CS446: Machine Learning

Fall 2014

Problem Set 5

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1. SVM

- (a) 1. $\mathbf{w} = [-1, 0]^T$ $\theta = 0$
 - 2. $\mathbf{w} = [-0.5, 0.25]^T$ $\theta = 0$
 - 3. I found the two closest positive/negative points, [(-1.2, 1.6), +], [(2, 0), -],and found the slope between them, $\frac{1.6}{-3.2} = -\frac{1}{2}$, and the midpoint, (0.4, 0.8), so the line with the farthest distance between the two points (the support vectors), has a slope of 2 with a point (0.4, 0.8), giving the line y = 2x, which gives $w = [-2, 1]^T, \theta = 0.$

Then, I just minimized w by halving it repeatedly, until I got w = [-0.5, 0.25]. This w gave $y(w^Tx + \theta) = 1$ for both support vectors, so I know this is the smallest value of w I can get.

- 1. $I = \{1, 6\}$
 - 2. $\alpha = \left\{ \frac{5}{32}, \frac{5}{32} \right\}$
 - 3. Objective function value = $\frac{5}{32}$.
- (c) C represents how much the SVM should avoid misclassifications. In general, C controls the relative importance of maximizing the margin. For $C=\infty$, we obtain our original hyperplane that we found in (a)-2. For C=1, we get a larger margin, with a higher chance of misclassification. The support vectors for C=1 can now be inside the margins. For C=0 has an even wider margin, with even larger misclassification.

2. Kernels

- 1. Initialize α to $\vec{0}$ of length n, where n is the number of examples.
- 2. Initialize θ to 0.
- 3. While still making mistakes (terminate after long string of successes):
- For each training example (x, y): 4.
- if $y[(\sum_{i=1}^{n} \alpha_i y_i \langle x_i, x \rangle) + \theta] < 0$: $(\langle a, b \rangle)$ representing the inner product $\alpha_i \leftarrow \alpha_i + 1$ (where i is the index of the current example (x, y)) 5.
- 6.
- 7.

$$K(x,z) = \alpha K_1(x,z) + \beta K_2(x,z)$$

Since K_1 and K_2 are both valid kernel functions, they can be represented as the dot product of two feature maps, ϕ_1 and ϕ_2 such that

$$K(x,z) = \alpha \langle \phi_1(x), \phi_1(z) \rangle + \beta \langle \phi_2(x), \phi_2(z) \rangle$$

And also such that

$$\phi_1(x) = [\phi_1(x)_1, \phi_1(x)_2, \dots, \phi_1(x)_M]$$

$$\phi_2(x) = [\phi_2(x)_1, \phi_2(x)_2, \dots, \phi_2(x)_N]$$

Where M and N the size of the vectors $\phi_1(x)$ and $\phi_2(x)$ respectively. Then, we can represent K(x,z) by using the definition of ϕ_1 and ϕ_2 and expand out the inner products

$$K(x,z) = \alpha \sum_{i=1}^{M} \phi_1(x)_i \phi_1(z)_i + \beta \sum_{j=1}^{N} \phi_2(x)_j \phi_2(z)_j$$

Then we put α and β inside the summations as follows

$$K(x,z) = \sum_{i=1}^{M} (\sqrt{\alpha}\phi_{1}(x)_{i})(\sqrt{\alpha}\phi_{1}(z)_{i}) + \sum_{j=1}^{N} (\sqrt{\beta}\phi_{2}(x)_{j})(\sqrt{\beta}\phi_{2}(z)_{j})$$

Suppose we had a feature map like:

$$\phi(x) = \left[\sqrt{\alpha}\phi_1(x)_1, \sqrt{\alpha}\phi_1(x)_2, \dots, \sqrt{\alpha}\phi_1(x)_M, \sqrt{\beta}\phi_2(x)_1, \dots, \sqrt{\beta}\phi_2(x)_N\right]$$

of dimension N+M.

