Weekly meetings : Oct25-31

Tuesday, October 27

**Discussion Points**

Discussion in this meeting was entirely based around our expectations for the rescheduled client meeting on the 28th. No new assignments were given.

Thursday, October 29

**Discussion Points**

Results of the client meeting were discussed, as well as the changes we need to make to account for the client’s suggestions. I decided to take over UI development.

**Assignments for Tuesday the 3rd:**

Matthew – Fix problems with screen space and resolution.

Khangal – Test the game and offer balance discussion