

Introduction to Algorithms

CS 430

Lecture 26

Outlines

- Announcement
- NPC

Announcement

1. Earn Your Extra Credit: present your project with your teammates
 - . 3%
 - . when: lecture time on April 25 (Tues.)
 - . where:
 - **in-person section:**
 - ❖ SB104
 - ❖ upload your slides to the shared folder ahead of the lecture time at:
https://drive.google.com/drive/folders/1KO1cuELoq35NMQit_PpRb4y7MrZD_vTG?usp=sharing
 - **online and asynchronous section:**
<https://flip.com/d765fd7a>
 - . duration: 5 mins as most
 - . what to do: presentation should be conducted by ALL team members.
1. 4/28 (Thur.): final review and Q&A

P Problem

- P Problems
 - $\Theta(n^a)$, where a is a constant.
 - What if a is large?
 - Is $f(n)=n^{2000}$ practical?
 - Two Supporting Theories
 - more efficient solutions follow the first one;
 - polynomials' properties

- NP Problems

- Non-deterministic Polynomial

- Problem Q is a NP problem when

- a **certificate** of a solution can be proved to be true in a polynomial time.

- ex: satisfiability of a k-cnf

- 2-cnf: $(x_1 \vee \neg x_2) \wedge (x_3 \vee \neg x_1) \wedge (\neg x_2 \vee \neg x_3)$

- 3-cnf: $(x_2 \vee x_5 \vee \neg x_7) \wedge (x_1 \vee \neg x_4 \vee \neg x_6) \wedge (\neg x_1 \vee \neg x_3 \vee \neg x_6)$

– NP

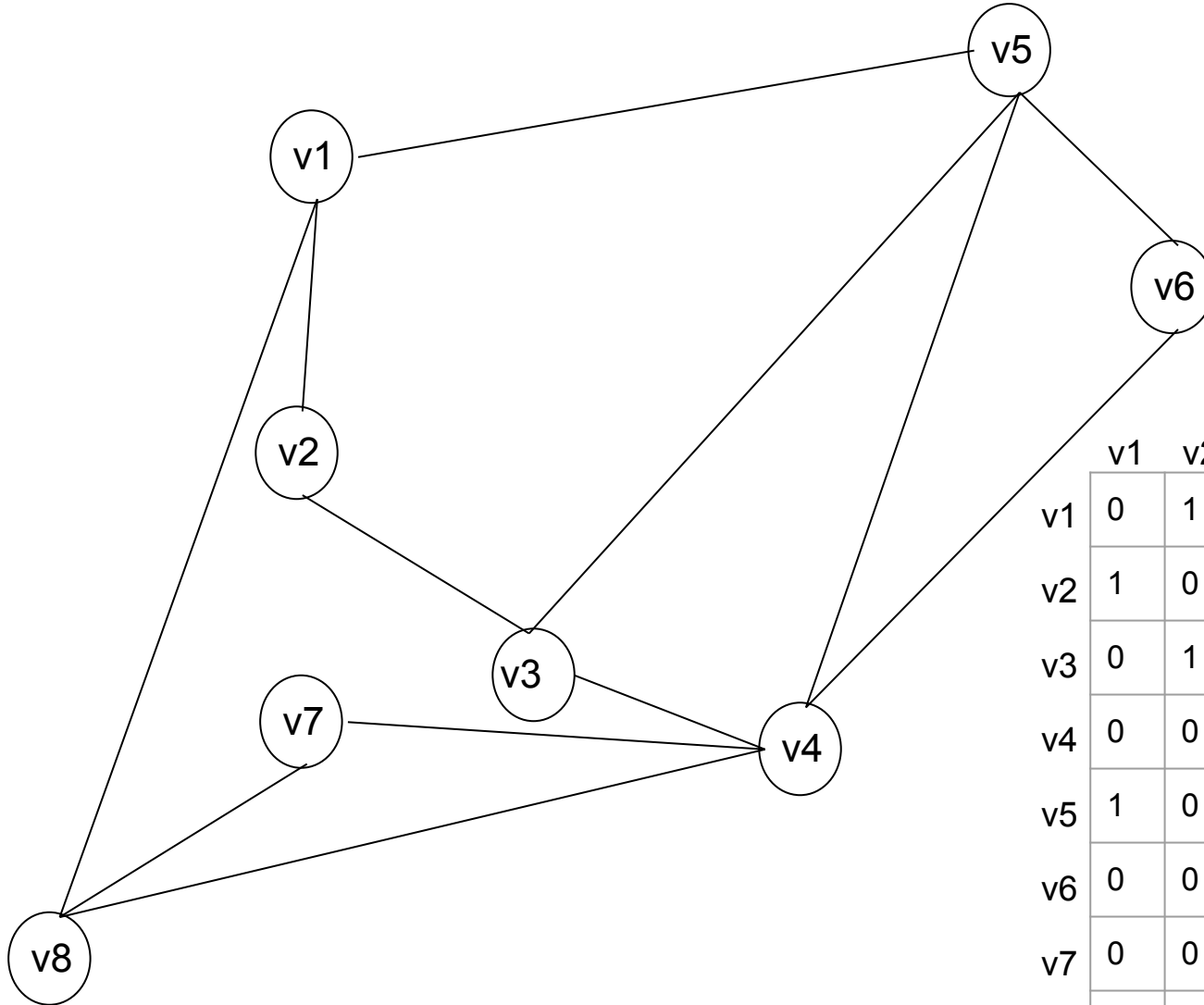
- NP is the set of decision problems solvable in polynomial time by a non-deterministic Turing machine.
- Two Phases
 - Guess—non-deterministic
 - Verification--deterministic

