

$$\begin{bmatrix} 4 & -1 & 0 & -1 & 0 & 0 \\ -1 & 4 & -1 & 0 & -1 & 0 \\ 0 & -1 & 4 & 0 & 1 & -1 \\ -1 & 0 & 0 & 4 & -1 & -1 \\ 0 & -1 & 0 & -1 & 4 & -1 \\ 0 & 0 & -1 & 0 & -1 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 9 \\ 4 \\ 8 \\ 6 \end{bmatrix}$$

$$D = \begin{bmatrix} 4 & 0 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 0 & 0 \\ 0 & 0 & 4 & 0 & 0 & 0 \\ 0 & 0 & 0 & 4 & 0 & 0 \\ 0 & 0 & 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 0 & 0 & 4 \end{bmatrix}$$

$$D^{-1} = \begin{bmatrix} \frac{1}{4} & 0 & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{4} & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{4} & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{4} & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{4} & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{4} \end{bmatrix}$$

$$L = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 & -1 & 0 \end{bmatrix}$$

$$L+U = \begin{bmatrix} 0 & -1 & 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 1 & -1 \\ -1 & 0 & 0 & 0 & 0 & -1 \\ 0 & -1 & 0 & -1 & 0 & -1 \\ 0 & 0 & -1 & 0 & -1 & 0 \end{bmatrix}$$

$$U = \begin{bmatrix} 0 & -1 & 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & -1 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\frac{1}{4} \begin{bmatrix} 0 & -1 & 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 1 & -1 \\ -1 & 0 & 0 & 0 & 0 & -1 \\ 0 & -1 & 0 & -1 & 0 & -1 \\ 0 & 0 & -1 & 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix}$$

Jacobi Iteration

$$\begin{aligned} \vec{x} &= -D^{-1}(L+U)\vec{x} + D^{-1}\vec{b} \\ &= D^{-1}(\vec{b} - (L+U)\vec{x}) \end{aligned}$$

$$\begin{aligned} x_1 &= 1.17479 & x_4 &= 3.05598 \\ x_2 &= 1.64319 & x_5 &= 3.94966 \\ x_3 &= 2.44825 & x_6 &= 3.09948 \end{aligned}$$

 \leftarrow 1.5

new old

$$x_1^{(n+1)} = \frac{1}{4} (0 + x_2 + x_4)$$

$$x_2^{(n+1)} = \frac{1}{4} (-1 + x_1 + x_3 + x_5)$$

$$x_3^{(n+1)} = \frac{1}{4} (9 + x_2 - x_5 + x_6)$$

$$x_4^{(n+1)} = \frac{1}{4} (4 + x_1 + x_5 + x_6)$$

$$x_5^{(n+1)} = \frac{1}{4} (8 + x_2 + x_4 + x_6)$$

$$x_6^{(n+1)} = \frac{1}{4} (6 + x_3 + x_5)$$

Gauss-Seidel method

$$\vec{x} = -(D+L)^{-1} U \vec{x} + (D+L)^{-1} \vec{b}$$

$$(D+L)\vec{x} = -U \vec{x} + \vec{b}$$

$$(D+L) = \begin{bmatrix} 4 & & & & & \\ -1 & 4 & & & & \\ & 6 & -1 & 4 & & \\ -1 & 0 & 0 & 4 & & \\ & 0 & -1 & 0 & -1 & 4 \\ 0 & 0 & -1 & 0 & -1 & 4 \end{bmatrix}$$

