The DJH INS ROS Package Documentation

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Abstract

The purpose of this article is to document the approach to the DJH inertial navigation system (INS) ROS package. This package, we anticipate, will be used in a variety of other navigation systems. For example, we design this so that it can be easily used in a visual-inertial odometry system or a magnetic positioning system.

1 Introduction

The DJH INS ROS package is designed to provide several potentially useful computations to a user as IMU data is received. These include:

- IMU data aggregated into sets of Eigen matrices
- blah blah blah

2 The IMU Aggregator

One of the functions of the DJH INS is that an INS solution is only computed when requested by the comp_sol topic. This topic is a message created for this package that includes:

- Header header
- float64 time_desired
- bool stop_agg

The time_desired variable is the time for which an INS solution is desired. The stop_agg variable is switched to true when it is desired to stop aggregating the data (presumably to then compute an INS solution at time_desired). As the system is running if IMU data is collected with a timestamp at or after time_desired, then that data is saved for use in a matrix with a later time_desired. The aggregated matrix is published on a topic called aggregate_imu. This aggregated IMU data is published as Float64 vector standard message in ROS. The following C++ code shows how to convert that message into a regular n-by-7 Eigen matrix.

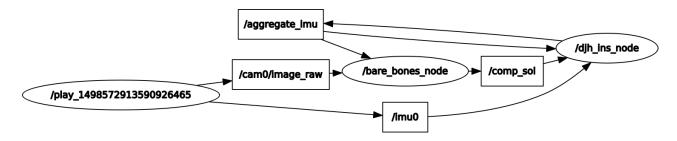


Figure 1: The DJH INS package receives IMU data and a flag to stop aggregating that IMU data in a matrix. That aggregated data is then published and can be used by both the djh_ins_node for computing an INS solution or by some other node (in this case bare_bones_node) for some other reason.

The structure of the resulting aggregated matrix is as follows:

$$\begin{bmatrix} timestamp_1 & accel_{x1} & accel_{y1} & accel_{z1} & gyro_{x1} & gyro_{y1} & gyro_{z1} \\ timestamp_2 & accel_{x2} & accel_{y2} & accel_{z2} & gyro_{x2} & gyro_{y2} & gyro_{z2} \\ ... & ... & ... & ... & ... & ... \end{bmatrix}$$

$$(1)$$

Since the DJH INS package is a ROS node, it can interface with some navigation algorithm through ROS topics. Using bare_bones_node as an example navigation node (such as a visual-inertial odometry code), the aggregated IMU data can interface with it as shown in Figure 1.

3 The IMU Model and Corrector

The elements of the aggregated matrix are corrected for fixed scale factors (S_g and S_a), cross-coupling effects (M_g and M_a), and biases (B_{fg} and B_{fa}). These parameters (since they are fixed) are set in a parameter file called IMUmodel.yaml. We also assume that the navigation algorithm can potentially estimate some bias online (B_g for the gyroscopes and B_a for the accelerometers). Therefore, we have set up a subscriber to a ROS topic called bias_est which contains a std_msgs::Float64MultiArray message. The first three elements of the message are assumed to correspond to the x, y, and z-axis accelerometer biases respectively. The second three elements of the message are assumed to correspond to the x, y, and z-axis gyroscope biases respectively. Equations 2 and 3 show how we use measurements from the gyroscopes, ω , and accelerometers, a_{sf} , to compute corrected gyroscope, $\tilde{\omega}$, and accelerometer, \tilde{a}_{sf} , data. Figure 2 shows the same information as Figure 3. However, now ROS topics relevant for IMU error correction is also included.

$$\tilde{\omega} = (1 + S_q)\omega + M_q\omega + B_{fq} + B_q \tag{2}$$

$$\tilde{a}_{sf} = (1 + S_a)a_{sf} + M_a a_{sf} + B_{fa} + B_a \tag{3}$$

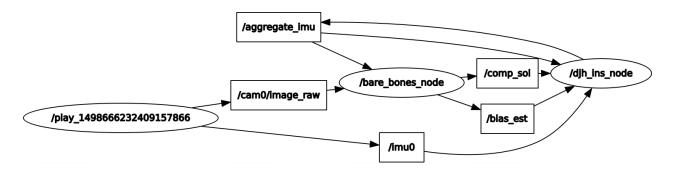


Figure 2: This ROS graph shows all the ROS topics associated with aggregating IMU data and with correcting IMU measurements.

4 Quaternion Math Library

Our INS code makes significant use of the C++ library Eigen (http://eigen.tuxfamily.org). However, we do not make use of Eigen's quaternion functionalities. This is because we use a JPL convention for quaternions. More information on the JPL convention can be found at [1–3]. There we create our own quaternion math class call QuatMath which performs the following functions on JPL-style quaterions:

- 1 Normalize the Quaternion
- 2 Compute the Angle of Rotation
- 3 Perform Quaternion Multiplication
- 4 Compute the Quaternion Inverse
- 5 Create a Rotation Matrix from a Quaternion
- 6 Convert Rotation Matrix to a Quaterion.

Note that to convert from a JPL quaternion to a Hamilton quaternion one must simply apply the following transformation

$$q^{H} = \begin{bmatrix} q_4^{JPL} & -q_1^{JPL} & -q_2^{JPL} & -q_3^{JPL} \end{bmatrix}^{T}. \tag{4}$$

5 Integration Algorithms and Implementation

6 Conclusion

blah blah [4-6]

References

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