## CS553 HW #2

# Benchmarking - BareMetal, Containers, and Virtual Machines

### **Instructions:**

• Assigned date: Friday August 29<sup>th</sup>, 2025

• Due date: 11:59PM on Friday September 12<sup>th</sup>, 2025

• Maximum Points: 50

• This lab can be done in groups of 2 students

Please post questions on Canvas

• Only a softcopy submission is required through GIT: push changes to GIT repository, and email confirmation will be sent to your HAWK email address at the deadline

Late submission will be penalized at 20%; late submissions beyond 24 hours will receive 0
points

#### 1 Your Assignment

This project aims to teach you how to understand the overhead of various virtualization technologies through benchmarking as well as familiarize yourself with operating Linux environment on the cloud. You can be creative with this project. Since there are many experiments to run, find ways (e.g. scripts) to automate the performance evaluation. You might find a combination of bash scripting along with tmux/screen helpful. You can use any Linux distribution for this assignment, but you must make sure your program runs and are the results are re-producible on **Ubuntu Linux 24.04 on the Chameleon Cloud**.

In this project, by using **sysbench** and **iPerf**, you will perform strong scaling studies for each of the benchmark types: **CPU**, **Memory**, **Disk** and **Network**. Strong scaling studies mean this means you will set the amount of work (e.g. the number of instructions or the amount of data to evaluate in your benchmark) and reduce the amount of work per thread as you increase the number of threads. You must incorporate bash scripting for: environment (baremetal/container/VM) orchestration, run benchmark and Python to analyze the results and plotting.

#### Commands you can use to install tools on Ubuntu 24.04:

• sysbench: sudo apt install sysbench

• iPerf: sudo apt install iperf

#### **Documentations:**

sysbench: <a href="https://manpages.ubuntu.com/manpages/jammy/man1/sysbench.1.html">https://manpages.ubuntu.com/manpages/jammy/man1/sysbench.1.html</a>

iPerf: https://manpages.ubuntu.com/manpages/jammy/man1/iperf.1.html

#### CPU:

- Strong scaling studies: Fixed prime numbers limit at 100,000. Then, measure the performance of each virtualization technologies when varying the number of threads.
- Sample command (you might need to use additional command line arguments): \$ sysbench cpu --cpu-max-prime=100000 --threads=1 run
- Fill in the below using benchmark results of each scale regarding the processor performance: Note that the efficiency denotes a relative performance of a virtualization type vs. baremetal. EX:

o Baremetal: 10 events per second o Container: 11 events per second o VM: 12 events per second

This translates to the efficiency of:

o Baremetal: 100% o Container: 90% o VM: 80%

Virtualization Type	Threads	Avg. Latency (ms)	Measured Throughput (Events per Second)	Overheads
Baremetal	1			
Container	1			
Virtual Machine	1			
Baremetal	2			
Container	2			
Virtual Machine	2			
Baremetal	4			
Container	4			
Virtual Machine	4			
Baremetal	8			
Container	8			
Virtual Machine	8			
Baremetal	16			
Container	16			
Virtual Machine	16			
Baremetal	32			
Container	32			
Virtual Machine	32			
Baremetal	64			
Container	64			
Virtual Machine	64			

### **Memory:**

• Strong scaling studies: Fixed total data size in memory at 120GB. Then, measure the performance of each virtualization technologies with the following specifications:

a. Block size: 1KB i.e., 2<sup>10</sup> to 2<sup>20</sup> bytes

b. Operations: Read

c. Access pattern: Random

• Sample command:

\$ sysbench memory --memory-block-size=1K --memory-total-size=120G --threads=1 run

• Fill in the below using benchmark results of each scale/type regarding the memory performance: Similar to efficiency example in CPU benchmark, the efficiency denotes a relative performance of a virtualization type vs. baremetal.

Virtualization Type	Threads	Block Size (KB)	Operation	Access Pattern	Total Operations	Throughput (MiB/sec)	Efficiency
Baremetal	1	1	Read	Random			
Container	1	1	Read	Random			
Virtual Machine	1	1	Read	Random			
Baremetal	2	1	Read	Random			
Container	2	1	Read	Random			
Virtual Machine	2	1	Read	Random			
Baremetal	4	1	Read	Random			
Container	4	1	Read	Random			
Virtual Machine	4	1	Read	Random			
Baremetal	8	1	Read	Random			
Container	8	1	Read	Random			
Virtual Machine	8	1	Read	Random			
Baremetal	16	1	Read	Random			
Container	16	1	Read	Random			
Virtual Machine	16	1	Read	Random			
Baremetal	32	1	Read	Random			
Container	32	1	Read	Random			
Virtual Machine	32	1	Read	Random			
Baremetal	64	1	Read	Random			
Container	64	1	Read	Random			
Virtual Machine	64	1	Read	Random			

#### Disk:

Strong scaling studies: Fixed total data size on disk at 120GB. Then, measure the performance of each virtualization technologies with the following specifications:

a. Number of files: 128 d. Test mode: Random Read b. File block size: 4,096 bytes e. IO Mode: Synchronous c. Total file size: 120GB f. Extra IO flag: DirectIO

Sample commands:

\$ sysbench fileio --file-num=128 --file-block-size=4096 --file-total-size=120G --file-testmode=rndrd --file-io-mode=sync --file-extra-flags=direct --threads=1 prepare/run/cleanup>

Fill in the below using benchmark results of each scale/type regarding the I/O performance:

Similar to efficiency example in CPU benchmark, the efficiency denotes a relative performance of a virtualization type vs. baremetal.

