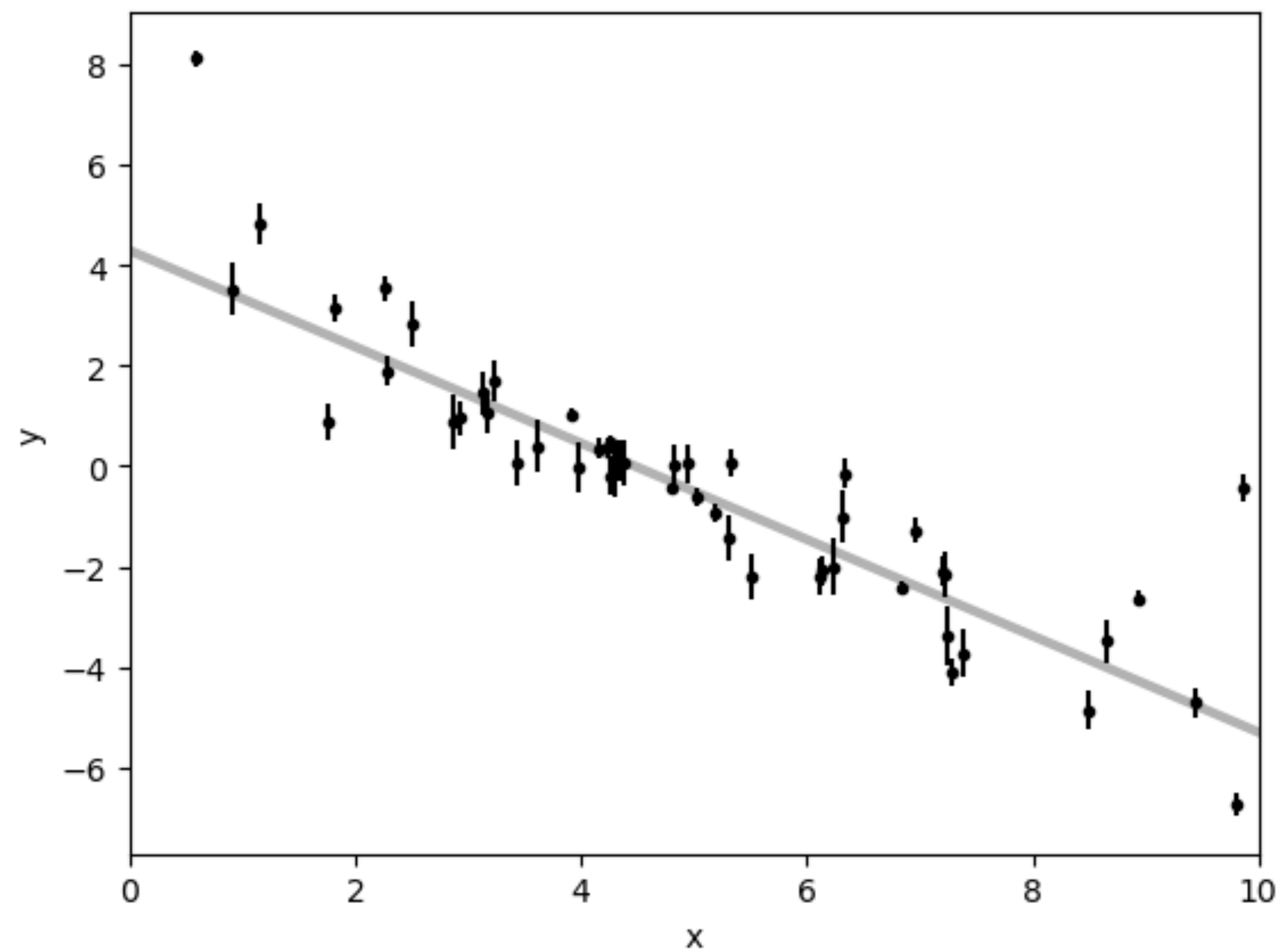


Advanced Sampling Techniques

LSST Discovery Fellowship Program Day 3

Greg Gilbert | LSST Discovery Workshop | 22 May 2025

Fitting a line to data



Modeling choices

Physical

What processes do you include?

What approximations do you make?

Statistical

Are data i.i.d.?

Is there correlated noise?

Do you account for data collection?

Model specification

Parameterization

Priors

Convergence criteria

Sampler

Grid search

Maximum likelihood

Markov Chain Monte Carlo

Nested Sampling

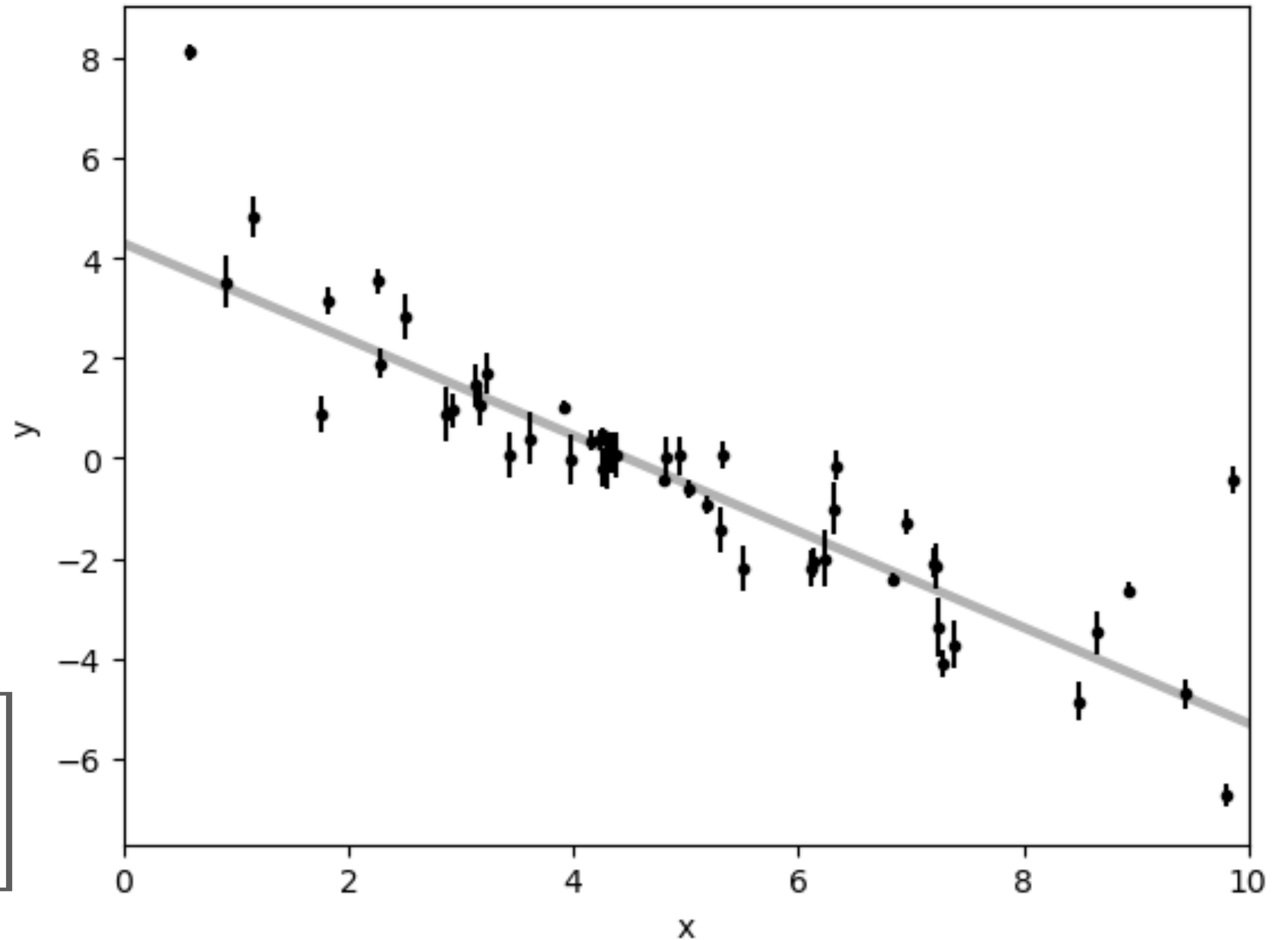
Fitting a line to data

We will build a **generative model**

$$y_{\text{mod}} = mx + b$$

$$\sigma_{\text{tot}}^2 = \sigma_{\text{obs}}^2 + s^2$$

$$\ln \mathcal{L}(\theta) = -\frac{1}{2} \sum_i \left[\frac{(y_{\text{obs},i} - y_{\text{mod},i})^2}{\sigma_{\text{tot},i}^2} + \ln(2\pi\sigma_{\text{tot},i}^2) \right]$$



We have already made many implicit and explicit assumptions about the data generating process

