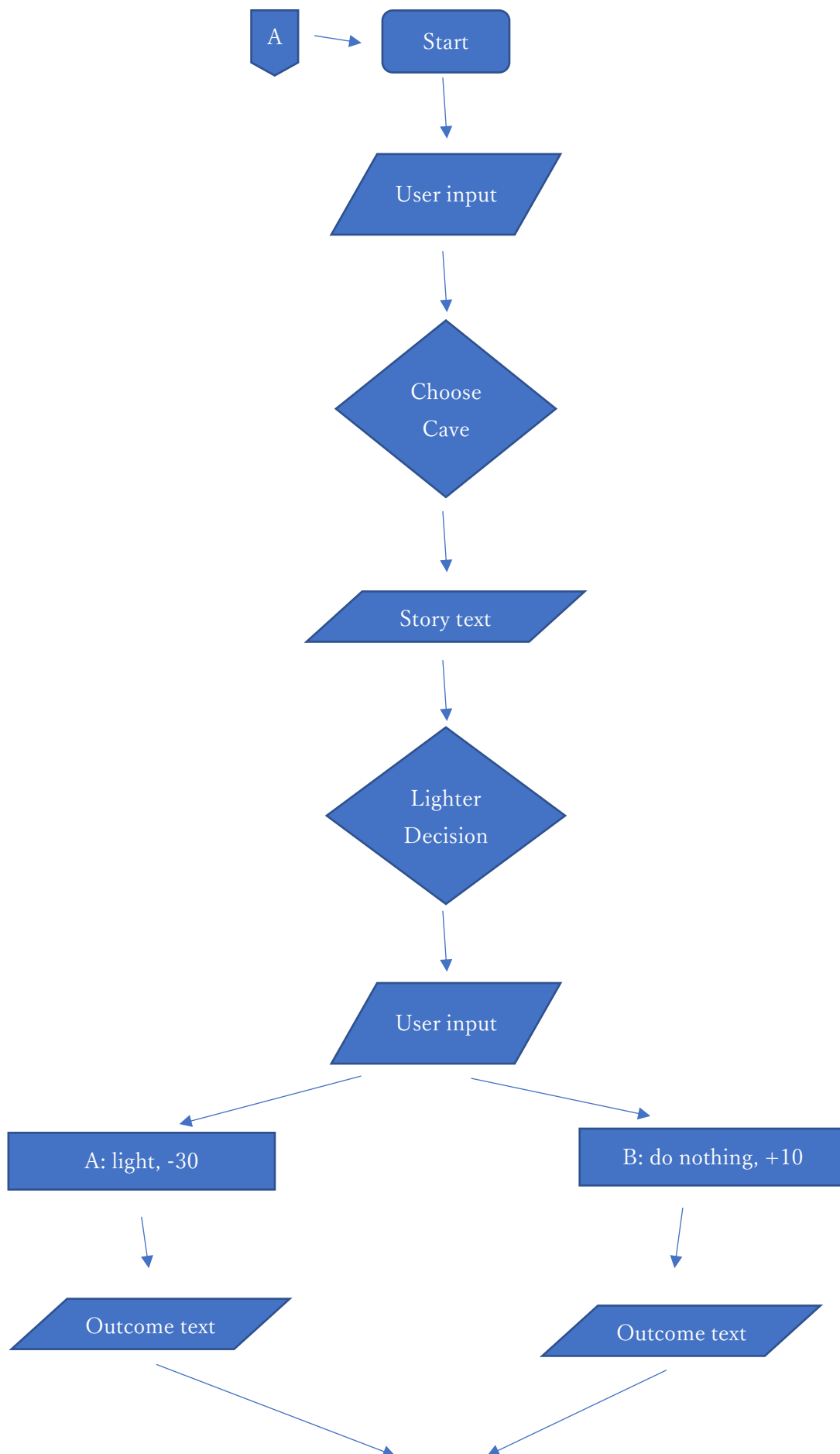