Then, $\langle \phi(x), \phi(z) \rangle = \alpha \phi_1(x)_1 \phi_1(z)_1 + \alpha \phi_1(x)_2 \phi_1(z)_2 + \dots + \alpha \phi_1(x)_M \phi_1(z)_M + \beta \phi_2(x)_1 \phi_2(z)_1 + \dots + \beta \phi_2(x)_N \phi_2(z)_N$ Or

$$\langle \phi(x), \phi(z) \rangle = \sum_{i=1}^{M} (\sqrt{\alpha}\phi_1(x)_i)(\sqrt{\alpha}\phi_1(z)_i) + \sum_{j=1}^{N} (\sqrt{\beta}\phi_2(x)_j)(\sqrt{\beta}\phi_2(z)_j)$$

$$\langle \phi(x), \phi(z) \rangle = K(x, z)$$

Because K(x, z) is an inner product of our new feature map, it is a valid kernel for all valid kernels K_1 and K_2 and all positive α and β .

(c) Before proving that K(x, z) is a valid kernel, I'll prove one more property of kernels.

Note: I'm going to reuse K, x and z for this proof, they're not necessarily the same K, x and z we were given in the problem, sorry for the slight abuse of notation!

1. $K(x,z) = K_1(x,z)K_2(x,z)$, for all valid kernels K_1 and K_2

$$K(x,z) = (\langle \phi_1(x), \phi_1(z) \rangle) * (\langle \phi_2(x), \phi_2(z) \rangle)$$

$$K(x,z) = (\sum_{i=1}^{M} \phi_1(x)_i \phi_1(z)_i) (\sum_{j=1}^{N} \phi_2(x)_j \phi_2(z)_j)$$

$$K(x,z) = \sum_{i=1}^{M} \sum_{j=1}^{N} \phi_1(x)_i \phi_1(z)_i \phi_2(x)_j \phi_2(z)_j$$

Let $\phi(x)_{ij} = \phi_1(x)_i * \phi_2(x)_j$ and $\phi(z)_{ij} = \phi_1(z)_i * \phi_2(z)_j$. Then:

$$K(x,z) = \sum_{i=1}^{M} \sum_{j=1}^{N} \phi(x)_{ij} \phi(z)_{ij}$$

$$K(x,z) = \langle \phi(x), \phi(z) \rangle$$

Where the dimension of ϕ is M * N.

Because K is the inner product of the feature map of x and z, it's a valid kernel.

Now that we have that, we can continue with the original proof.

First of all, $K_1(x, z) = x^T z$ is clearly a valid kernel, where the feature map $\phi_1(x)$ is just the identity feature map, so that $K_1 = \langle \phi_1(x), \phi_1(z) \rangle$.

Next, because of my proof right above, $(x^Tz)(x^Tz) = (x^Tz)^2$ is a valid kernel too, since it's just the product of two valid kernels. By the same logic, $(x^Tz)(x^Tz)^2 = (x^Tz)^3$ is also a valid kernel.

Then, by the proof from part (b), we know that the linear combination (with positive coefficients) of valid kernels is a valid kernel as well. So $1(x^Tz)^3 + 400(x^Tz)^2$ is valid, and then $1(x^Tz)^3 + 400(x^Tz)^2 + 100x^Tz$ is a valid kernel as well.

3. Boosting

(c) For t=0 mistakes were made on the 9^{th} and 10^{th} examples, giving $\epsilon_0=0.2$. Next, $\alpha_0=\frac{1}{2}log_2(\frac{1-\epsilon_0}{\epsilon_0})=\frac{1}{2}log_2(4)=1$

$$D_1 = \frac{D_0(i)}{z_t} * 2^{-\alpha_0} \text{ if } y_i = h_0(x_i)$$

$$D_1 = \frac{D_0(i)}{z_t} * 2^{\alpha_0} \text{ if } y_i \neq h_0(x_i)$$

So then, for the first 8 examples, $D_1 = \frac{\frac{1}{10}}{z_t} * 2^{-1}$, and for the last 2, $D_1 = \frac{\frac{1}{10}}{z_t} * 2^1$. This means $\frac{8}{20z_t} + \frac{2}{5z_t} = 1$, making $z_t = \frac{4}{5}$.

All together, for the first 8 examples, $D_1 = \frac{1}{16}$, and for the last two, $D_1 = \frac{1}{4}$.

