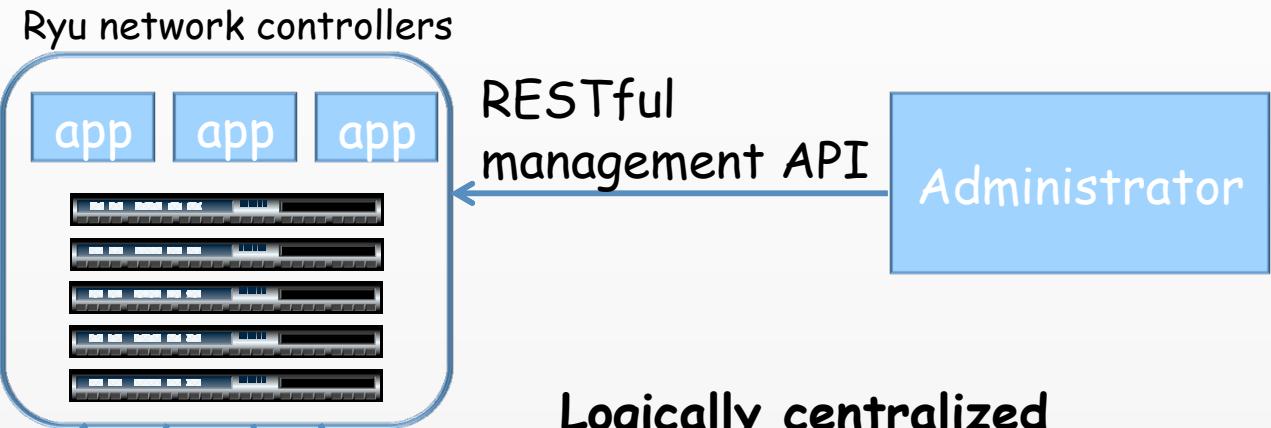
What is Ryu?

- ❖ Open-sourced network operating system
 - ❖ Network operating system
 - ◆ Programmatic network control interface
 - ◆ Logically centralized controller for thousands of switches (OVS, openflow switch)
 - ❖ Open source software (Apache v2)
 - ◆ Fully written in Python
 - ◆ Project site: <http://www.osrg.net/ryu/>
- ❖ Ryu stands for
 - ❖ 流 - Means "flow" in Japanese
 - ❖ 龍 - Means "Japanese dragon", one of water gods

Overview

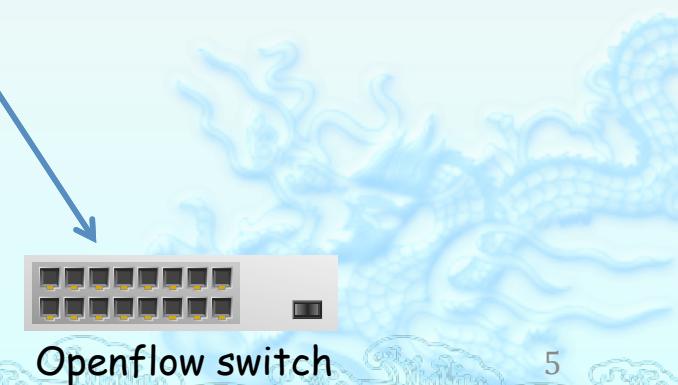
Programmatic network control interface

- We can implement network management applications on top of the Ryu



Logically centralized controller

- Decouples virtual networks from the physical network
- Supports OpenFlow 1.0 (including Nicira Extension)



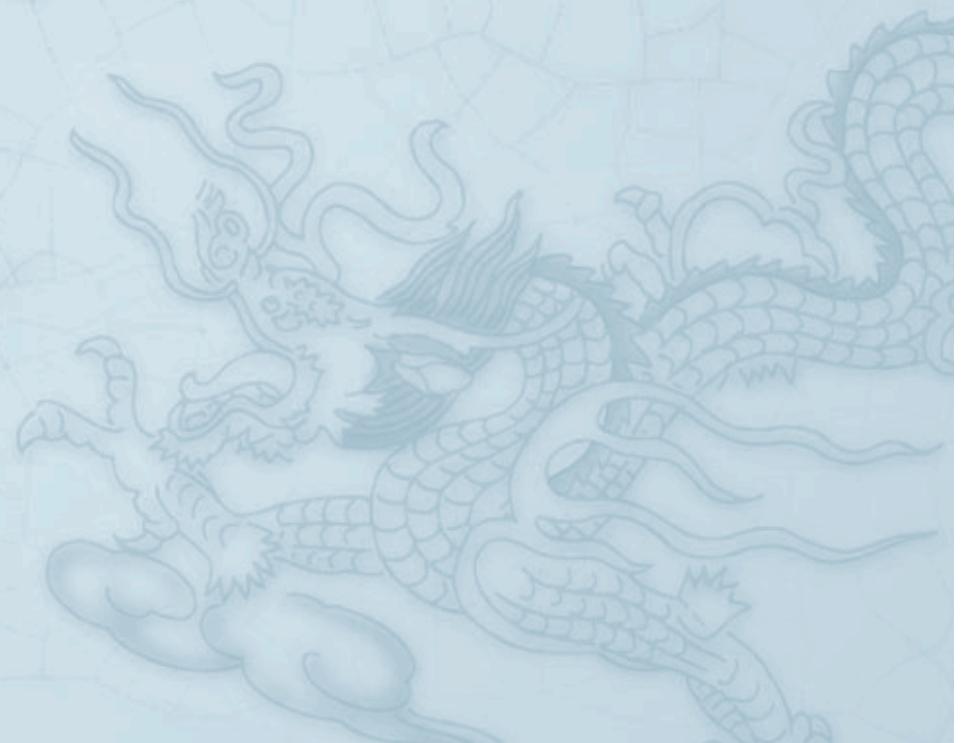
Goals

- ❖ De facto OSS network operating system
- ❖ High quality enough for use in large production environment
 - ❖ Code quality
 - ❖ Functionality
 - ❖ Usability
- ❖ Become the standard network controller of cloud software (e.g. OpenStack)
 - ❖ Ryu plugin is merged into OpenStack Essex
- ❖ Default Controller for fedora/debian/ubuntu

What does Ryu provide?