Fitting a line to data

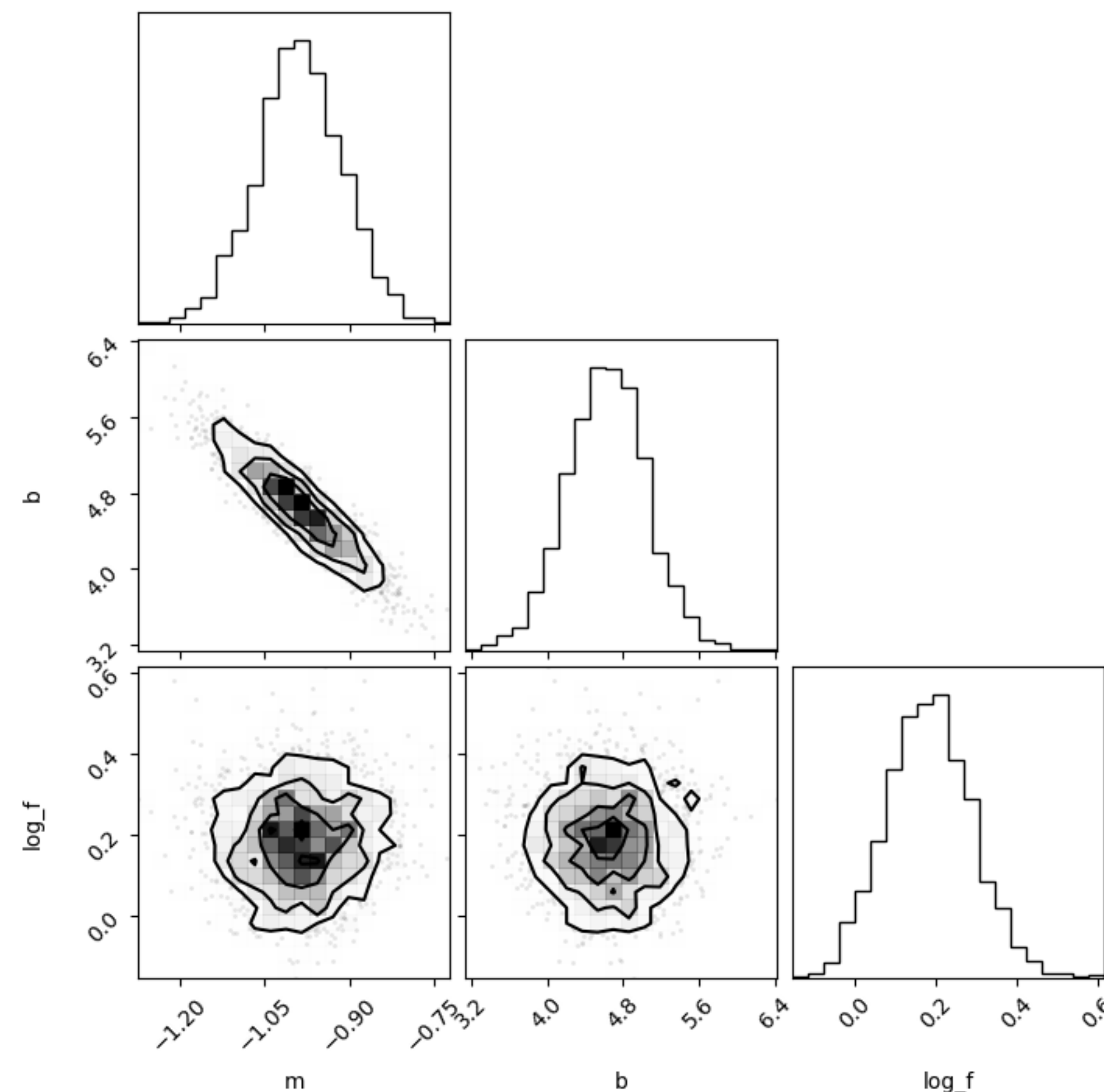
```
1 import pymc3 as pm
2 import pymc3_ext as pmx
3
4 with pm.Model() as model:
5     m = pm.Uniform("m", lower=-10, upper=10)
6     b = pm.Uniform("b", lower=-10, upper=10)
7     log_f = pm.Normal("log_f", mu=0, sd=10)
8
9     y_mod = pm.Deterministic("y_mod", m*x + b)
10    s_mod = pm.math.sqrt(pm.math.exp(log_f)**2 + y_err**2)
11
12
13    lnlike = pm.Normal("lnlike", mu=y_mod, sd=s_mod, observed=y_obs)
14
15 with model:
16     trace = pmx.sample(chains=2, tune=1000, draws=1000, target_accept=0.9, return_inferencedata=True)
```

Multiprocess sampling (2 chains in 4 jobs)

NUTS: [log_f, b, m]

100.00% [4000/4000 00:00<00:00 Sampling 2 chains, 0 divergences]

Look at those lovely Gaussian posteriors!



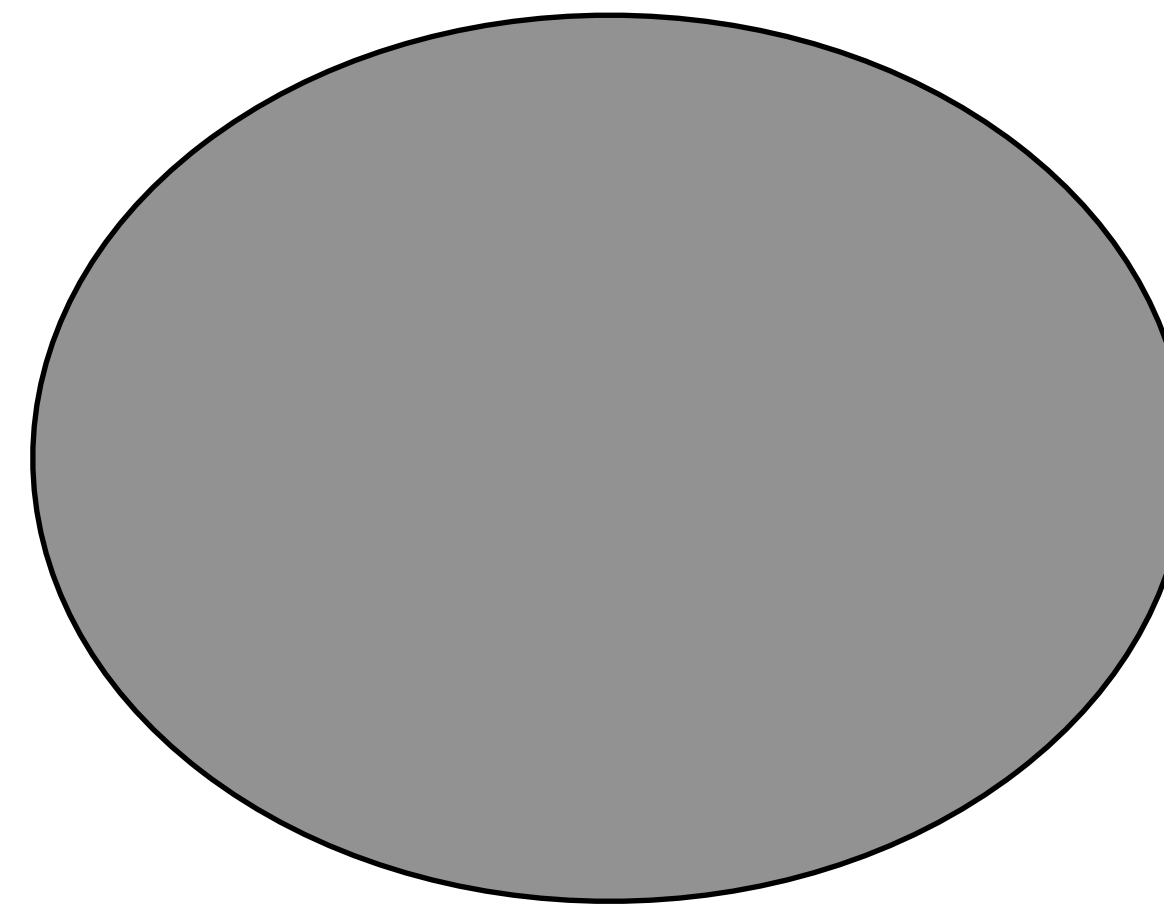
Easy mode: low-dimensional Gaussian

Small parameter covariances

Smooth, homogenous, isotropic posterior topology

Computationally cheap

So simple!



