

Exam #1

Wednesday, October 1

at 5:00 pm

Closed books and notes.

The coverage is posted

A sample exam is posted

COVERAGE FOR EXAM #1

CS 586; Fall 2025

Exam #1 will be held on **Wednesday, October 1, 2025, at 5:00 p.m.**

Location: 111 Stuart Building

The exam is a **closed-book and notes** exam.

Coverage for the exam:

- Modular design, information hiding, coupling, and cohesion.
- Object-oriented concepts: abstract data type, data encapsulation, inheritance, polymorphism, static and dynamic binding.
- Object-oriented design. Relationships between classes: aggregation, association, and inheritance. Class model. Sequence diagrams.
- OO design patterns: item description, whole-part, observer, state, proxy, and adapter patterns. [Textbook: Sections 3.1, 3.2; Section 3.4 (pp. 263-275); Section 3.6 (pp.339-343); Handout #1, class notes]

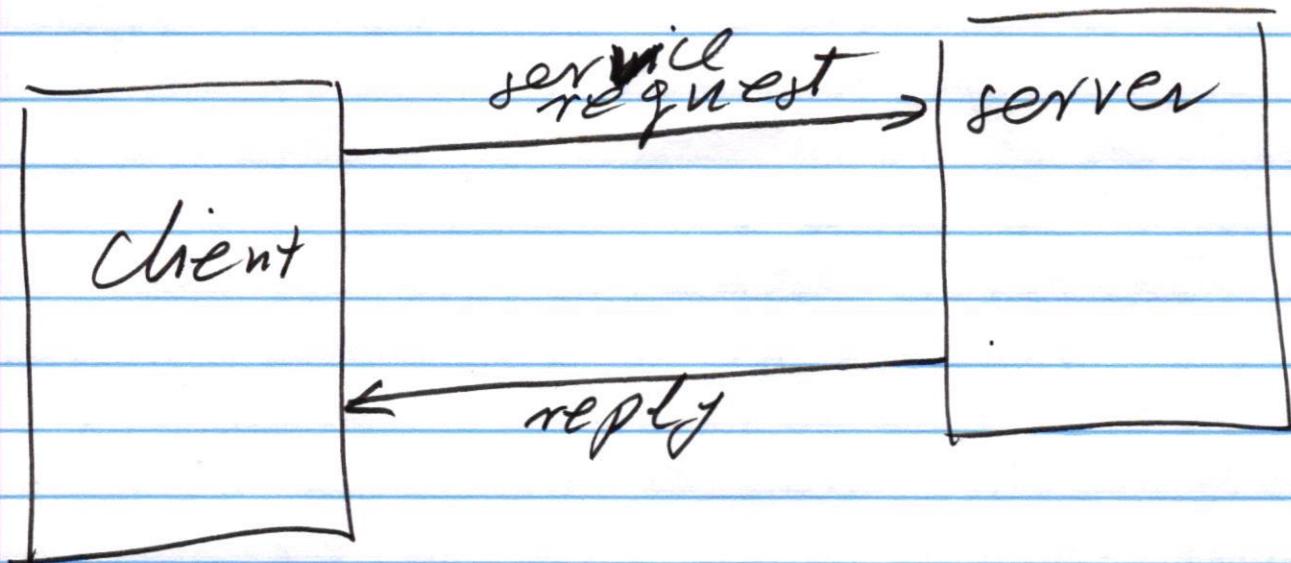
Sources:

- Textbook: F. Buschmann, et. al., Pattern-oriented software architecture, vol. I, John Wiley & Sons.
- Handout #1
- Class Notes

Client-Server Architecture

Servers : provide services

Clients : request - - -



Problem

Client wants to get
a service.

Where is the server
that can provide the
service?