- ❖ Ryu applications
 - ❖ GRE tunneling
 - ❖ VLAN support
 - ❖ Topology discovery
 - ❖ MAC based segregation
- ❖ We can use these features with only commodity hardware

How it works



Integrate with OpenStack

- ❖ OpenStack
 - ❖ Open source software for building private and public clouds
- ❖ What does Ryu bring to OpenStack?
 - ❖ Flat L2 networks regardless of the underlying physical network
 - ❖ Scalable multi-tenant isolations
 - Ryu provides tunneling based isolations
 - VLAN doesn't scale larger than 4096
 - We don't need high-end switches

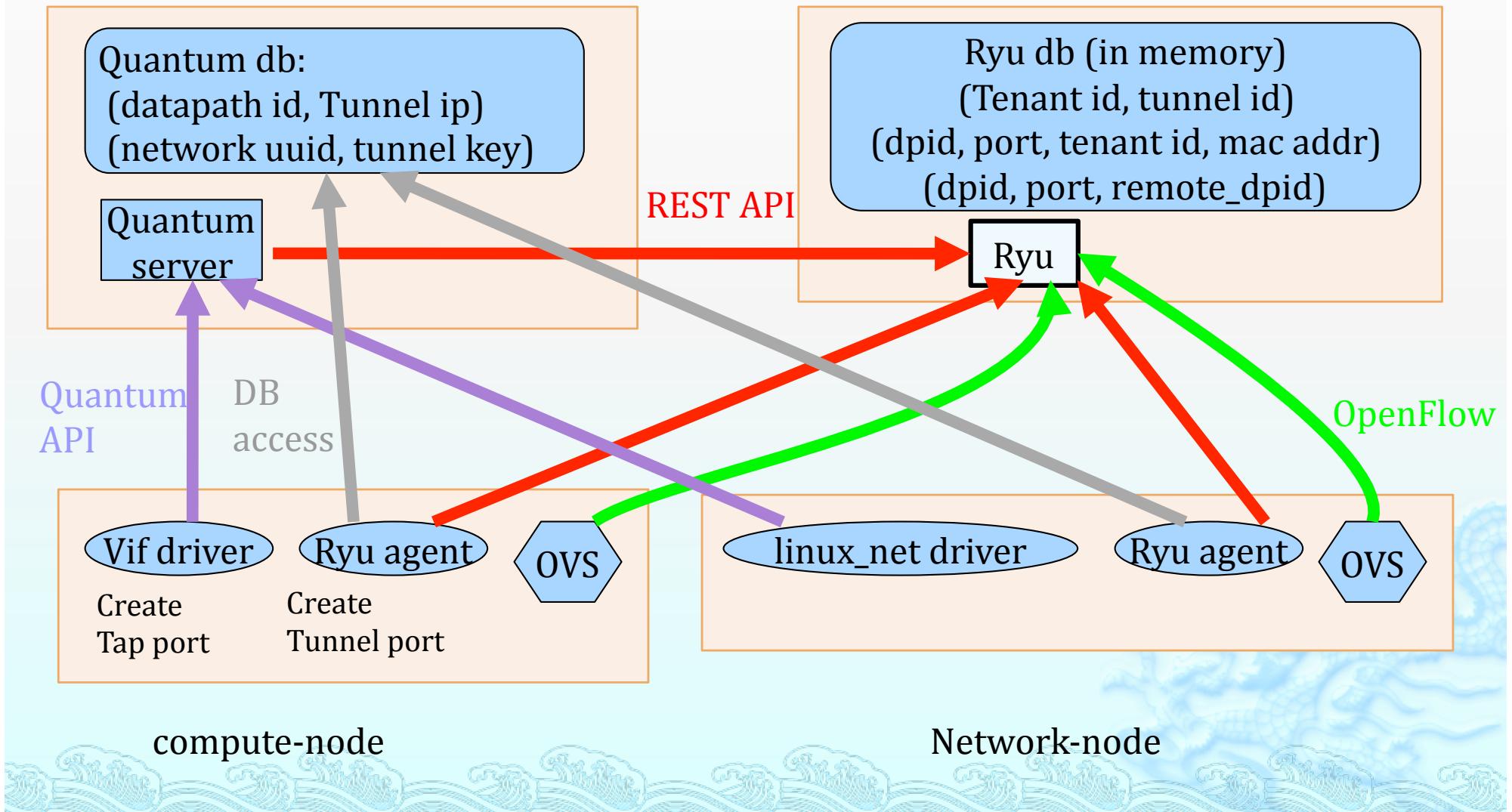
OpenStack

- ❖ Nova: cloud management system
 - ❖ Nova compute node
 - ❖ Physical machine that runs guest VM instances
 - ❖ Nova network node
 - ❖ Physical machine that runs networks gateway to the outside network
- ❖ Quantum: network management system
 - ❖ Quantum server
 - ❖ Manages network configuration
 - ❖ Nova requests quantum-server for network configuration
 - ❖ Quantum agent
 - ❖ It runs on nova compute/network node
 - ❖ Quantum plugin
 - ❖ Plugin for each network technology
 - ❖ Ryu plugin