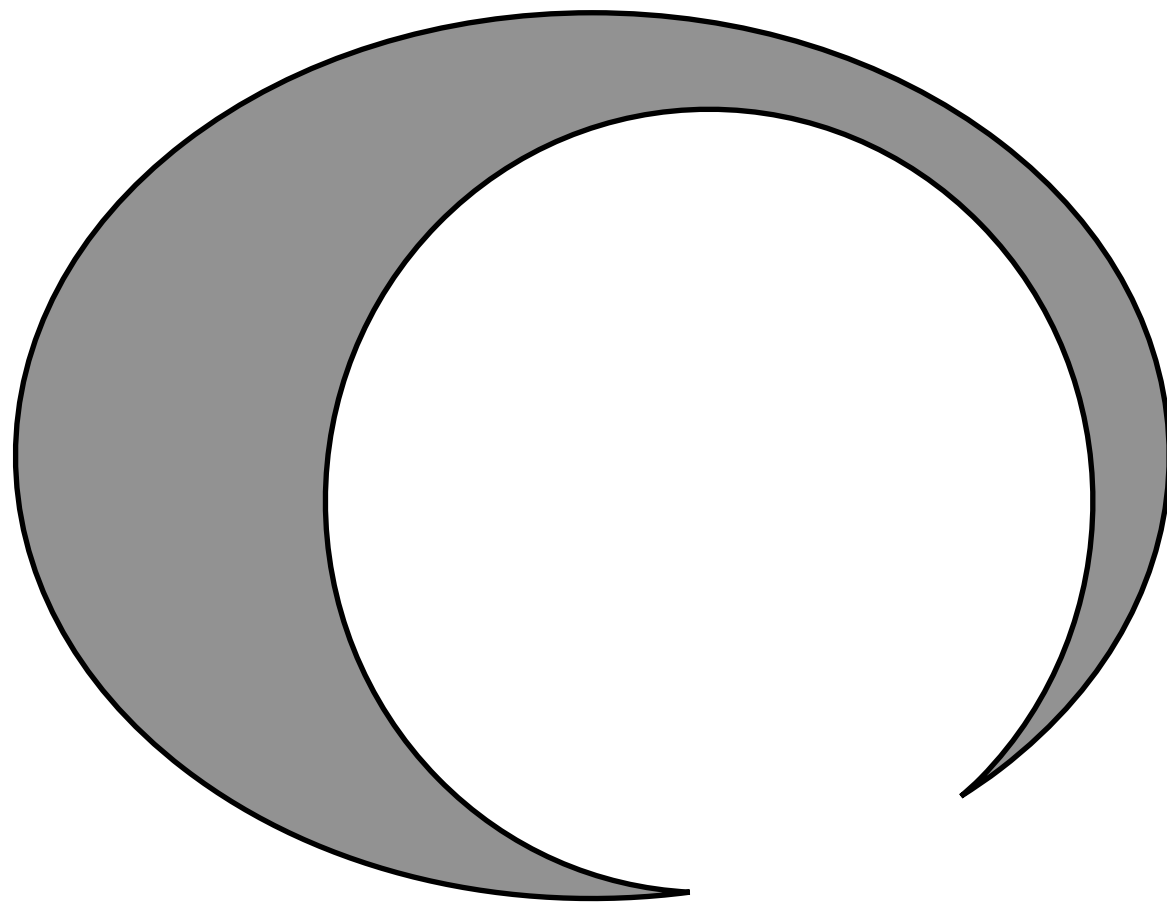
Hard mode: real data

Strong or unknown covariances

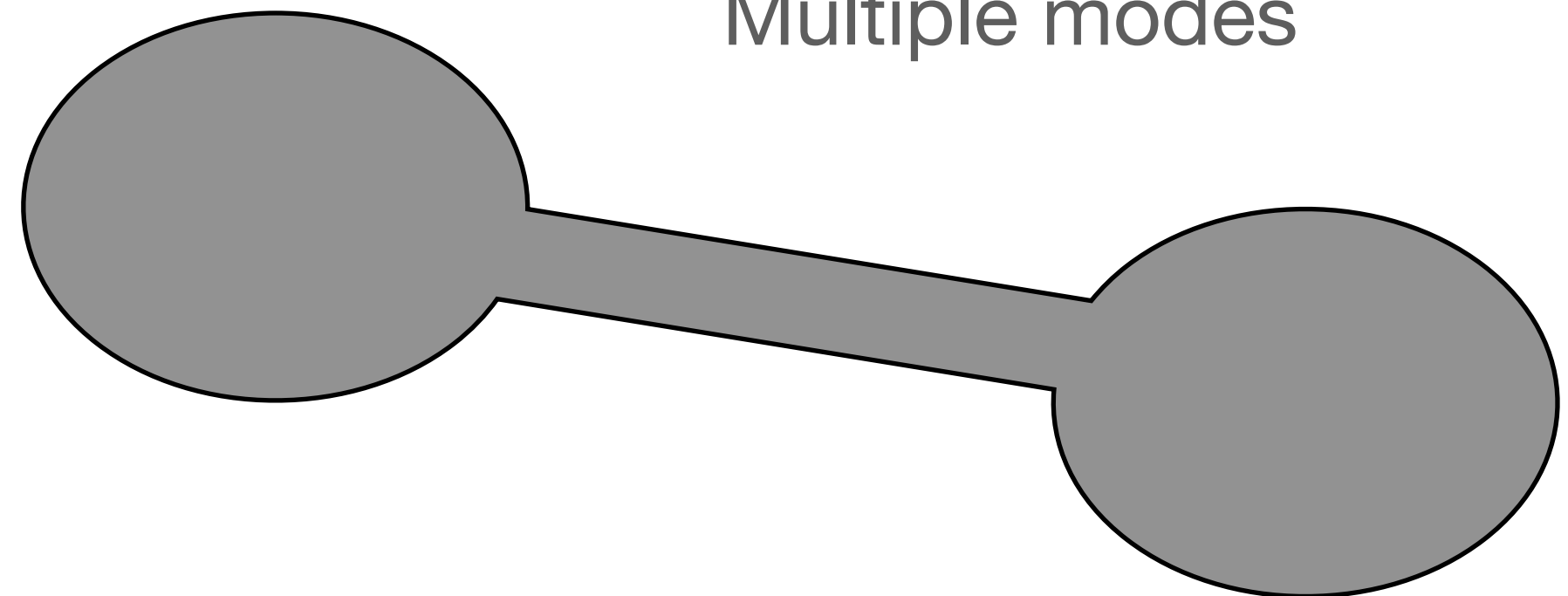
Inhomogeneous (and unknown) posterior topology