$$4x_1^{(n+1)} = x_2 + x_4 + 0$$

$$4x_2^{(n+1)} = x_1^{(n+1)} + x_3 + x_5 - 1$$

$$4x_3^{(n+1)} = x_2^{(n+1)} - x_5 + x_6 + 9$$

$$4x_4^{(n+1)} = x_1^{(n+1)} + x_5 + x_6 + 4$$

$$4x_5^{(n+1)} = x_2^{(n+1)} + x_4^{(n+1)} + x_6^{(n+1)} + 8$$

$$4x_6^{(n+1)} = x_3^{(n+1)} + x_5^{(n+1)} + 6$$

\Rightarrow C++

$$x_1 = 1.17479$$

$$x_2 = 1.64317$$

$$x_3 = 2.44625$$

$$x_4 = 3.05598$$

$$x_5 = 3.94966$$

$$x_6 = 3.09948$$

SOR method

$$w = 1.25$$

$$D\vec{x} + w(A)\vec{x} = D\vec{x} + w\vec{b}$$

$$(D+wL)\vec{x} = [(1-w)D - wU]\vec{x} + w\vec{b}$$

$$4x_1^{(n+1)} = wx_2 + wx_4 + w0 + 4(1-w)x_1^{(n)}$$

$$4x_2^{(n+1)} = w(x_1^{(n+1)} + x_3 + x_5 - 1) + 4(1-w)x_2^{(n)}$$

$$4x_3^{(n+1)} = w(x_2^{(n+1)} - x_5 + x_6 + 9) + 4(1-w)x_3^{(n)}$$

$$4x_4^{(n+1)} = w(x_1^{(n+1)} + x_5 + x_6 + 4) + 4(1-w)x_4^{(n)}$$

$$4x_5^{(n+1)} = w(x_2^{(n+1)} + x_4^{(n+1)} + x_6^{(n+1)} + 8) + 4(1-w)x_5^{(n)}$$

$$4x_6^{(n+1)} = w(x_3^{(n+1)} + x_5^{(n+1)} + 6) + 4(1-w)x_6^{(n)}$$

\Rightarrow C++

$$x_1 = 1.17479$$

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$$A\vec{x} = \vec{b}$$

$$t = \frac{\vec{v}^T \vec{v}}{\vec{v}^T A \vec{v}}$$

$$A = \begin{bmatrix} 4 & -1 & 0 & -1 & 0 & 0 \\ -1 & 4 & -1 & 0 & -1 & 0 \\ 0 & -1 & 4 & 0 & 1 & -1 \\ -1 & 0 & 0 & 4 & -1 & (-1) \\ 0 & -1 & 0 & -1 & 4 & -1 \\ 0 & 0 & -1 & 0 & -1 & 4 \end{bmatrix} \neq A^T \quad (\text{可能有問題})$$

$$\text{set } \vec{x}^{(0)} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \quad b = \begin{bmatrix} 0 \\ -1 \\ 9 \\ 4 \\ 8 \\ 6 \end{bmatrix}$$

$$\vec{v} = \vec{b} - A\vec{x}$$

$$\vec{v}^{(1)} = \vec{b} - A\vec{x}^{(0)}$$

$$\vec{v}^{(1)} = \begin{bmatrix} 0 \\ -1 \\ 9 \\ 4 \\ 8 \\ 6 \end{bmatrix} - \begin{bmatrix} 2 \\ 1 \\ 3 \\ 1 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} -2 \\ -2 \\ 6 \\ 3 \\ 7 \\ 4 \end{bmatrix}$$

$$\underbrace{\vec{v}^{(1)T} \vec{v}^{(1)}}_{\vec{v} \cdot \vec{v}} = 118$$

$$\underbrace{\vec{v}^{(1)T} A \vec{v}^{(1)}}_{\vec{v} \cdot A\vec{v}^{(1)}} =$$

$$t = \frac{\vec{v}^T \vec{v}}{\vec{v}^T A \vec{v}} =$$

$$\vec{x}^{(n+1)} = \vec{x}^{(n)} + t_n \vec{v}^{(n)}$$

$$\textcircled{1} \vec{A} \vec{x}$$

$$\textcircled{2} \vec{v} = \vec{b} - A\vec{x}$$

$$\textcircled{3} \vec{A} \vec{v}$$

$$\textcircled{4} \vec{v}^T \vec{v}$$

$$\textcircled{5} \vec{v}^T A \vec{v}$$

$$\textcircled{6} t = \frac{\vec{v}^T \vec{v}}{\vec{v}^T A \vec{v}}$$

$$\textcircled{7} \vec{x}^{(n+1)} = \vec{x}^{(n)} + t_n \vec{v}^{(n)}$$

$$\textcircled{8} \text{error} = \sqrt{(\text{new } \vec{x} - \vec{x})^2}$$

↓↓ C++ 計算

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