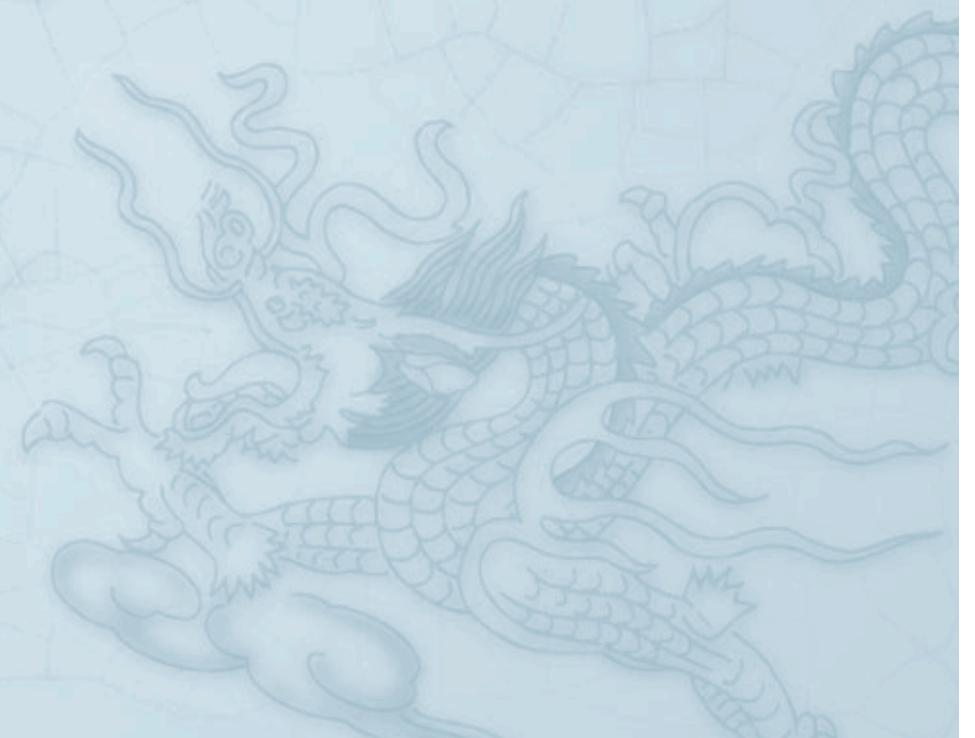
How Ryu works with OpenStack

Quantum-node: somewhere where compute/network can communicate.
Typically on network-node

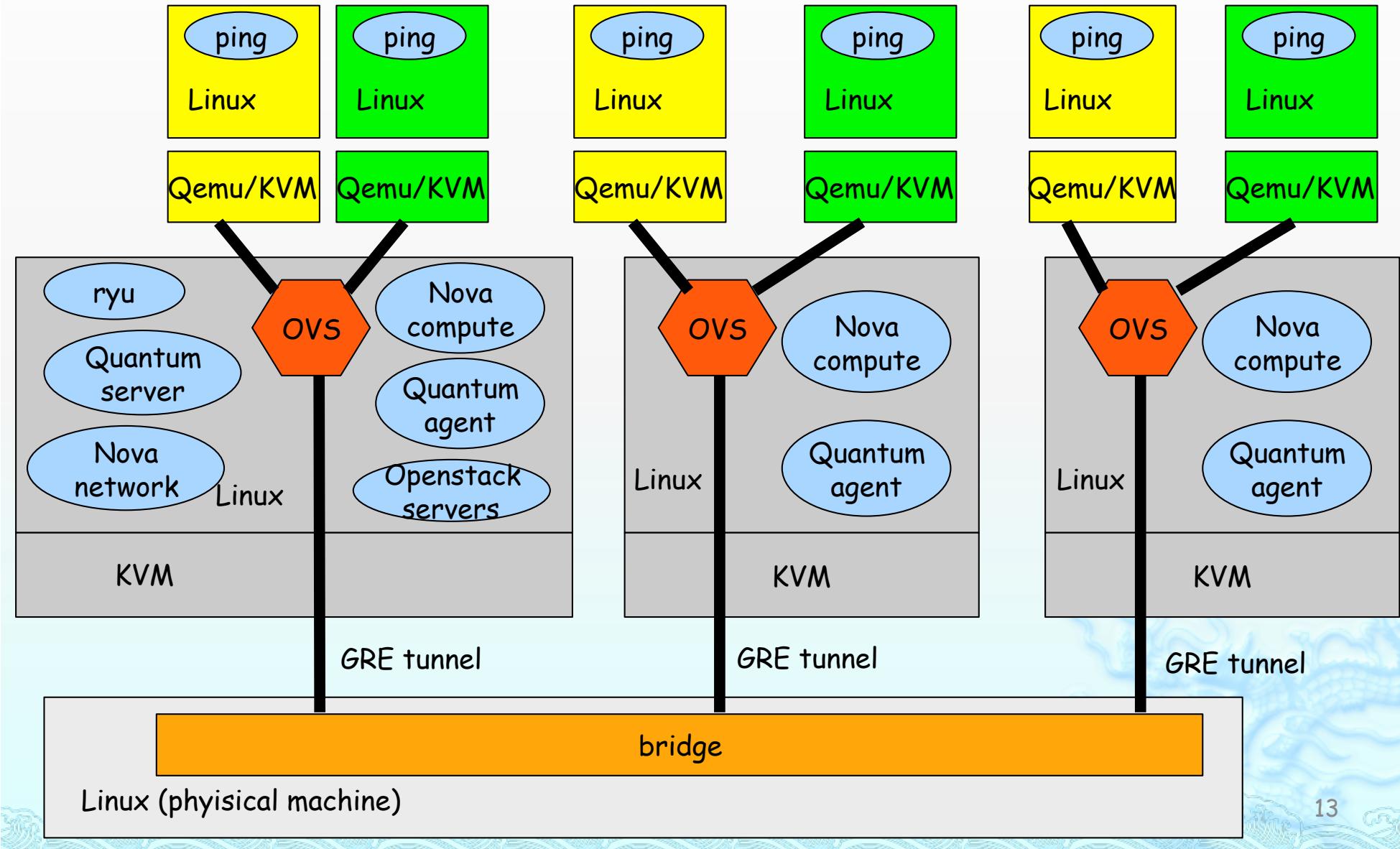
Ryu-node: somewhere where compute/network/quantum can communicate
Typically on network-node