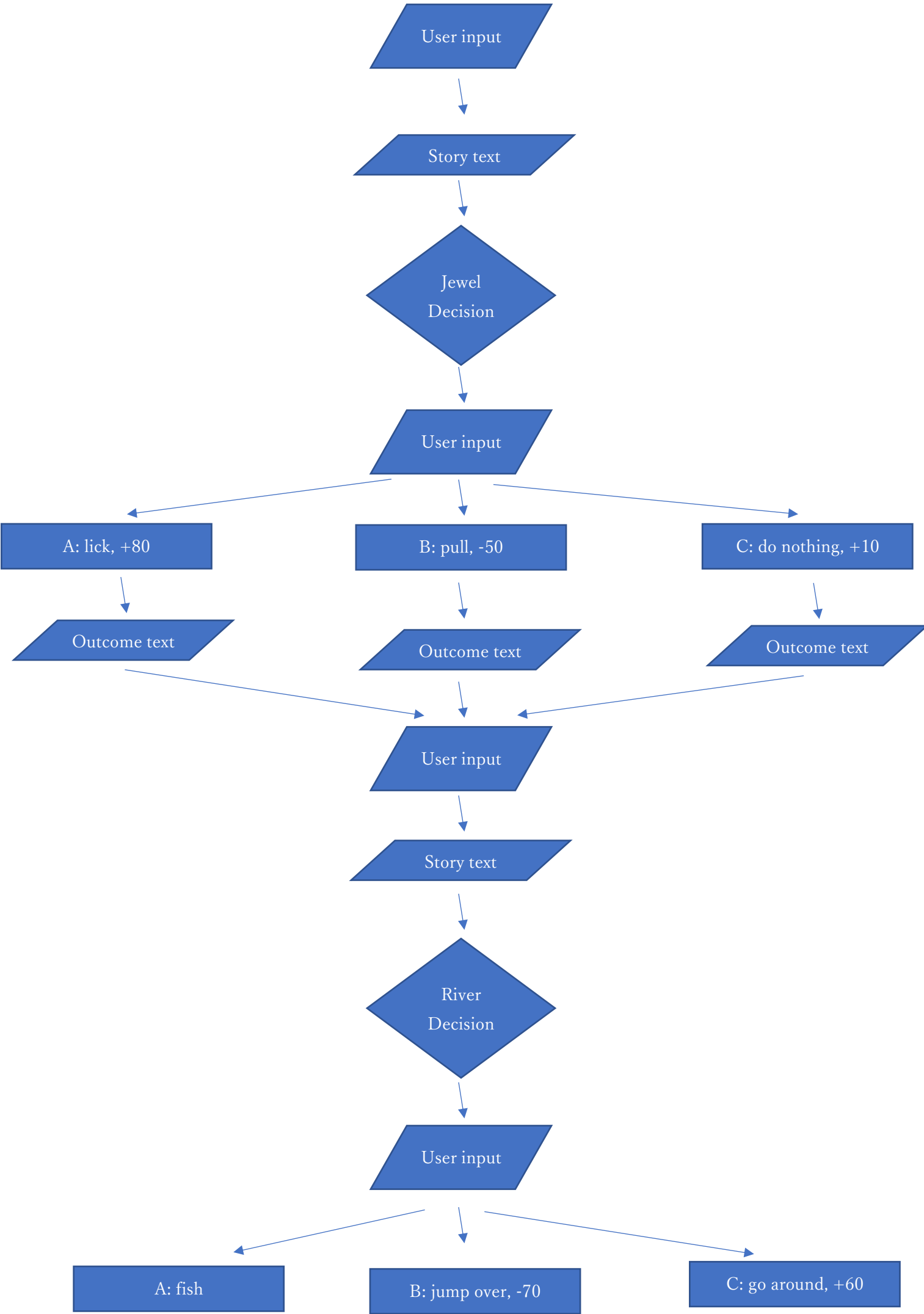
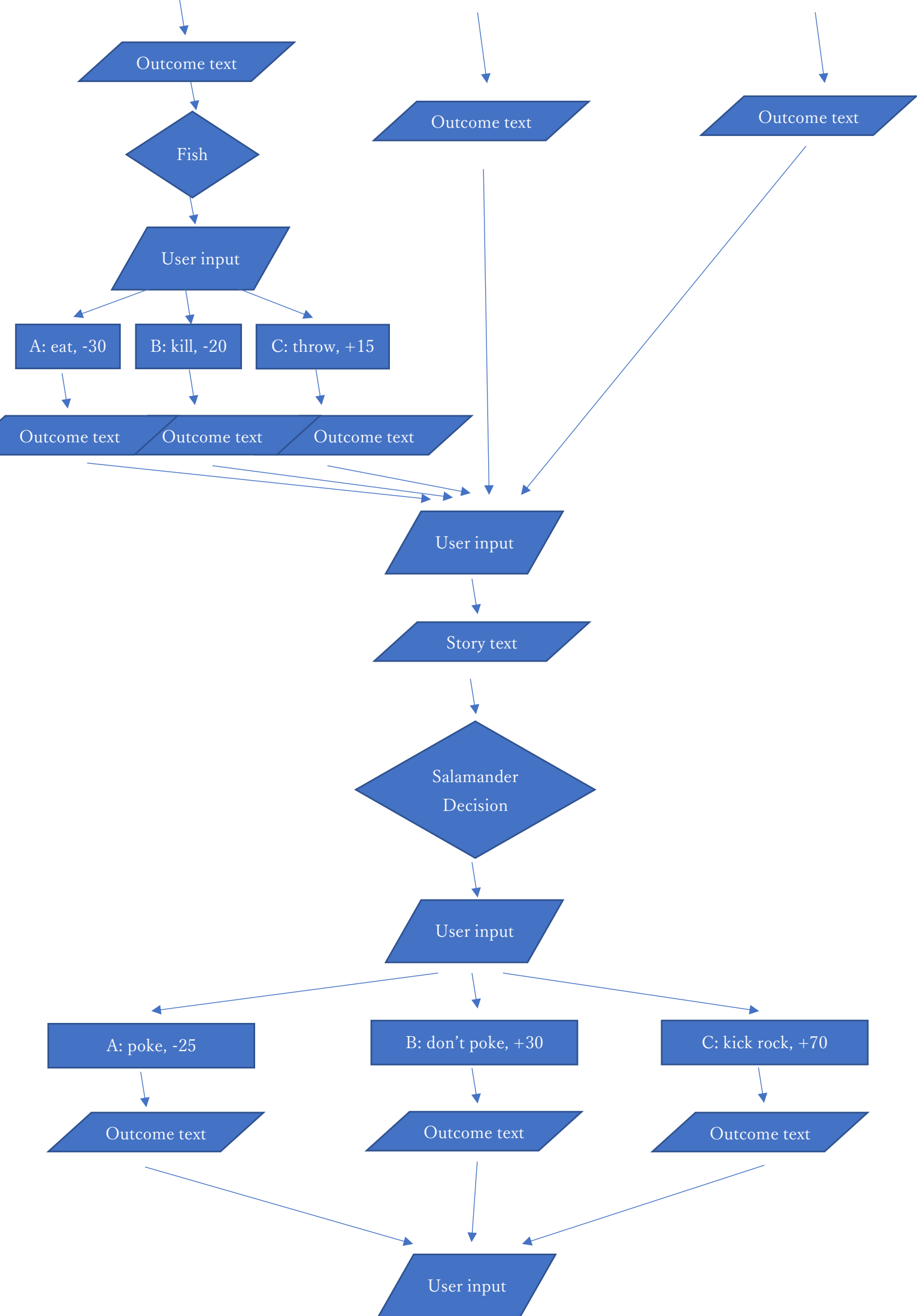
