

Brief description of classes

RoundRobin.java

RoundRobin.java implements the Scheduler interface and contains code for the implementation of the “Round-robin” scheduling algorithm.

PrioritySmallest.java

PrioritySmallest.java implements the Scheduler interface and contains code for the implementation of the “Smallest job first” scheduling algorithm.

PriorityHighest.java

PriorityHighest.java implements the Scheduler interface and contains code for the implementation of the “Largest job first” scheduling algorithm.

Lottery.java

Lottery.java implements the Scheduler interface and contains code for the implementation of the “Lottery” scheduling algorithm.