

Problem Set 5

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1. SVM

- (a)
1. $\mathbf{w} = [-1, 0]^T$
 $\theta = 0$
 2. $\mathbf{w} = [-0.5, 0.25]^T$
 $\theta = 0$
 3. I found the two closest positive/negative points, $[(-1.2, 1.6), +], [(2, 0), -]$, and found the slope between them, $\frac{1.6}{-3.2} = -\frac{1}{2}$, and the midpoint, $(0.4, 0.8)$, so the line with the farthest distance between the two points (the support vectors), has a slope of 2 with a point $(0.4, 0.8)$, giving the line $y = 2x$, which gives $w = [-2, 1]^T, \theta = 0$.

Then, I just minimized w by halving it repeatedly, until I got $w = [-0.5, 0.25]$. This w gave $y(w^T x + \theta) = 1$ for both support vectors, so I know this is the smallest value of w I can get.

- (b)
1. $I = \{1, 6\}$
 2. $\alpha = \{\frac{5}{32}, \frac{5}{32}\}$
 3. Objective function value = $\frac{5}{32}$.
- (c) FINISH ME LATER. C represents how much the SVM should avoid misclassifications. In general, C controls the relative importance of maximizing the margin. For $C = \infty$, we obtain our original hyperplane that we found in (a)-2. For $C = 1$, we get a larger margin, with a higher chance of misclassification. The support vectors for $C = 1$ can now be inside the margins. For $C = 0$ has an even wider margin, with even larger misclassification. (FINISH ME LATER)

2. Kernels

(a)

1. Initialize α to $\vec{0}$ of length n , where n is the number of examples.
2. Initialize θ to 0.
3. While still making mistakes (terminate after long string of successes):
4. For each training example (x, y) :
5. if $y[(\sum_{i=1}^n \alpha_i y_i \langle x_i, x \rangle) + \theta] < 0$: ($\langle a, b \rangle$ representing the inner product)
6. $\alpha_i \leftarrow \alpha_i + 1$ (where i is the index of the current example (x, y))
7. $\theta \leftarrow \theta + y$

(b)

$$K(x, z) = \alpha K_1(x, z) + \beta K_2(x, z)$$

Since K_1 and K_2 are both valid kernel functions, they can be represented as the dot product of two feature maps, ϕ_1 and ϕ_2 such that

$$K(x, z) = \alpha \langle \phi_1(x), \phi_1(z) \rangle + \beta \langle \phi_2(x), \phi_2(z) \rangle$$

And also such that

$$\phi_1(x) = [\phi_1(x)_1, \phi_1(x)_2, \dots, \phi_1(x)_M]$$

$$\phi_2(x) = [\phi_2(x)_1, \phi_2(x)_2, \dots, \phi_2(x)_N]$$

Where M and N the size of the vectors $\phi_1(x)$ and $\phi_2(x)$ respectively. Then, we can represent $K(x, z)$ by using the definition of ϕ_1 and ϕ_2 and expand out the inner products

$$K(x, z) = \alpha \sum_{i=1}^M \phi_1(x)_i \phi_1(z)_i + \beta \sum_{j=1}^N \phi_2(x)_j \phi_2(z)_j$$

Then we put α and β inside the summations as follows

$$K(x, z) = \sum_{i=1}^M (\sqrt{\alpha} \phi_1(x)_i) (\sqrt{\alpha} \phi_1(z)_i) + \sum_{j=1}^N (\sqrt{\beta} \phi_2(x)_j) (\sqrt{\beta} \phi_2(z)_j)$$

Suppose we had a feature map like :

$$\phi(x) = [\sqrt{\alpha} \phi_1(x)_1, \sqrt{\alpha} \phi_1(x)_2, \dots, \sqrt{\alpha} \phi_1(x)_M, \sqrt{\beta} \phi_2(x)_1, \dots, \sqrt{\beta} \phi_2(x)_N]$$

of dimension $N + M$.

Then, $\langle \phi(x), \phi(z) \rangle = \alpha \phi_1(x)_1 \phi_1(z)_1 + \alpha \phi_1(x)_2 \phi_1(z)_2 + \dots + \alpha \phi_1(x)_M \phi_1(z)_M + \beta \phi_2(x)_1 \phi_2(z)_1 + \dots + \beta \phi_2(x)_N \phi_2(z)_N$

Or

$$\langle \phi(x), \phi(z) \rangle = \sum_{i=1}^M (\sqrt{\alpha} \phi_1(x)_i) (\sqrt{\alpha} \phi_1(z)_i) + \sum_{j=1}^N (\sqrt{\beta} \phi_2(x)_j) (\sqrt{\beta} \phi_2(z)_j)$$

$$\langle \phi(x), \phi(z) \rangle = K(x, z)$$

Because $K(x, z)$ is an inner product of our new feature map, it is a valid kernel for all valid kernels K_1 and K_2 and all positive α and β .

(c) Before proving that $K(x, z)$ is a valid kernel, I'll prove one more property of kernels.

Note: I'm going to reuse K , x and z for this proof, they're not necessarily the same K , x and z we were given in the problem, sorry for the slight abuse of notation!

1. $K(x, z) = K_1(x, z)K_2(x, z)$, for all valid kernels K_1 and K_2

$$\begin{aligned}
 K(x, z) &= (\langle \phi_1(x), \phi_1(z) \rangle) * (\langle \phi_2(x), \phi_2(z) \rangle) \\
 K(x, z) &= \left(\sum_{i=1}^M \phi_1(x)_i \phi_1(z)_i \right) \left(\sum_{j=1}^N \phi_2(x)_j \phi_2(z)_j \right) \\
 K(x, z) &= \sum_{i=1}^M \sum_{j=1}^N \phi_1(x)_i \phi_1(z)_i \phi_2(x)_j \phi_2(z)_j
 \end{aligned}$$

Let $\phi(x)_{ij} = \phi_1(x)_i * \phi_2(x)_j$ and $\phi(z)_{ij} = \phi_1(z)_i * \phi_2(z)_j$. Then:

$$K(x, z) = \sum_{i=1}^M \sum_{j=1}^N \phi(x)_{ij} \phi(z)_{ij}$$

$$K(x, z) = \langle \phi(x), \phi(z) \rangle$$

Where the dimension of ϕ is $M * N$.

Because K is the inner product of the feature map of x and z , it's a valid kernel.

Now that we have that, we can continue with the original proof.

First of all, $K_1(x, z) = x^T z$ is clearly a valid kernel, where the feature map $\phi_1(x)$ is just the identity feature map, so that $K_1 = \langle \phi_1(x), \phi_1(z) \rangle$.

Next, because of my proof right above, $(x^T z)(x^T z) = (x^T z)^2$ is a valid kernel too, since it's just the product of two valid kernels. By the same logic, $(x^T z)(x^T z)^2 = (x^T z)^3$ is also a valid kernel.

Then, by the proof from part (b), we know that the linear combination (with positive coefficients) of valid kernels is a valid kernel as well.

So $1(x^T z)^3 + 400(x^T z)^2$ is valid, and then $1(x^T z)^3 + 400(x^T z)^2 + 100x^T z$ is a valid kernel as well. ■

3. Answer to problem 3