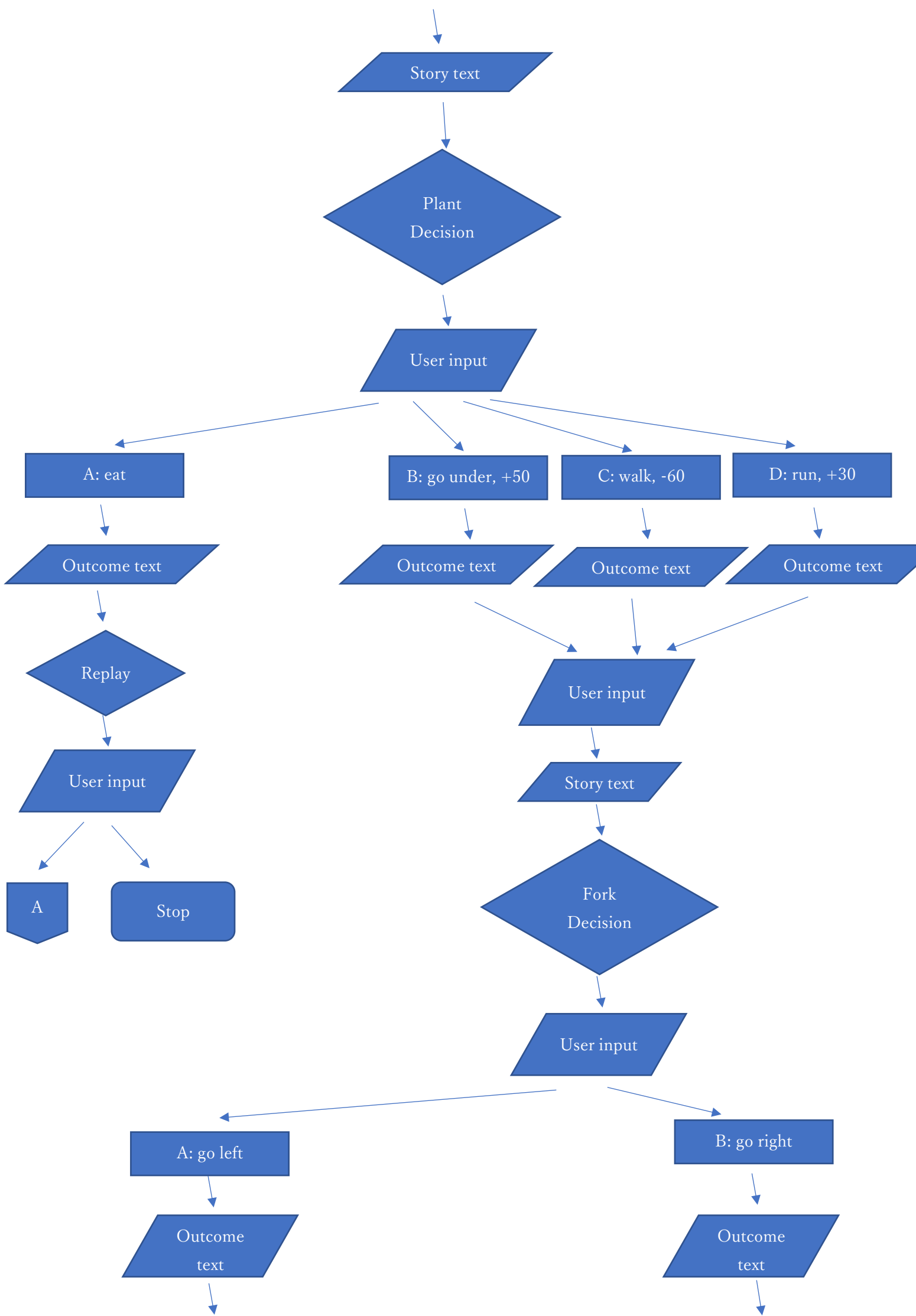