OO systems

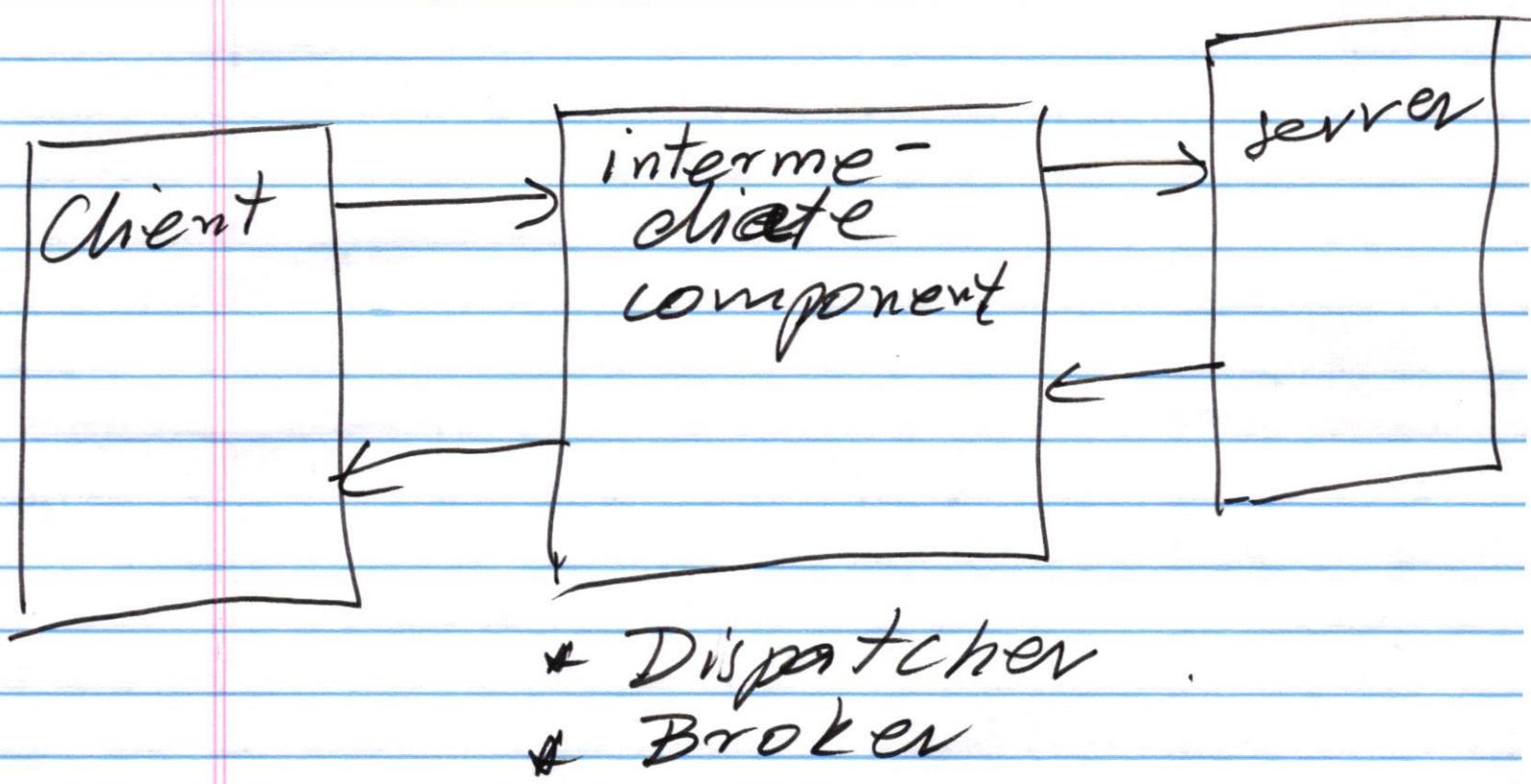
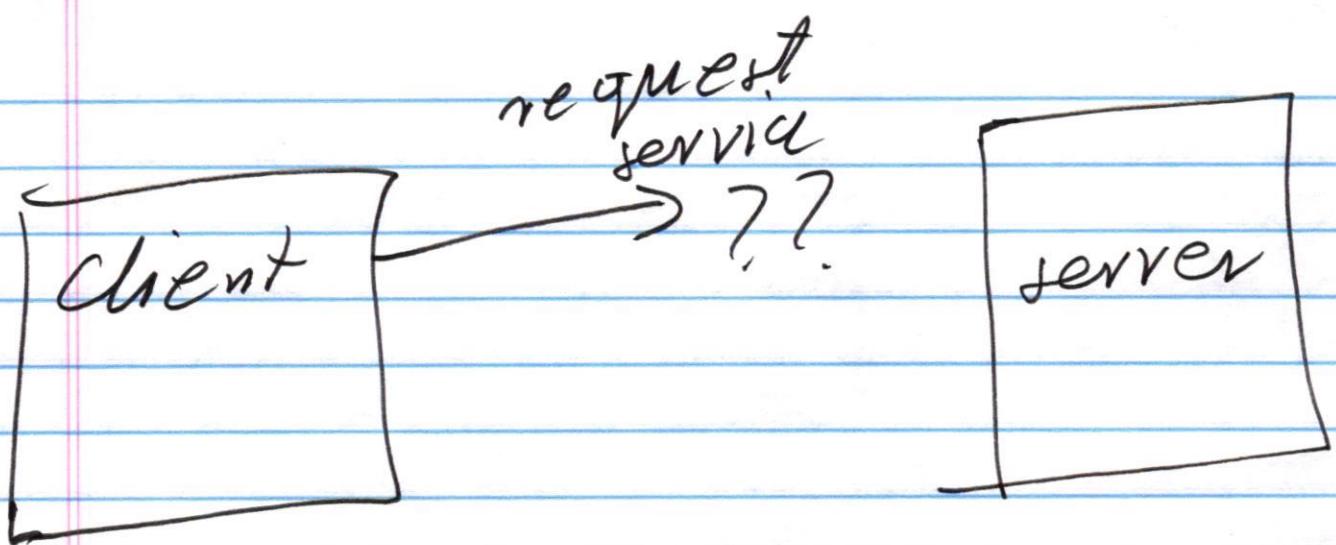
servers are dynamic
objects

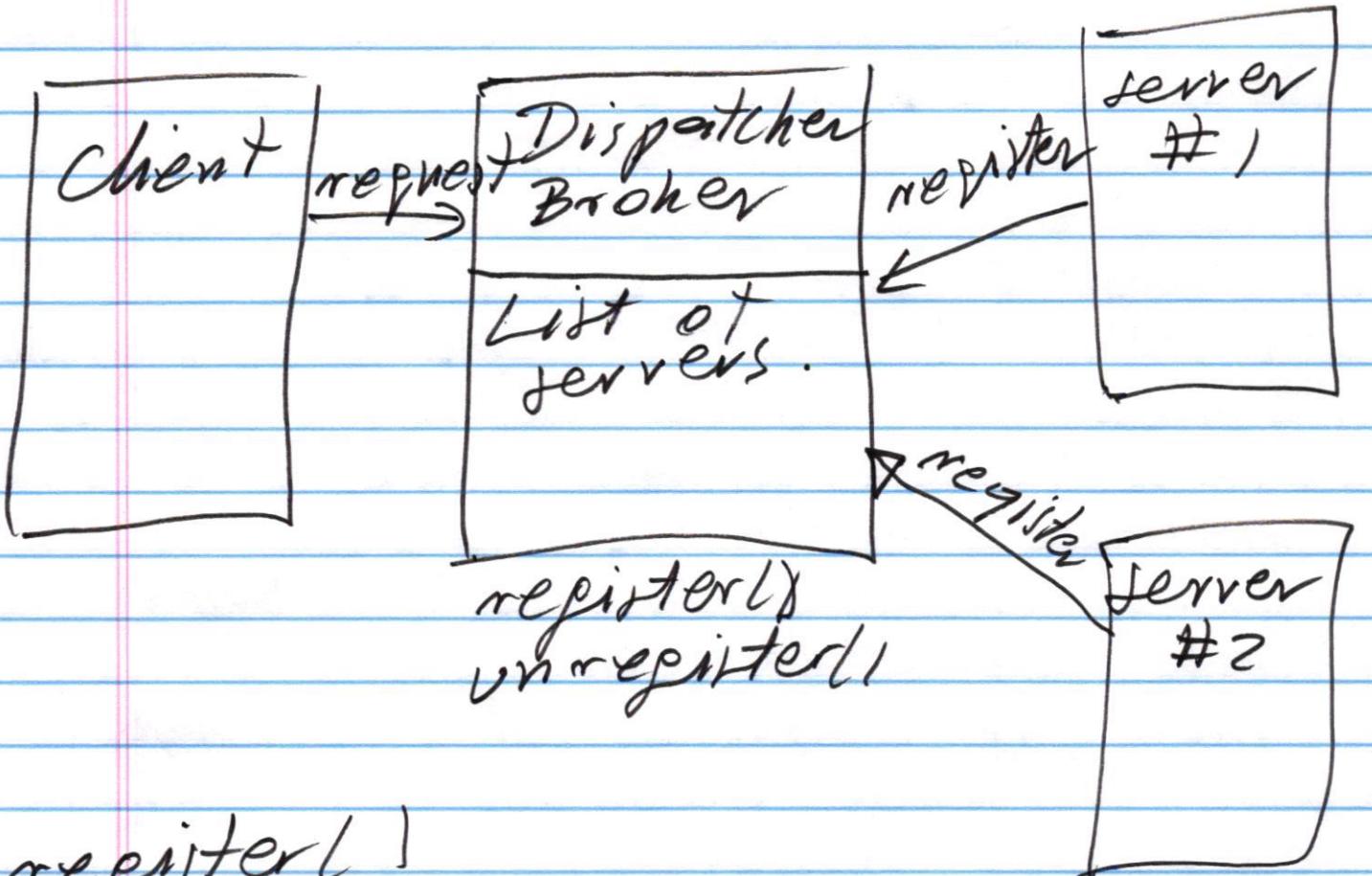
Client

Server *s;

s = ?

