

Wrapping up El Gamal...

Recall DDH: $(g^a, g^b, g^{ab}) \stackrel{\text{ppt}}{\approx} (g^a, g^b, g^c)$
for $a, b, c \in \mathbb{Z}_r$

where $|\langle g \rangle| = r$

Note: DDH not true with $\langle g \rangle = \mathbb{Z}_p^*$!

Assumption has held up so far w/ $\gamma = g^{\frac{p-1}{r}}$ as
the generator where g is prime and $p-1 = Nr$.

Practical issue: plaintext space is...? $\langle \gamma \rangle$

How to encode messages in $\langle \gamma \rangle$?

(Encoding in \mathbb{Z}_p^* is easy enough:

$$\text{"hi!"} \rightarrow (\text{int})\text{'h'} + (\text{int})\text{'i'} \times 256 + (\text{int})\text{'!'} \times 256^2$$

(Just use characters to represent an integer
in base 256)

Reminder on El Gamal: $SK = a \in \mathbb{Z}_r$

$$PK = A = \gamma^a$$

$$E_{PK}(m) : (B, A^b m) \quad \text{where } b \in_R \mathbb{Z}_r, B = \gamma^b \\ \text{and } \underline{m \in \langle \gamma \rangle}$$

$$\langle \gamma \rangle = \{ \gamma^0, \gamma^1, \gamma^2, \dots, \gamma^{r-1} \}$$

How to encode (text) message in $\langle \gamma \rangle$?

Treat $m \in \mathbb{Z}_r$ (base 256 as before)

Then send γ^m ?

Annoying for recipient! Alice would have to compute
a discrete log to find n s.t.

Better idea: don't encode messages in $\langle r \rangle$ at all.

instead use "hashed ElGamal":

Say $H: \mathbb{Z}_p \rightarrow \{0,1\}^t$.

Now for $m \in \{0,1\}^t$, encrypt like so:

$$E_{PK}(m) = (B, H(A^b) \oplus m) \quad (PK = A = g^a)$$

H serves as a "randomness extractor".

(See the "leftover hash lemma" for more.)

Is (vanilla) ElGamal CCA secure?

↑
not hashed

No:

Attacker

PK

Challenger $(SK, PK) \leftarrow \text{keygen}(1)$

σ

$D_{SK}(\sigma)$

$b \in_R \{0,1\}$

m_0, m_1

$\sigma^* = E_{PK}(m_b)$

σ

$D_{SK}(\sigma)$

b'

b

Observation about ElGamal:

Say $\sigma = E_{PK}(m)$, $\sigma' = E_{PK}(m')$

$$= (B, A^b \cdot m) = (B', A^{b'} \cdot m')$$

$$B = r^b, B' = r^{b'}$$

Note: $\sigma \sigma' = (BB', A^b m A^{b'} m')$

$$= (r^b r^{b'}, A^b A^{b'} m m')$$

$$= (r^{(b+b')}, A^{(b+b')} \cdot (m m')) = E_{PK}(m m')$$

$$\underline{E_{PK}(m) \cdot E_{PK}(m') = E_{PK}(m m')} \quad (\text{"Homomorphic encryption"})$$

Can use this to win CCA 2 game w/ probability 1.

Choose any $m_0 \neq m_1 \in M (= \{0,1\}^*)$.

Upon receipt $\sigma^* \leftarrow E_{PK}(m_b)$, let $\{0,1\}$

form $\sigma = E_{PK}(1)$ using fresh randomness.

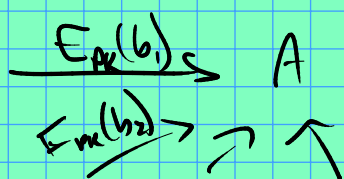
Now set $\tilde{\sigma} = \sigma^* \sigma$. Note! $\tilde{\sigma}$ decrypts to same message as σ^* .

Submit $\tilde{\sigma}$ as a decryption query.

Profit.

Why is CCA2 even important?

Canonical example: silent auctions / bidding.



Say $E(m) E(m') = E(m+m')$

then could produce a slightly higher bid to

$$\sigma = E(b) \text{ by forming } \sigma' = \sigma E(1) \\ = E(b+1)$$

A few words about the project.

First look at symmetric encryption (e.g. AES).

Assuming AES is IND-CPA, how to get CCA2 security? Idea: add a MAC to

"neutralize" the decryption queries:

New key is $k = (k_{\text{AES}}, k_{\text{MAC}})$.

$$E_k(m) = (C_1, C_2) \\ \begin{matrix} E_{k_{\text{AES}}}^m & \text{"MAC"}_{k_{\text{MAC}}}(C_1) \end{matrix}$$

$D_k(C)$: Parse $C = (C_1, C_2)$.

If $\text{MAC}_{k_{\text{MAC}}}(C_1) \neq C_2$, output "⊥"

Else decrypt as normal:

$$\text{output } m = D_{k_{\text{AES}}}(C_1).$$

What about public key encryption?

"Key Encapsulation Method" (KEM).

Broad Strokes: use any public key scheme to communicate a symmetric key:

choose random k for a symmetric key scheme,

then send $(E_{PK}(k), \underline{AES_k(n)})$
 \uparrow
 256 bits!

