Alien invaders sprite sheet layout

Total width 32 x 8

Total height 24 x 8

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 2  Player | Ship, 4 | | | | | | Unused: 28 | | | | | | | | | | | | | | | | |
| 2  Boss | Boss-0, 4 | | Boss-1, 4 | | Boss-2, 4 | | | Boss-3,4 | | ShootingBoss-2HE,4 | | | ShootingBoss-1E,4 | | ShootingBoss-0E,4 | | ShootingBoss-3E,4 | | | Unused: 0 | |  | |
| 2  Explosion | explosion-1,2 | | | | | | explosion-2,2 | | | | | explosion-3,2 | | | | | | Unused: 26 | | | | | |
| 2  Bullets | Player bullet, 1 | | | | | | Boss bullet, 1 | | | | | Cannon shell, 1 | | | | | | Unused: 29 | | | | | |
| 1  Digits for score | 0, 1 | 1, 1 | | 2, 1 | | 3, 1 | | | 4,1 | | 5, 1 | | | 6, 1 | | 7, 1 | | | 8, 1 | | 9, 1 | | Unused: 22 |
| 15 | Unused: 32 | | | | | | | | | | | | | | | | | | | | | | |

Boss anim. sequence:

(regular, non-shooting), 4 unikke frames.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-1.png | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-2.png | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-1.png | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-0.png |  |
| 0 | 1 | 2 | 1 | 0 | 3 |

Still, eye (shooting)

|  |  |
| --- | --- |
| E: Eye | HE: Half Eye |
| Boss-4 |  |

Full sequence, eye opens and closes at the beginning and end.

Shoot seq er:

0,1,2(half eye),1(eye open),0,3,0,1,2(half eye),1(eye closed),0,3

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Boss-0 | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-1.png | Boss-5 | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-1.pngBoss-4 | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-0.pngBoss-4 | Boss-3Boss-4 |
| 0 | 1 | 2HE | 1E | 0E | 3E |
| Boss-0Boss-4 | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-1.pngBoss-4 | Boss-5 | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-1.png | C:\Users\ANSJ\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Boss-0.png | Boss-3 |
| 0E | 1E | 2HE | 1 | 0 | 3 |

Tilføjer: 1+1+1+1 = 4 unikke frames til std. anim.