Computational cost rapidly scales with number of free parameters

Strong curvature

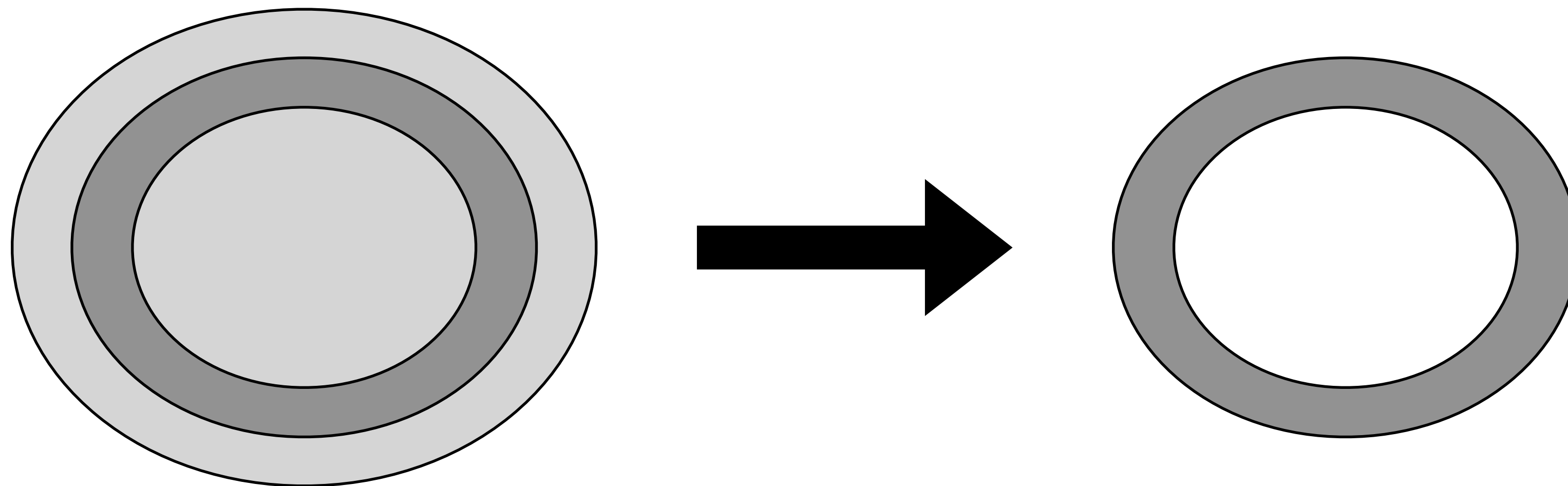


Multiple modes



Sneaky mode: high dimensions

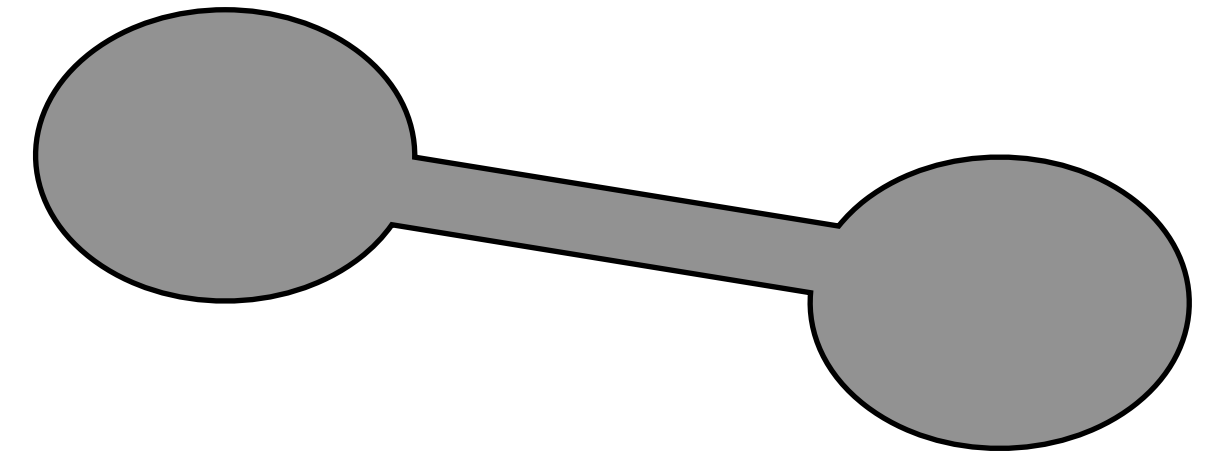
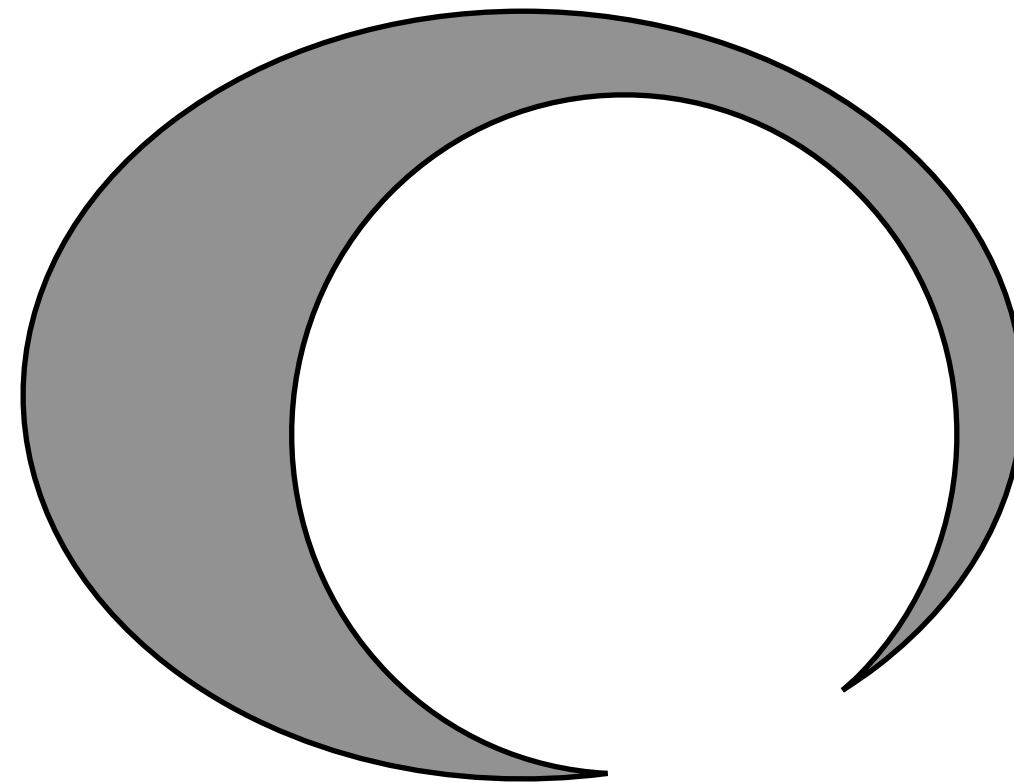
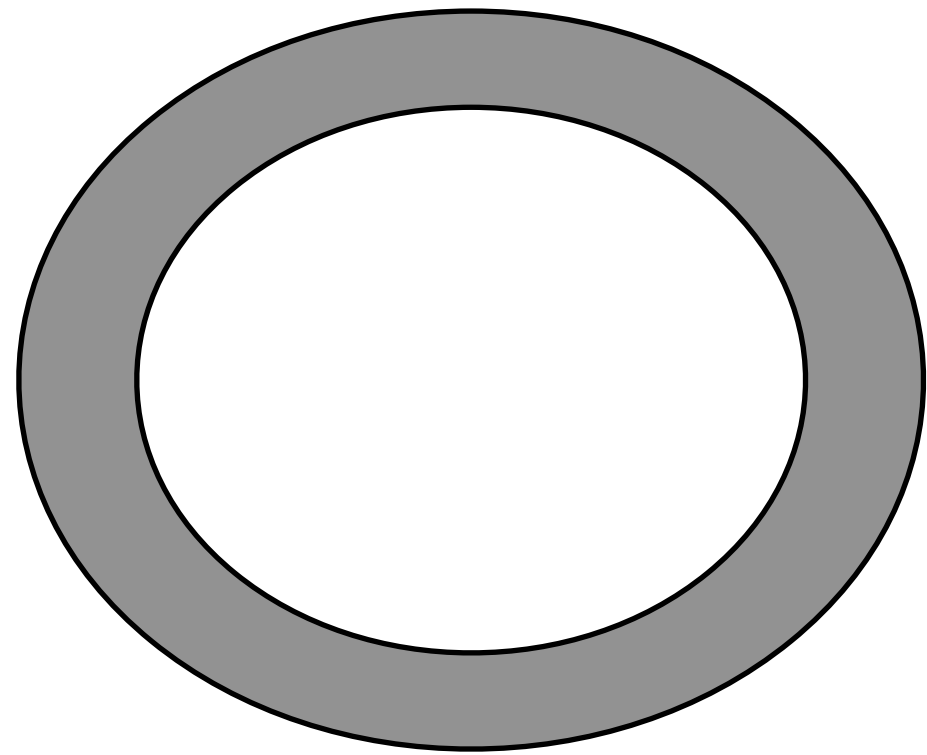
As the number of free parameters increases, the “typical set” is a thin shell, even for low-covariance topologies



*Do your best Edwin A. Abbott impression and
imagine this is a 10-dimensional Gaussian*

Talk about approaching center in every dimension at the same time

Mission: generate samples from complicated posterior topologies



Option 1: Change the sampler

Ensemble Samplers
Hamiltonian Monte Carlo
Nested sampling

Option 2: Change the topology

Re-parameterize
Importance sampling
Umbrella sampling

Bayes Theorem

$$P(\theta \mid D) = \frac{P(D \mid \theta) P(\theta)}{P(D)}$$

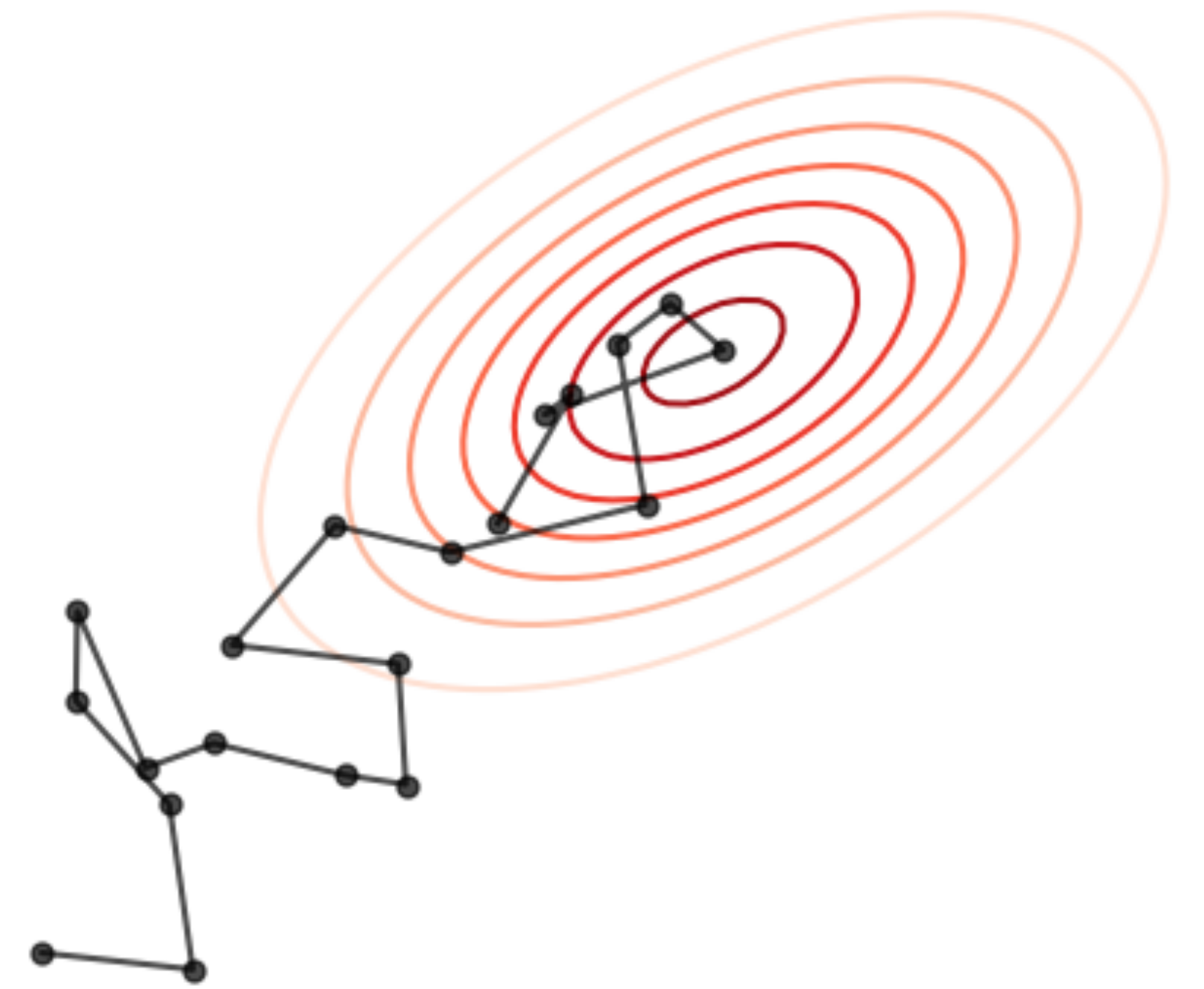
Diagram illustrating the components of Bayes' Theorem:

- Likelihood**: Points to $P(D \mid \theta)$
- Prior**: Points to $P(\theta)$
- Evidence**: Points to $P(D)$
- Posterior**: Points to $P(\theta \mid D)$

MCMC generates **samples from the posterior**

Random Walk Monte Carlo

1. Choose an initial θ
2. Loop over N iterations
 - a. Propose a new θ' from proposal $q(\theta)$
 - b. Compute acceptance ratio $\alpha = p(\theta')/p(\theta)$
 - c. Generate random number $u \sim U(0,1)$
 - If $u \leq \alpha \rightarrow$ accept, $\theta_{i+1} = \theta'$
 - If $u > \alpha \rightarrow$ reject, $\theta_{i+1} = \theta$
3. Stop when N_{eff} is above desired threshold