Real version: $(E_{PK}(x), (C_1, C_2))$

$\begin{matrix} \text{"} \\ \text{AES}_{K_{AES}}(m) \end{matrix}$
 $\begin{matrix} \text{"} \\ \text{MAC}_{K_{MAC}}(C_1) \end{matrix}$

where $KDF(x) = k_{AES} || k_{MAC}$

Chinese Remainder Theorem (CRT)

Algebraic View: say $n = pq$.

$$\mathbb{Z}_n \cong \mathbb{Z}_p \times \mathbb{Z}_q = \left\{ (a, b) \mid \begin{matrix} a \in \mathbb{Z}_p, \\ b \in \mathbb{Z}_q \end{matrix} \right\}$$

$$\begin{aligned} & n_1, n_2, \dots, n_m \\ x & \equiv y_1 \pmod{n_1} \\ x & \equiv y_2 \pmod{n_2} \\ & \vdots \\ x & \equiv y_m \pmod{n_m} \end{aligned}$$

Arithmetic in \mathbb{Z}_n "looks like" that of $\mathbb{Z}_p \times \mathbb{Z}_r$.

$$[(a, b) + (a', b')] = (a + a' \bmod p, b + b' \bmod s)$$

More formally, there is a bijective function

$$\psi: \mathbb{Z}_n \longrightarrow \mathbb{Z}_p \times \mathbb{Z}_q$$

s.t. $\forall x, y \in \mathbb{Z}_n$ $\psi(x+y) = \psi(x) + \psi(y)$

$$(2) \psi(xy) = \psi(x)\psi(y)$$

③ $\psi(0) = (0,0)$

④ $\gamma(1) = (1, 1)$

$$\begin{aligned} \psi(x) + \psi(y) &= \psi(x+y) \\ \psi(x) \cdot \psi(y) &= \psi(xy) \end{aligned}$$

$$\mathbb{Z}_n \mid \mathbb{Z}_1 \times \mathbb{Z}_2$$

$$C \equiv_{\text{CRT}} (C_p, C_q) \quad \begin{matrix} \text{mod } p \\ \text{mod } q \end{matrix}$$

want $C^d \text{ mod } n \equiv_{\text{CRT}} (C_p^d \text{ mod } p, C_q^d \text{ mod } q)$

$$|\mathbb{Z}_p^*| = p-1. \quad \forall x \in \mathbb{Z}_p^*, \quad x^{p-1} = 1 = x^0$$

So we can actually compute as $(C_p^{d \text{ mod } (p-1)} \text{ mod } p, C_q^{d \text{ mod } (q-1)} \text{ mod } q)$

$$\text{cost: } \approx k^3 + k^3.$$

So, only $2k^3 + [\text{cost of } \psi, \psi^{-1}]$
vs $8k^3$ to do it directly in \mathbb{Z}_n !

$$\begin{array}{ccc} \mathbb{Z}_n & \xrightarrow{\psi} & \mathbb{Z}_p \times \mathbb{Z}_q \\ \text{decrypt}^* \downarrow & & \downarrow \text{Arithmetic... (decryption)} \\ \mathbb{Z}_n & \xleftarrow{\psi^{-1}} & \mathbb{Z}_p \times \mathbb{Z}_q \end{array}$$

Application 2: factoring $n=pq$ is equivalent to computing \sqrt{x} in \mathbb{Z}_n for $x=y^2$.

Say we are given a machine that computes \sqrt{x} on input $x=y^2 \in \mathbb{Z}_n^*$.

How many square roots does x have?

Well, for $x=y^2 \in \mathbb{Z}_p^*$, there are only 2 square roots: $\pm y$.

for $x=y^2 \in \mathbb{Z}_n^*$, say $y \equiv_{\text{CRT}} (y_p, y_q)$, and $x \equiv_{\text{CRT}} (x_p, x_q)$.
 $\quad \quad \quad y_p^2 \quad y_q^2$

Then x_p has 2 square roots in \mathbb{Z}_p , as does x_q in \mathbb{Z}_q :
 $\pm y_p$ and $\pm y_q$.

So, $y' = (\pm y_p, \pm y_q)$ will all satisfy $y'^2 = x$.

So x has 4 square roots.

How would this hypothetical machine enable us to factor n ?

Say we choose $y \in_R \mathbb{Z}_n^*$, and set $x = y^2$.

On input x , black box will give some \sqrt{x} :
 $(\pm y_p, \pm y_q)$.

Strategy: say box gives $y' = \sqrt{x}$.

we will compute $\gcd(y + y', n)$ until
we get a result other than 1 or n .

What are the possible values of $\gcd(y + y', n)$?

$$\gcd(z, n) \in \{1, p, q, n\}$$

Say $y' = y$. Then $y + y' = 2y \dots$
probably $\gcd(2y, n) = 1$

Say $y' = -y$. Then $y + y' = 0$, and $\gcd = n$.

Otherwise either $y' \equiv_{\text{CRT}} (-y_p, y_q)$ or
 $y' \equiv_{\text{CRT}} (y_p, -y_q)$.

$$\text{Hence } y + y' \equiv_{\text{CRT}} (0, 2y_q)$$

or $(2y_p, 0)$ in this case.

$$y + y' \equiv_{\text{CRT}} (0, 2y_q) \Rightarrow \gcd(y + y', n) = p$$