		Hypothesis 1				Hypothesis 2			
i	Label	D_0	$x_1 \equiv$	$x_2 \equiv$	$h_1 \equiv$	D_1	$x_1 \equiv$	$x_2 \equiv$	$h_2 \equiv$
			[x > 5]	[y > 6]	$[x_1]$		[x > 3]	[y > 8]	$[x_2]$
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)	(10)
1	_	1/10	_	+	_	1/16	_	+	+
2	_	1/10	_	_	_	1/16	+	_	_
3	+	1/10	+	+	+	1/16	+		_
4	_	1/10	_	_	_	1/16	+	_	_
5	_	1/10	_	+	_	1/16	_	+	+
6	+	1/10	+	+	+	1/16	+	_	_
7	+	1/10	+	+	+	1/16	+	+	+
8	_	1/10	_	_	_	1/16	+	_	_
9	+	1/10		+	_	1/4	+	+	+
10	_	1/10	+	+	+	$^{1}/_{4}$	+	_	_

Table 1: Table for Boosting results

- (d) Mistakes were made on examples 1, 3, 5, and 6, giving $\epsilon_1 = \frac{4}{16} = \frac{1}{4}$. So then $\alpha_1 = \frac{1}{2}log_2(\frac{1-0.25}{0.25}) \approx 0.79248$. This makes the final H(x) = sgn[1(x > 5) + 0.79248(y > 8)].
- (e) The ϵ_0 be the original error over the distribution D_t . It's just the sum of all $D_t(i)$ over all indeces where there was a misclassification.

 $\epsilon_0 = \sum_{i \in I} D_t(i)$, where I is the set of all indices where there was a misclassification.

Then, let ϵ_1 be the new error of the previous hypothesis at time t over the new distribution D_{t+1} . Because we have the same hypothesis, we'll be iterating over the same indices as before. So:

$$\epsilon_1 = \sum_{i \in I} D_{t+1}(i)$$

Going by the update formula, keeping in mind these examples are all misclassifications, such that the signs are all the same:

$$\begin{split} \epsilon_1 &= \sum_{i \in I} \frac{D_t(i)}{z_t} * e^{\frac{1}{2}ln(\frac{1-\epsilon_0}{\epsilon_0})} \\ \epsilon_1 &= \sum_{i \in I} \frac{D_t(i)}{z_t} (\frac{1-\epsilon_0}{\epsilon_0})^{\frac{1}{2}} \\ \epsilon_1 &= \frac{\sum_{i \in I} D_t(i)}{z_t} (\frac{1-\epsilon_0}{\epsilon_0})^{\frac{1}{2}} \\ \epsilon_1 &= \frac{\epsilon_0}{z_t} (\frac{1-\epsilon_0}{\epsilon_0})^{\frac{1}{2}} \end{split}$$

$$\epsilon_1 = \frac{\epsilon_0}{2[\epsilon_0(1-\epsilon_0)]^{\frac{1}{2}}} (\frac{1-\epsilon_0}{\epsilon_0})^{\frac{1}{2}}$$

$$\epsilon_1 = \frac{\epsilon_0}{2*\sqrt{(\epsilon_0)}\sqrt{(\epsilon_0)}}$$

$$\epsilon_1 = \frac{1}{2} \blacksquare$$

4. Probability

- (a) i. The expected number of children per family in town A is just 1 since they always stop having children after having their first one. In town B, the P(X=1) is the probability of having a boy on the first go, which is 0.5, and P(X=2) is the probability that they had a girl first, then a boy, which is 0.5*0.5. In general, $P(X=n) = 0.5^n$. So $E[X] = \sum_{i=1}^{\infty} i*0.5^i = 2$. So the expected number of children per family in town B is 2.
 - ii. Let X be the random variable denoting number of boys, and Y denoting number of girls.

The expected number of boys per family in town A is just 0.5, and the expected number of girls is 0.5 as well. This is because they only have 1 child, and it's an even shot at which gender it becomes. P(X = 1) = 0.5, P(X = 0) = 0.5, and likewise P(Y = 1) = 0.5, so the expected value for boys and girls are both 1 * 0.5 = 0.5.

In town B, P(X = 1) = 1, since they refuse to stop having children until a son comes. But since they stop right after, P(X > 1) = 0. This means E[X] = 1. For girls, P(Y = 1) = 0.5 * 0.5 since it means the first birth was a girl, and was immediately followed by a boy. Continuing, $P(Y = 2) = 0.5^3$, and so on.

So
$$E[Y] = 1 * 0.5^2 + 2 * 0.5^3 + \dots = \sum_{i=1}^{\infty} i * 0.5^{i+1} = 1.$$

Putting it all together, the ratio in town A is $\frac{0.5}{0.5} = 1$, and the ratio in town B is $\frac{1}{1} = 1$, maintaining the existing ratio in both towns.