s->service()





register()

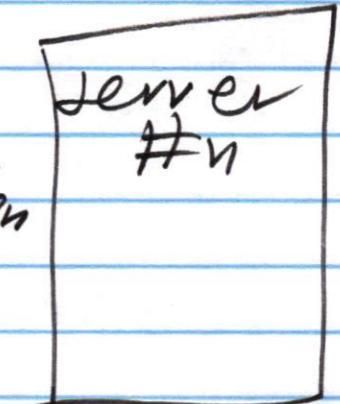
① server location

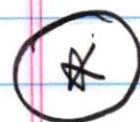
② service specification

* service name

* service signature

* service specification





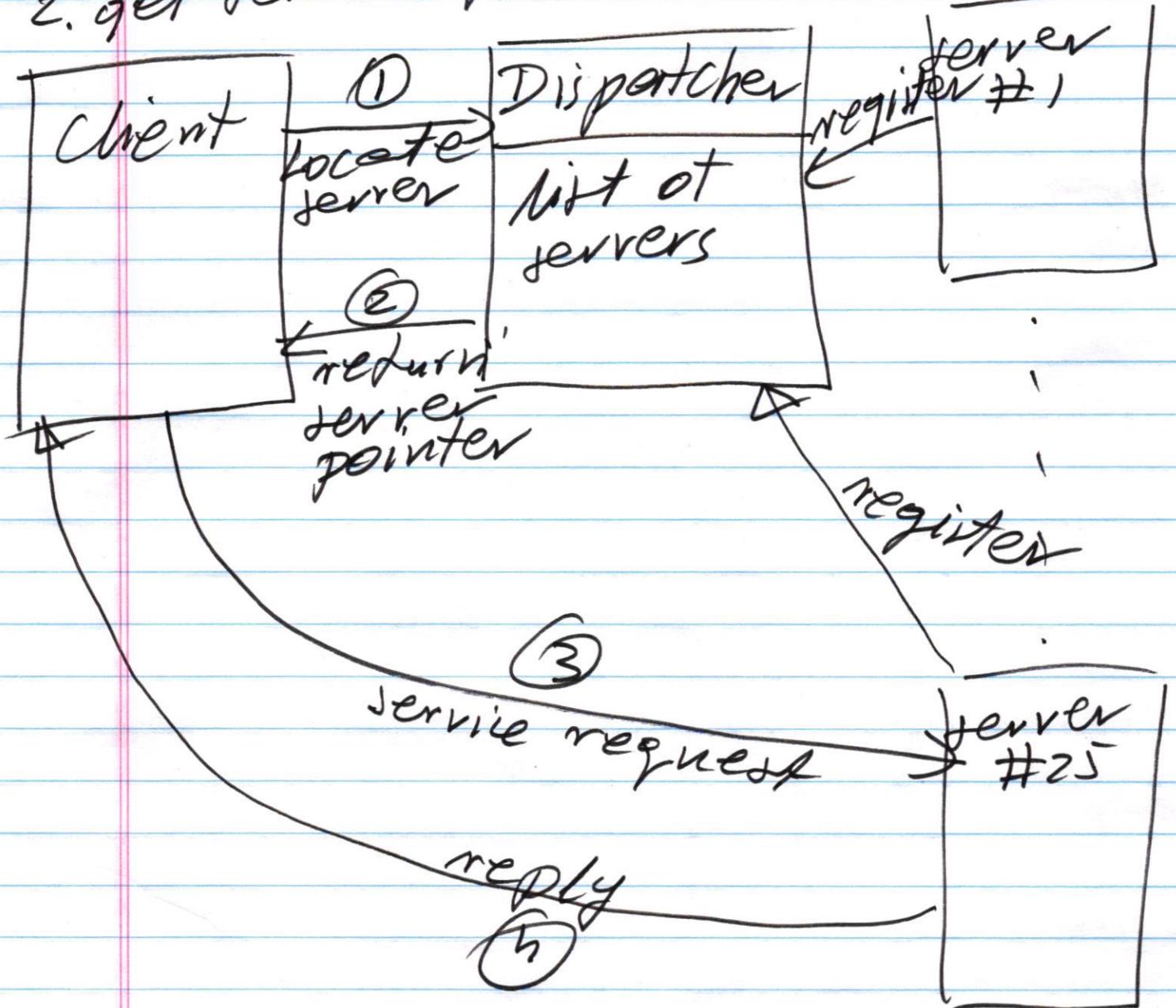