MCMC Variations

Method	Description
Metropolis-Hastings	Walkers move according to fixed proposal distribution
Gibbs Sampling	Walkers propose steps one variable at a time
Differential Evolution	Scales steps size according to ensemble of walkers
Affine Invariant	Adapts proposals to geometry of walker ensemble
Parallel Tempering	Runs ensemble of walkers at different “temperatures”
Hamiltonian	Simulates “momentum” for each walker to take long steps through parameter space

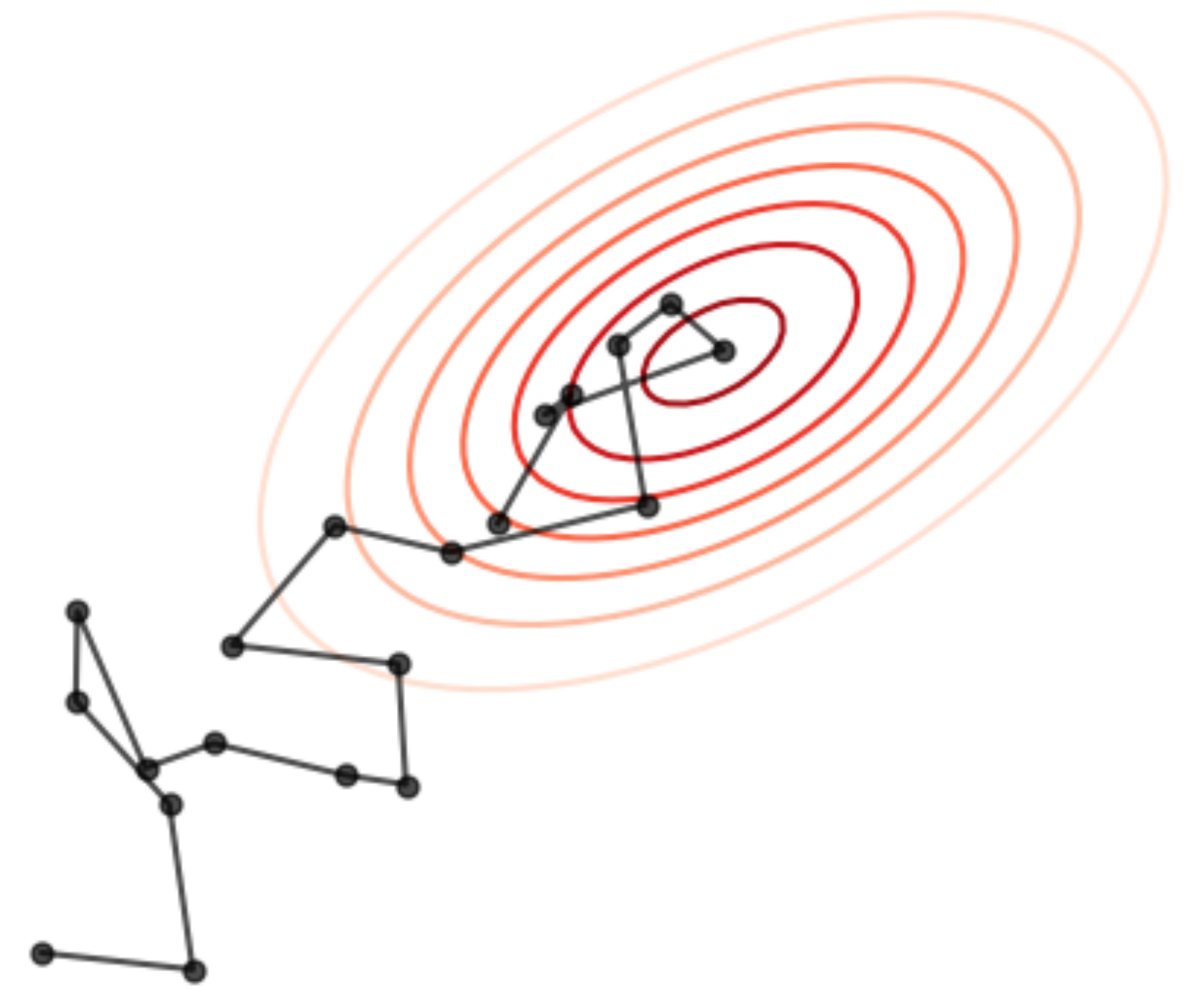
Metropolis-Hastings Monte Carlo

Almost identical to Random Walk Monte Carlo,
but algorithm is modified to allow for asymmetric
proposal steps

$$\text{Random Walk : } \alpha = \frac{p(\theta')}{p(\theta)}$$

$$\text{Metropolis-Hastings : } \alpha = \frac{p(\theta')}{p(\theta)} \frac{q(\theta | \theta')}{q(\theta' | \theta)}$$

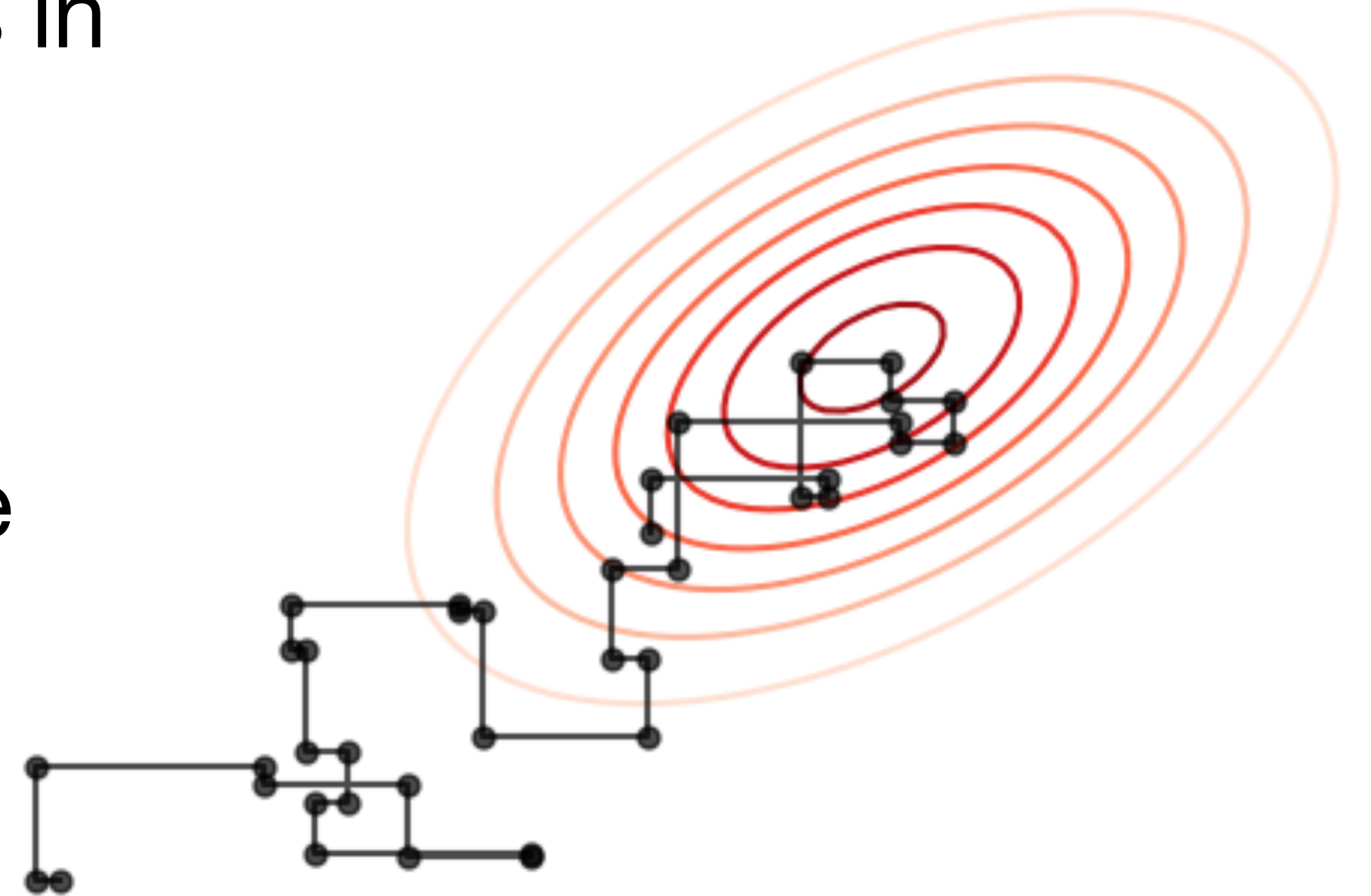
Proposal Distribution



Gibbs Sampling

Very similar to Metropolis-Hastings, but steps in one parameter at a time

This can be beneficial for high-dimensional problems when acceptance fraction would be low by stepping in all parameters at once.