Questions:

- Is a P problem an NP problem?
- $P \subseteq NP$ or $P \subset NP$?

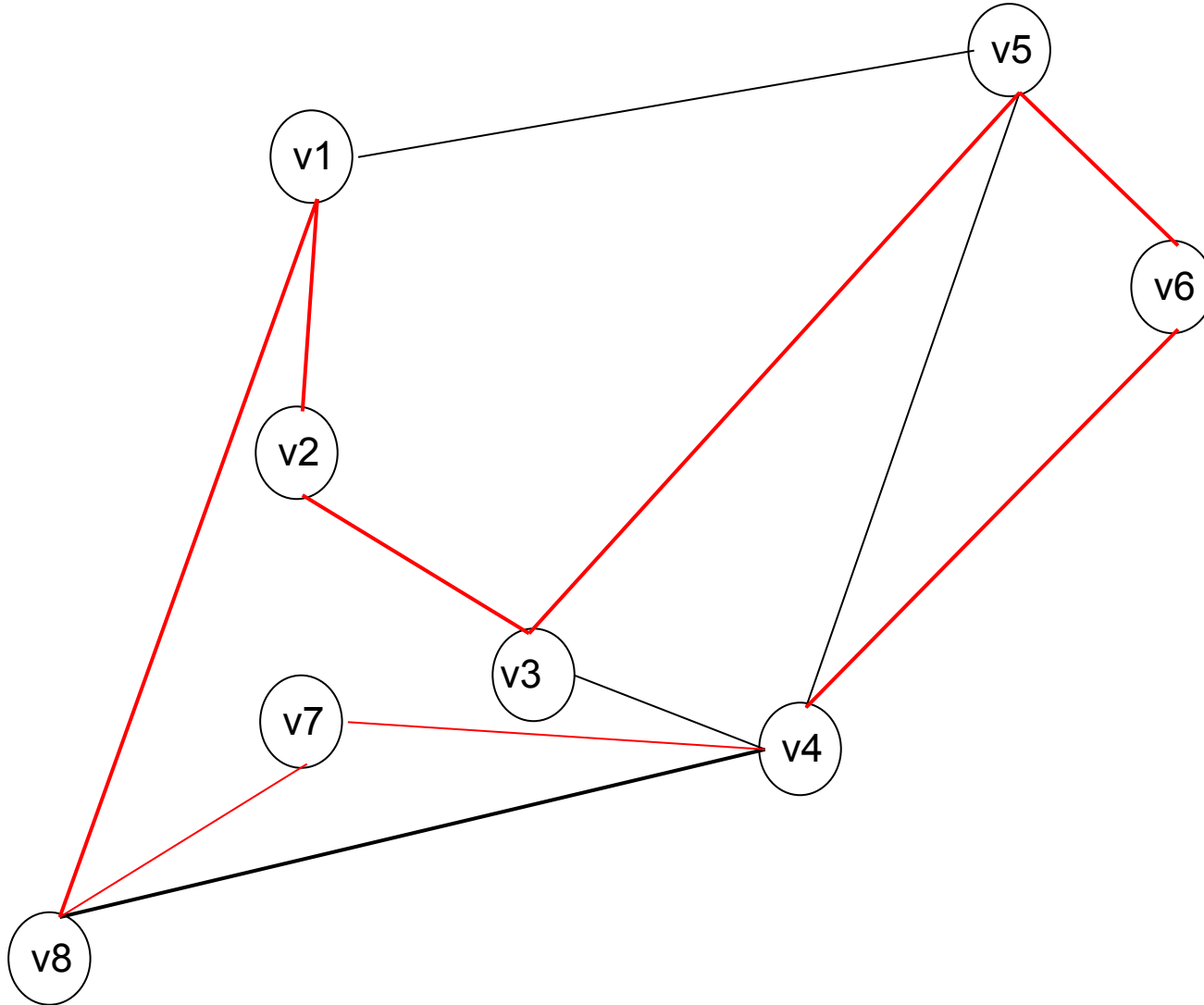
- Hamiltonian Cycles—an example of NP
 - A **single** cycle that contains each vertex once in V in an undirected graph G .
 - Formulation:
 - $\text{HAM-CYCLE} = \{ \langle G \rangle : G \text{ is a hamiltonian graph} \}$
 - Proof of HAM-CYCLE being an NP
 - » Two phases:
 - » Non-polynomial time to determine a graph being hamiltonian;
 - » Polynomial time to verify a graph to be a hamiltonian when a graph is presented as a hamiltonian.

