#### **HOMEWORK ASSIGNMENT #1**

CS 586; Fall 2025

Due Date: **September 18, 2025** Late homework: 50% off

After September 23, the homework assignment will not be accepted.

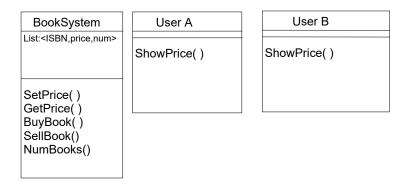
This is an **individual** assignment. **Identical or similar** solutions will be penalized.

**Submission:** All homework assignments must be submitted on Canvas. The submission **must** be as one PDF file (otherwise, a 10% penalty will be applied).

## PROBLEM #1 (40 points)

In the system, there exists a class *BookSystem* which keeps track of prices of books in the Book Market. This class supports the following operations: *SetPrice(price,ISBN)*, *GetPrice(ISBN)*, *BuyBook(ISBN)*, *SellBook(ISBN)*, and *NumBooks(ISBN)*. The *SetPrice(price,ISBN)* operation sets a new *price* for the book uniquely identified by *ISBN*. The *GetPrice(ISBN)* operation returns the current price of the book identified by *ISBN*. The *BuyBook(ISBN)* operation is used to buy a book identified by *ISBN*. The *SellBook(ISBN)* operation is used to sell a book identified by *ISBN*. The operation *NumBooks(ISBN)* returns the number of copies of a book identified by *ISBN* that are available in the system. Notice that each book is uniquely identified by *ISBN*.

In addition, there exist user components in the system (e.g., *UserA*, *UserB*, etc.) that are interested in watching the changes in book prices, especially, they are interested in watching the out-of-range book price changes. Specifically, interested users may register with the system to be notified when the price of the book of interest falls outside of the specified price range. During registration, the user needs to provide the boundaries (*lowprice*, *highprice*) for the price range for the specific book, where *lowprice* is the lower book price and *highprice* is the upper book price of the price range. At any time, users may un-register when they are not interested in watching the out-of-range book price changes of a specific book. Each time the price of a book changes, the system notifies all registered users (for which the new book price is outside of the specified price range) about the out-of-range book price change. Notice that if the book price change is within the specified price range for a given user, this user is not notified about this price change.



Design the system using the **Observer pattern**. Provide a class diagram for the system that should include classes *BookSystem*, *UserA*, and *UserB* (if necessary, introduce new classes and operations). In your design, it should be easy to introduce new types of user components (e.g., *UserC*) that are interested in observing the changing prices of books. Notice that the components in your design should be **decoupled** as much as possible. In addition, components should have **high cohesion**.

### In your solution:

- a. Provide a class diagram for the system. For each class, list all operations with parameters and specify them using **pseudo-code**. In addition, for each class, provide its attributes/data structures. Make the necessary assumptions for your design.
- b. Provide two sequence diagrams showing:
  - How components *UserA* and *UserB* register to be notified about the out-of-range book price change.
  - How the system notifies the registered user components about the out-of-range book price change.

# PROBLEM #2 (60 points)

The ATM component supports the following operations:

```
// ATM is created
create()
card (int x, string y)
                              //ATM card is inserted where x is a balance and y is a pin #
pin (string x)
                              // provides pin #
deposit (int d);
                              // deposit amount d
withdraw (int w);
                              // withdraw amount w
balance ();
                              // display the current balance
lock(string x)
                              // lock the ATM, where x is a pin #
unlock(string x)
                              // unlock the ATM, where x is pin #
exit()
                              // exit from the ATM
```

A simplified EFSM model for the ATM component is shown on the next page.

Design the system using the **State design pattern**. Provide two solutions:

- a decentralized version of the State pattern
- a centralized version of the State pattern

Notice that the components in your design should be **decoupled** as much as possible. In addition, components should have high **cohesion**.

#### For each solution:

- a. Provide a class diagram for the system. For each class, list all operations with parameters and specify them using **pseudo-code**. In addition, for each class, provide its attributes and data structures. Make the necessary assumptions for your design.
- b. Provide a **sequence diagram** for the following operation sequence:

```
create(), card(1100, "xyz"), pin("xyz"), deposit(300), withdraw(500), exit()
```

When the EFSM model is "executed" on this sequence of operations, the following sequence of transitions is traversed/executed:  $T_1$ ,  $T_2$ ,  $T_4$ ,  $T_8$ ,  $T_{15}$ ,  $T_{18}$ 

