## CS446: Machine Learning

Fall 2014

Handed In: Hand in date

## Problem Set Problem set number

My name

## 1. SVM

- (a) 1.  $\mathbf{w} = [-1, 0]^T$  $\theta = 0$ 
  - 2.  $\mathbf{w} = [-0.5, 0.25]^T$  $\theta = 0$
  - 3. I found the two closest positive/negative points, [(-1.2, 1.6), +], [(2, 0), -], and found the slope between them,  $\frac{1.6}{-3.2} = -\frac{1}{2}$ , and the midpoint, (0.4, 0.8), so the line with the farthest distance between the two points (the support vectors), has a slope of 2 with a point (0.4, 0.8), giving the line y = 2x, which gives  $w = [-2, 1]^T$ ,  $\theta = 0$ .

Then, I just minimized w by halving it repeatedly, until I got w = [-0.5, 0.25]. This w gave  $y(w^Tx + \theta) = 1$  for both support vectors, so I know this is the smallest value of w I can get.

- (b) 1.  $I = \{1, 6\}$ 
  - $2. \ \alpha = \left\{ \frac{5}{32}, \frac{5}{32} \right\}$
  - 3. Objective function value =  $\frac{5}{32}$ .
- (c) FINISH ME LATER. C represents how much the SVM should avoid misclassifications. In general, C controls the relative importance of maximizing the margin. For  $C = \infty$ , we obtain our original hyperplane that we found in (a)-2. For C = 1, we get a larger margin, with a higher chance of misclassification. The support vectors for C = 1 can now be inside the margins. For C = 0 has an even wider margin, with even larger misclassification. (FINISH ME LATER)

## 2. Kernels

- (a) 1. Initialize  $\alpha$  to  $\vec{0}$  of length n, where n is the number of examples.
- 3. Answer to problem 3