Client-Dispatcher-Server



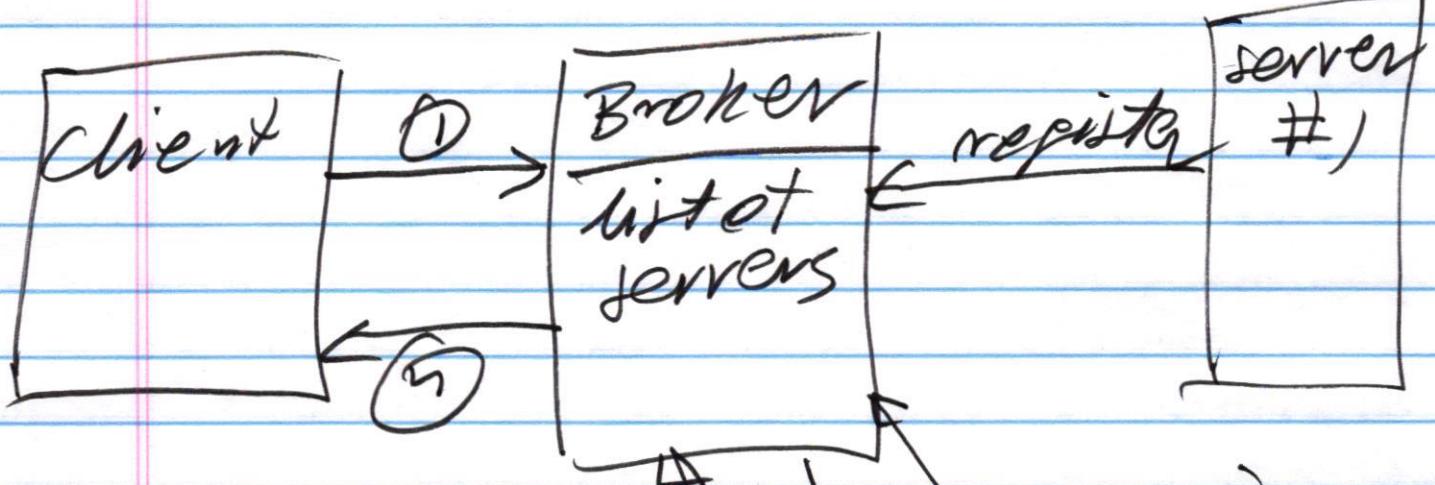
Client-Broker → Server

Client - Dispatcher - Server

1. Locate server
2. get service from the server.

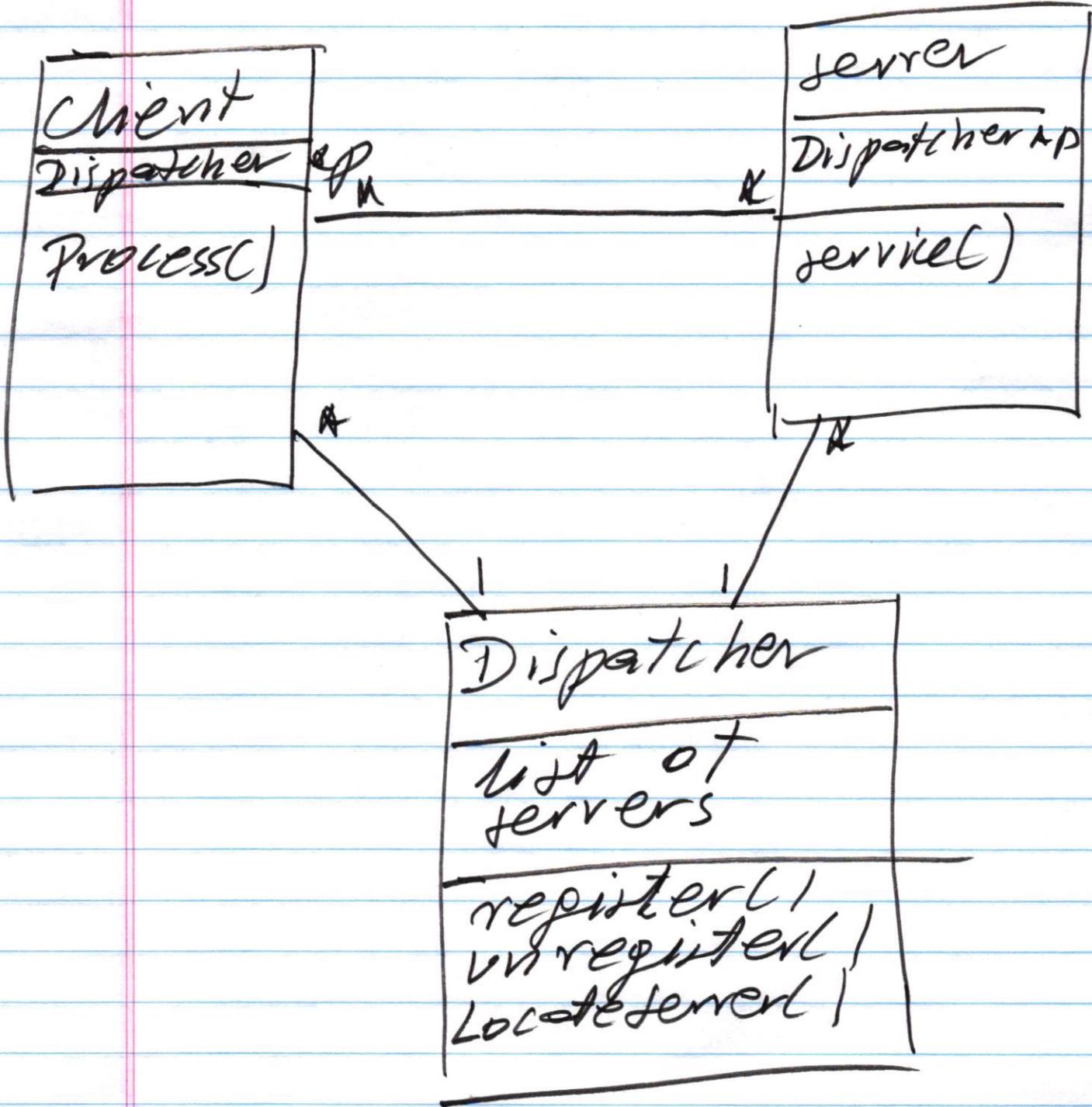