Ensemble Samplers

Differential Evolution

Ter Braak (2004, 2006)

Affine Invariant

Goodman & Weare (2010)

Parallel Tempering

Earl & Deem (2005)

Hamiltonian Monte Carlo

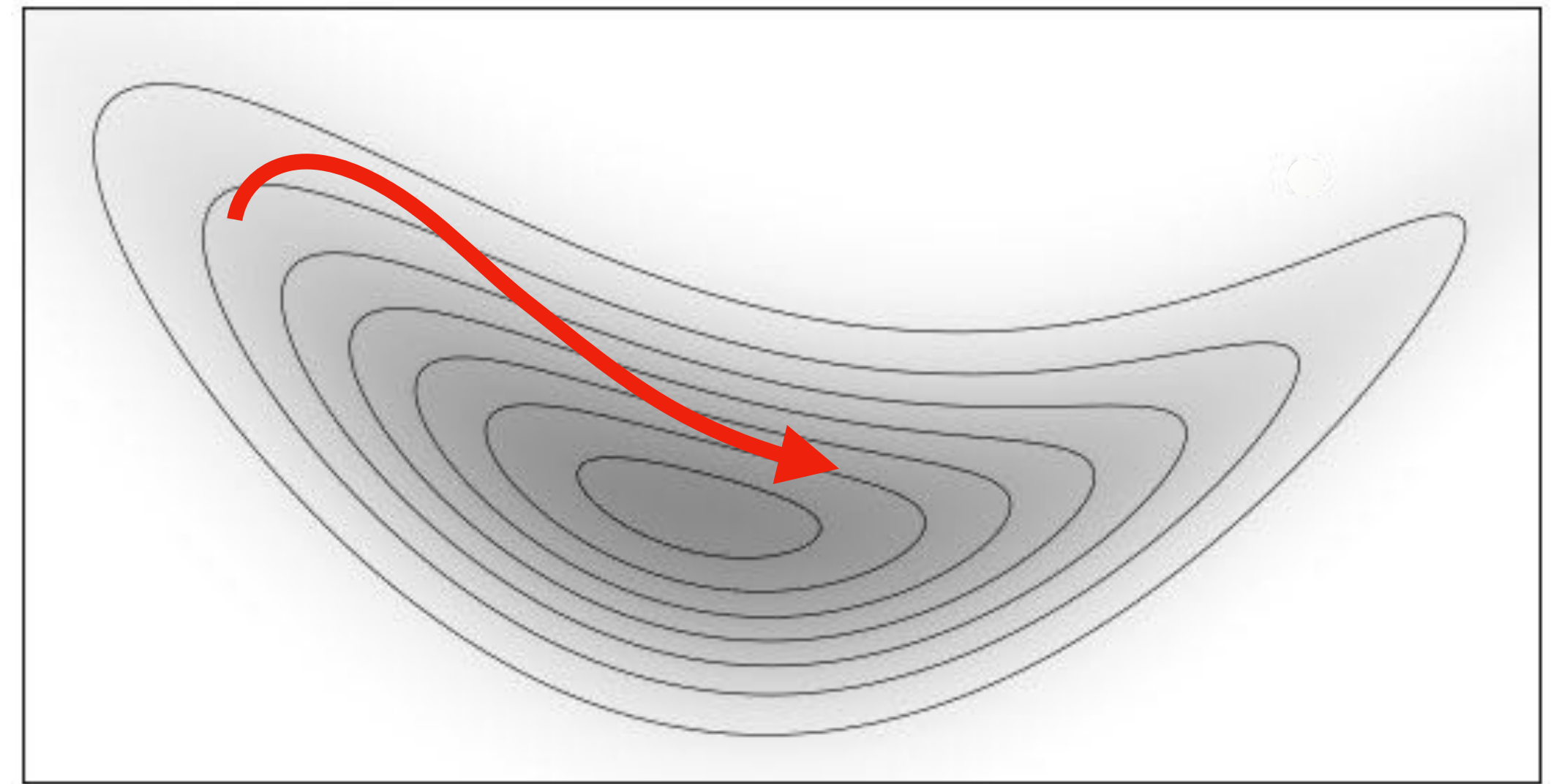
Instead of “walkers” we have
“particles” described by both
position θ and momentum ν

Particle motion is analogous to
rolling a ball around a basin

Higher computational cost per step

Higher acceptance fraction $\alpha \gtrsim 0.9$

Short autocorrelation length $\tau \approx 2$



Step size can now be large and traces
the curvature of the posterior topology

Hamiltonian Monte Carlo

1. Define a Hamiltonian system

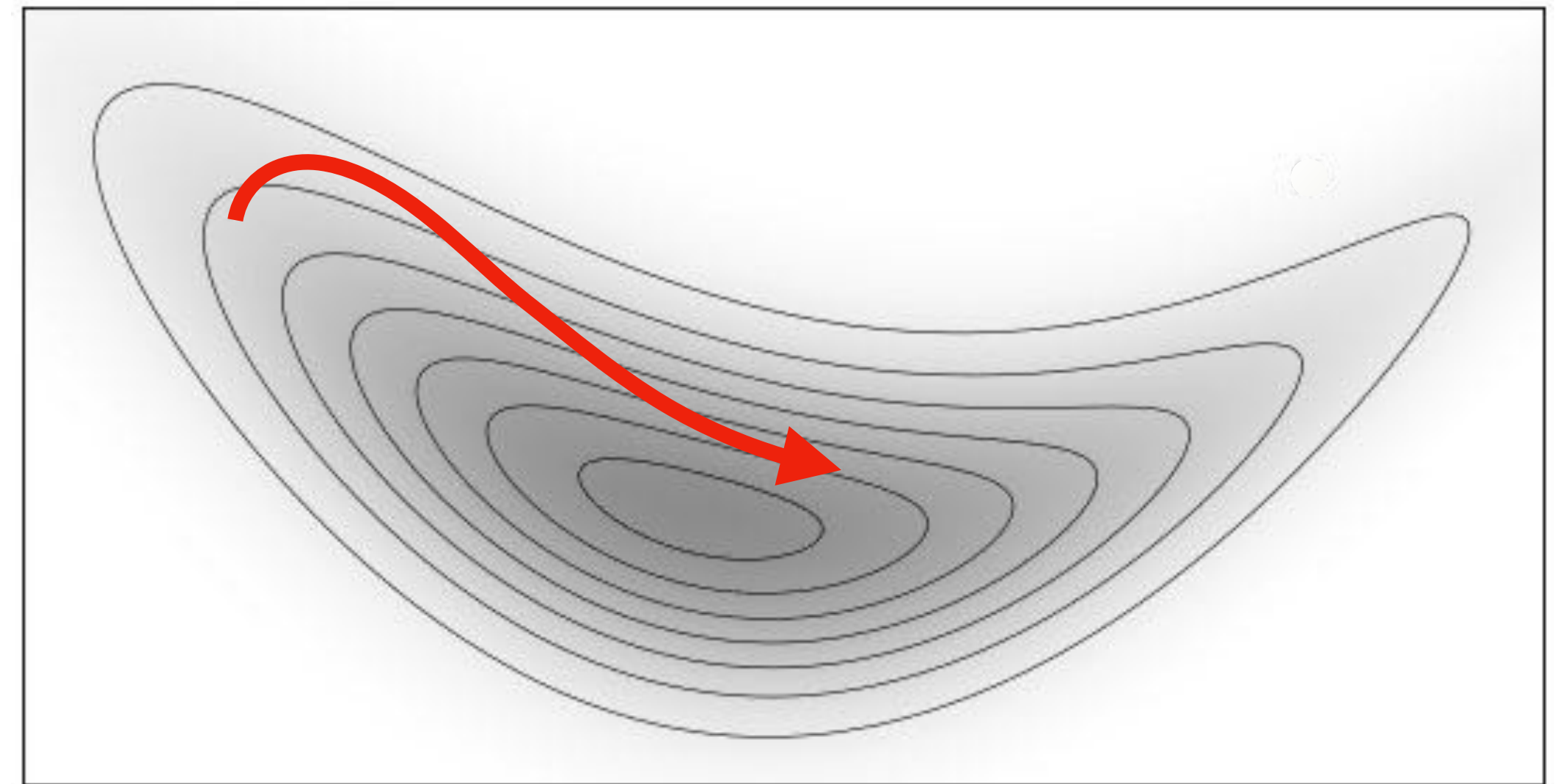
$$H = U(\theta) + K(\nu)$$

2. For each step...

- a. Give momentum a 'kick'
- b. Integrate particle trajectory
- c. Almost always accept proposal

3. Stop at predetermined N

Is this still true?