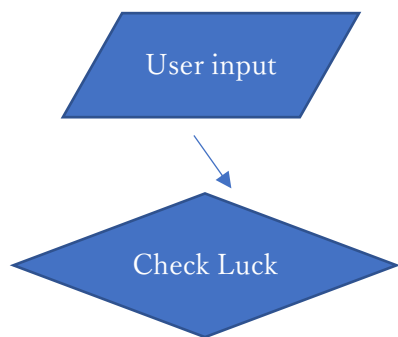
Flow Chart Version 1 – Grandma's Adventure – Cave Storyline











If high, easy game

If low, hard game

Game instruction

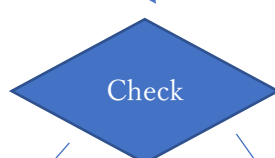
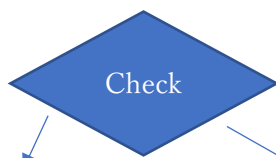
Game instruction

Random generate

Random generate

User input

User input

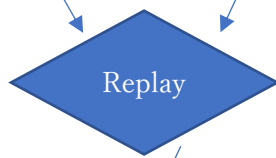


Computer wins outcome

Player wins outcome

Computer wins outcome

Player wins outcome



A

Stop

A

Stop



User input

A

Stop