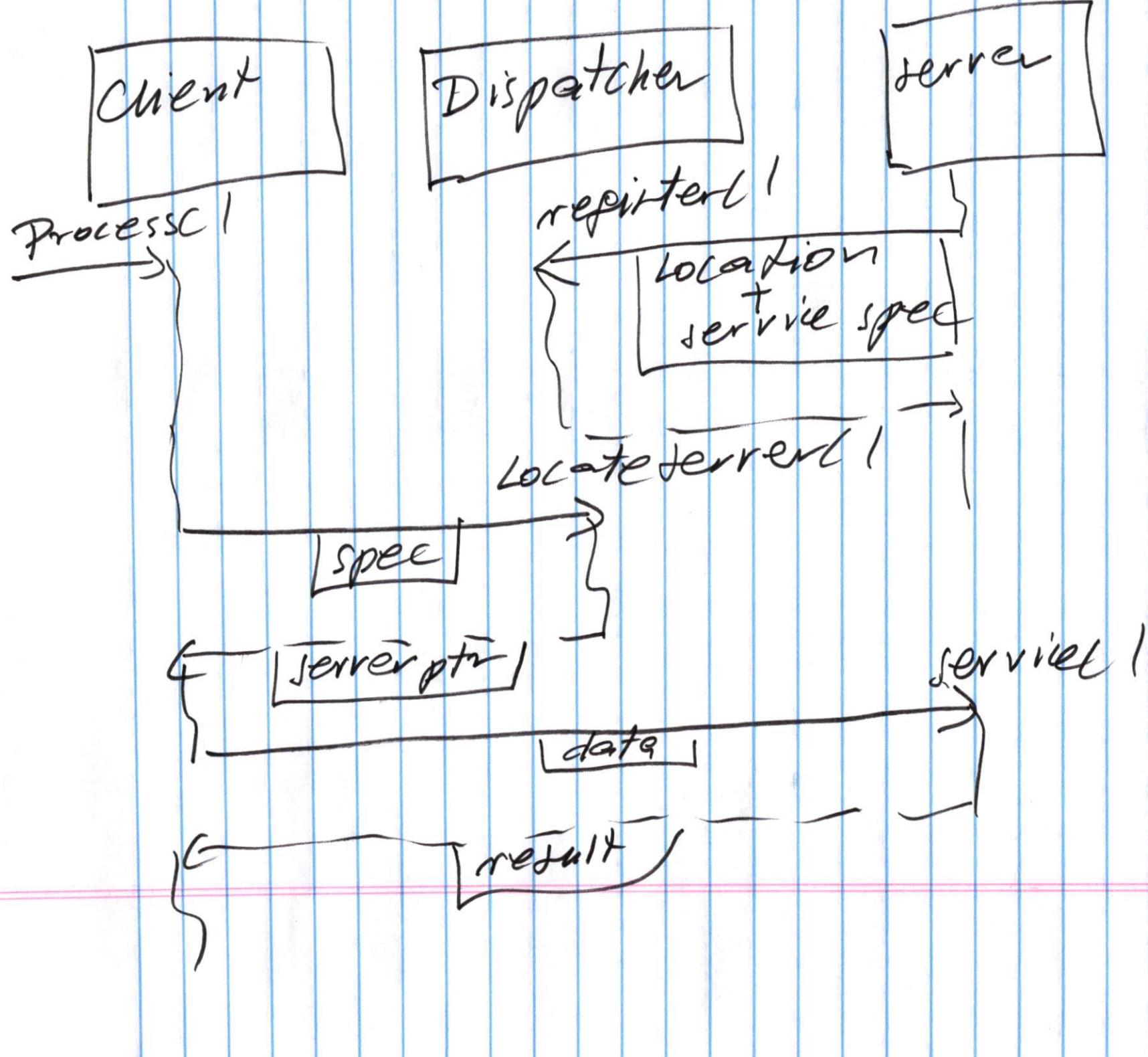
Client - Broker - Server



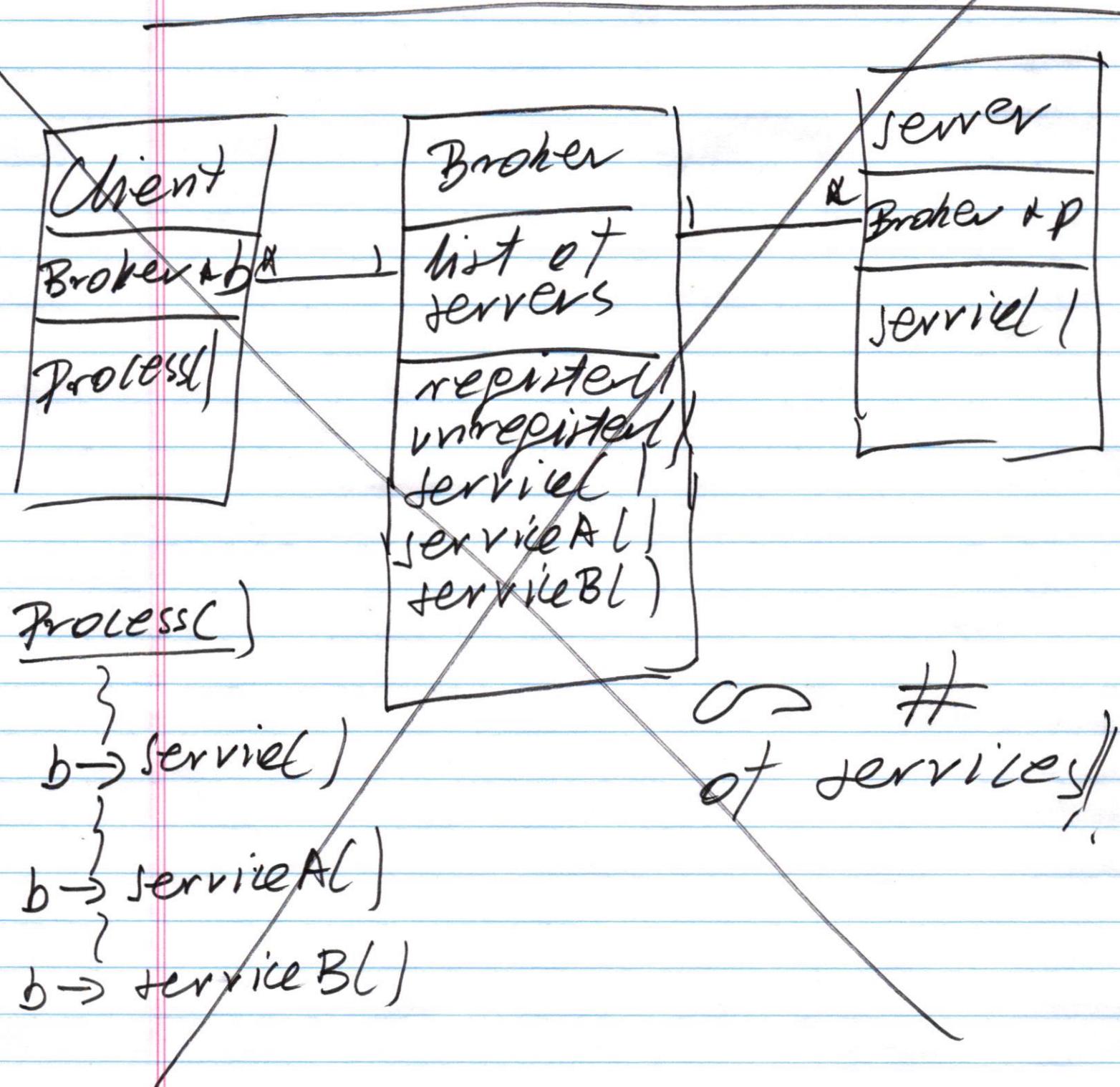
- ① Client requests service
- ② Broker forwards the service request to the server
- ③ server replies to the Broker
- ④ Broker forwards the reply to Client