$$U(\theta) \propto -\log[p(\theta | D)]$$

Bayes Theorem

$$P(\theta \mid D) = \frac{P(D \mid \theta) P(\theta)}{P(D)}$$

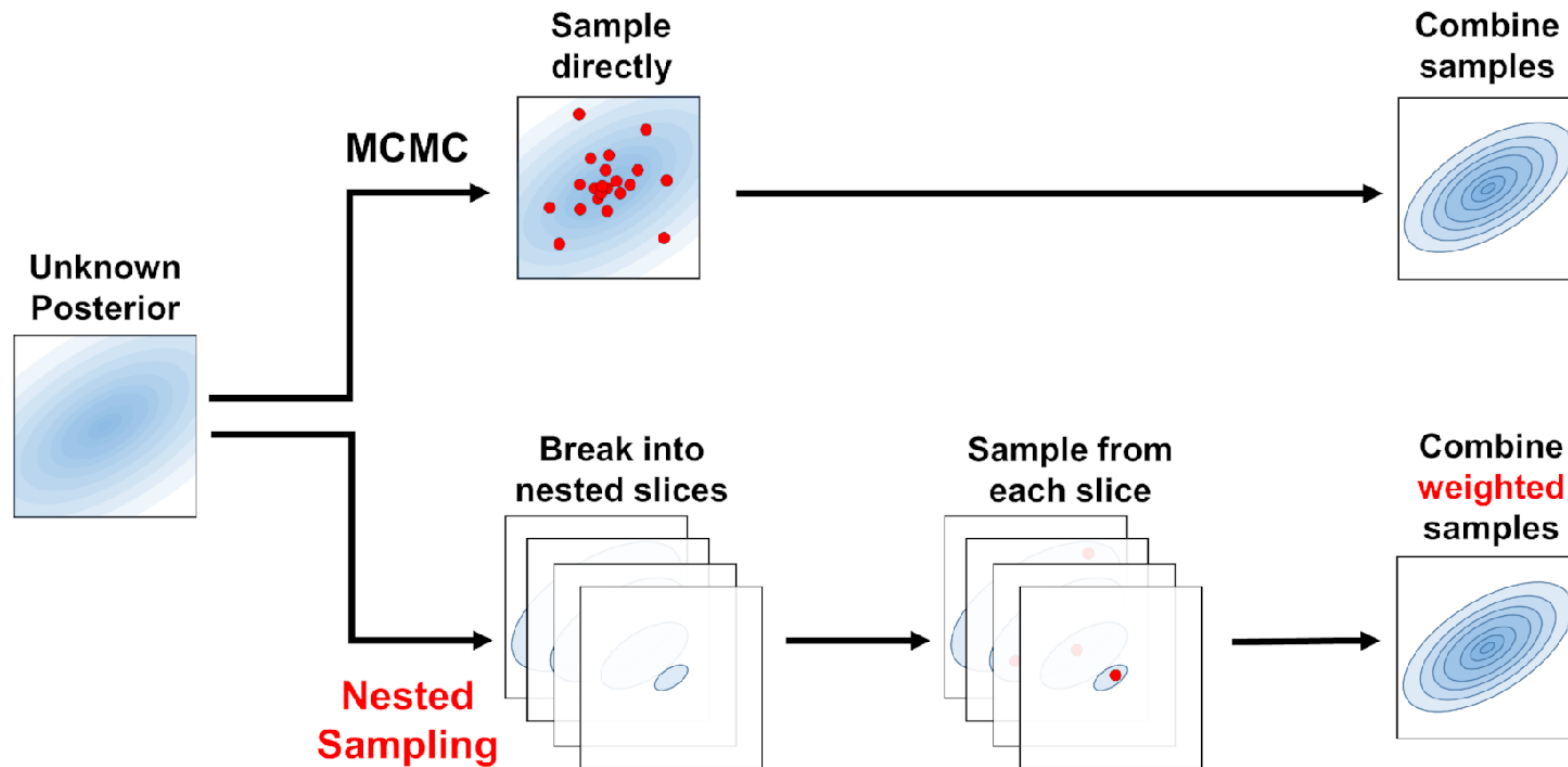
Diagram illustrating the components of Bayes' Theorem:

- Posterior**: $P(\theta \mid D)$ (indicated by a red arrow pointing to the left side of the equation)
- Likelihood**: $P(D \mid \theta)$ (indicated by a red arrow pointing to the numerator term $P(D \mid \theta)$)
- Prior**: $P(\theta)$ (indicated by a red arrow pointing to the numerator term $P(\theta)$)
- Evidence**: $P(D)$ (indicated by a red arrow pointing to the denominator term $P(D)$)

Nested sampling generates **samples from the prior***

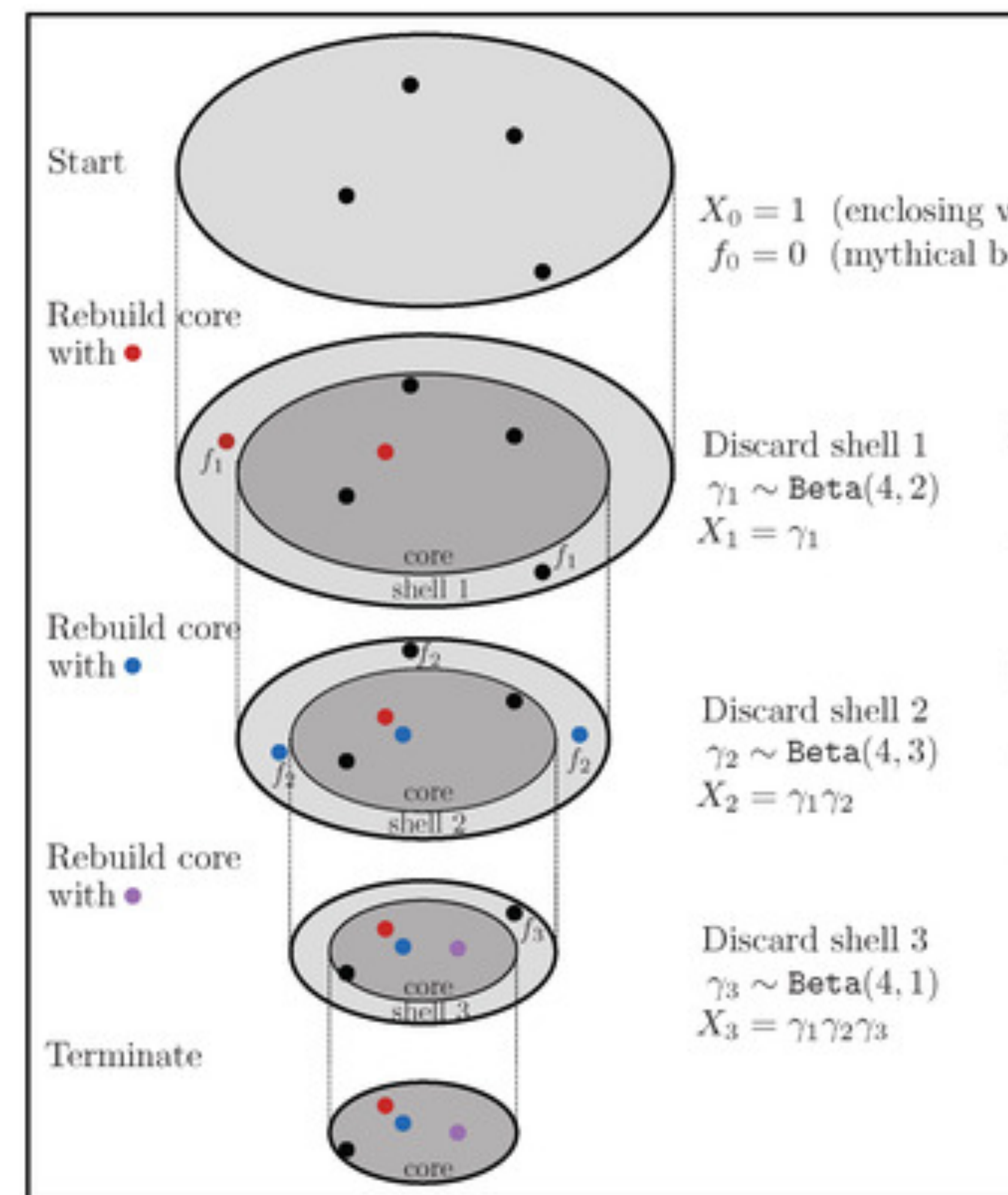
*subject to constraint $L > \lambda$, with the goal of calculating Z

MCMC vs Nested Sampling



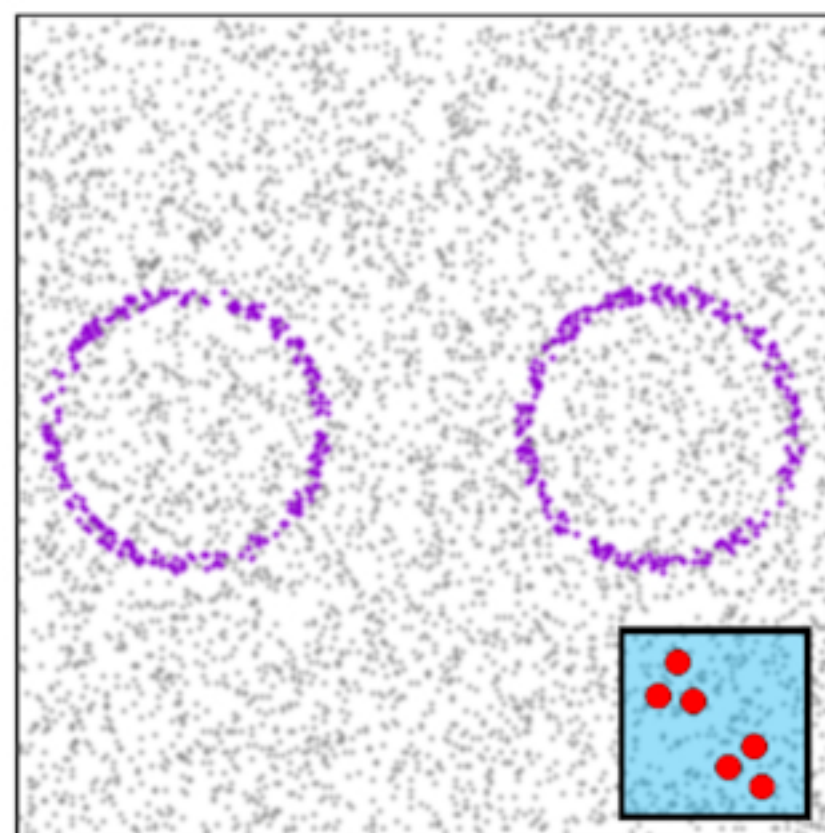
Nested Sampling

```
// Initialize live points.  
Draw  $K$  “live” points  $\{\Theta_1, \dots, \Theta_K\}$  from the prior  $\pi(\Theta)$ .  
// Main sampling loop.  
while stopping criterion not met do  
    Compute the minimum likelihood  $\mathcal{L}^{\min}$  among the current set of live points.  
    Add the  $k$ th live point  $\Theta_k$  associated with  $\mathcal{L}^{\min}$  to a list of “dead” points.  
    Sample a new point  $\Theta'$  from the prior subject to the constraint  $\mathcal{L}(\Theta') \geq \mathcal{L}^{\min}$ .  
    Replace  $\Theta_k$  with  $\Theta'$ .  
    // Check whether to stop.  
    Evaluate stopping criterion.  
end  
// Add final live points.  
while  $K > 0$  do  
    Compute the minimum likelihood  $\mathcal{L}^{\min}$  among the current set of live points.  
    Add the  $k$ th live point  $\Theta_k$  associated with  $\mathcal{L}^{\min}$  to a list of “dead” points.  
    Remove  $\Theta_k$  from the set of live points.  
    Set  $K = K - 1$ .  
end
```

