# Data Structure for Disjoint Sets

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### The Disjoint Sets Operations

Maintain a collection of disjoint sets (with a representative element each) and suporting:

- 1. MAKE-SET(x) creates a new set whose only member is  $\boldsymbol{x}$
- 2. UNION(x, y) unites the dynamic sets that contain x and y, say  $S_x$  and  $S_y$ , into a new set that is the union of these two sets.
- 3. FIND-SET(x) returns a pointer to the representative of the (unique) set containing x.

We have n elements and m operations.

### **Example where it useful**

Connected components in a graph. Let us look at the textbook. One can use BFS or DFS instead.

But for some Minimum Spanning Trees algorithms, we do need Union and Find operations.

#### The Data Structure

In a **disjoint-set forest**, each member points only to its parent. The root of each tree contains the representative.

#### Example from

https://www.cs.usfca.edu/~galles/visualization/DisjointSets.html.

Here the root of the tree contains a negative number whose absolute value is the *rank* of the tree. For us, the rank will be at least 1+ the tree height.

# Pseudocode for operations

Using the web site variant (book is similar):

MAKE-SET(x):  $x.p \leftarrow -1$ 

UNION(x, y): LINK(FIND-SET(x), FIND-SET(y))

FIND-SET(x):

$$y \leftarrow x$$

while  $(y.p \ge 0)$ 

$$y \leftarrow y.p$$

return(y)

LINK(x,y):  $x.p \leftarrow y$ 

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### Running time analysis

Everything but FIND-SET(x) takes constant time (UNION(x, y) uses two FIND-SET()).

FIND-SET(x) worst-case running time is  $\Theta(h+1)$ , where h is the height of the tree containing x. In the worst case, this is  $\Theta(n)$ , see the simulation on the web site.

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### Running time improvement

We use *rank* to store an upper bound on 1+ the height of the tree. Store it in a separate field for every node (as in the book) or have the negative value of the rank be the parent-field of the root of the tree. When we link trees, keep the rank as low as possible. Pseudocode on the next slide.

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# Improved Link(x,y)

```
LINK(x,y):
if (|x.p| > |y.p|)
    y.p \leftarrow x // x has the higher rank, remains root
else if (|x.p| < |y.p|)
    x.p \leftarrow y \ // \ y has the higher rank, remains root
else // |x.p| = |y.p|
    x.p \leftarrow y // y remains root/representative
    y.p \leftarrow y.p - 1 // rank goes up
```

# Analysis with Improved Link(x,y)

First of all, the height of tree is smaller than the rank of the root.

Second, a tree of rank j contains at least  $2^{j-1}$  nodes. Proof by induction: true for j=1.

And when the rank goes from j to j+1, we union two disjoint trees with at least  $2^{j-1}$  nodes each, for a total of at least  $2^j = 2^{(j+1)-1}$  nodes.

As the number of nodes in the tree is at most n, we get  $2^{j-1} \le n$ , or  $j \le 1 + \log_2 n$ . This makes Find(x) run in  $O(\log n)$  time.

# **Further Improvements**

Path compression double the time of Find(x), but saves over the long term. See again the simulation; pseudocode straighforward.

Worst-case, Find(x) is still  $\Theta(\log n)$  each but a sequence of m operations with n elements will take at most  $(m+n)\alpha(m,n)$  running time, where  $\alpha(m,n)$  grows very very slowly. The analysis will be done on the whiteboard.