Client - Dispatcher - Server



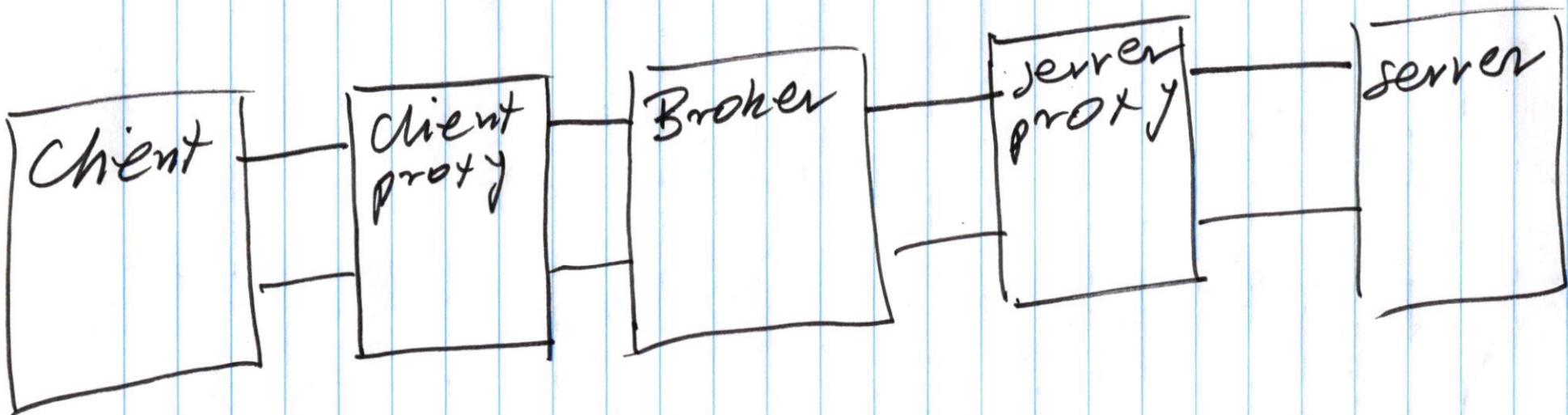


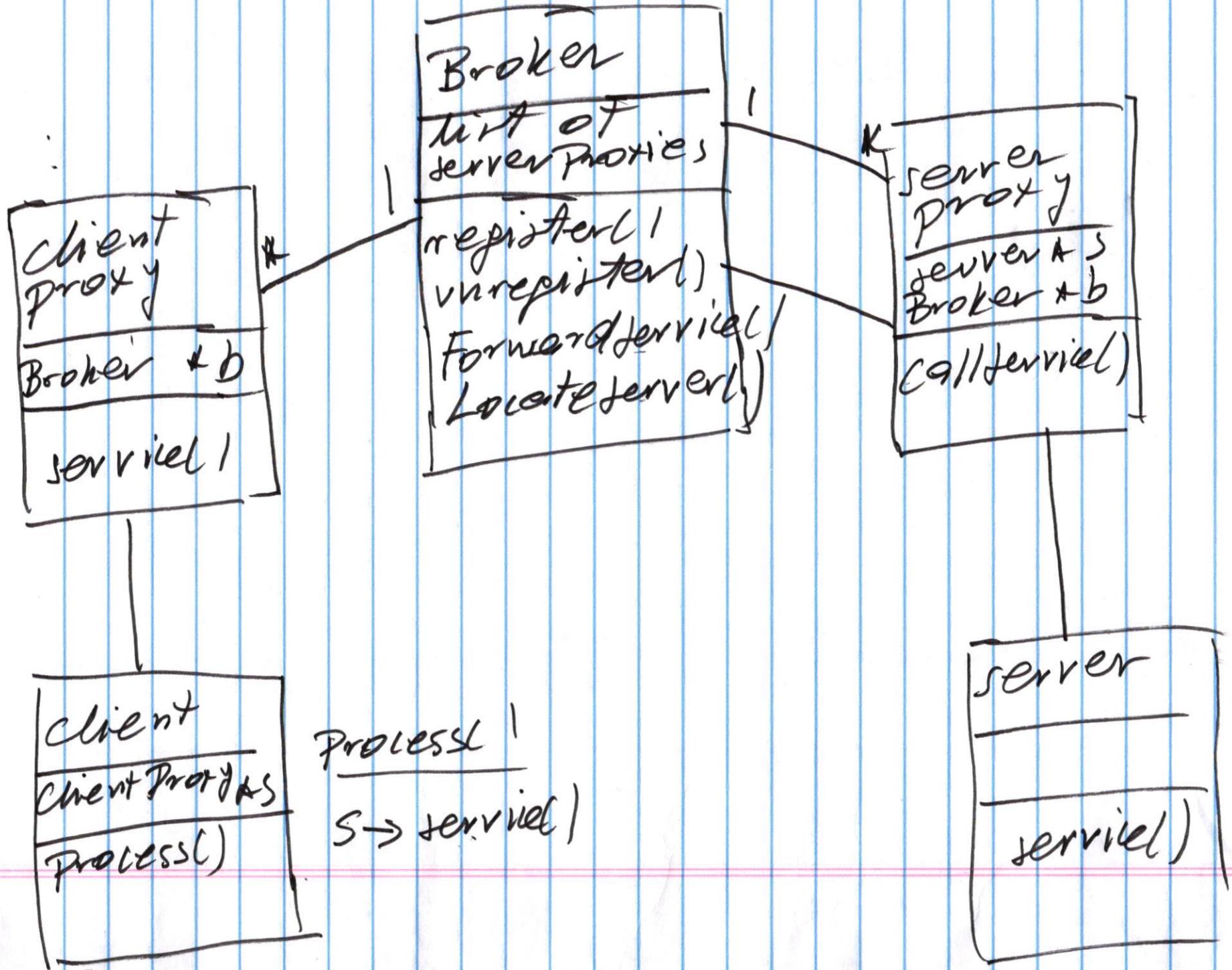
Client - Broker - server

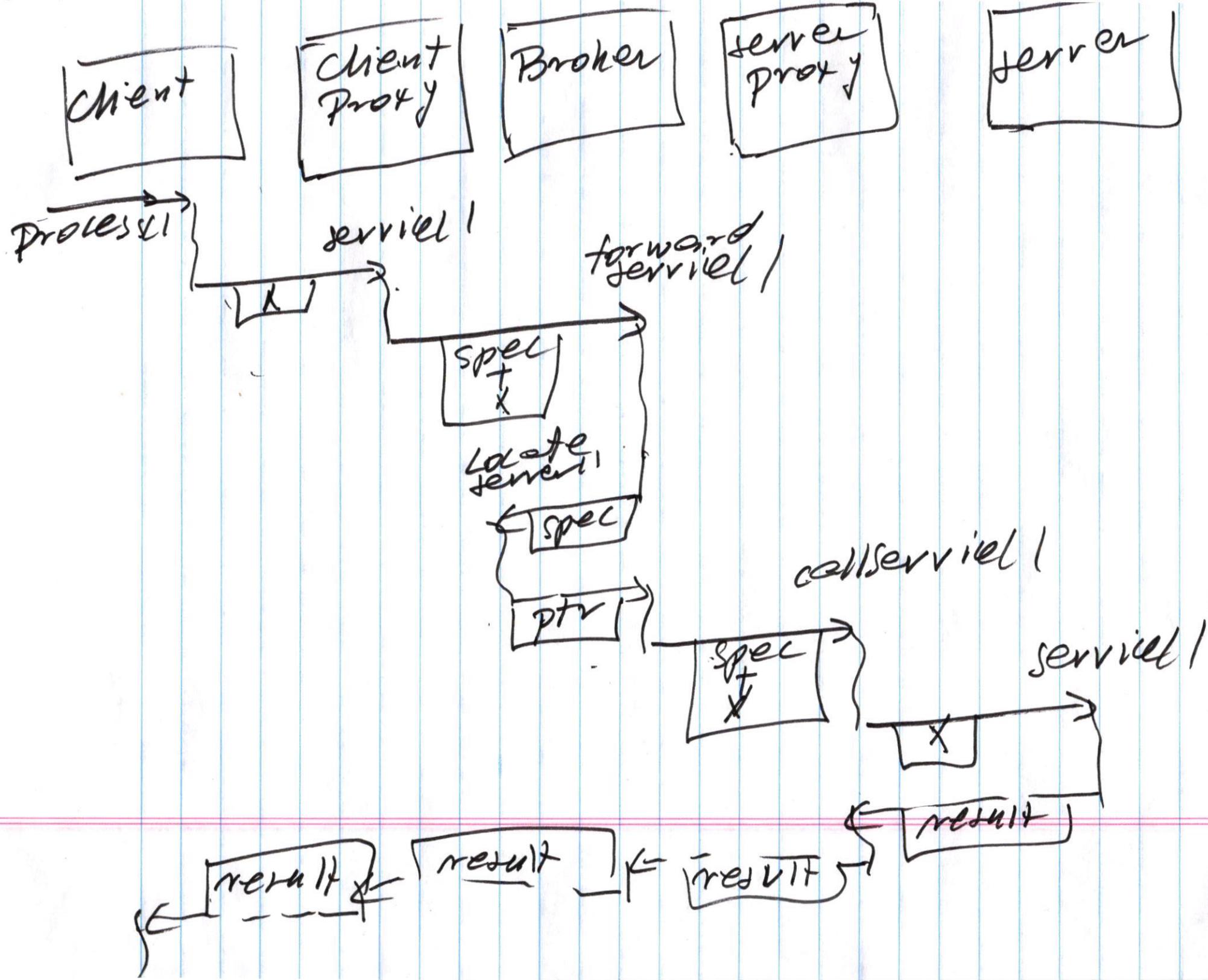


Assumptions

- * Broker must be de-coupled from services
- * Broker and clients should be de-coupled
- * Broker and servers should be de-coupled







Example