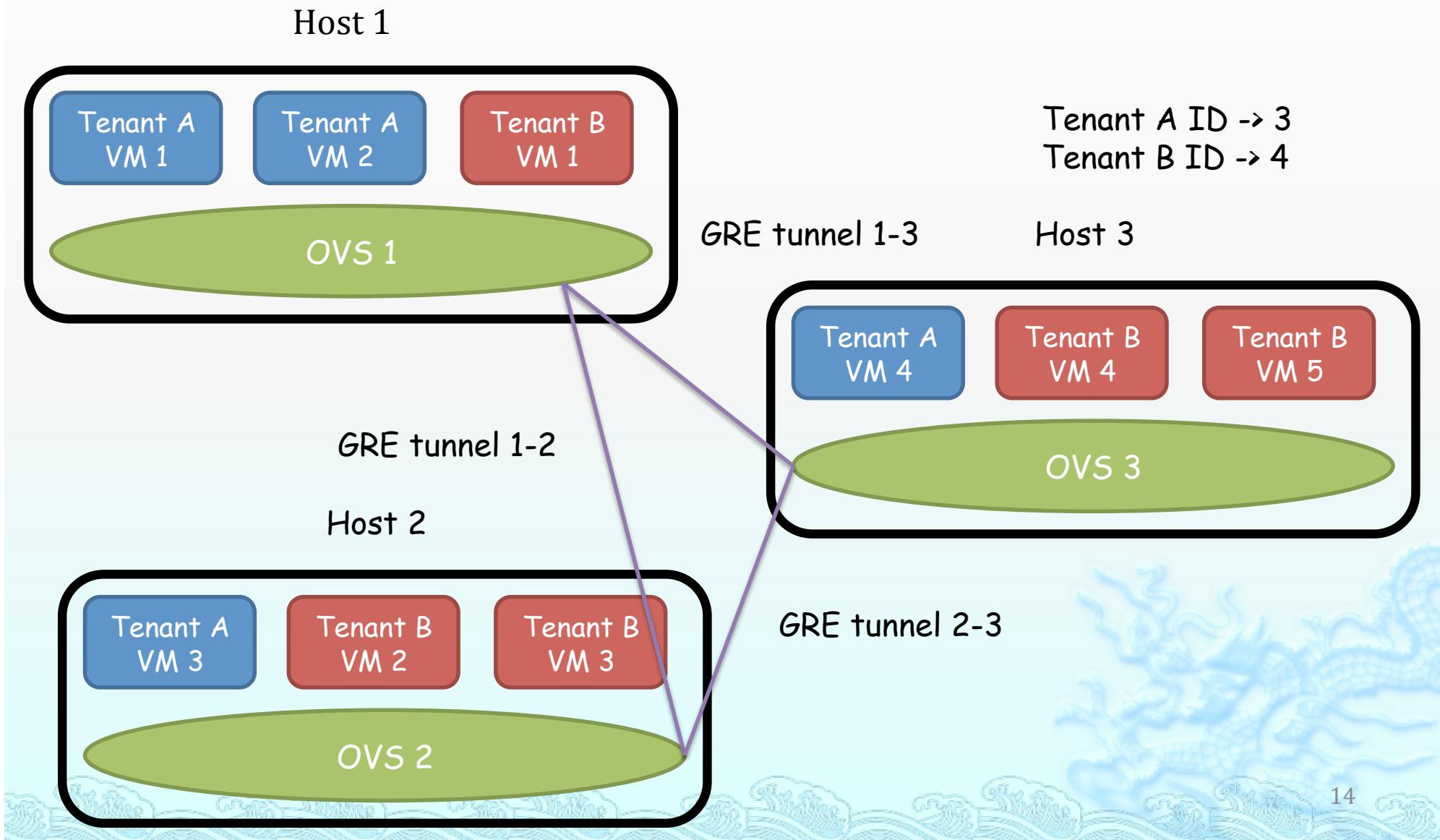
Demo



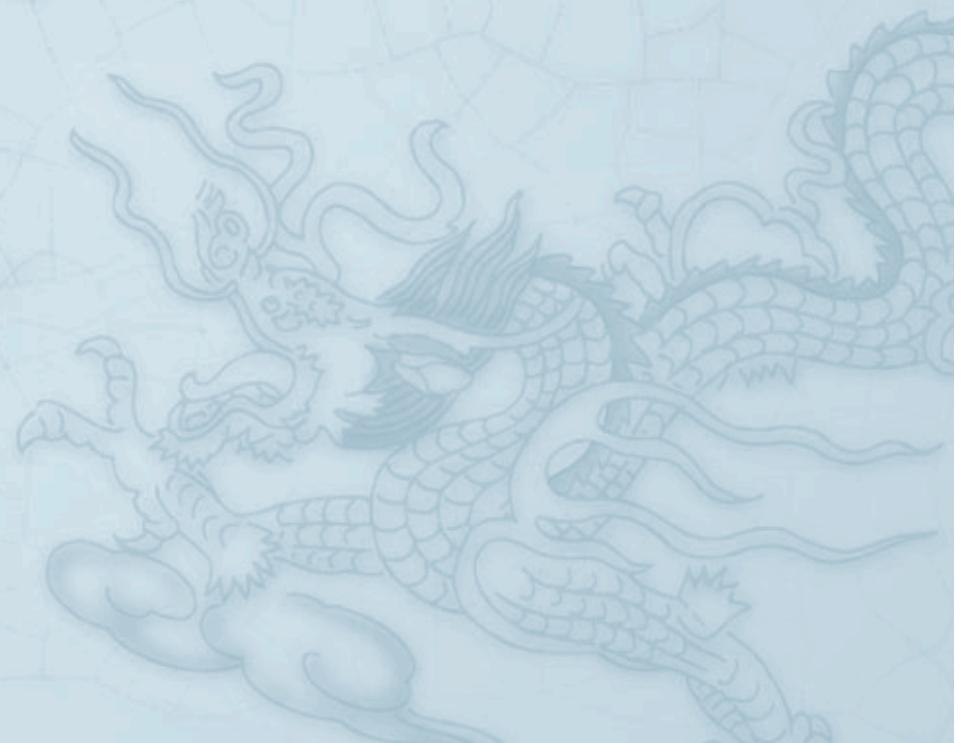
Ryu demo (GRE tunneling)



Ryu demo (GRE tunneling)