Virtualization Type	Threads	Block Size (KB)	Operation	Access Pattern	I/O Mode	I/O Flag	Total Operations	Measured Throughput (MiB/s)	Efficiency
Baremetal	1	4	Read	Random	SYNC	DirectIO			
Container	1	4	Read	Random	SYNC	DirectIO			
Virtual Machine	1	4	Read	Random	SYNC	DirectIO			
Baremetal	2	4	Read	Random	SYNC	DirectIO			
Container	2	4	Read	Random	SYNC	DirectIO			
Virtual Machine	2	4	Read	Random	SYNC	DirectIO			
Baremetal	4	4	Read	Random	SYNC	DirectIO			
Container	4	4	Read	Random	SYNC	DirectIO			
Virtual Machine	4	4	Read	Random	SYNC	DirectIO			
Baremetal	8	4	Read	Random	SYNC	DirectIO			
Container	8	4	Read	Random	SYNC	DirectIO			
Virtual Machine	8	4	Read	Random	SYNC	DirectIO			
Baremetal	16	4	Read	Random	SYNC	DirectIO			
Container	16	4	Read	Random	SYNC	DirectIO			
Virtual Machine	16	4	Read	Random	SYNC	DirectIO			
Baremetal	32	4	Read	Random	SYNC	DirectIO			
Container	32	4	Read	Random	SYNC	DirectIO			
Virtual Machine	32	4	Read	Random	SYNC	DirectIO			
Baremetal	64	4	Read	Random	SYNC	DirectIO			
Container	64	4	Read	Random	SYNC	DirectIO			
Virtual Machine	64	4	Read	Random	SYNC	DirectIO			

#### **Network:**

 Strong scaling studies using one server vs. N number of clients. Measure the performance of each virtualization technologies with the following specifications:

a. Server TCP window size: 1MB

b. Client TCP write buffer size: 8192KB c. Client TCP window size: 2.5MB

d. Naggle algorithm: Off

• The configuration of client/server should communicate using TCP over local loopback.

• Sample commands:

\$ iperf -s -w 1M

\$ iperf -c 127.0.0.1 -e -i 1 --nodelay -l 8192K --trip-times --parallel 1

- Fill in the below using benchmark results of each scale/type regarding the I/O performance:
- Similar to efficiency example in CPU benchmark, the efficiency denotes a relative performance of a virtualization type vs. baremetal.

Virtualization Type	Server	Client Threads	Latency (ms)	Measured Throughput (Gbits/s)	Efficiency
Baremetal	1	1			
Container	1	1			
Virtual Machine	1	1			
Baremetal	1	2			
Container	1	2			
Virtual Machine	1	2			
Baremetal	1	4			
Container	1	4			
Virtual Machine	1	4			
Baremetal	1	8			
Container	1	8			
Virtual Machine	1	8			
Baremetal	1	16			
Container	1	16			
Virtual Machine	1	16			
Baremetal	1	32			
Container	1	32			
Virtual Machine	1	32			
Baremetal	1	64			
Container	1	64			
Virtual Machine	1	64			

#### 2 Where you will submit

You will have to submit your solution to a private git repository created for you at https://classroom.github.com/a/fx8hMMO2. You will have to firstly clone the repository. Then you will have to add or update your source code, documentation and report. Your solution will be collected automatically after the deadline. If you want to submit your homework later, you will have to push your final version to your GIT repository and you will have let the TA know of it through email. There is no need to submit anything on Canvas for this assignment. If you cannot access your repository contact the TAs. You can find a git cheat sheet here: <a href="https://www.git-tower.com/blog/git-cheat-sheet/">https://www.git-tower.com/blog/git-cheat-sheet/</a>

#### 3 What you will submit

When you have finished implementing the complete assignment as described above, you should submit your solution to your private git repository. Each program must work correctly and be detailed in-line documented. You should hand in:

- 1. **Source code:** All of the source code, including proper documentation and formatting.
- 2. Readme: A detailed manual describing the structure of your files and directory organization. The manual should be able to instruct users how to run the program step by step. The manual should contain example commands. This should be included as readme.txt in the source code folder.
- 3. Report: A written document (typed, named hw2-report.pdf) describing the overall assignment completion, along with screen shots and text answering the key questions. Make sure to label answers with the appropriate question number from the homework writeup.
- 4. Al Assistance History: A PDF file that has the entire history of your LLM questions and answers that are relevant to this assignment. You are encouraged to use AI to help you figure out the material in this assignment, but you are not supposed to let the AI do the assignment for you. Use the AI assistant as a tutor or guide. If you did not use any Al assistance, please include a PDF file that states that you did not use any AI assistance. Identify what other sources of information you used in the completion of this assignment.

Submit step: code/report through GIT.

Grades for late programs will be lowered 20%; no submission will be accepted more than 24 hours late