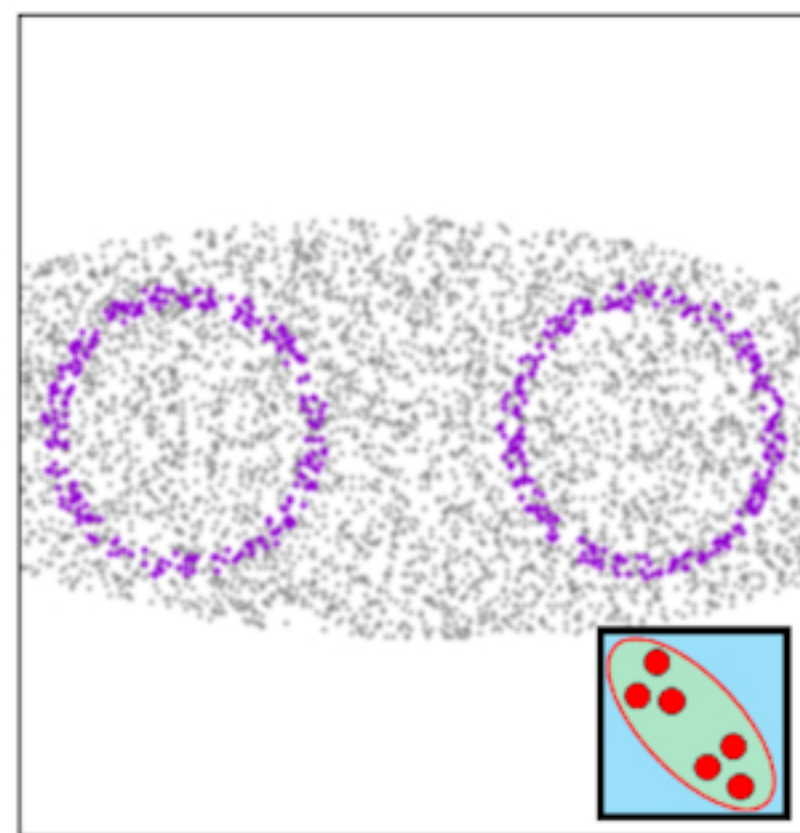


Nested Sampling

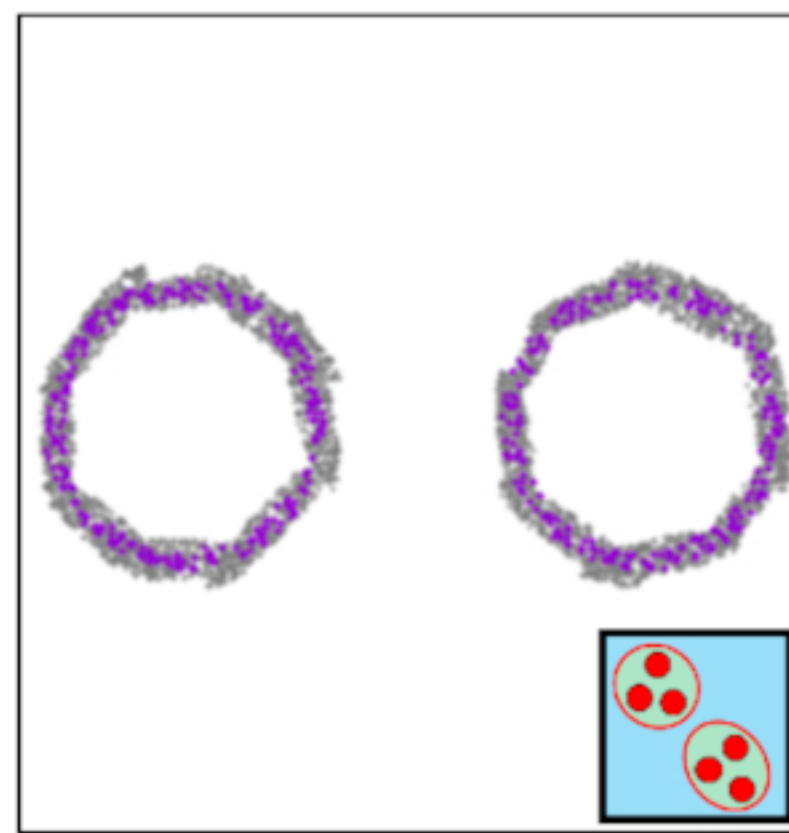
Bounding Distributions



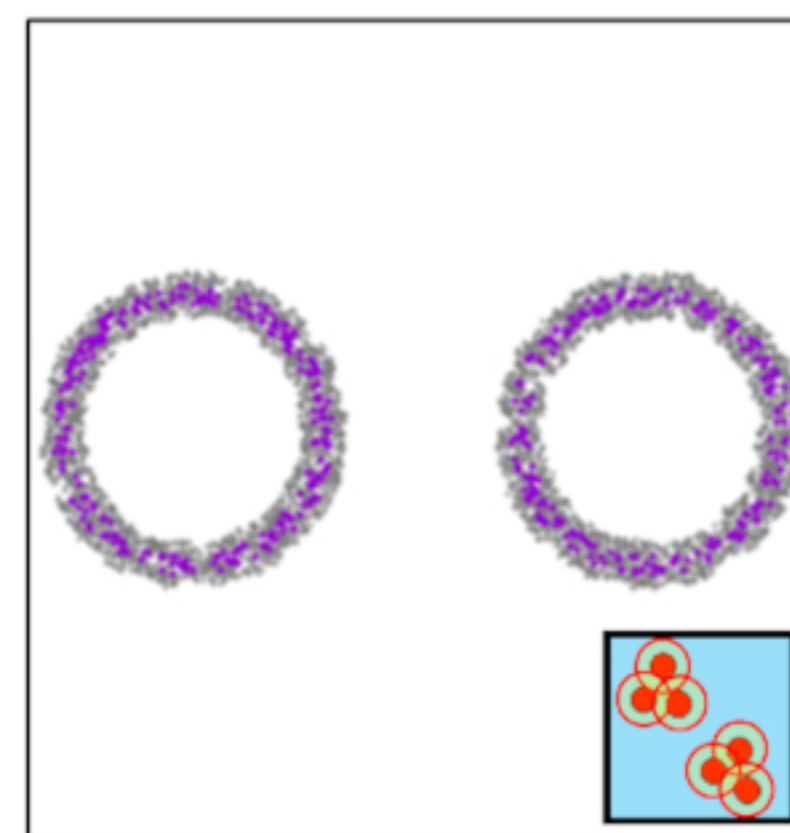
Unit Cube
(no bound)



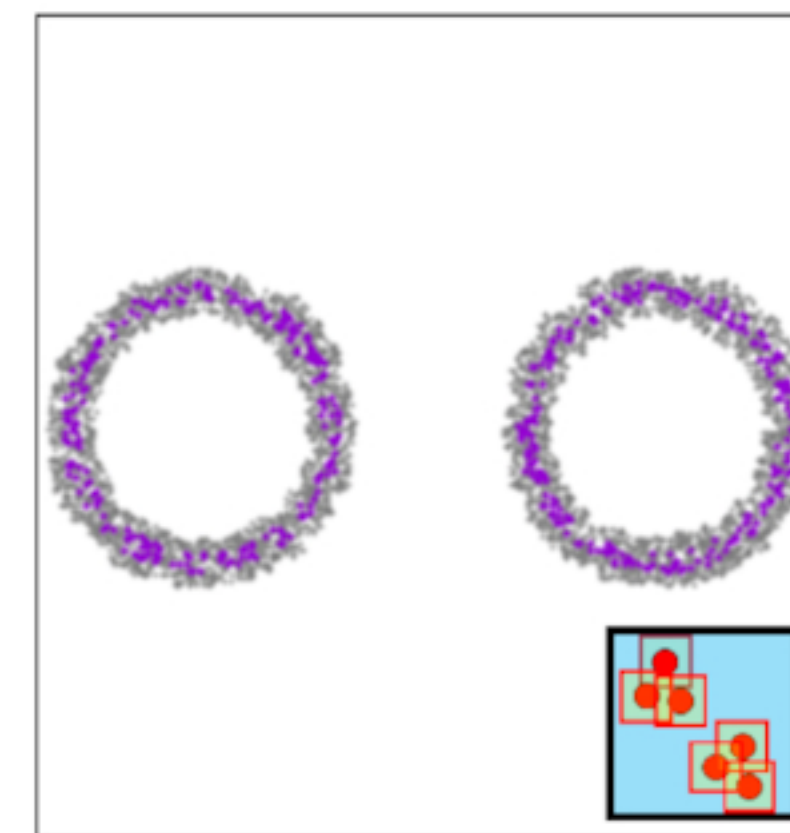
Single
Ellipsoid



Multiple
Ellipsoids



Overlapping
Balls



Overlapping
Cubes

Nested Sampling

Here's where I show the math going from prior volume to evidence to posterior