Summary



Future items

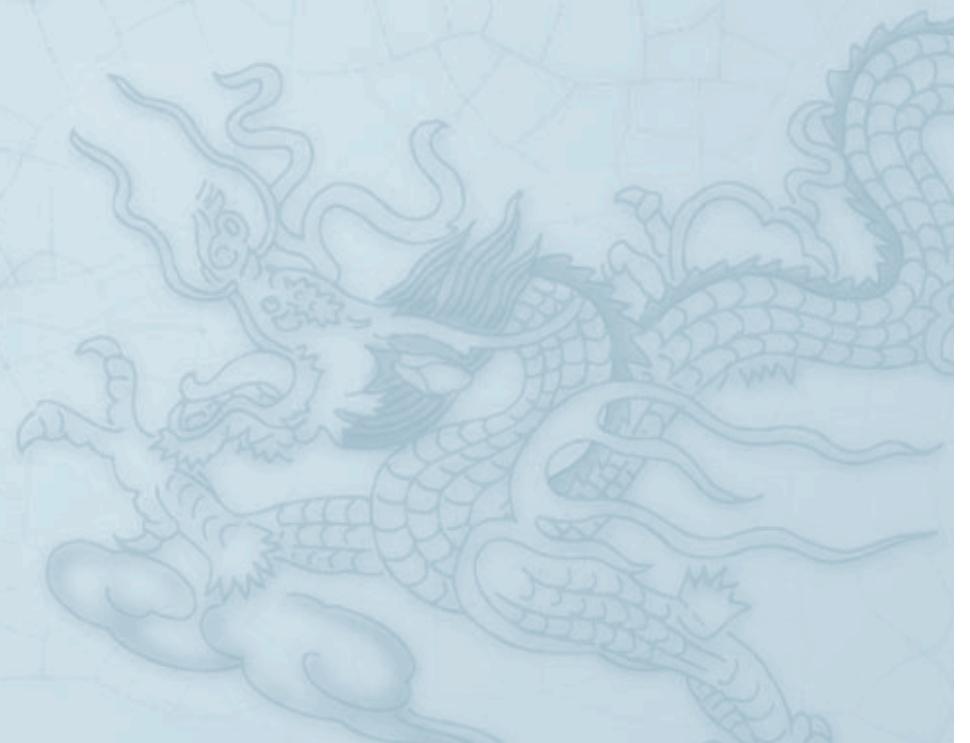
- ❖ Integration with Quantum IPAM and L3 API
- ❖ Firewall
- ❖ Virtual network to physical network, and vice versa
 - ❖ Convert among GRE key, VLAN tag, ...
- ❖ Distributed controllers
 - ❖ No single point of failure
 - ❖ Datacenter-wide scalability

Summary

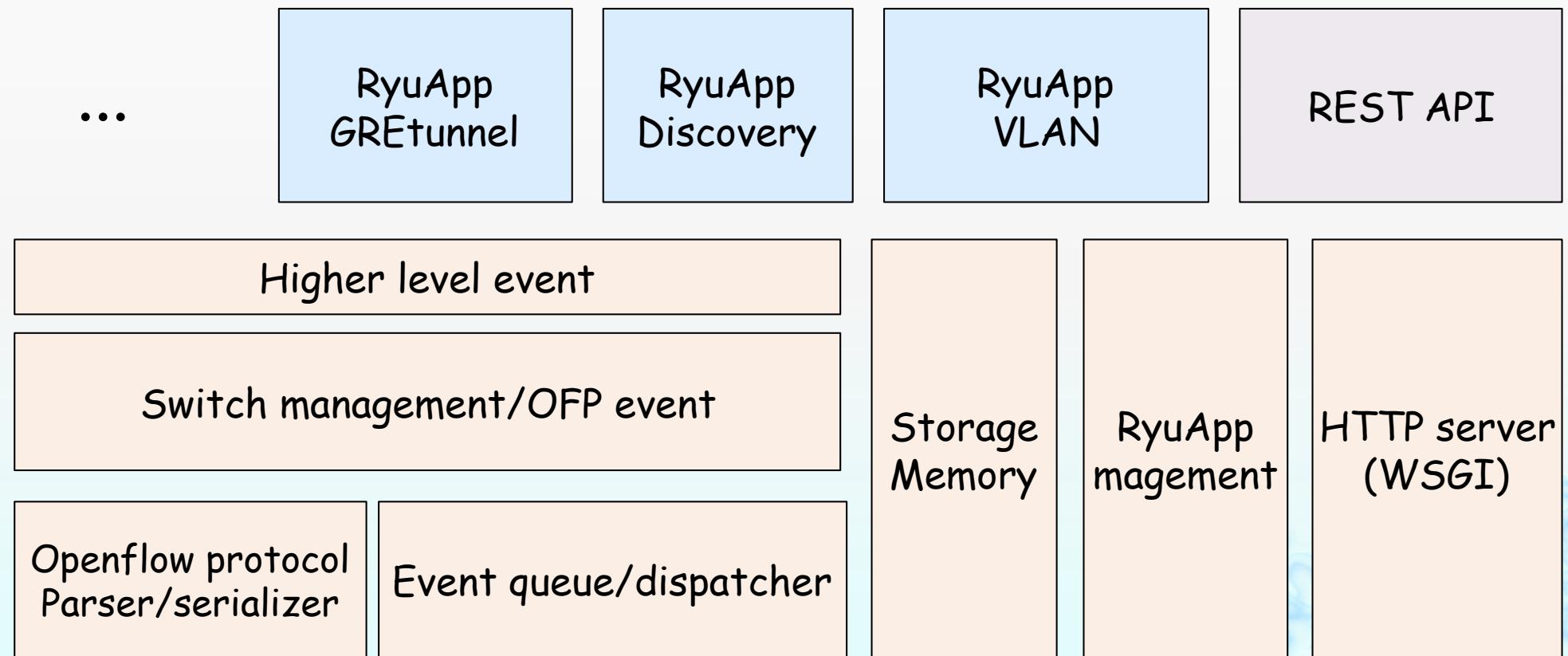
- ❖ Ryu is an open-sourced network operating system licensed under Apache License v2.
 - ❖ Site: <http://www.osrg.net/ryu/>
 - ❖ ML: ryu-devel@lists.sourceforge.net
- ❖ Set up Ryu environment with VM images
 - ❖ <https://github.com/osrg/ryu/wiki/Ryu-OpenStack-environment-VM-image-file-HOWTO>

Thank you! Any questions?

