



# Hanif Bahari

Frontend Developer with a background in Design



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[My Github](#)

[Behance Portfolio](#)

## Skills

JavaScript



HTML



CSS



React JS



GitHub



Figma



Headless CMS



TypeScript



MERN stack



Adobe Photoshop



Cypress



SASS



Next JS



Web Components



JEST



Gatsby JS



## Languages

English

Swedish

Persian

## Education

FrontEnd Development

Master-Design for All.

Bachelor-Industrial Design

UX Design certification

Nackademin 2021-2023

Mid Sweden University 2015-2017

Azad university,Iran 2001-2007

The university of Michigan 2017

## Latest Work Experiences

### Front-End development Intern (LIA) 2022-2022

Binogi International AB

Binogi is a multilingual, digital learning platform for students in K-12. The platform consists of animated lessons and interactive quizzes.

During the internship I learned about TypeScript with React JS, Cypress testing, Figma to automate imports of design elements and creating design system and Chakra UI.

### UI/UX Design Intern 2018-2019

Ve and Vile

Ve and Vile is a Fashion-Tech company which is working with jewellers and designers using advanced 3D-printing to create 'Customer-Designed Jewellery.

My main tasks as UI & UX Designer were

- UI/UX Design of website and application,
- Provide input on the existing design,
- Testing application and website to find improvements and bugs.

### Freelance Video Game Designer 2017-2020

I was an independent game designer with a published game on iTunes in which I was responsible for the entire end to end process from early sketches, character design, 2D animation, narrative and sound effects as well as launching the game on iTunes.