Ex: $G(V,E)$



	v1	v2	v3	v4	v5	v6	v7	v8
v1	0	1	0	0	1	0	0	1
v2	1	0	1	0	0	0	0	0
v3	0	1	0	1	1	0	0	0
v4	0	0	1	0	1	1	1	1
v5	1	0	1	1	0	1	0	0
v6	0	0	0	1	1	0	0	0
v7	0	0	0	1	0	0	0	1
v8	1	0	0	1	0	0	1	0

Ex: $G(V,E)$



$$G = (V, E)$$

Adjacency Matrix of

$$G = \begin{matrix} & \begin{matrix} v_1 & v_2 & \dots & v_m \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{matrix} & \begin{bmatrix} 0 & 1 & \dots & 1 \\ 1 & 0 & \dots & 1 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \dots & 0 \end{bmatrix} \end{matrix}$$

The representation of G is a sequence of bits, and the length is $m \times m$. That is $n = m \times m$.

A possible method to determine a solution to be a hamiltonian-cycle is the all permutations of all vertices. That is $m!$.

The complexity is $\Omega(m!) = \Omega(\sqrt{n}!) = \Omega(2^{\sqrt{n}})$
 not a polynomial!

- Phase two proof:
 - whether it contains all vertices in V
 - whether all edges between consecutive vertices in the cycle exist in E .
 - $O(n^2)$ ---polynomial-time

Ex:

A Boolean formula consists of n Boolean variables and m Boolean connectives. For example, $\varphi = ((x_1 \rightarrow x_2) \vee \neg x_3) \wedge \neg x_4$ is a Boolean formula. If there is an assignment of x_i that causes a Boolean formula to 1, this assignment is a *satisfying* assignment and the Boolean formula is **satisfiable**. To determine a Boolean formula satisfiable is a problem and defined as follows:
 $L = \{ \langle \varphi \rangle : \varphi \text{ is a satisfiable Boolean formula} \}$
Show and prove that L is NP.

NP Completeness (NPC)

- Problem reducibility
 - Q can be rephrased to Q' and a solution to Q' is also a solution to Q:
 - example: a linear equation $ax-c=0$ can be rephrased to a linear group:
$$\begin{cases} ax+by-c=0 \\ y=0 \end{cases}$$
 - Q is not harder than Q'
 - polynomial time reducible
- if Q can be rephrased to Q' in a polynomial,

$$Q \leq_p Q'$$

- An abstract problem L is an NPC when
 - L is an NP, and
 - for any $L' \in \text{NP}$, $L' \leq_p L$

- NP - Hard
 - Not necessarily satisfies item 1
 - Satisfies item 2

