



T1 <input type="button" value="←"/> <input type="button" value="→"/>	Time	Channel_A	Channel_B	<input type="button" value="Reverse"/>
T2 <input type="button" value="←"/> <input type="button" value="→"/>	1.460 s	-12.339 uV		<input type="button" value="Save"/>
T2-T1				Ext. Trigger <input type="radio"/>

  

Timebase	Channel A	Channel B	Trigger
Scale <input type="text" value="10 ms/Div"/>	Scale <input type="text" value="100 uV/Div"/>	Scale <input type="text" value="5 V/Div"/>	Edge <input type="button" value="F"/> <input type="button" value="T"/> <input type="button" value="A"/> <input type="button" value="B"/> <input type="button" value="Ext"/>
X position <input type="text" value="0"/>	Y position <input type="text" value="0"/>	Y position <input type="text" value="0"/>	Level <input type="text" value="0"/> <input type="button" value="V"/>
<input type="button" value="Y/T"/> <input type="button" value="Add"/> <input type="button" value="B/A"/> <input type="button" value="A/B"/>	<input type="button" value="AC"/> <input type="button" value="0"/> <input type="button" value="DC"/> <input type="radio"/>	<input type="button" value="AC"/> <input type="button" value="0"/> <input type="button" value="DC"/> <input type="button" value="-"/> <input type="radio"/>	Type <input type="button" value="Sing."/> <input type="button" value="Nor."/> <input type="button" value="Auto"/> <input type="button" value="None"/>