server provides
3 services

int add (int, int)

int multiply (float, int)

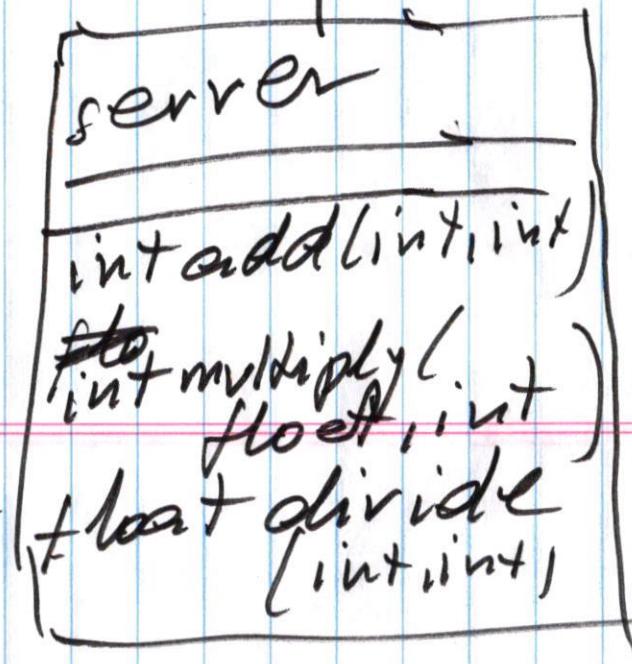
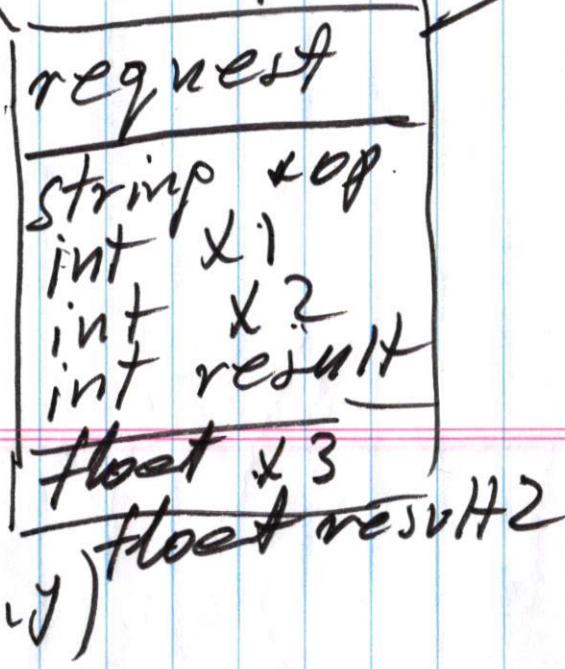
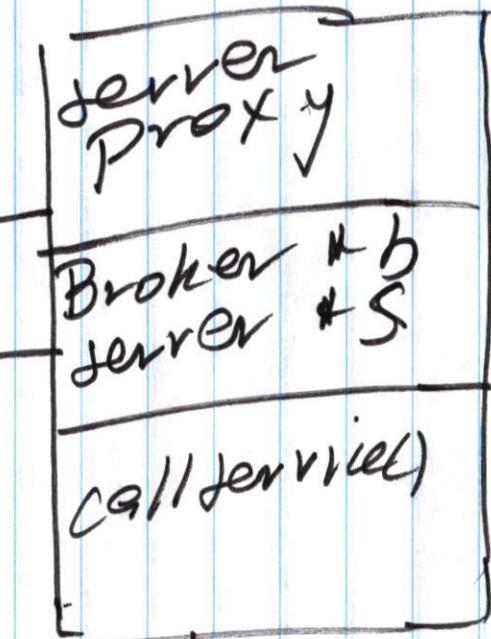
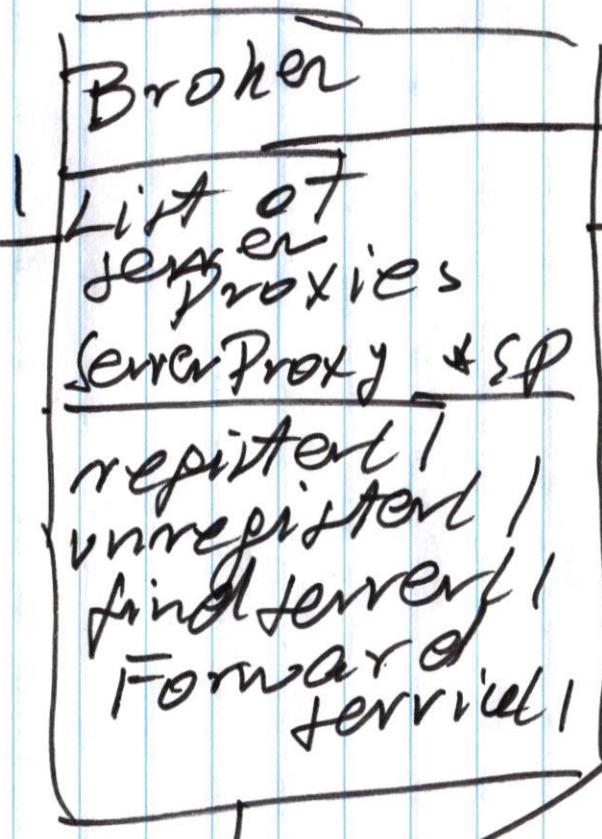
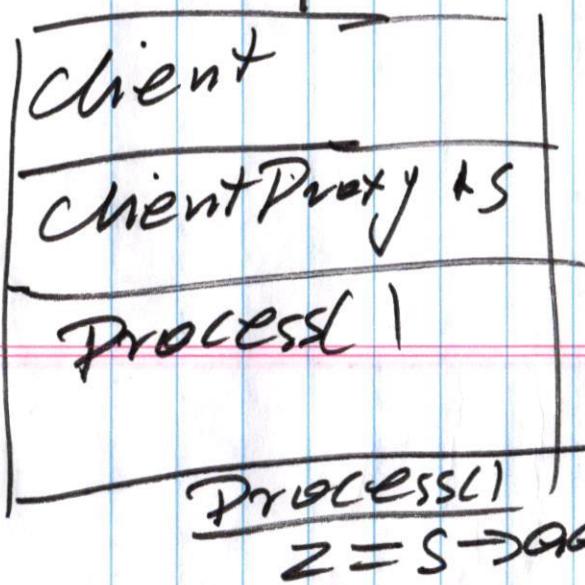
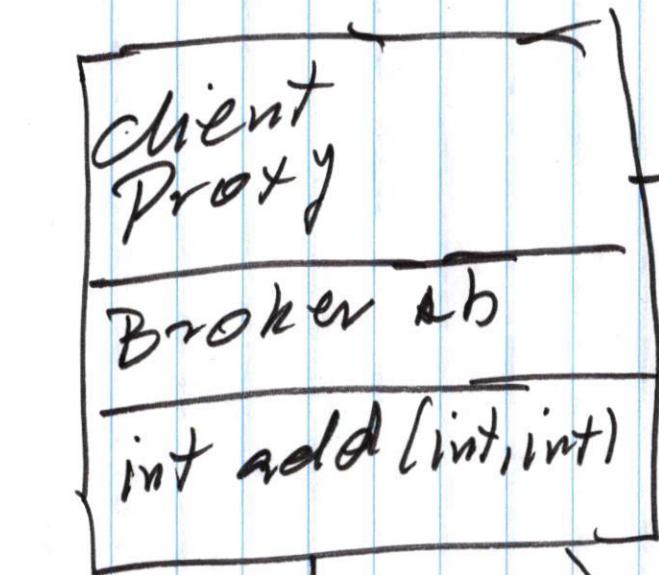
float divide (int, int)

