

# Hanka Milotová

## Junior Frontend Developer

1 year of React developer experience in Unicorn company, previous Account Management work history in the field of Graphic design and plenty of enthusiasm to improve the programming skills. Love the magic, keen to learn!

## Tools and technologies

React	Git & GitHub	Photoshop, Figma
JavaScript	Node.js	Inkscape
HTML, CSS	MongoDB	Zeplin
Bootstrap	Insomnia	Scrum

## Experience

### Junior SW developer (1 year)

Unicorn (Software Company)

*Mostly remote position.*

Creating React components, solving bugs, completing documentation incl. visual demos and UML diagrams, writing guidelines. Working across several internal React libraries, using Git, ESLint, Scrum.

Completed Unicorn Developers Hatchery – programming a full application using Node.js, MongoDB and Insomnia for back-end development, React for front-end, Jest for testing.

**I further developed my Javascript and React skills**, I got a chance **to taste full stack development (found out BE development is also cool :)** and got **comfortable in an IT environment**. Also gained an overview of general software development lifecycle.

### Project Manager (1 year)

SGS Co. (worldwide Print Management Corporation)

*Remote home-based position.*

Managed an EU project within the international core team, interpreted among all parties – across disciplines, languages and cultures. IT support for CZ office.

Thanks to this job and also having children **I became organized and a good problem solver.**

### Senior Account Manager (6 years)

SGS Europe (worldwide Print Management Corporation)

*Remote client's side based position.*

Ensuring client service for the corporate client (Mondelez) across 3 countries. Responsible for leading 30–80 parallel projects, managing all parties.

My ability to **work independently** but **as a part of a remote team** developed during these years.

## Account Manager (4 years)

Fiala&Šebek s.r.o. (CZ Graphic Design Agency)

*On-site based position.*

Dealing with strategic FMCG clients, managing different types of design and webdesign projects.

**Leading a team in an international environment helped me to understand people's diversity** and develop the **ability to communicate**.

## Projects

### Pexeso [hankaesha.github.io/pexeso](https://hankaesha.github.io/pexeso)

Memory game in vanilla JavaScript with 3 levels of difficulty.  
Designed the page, used a CSS grid for layout.

### Static personal web [hankaesha.github.io](https://hankaesha.github.io)

A static website serving as a personal portfolio of projects created before my first IT employment.  
Designed the responsive page, used semantic HTML, and CSS and Flexbox for layout.

### Café website [ghc-hankaesha.vercel.app](https://ghc-hankaesha.vercel.app)

A responsive multipage website of a fictional coffee shop based on a provided graphic design.  
Built on Bootstrap 5, using SASS and Nunjucks templates.

### FizzBuzz [hankaesha.github.io/fizzbuzz](https://hankaesha.github.io/fizzbuzz)

A Javascript based solution of a well known FizzBuzz test – a generator of numbers showing the multiples of 3, 5 and 15. Featuring three different algorithms.

## Soft skills / hobbies

Programming, ice-skating, music playing – always **giving it 100% focus**.

Several free-time activities (horse or motorbike riding) taught me **patience and self-motivation**.

## Education

2021–2022

CoreSkill – Frontend Development

2020–2021

Prima Kurzy – Online Marketing

1998–1999

Bohemia Institut, Marketing studies

1994–1998

Business high school OA Hovorčovická

## Languages

### English (B2)

Czech (Native)

Slovak (Excellent)

Polish (Elementary)

German (Elementary)