

YUANHANG ZHANG

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Education

Carnegie Mellon University (CMU)

Aug. 2024 – Present

Degree: Master, Major: Robotic Systems and Development

Pittsburgh, the U.S.

Shanghai Jiao Tong University (SJTU)

Sep. 2019 – Jun. 2023

Degree: Bachelor, Major: Automation, Major GPA: 88.5/100

Shanghai, China

Publications

Zhang Y, Liang T, Chen Z, Ze Y, Xu H. “Catch It! Learning to Catch in Flight with Mobile Dexterous Hands”, under review ([arXiv](#)).

Zhang Y, Wu X, Wang H, Ren Z. “Multi-Agent Combinatorial Path Finding with Heterogeneous Task Duration”, under review ([arXiv](#)). The extended abstract accepted by International Symposium on Combinatorial Search 2024.

Research Projects

Learning to Catch Objects in Flight with Mobile Dexterous Hands

Feb. 2024 – Sep. 2024

Research Assistant, Advisor: Prof. Huazhe Xu from Tsinghua University, China

- Constructed a omni-mobile manipulator composed of a mobile base, a 6-DoF arm, and a 12-DoF dexterous hand, to catch diverse objects randomly thrown by humans.
- Proposed a two-stage Reinforcement Learning framework to efficiently train a whole-control policy for the catching task.
- Deployed the catching policy trained in simulation onto the real robot in a zero-shot manner.

Multi-Agent Combinatorial Path Finding with Heterogeneous Task Duration

Aug. 2023 – Nov. 2023

Research Intern (Remote), Advisor: Prof. Richard Ren from SJTU, China

- Proposed CBSS-TPG and CBSS-D to solve an unexplored multi-agent path finding problem with task duration.
- In CBSS-TPG, designed a post-process to generate a conflict-free path execution schedule with task duration.
- In CBSS-D, refined CBSS to guarantee solution optimality through taking task duration into sequence planning and improved searching efficiency by adopting new splitting rule while resolving conflicts.

Perception-constrained Visual Servoing Based NMPC for Quadrotor Flight

Mar. 2023 – Jun. 2023

Undergraduate Thesis (A, top 3%) Advisor: Prof. Hesheng Wang from SJTU, China

- Proposed a Nonlinear Model Predictive Control (NMPC) method incorporating quadrotor and visual feature dynamics.
- Addressed perception-aware problems in Image-Based Visual Servo Control (IBVS) by adding visual feature constraints.
- Evaluated the control algorithm through traversal of multiple rings in Gazebo simulations and real drone experiments.

Zero-Shot Acrobatic Drone Flight with Imitation Learning

Nov. 2023 – Dec. 2023

Course Project

- Utilized iterative imitation learning to train an acrobatic drone controller in simulation from a privileged MPC expert.
- Leveraged abstraction to represent visual features and bridged the gap between simulation and reality.

Extracurricular & Leadership

[SJTU VEX Robotics Club](#)

Mar. 2020 – Jan. 2023

Programming Team Leader

Shanghai Jiao Tong University

- Managed a team of 20+ undergraduates from 5+ different majors to develop algorithms for custom vehicle applications, and as the core member, won 3 national/international champions.
 - * **2021 National VEX Robotics Elite Competition**: Tournament Champions (VEXU/VRC/VAIC); Robot Skills Champion (VEXU/VRC) (**break world record**)
- Led the development of SJTU VEX's automation system, including localization, target tracking, and communication

Honors & Awards

- Outstanding Graduate (5%)** in SJTU, 2023
- Merit Student (3%)** in SJTU, 2022
- Academic Progress Scholarship** in SJTU, 2021
- Excellent Academic Scholarship** in SJTU, 2021

Miscellaneous

Programming Languages: Python, C++, Matlab, Java

Tools/Frameworks: ROS, Mujoco, IsaacGym, Pytorch, Tensorflow, OpenCV, Gazebo, Airsim

Languages: Mandarin (native), English (TOEFL-107 R30 L27 S22 W28)