AP Computer Science



Assignment: Modify Risk Game

Bonus Version: 1.0

* Dynamic Memory *Big O Notation*Stacks *Extreme Programming*Selection Sort*Insertion Sort*Waterfall Model

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Take this person's Risk game and modify it in some way (Alter the map, add a bunch of different game modes, etc.)

https://github.com/tlmader/risk/blob/master/Board.java

Rubric	
TOTAL	We'll See

String*Arrays*ArrayList*Client Server*Artificial Intelligence*Inheritance*Files*Video Games*Short circuit evaluation*

^{*}Recursion*Linear Search*Binary Search*Grid World Case Study*File Processing *nlogn*Hangman*