Client wants to get
"add" service

specification of service
"int add(int, int)"

Process()

$z = s \rightarrow \text{add}(x, y)$



Client Proxy

service spec:

"int add (int, int)"

```
int add (int a, int b)
|
r = new request
r.op = "int add (int, int)"
r.x1 = a
r.x2 = b
b → forwardService(r)
return r.result
```

b

Broker

forward service (request^r)

}

sp = findServer (r, sp)

if (sp != nil)

sp → callService (r)

↳

Server Proxy

call service (request r)

↳ if (r.op == "int add (int, int)")
then

r.result = \hookrightarrow add(r.x1, r.x2)

else if
(r.op == "int multiply (float, int)")

then

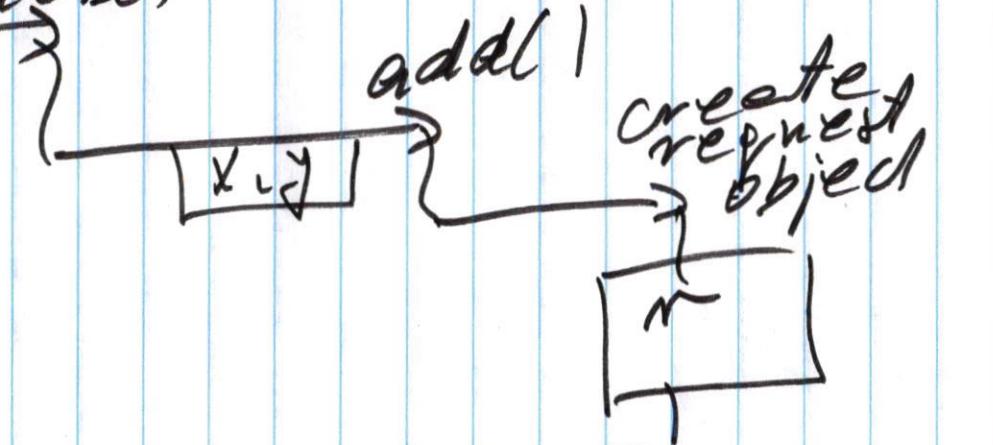
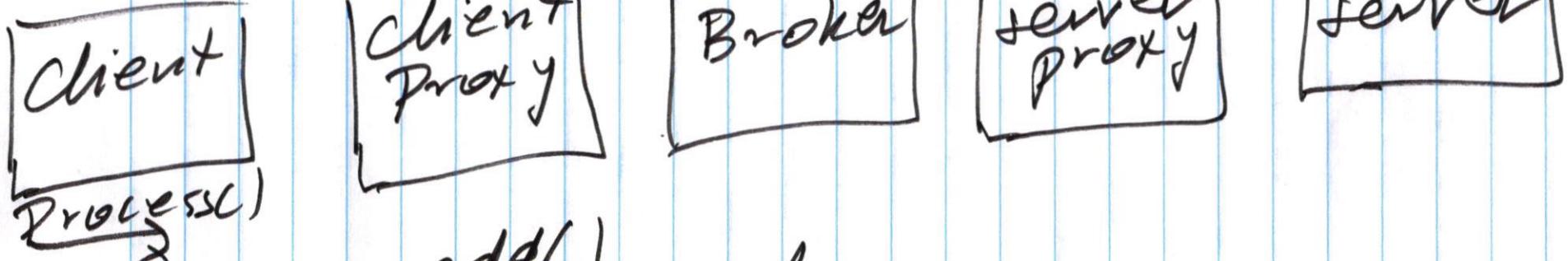
r.result = \hookrightarrow multiply(r.x3, r.x1)

else if
(r.op == "float divide (int, int)")

then

r.result2 = \hookrightarrow divide(r.x1, r.x2)

↳



$f = \text{int add(int, int)}$
 $r.op = "int add(int, int)"$
 $r.x1 = x$
 $r.x2 = y$

forward
service

$r.op$
 $\boxed{\text{SP}}$
 \boxed{r}
 $\boxed{r.x1, r.x2}$
 $\boxed{\text{call service}}$
 $\boxed{\text{add}}$
 $f[\text{result}]$
 $r.result = \text{result}$

$\boxed{r.result}$
 \boxed{f}