Appendix



Block diagram of Ryu

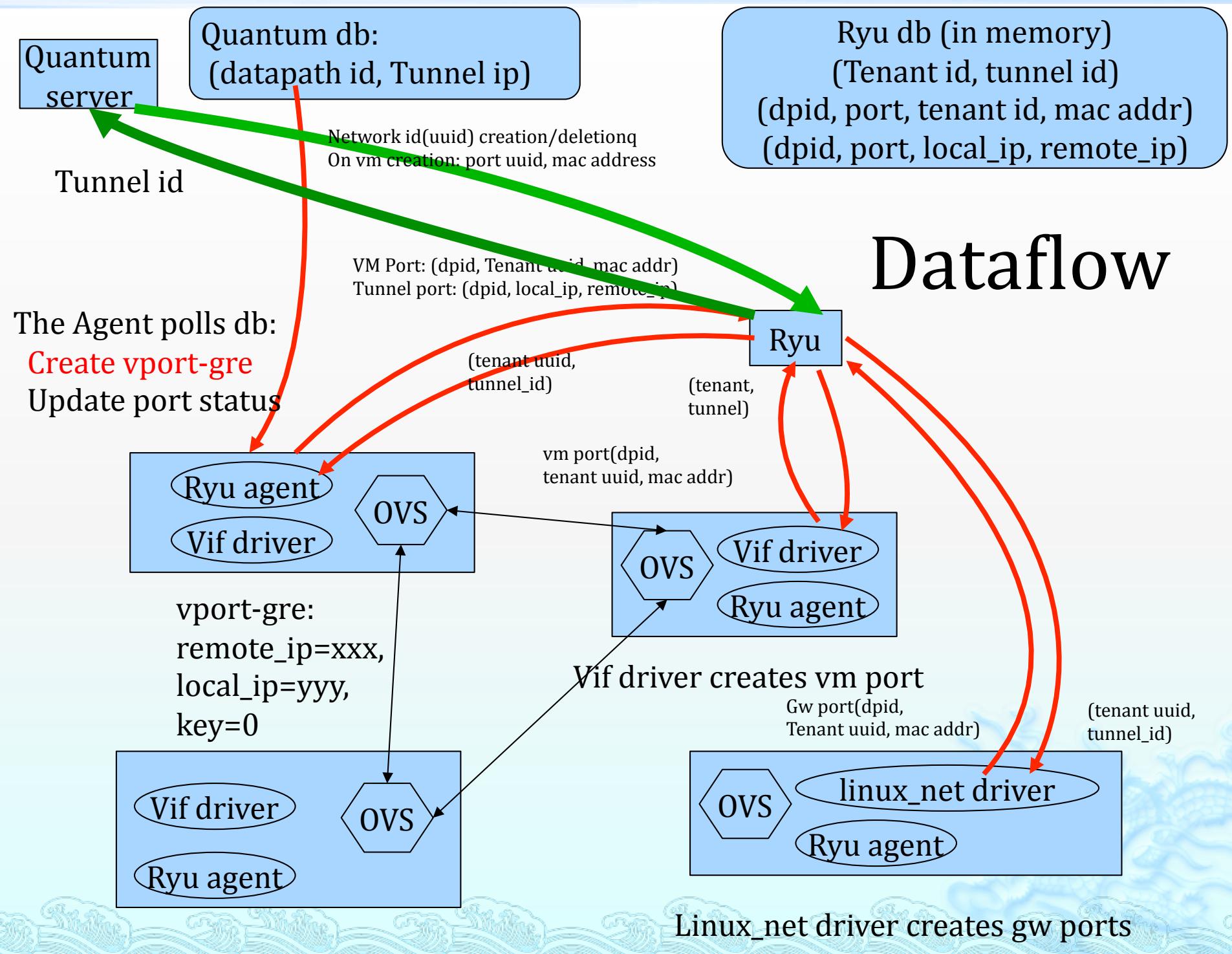


OpenStack basics

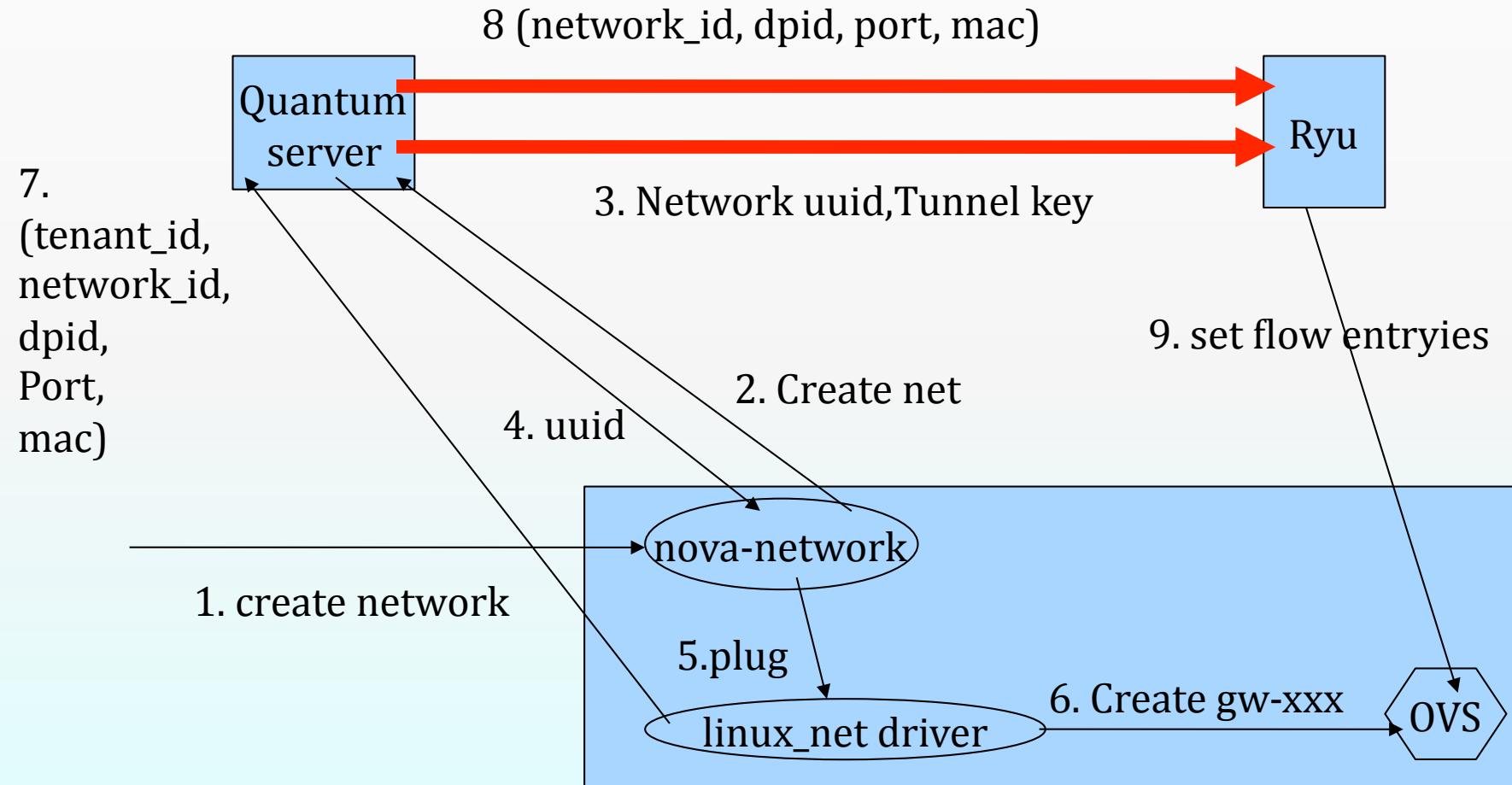
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 - ❖ Ryu plugin

