

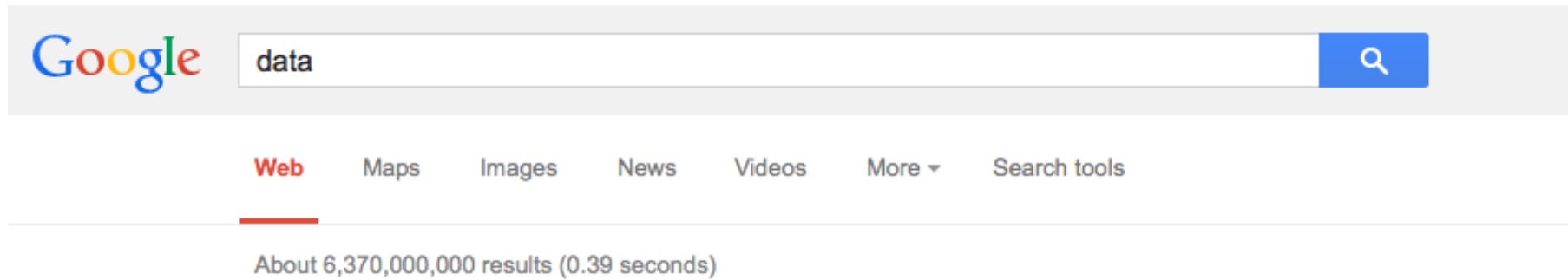


Managing Data & Databases

Session 2

Saving, retrieving and exchanging data

The data



If it is so
abundant,
why is it so
valuable?



What does that mean?

- Pre-analytical, pre-factual...
- Different from facts, evidence...
- Different from information, knowledge...
- Not ontological, not epistemological, but rhetorical...
- What the... :D

And what defines a data type?

$2 + 2 = ?$

$"2" + "2" = ?$

What's the deal with data structures?

Structured = Fixed structure

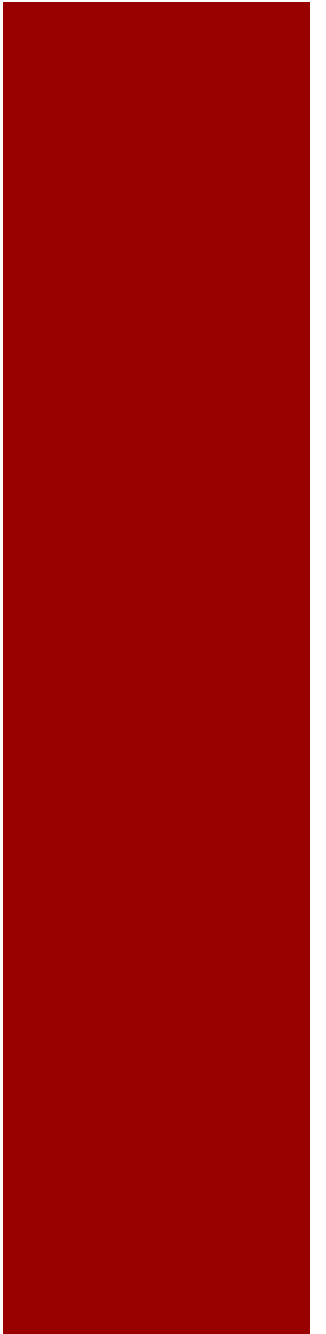
Semi-structured = Floating structure

Unstructured = No readily identifiable/described structure

But why should we structure the data?

What is qualitative anyway?

Storage?
Structure?
Interpretation?



The statisticians' conception of data types

- Nominal
 - Notion of categories
 - Married > Unmarried? Unmarried > Married? Married < Divorced?
 - If the comparison is subjective, you are not dealing with data anymore
- Ordinal
 - Notion of order
 - Medium > Small, Large > Medium => Large > Small
 - But is $L - M = M - S$? Or at least $L - M = f(M - S)$
 - If the answer is subjective, you are not dealing with data anymore
- Interval
 - Notion of difference / subtraction
 - Discrete = Count, Continuous = Almost all measures
 - Intervals can have a fixed point = Ratio
 - Intervals can have be non-linear = Decibels, Richter



The computer scientists' perception of data types



- Primitive
 - Numerical: Digits, Integers, Real numbers, Hexadecimal numbers, Large integers, Rational numbers, Double precision floating point real numbers!
 - Logical: Booleans, Factors
 - Characters, Strings (of characters), Text
 - Code is machine-interpretable / executable text
 - Pointers, References, Links
- Composite
 - Any larger data structure encompassing a combination of the above
- Binary
 - Machine-readable anything
 - Where we can't deal with the raw data
 - Compiled code, encrypted text, images, audio, video, multimedia

Some simple composite data types

■ 1D

- Tuples (Pairs)
- Ranges
- Linked Lists (or Lists)
- Vectors
- Rows
- Columns
- Collections

■ 2D or more

- Arrays (Vectors of vectors)
- Tables (Collection of columns and rows)

Some more complex data structures

- Linked tables
- Trees (and Hierarchies)
- Graphs (and Networks)
 - Multi-graphs
 - Multi-mode Graphs
 - Hyper-graphs
- Documents
- And most importantly: **Objects**
 - Collections of diverse variables / attributes / properties and coded behaviors

How do we save it?