GRE tunneling with openstack

- Network Tenant creation
 - GRE key assignment
 - Gateway creation
- Guest VM instance creation
 - Port creation
 - tenant \leftrightarrow key \leftrightarrow port relationship
 - Setting flow to the VM port
- Tunnel port management
 - Tunnel port creation/deletion
 - Track physical compute node
 - Setting flow to the tunnel port

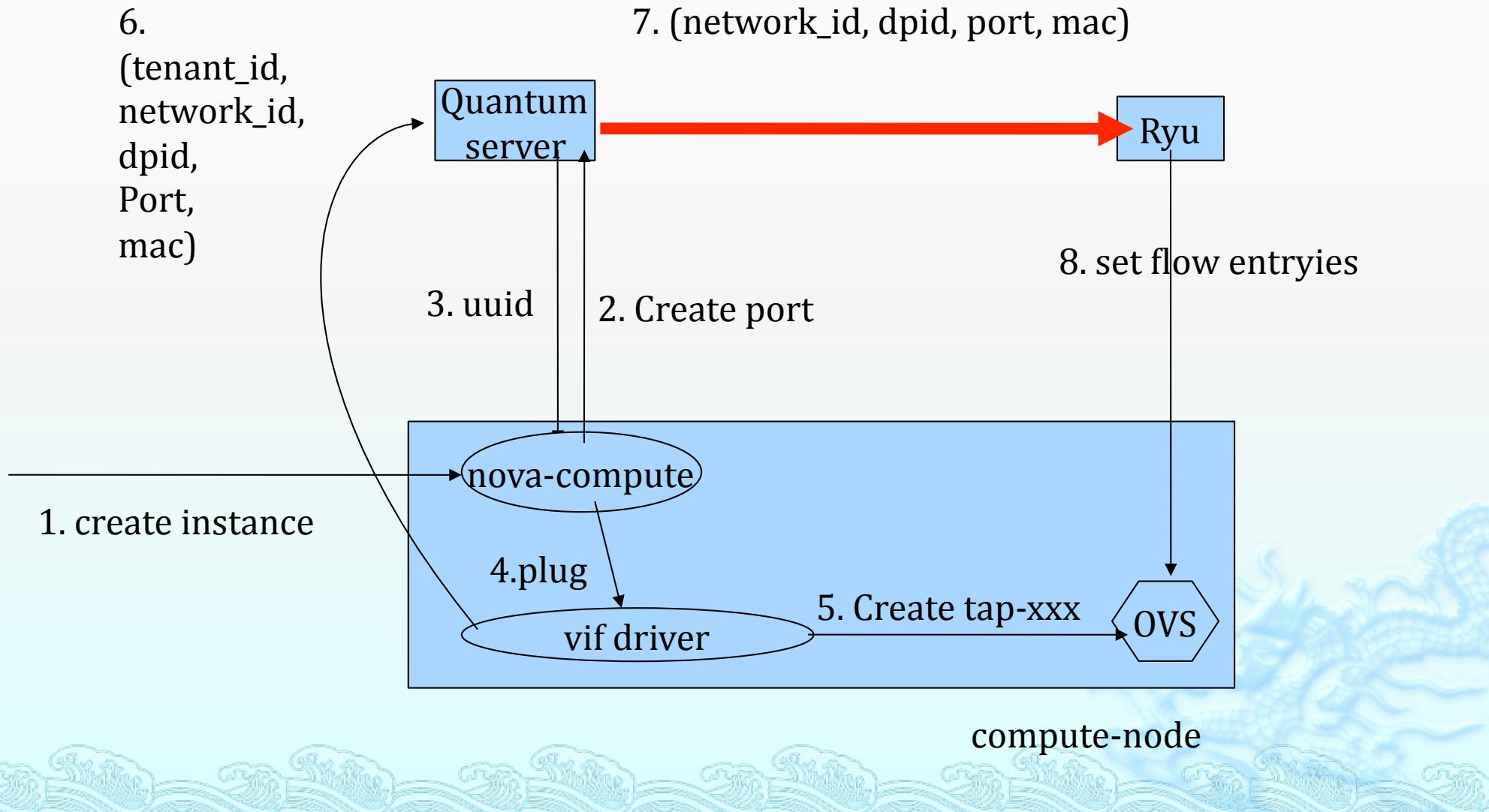


Network Creation

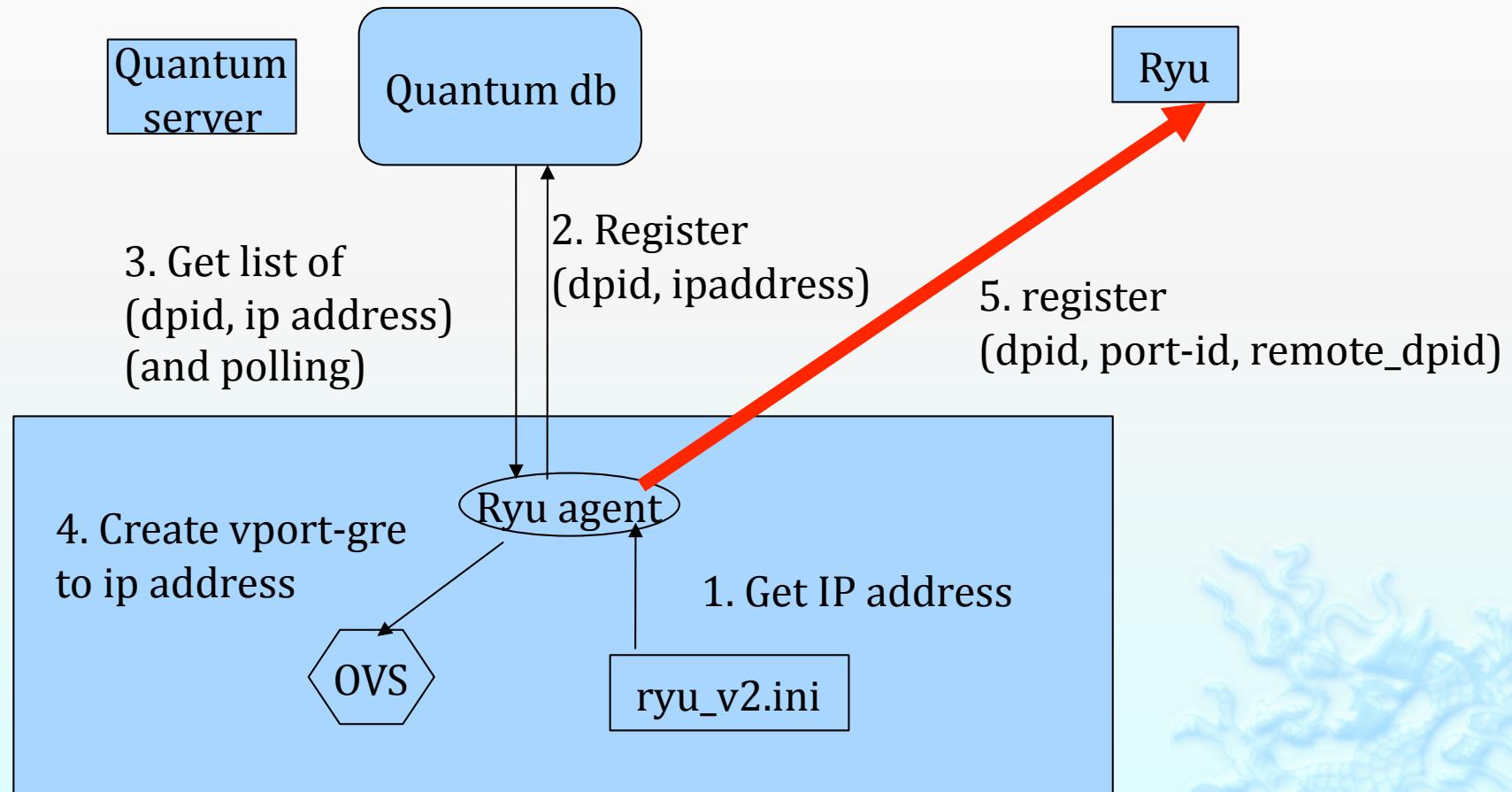


Network-node

Instance Creation



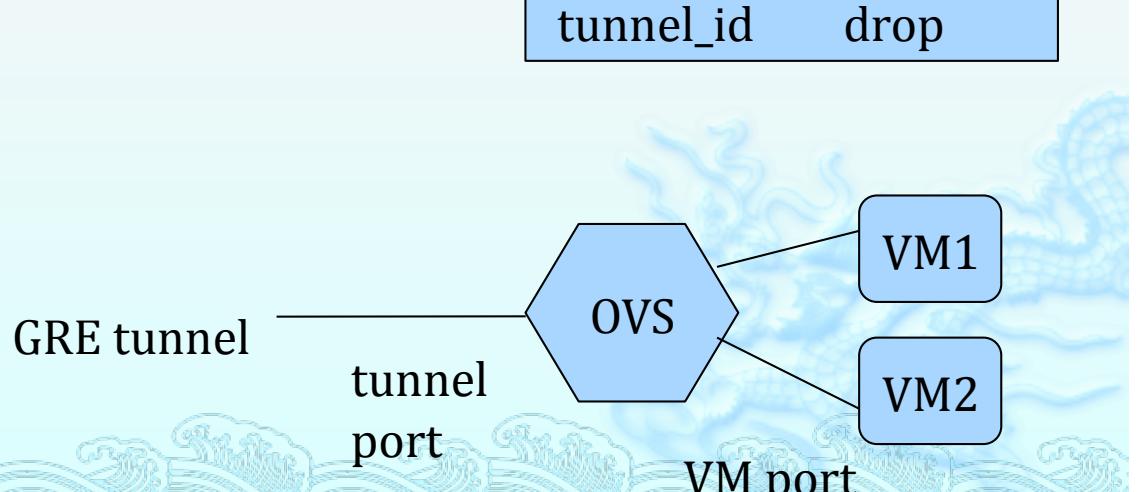
Node boot up



Compute/Network-node

Flow Table Usage

	Src table Table 0		Tunnel out Table 1		Local out Table 2	
In port	match	action	match	action	match	action
VM port	in_port	set_tunnel src mac	tunnel_id	output(tunnel) dst mac	goto table 2	
	in_port	drop	tunnel_id	goto table 2		tunnel_id output(vm) dst mac
Tunnel port	in_port	goto table 2			tunnel_id	drop
	tunnel_id					



The diagram illustrates the flow of traffic through an Open vSwitch (OVS) bridge. The OVS bridge is represented by a hexagon and has four ports: two labeled "VM port" (one connected to VM1 and one to VM2) and two labeled "tunnel port". One tunnel port is connected to an external network via a "GRE tunnel", while the other is directly connected to the VM port. The flow table entries show how traffic is processed at each port based on its source and destination MAC addresses and the presence of a tunnel ID.