- Serialization
 - That's what you do when you write down your fluffy ideas
- Storage formats
 - Human-readable (Regularly used for data-interchange)
 - Linear
 - Plain text
 - Two-dimensional
 - Comma-delimited or tab-delimited text
 - Fixed-width text
 - Tree
 - Markup languages (HTML, XML, CSS)
 - Object notations (YAML, JSON)
 - Machine-readable (Regularly used for permanent data storage)
 - Most databases (apart from some new NoSQLs)
 - Most videos, most images, most audio formats, etc...

Comma-delimited text

"Date","Pupil","Grade"

"25 May","Bloggs, Fred","C"

"25 May","Doe, Jane","B"

"15 July","Bloggs, Fred","A"

"15 April","Muniz, Alvin ""Hank""","A"

XML



```
<!DOCTYPE glossary PUBLIC "-//OASIS//DTD DocBook V3.1//EN">
<glossary><title>example glossary</title>
  <GlossDiv><title>S</title>
    <GlossList>
      <GlossEntry ID="SGML" SortAs="SGML">
        <GlossTerm>Standard Generalized Markup Language</GlossTerm>
        <Acronym>SGML</Acronym>
        <Abbrev>ISO 8879:1986</Abbrev>
        <GlossDef>
          <para>A meta-markup language, used to create markup
languages such as DocBook.</para>
          <GlossSeeAlso OtherTerm="GML">
            <GlossSeeAlso OtherTerm="XML">
              </GlossDef>
            <GlossSee OtherTerm="markup">
              </GlossEntry>
            </GlossList>
          </GlossDiv>
        </glossary>
```

JSON



```
{
  "glossary": {
    "title": "example glossary",
    "GlossDiv": {
      "title": "S",
      "GlossList": {
        "GlossEntry": {
          "ID": "SGML",
          "SortAs": "SGML",
          "GlossTerm": "Standard Generalized Markup Language",
          "Acronym": "SGML",
          "Abbrev": "ISO 8879:1986",
          "GlossDef": {
            "para": "A meta-markup language, used to create markup languages such as DocBook.",
            "GlossSeeAlso": ["GML", "XML"]
          },
          "GlossSee": "markup"
        }
      }
    }
  }
}
```

Now, does all this precision mean that
honestly gathered, non-fabricated
data is objective?

Why not?

MySQL Data Types

Data Type	Storage Required
TINYINT	1 byte
SMALLINT	2 bytes
MEDIUMINT	3 bytes
INT, INTEGER	4 bytes
BIGINT	8 bytes
FLOAT(p)	4 bytes if $0 \leq p \leq 24$, 8 bytes if $25 \leq p \leq 53$
FLOAT	4 bytes
DOUBLE [PRECISION], REAL	8 bytes
DECIMAL(M,D), NUMERIC(M,D)	Varies; see following discussion
BIT(M)	approximately $(M+7)/8$ bytes

MySQL Data Types

Data Type	Storage Required
YEAR	1 byte
DATE	3 bytes
TIME	3 bytes + fractional seconds storage
DATETIME	5 bytes + fractional seconds storage
TIMESTAMP	4 bytes + fractional seconds storage
ENUM('value1','value2',...)	1 or 2 bytes, depending on the number of enumeration values (65,535 values maximum)
SET('value1','value2',...)	1, 2, 3, 4, or 8 bytes, depending on the number of set members (64 members maximum)

MySQL Data Types

Data Type	Storage Required
CHAR(M)	M × w bytes, 0 ≤ M ≤ 255, where w is the number of bytes required for the maximum-length character in the character set. See
BINARY(M)	M bytes, 0 ≤ M ≤ 255
VARCHAR(M), VARBINARY(M)	L + 1 bytes if column values require 0 – 255 bytes, L + 2 bytes if values may require more than 255 bytes
TINYBLOB, TINYTEXT	L + 1 bytes, where L < 28
BLOB, TEXT	L + 2 bytes, where L < 216
MEDIUMBLOB, MEDIUMTEXT	L + 3 bytes, where L < 224
LONGBLOB, LONGTEXT	L + 4 bytes, where L < 232

What is all the fuss about metadata?

Is metadata data?
What kind of data?