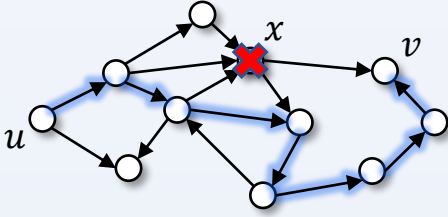


Faster Construction Algorithms for Distance Sensitivity Oracles

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Distance Sensitivity Oracles (DSOs):

- Input: a directed graph $G = (V, E)$
- On each query (u, v, x) , find the length of the shortest path from u to v **that avoids x**
- Notation: $||uv \diamond x||$ is the length of the sought path



Assumption: edges are **unweighted**.

- \Rightarrow All-pairs shortest paths can be computed in $O(n^{2.5286})$ time [Zwick], using fast matrix multiplication

Idea 1: Bootstrapping DSOs

- DSO with preproc. time P and query time $Q \Rightarrow$ DSO with preproc. time $P + \tilde{O}(n^2) \cdot Q$, query time $O(1)$

Proof sketch:

Preprocess a DSO using [Bernstein-Karger].

The preprocessing algorithm of [Bernstein-Karger] can be summarized as three steps:

1. Compute $\tilde{O}(n^2)$ DSO queries $\{(u_i, v_i, x_i)\}_{i \leq \tilde{O}(n^2)}$

2. Answer the queries (somehow) in $\tilde{O}(mn)$ time

3. Construct the DSO (somehow) from these answers.

To prove our bootstrapping theorem, we can simply replace **step 2** by "answering the queries using the slower DSO", which takes $P + \tilde{O}(n^2) \cdot Q$ time.

Idea 2: Hitting Sets

An **r -truncated DSO** is a DSO that on a query (u, v, x) , only needs to return $\min\{||uv \diamond x||, r\}$ instead of $||uv \diamond x||$.

- $(+\infty)$ -truncated DSO = (normal) DSO

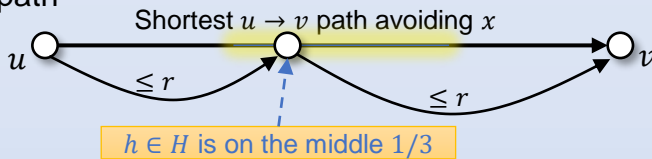
We can use **hitting sets** to transform an r -truncated DSO with query time $O(1)$ into a $(3/2)r$ -truncated DSO with query time $\tilde{O}(n/r)$.

Let $H \leftarrow$ a random sample of $\tilde{O}(n/r)$ vertices

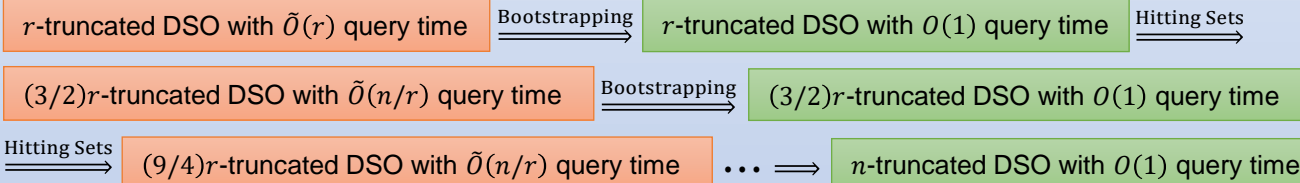
Query algorithm for the $(3/2)r$ -truncated DSO:

- On input (u, v, x) , if $||uv \diamond x|| \leq r$, return $||uv \diamond x||$
- Otherwise, return $\min_{h \in H} \{||uh \diamond x||_r + ||hv \diamond x||_r\}$ using the old r -truncated DSO
- Here $||uv \diamond x||_r := \min\{||uv \diamond x||, r\}$

Correctness: assuming $r \leq ||uv \diamond x|| \leq (3/2)r$, there is at least one vertex in H that hits the middle 1/3 part of the sought path



Putting It Together



- Preprocessing time: $r^2 \cdot \text{MM}(n, n/r, n/r) + n^3/r \xrightarrow{r := n^{0.4206}} O(n^{2.5794})$
- Query time: $O(1)$

Note: bootstrapping also works for r -truncated DSOs

Paper	Preproc. time	Query Time
[Demetrescu et al. 02]	$\tilde{O}(mn^2)$	$O(1)$
[Bernstein & Karger 09]	$\tilde{O}(mn)$	$O(1)$
[Weimann & Yuster 10]	$\tilde{O}(n^{1-\alpha+\omega})$	$\tilde{O}(n^{1+\alpha})$
[Grandoni & Williams 12]	$\tilde{O}(n^{\omega+1/2} + n^{\omega+\alpha(4-\omega)})$	$\tilde{O}(n^{1-\alpha})$
[Chechik & Cohen 20]	$O(n^{2.873})$	$\text{polylog}(n)$
[Ren 20]	$O(n^{2.7233})$	$O(1)$
[Gu & Ren 21]	$O(n^{2.5794})$	$O(1)$

$\omega < 2.373$ is matrix multiplication exponent, $\alpha \in (0, 1)$ is an arbitrary parameter

Idea 3: An r -Truncated DSO for Small r

Theorem: an r -truncated DSO can be constructed in time $r^2 \cdot \text{MM}(n, n/r, n/r) \cdot n^{o(1)}$.

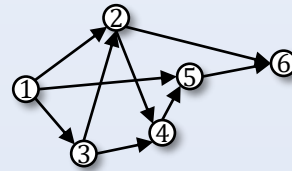
Here, $\text{MM}(a, b, c)$ denotes the time complexity of multiplying an $a \times b$ matrix and a $b \times c$ matrix.

Adjoint of Symbolic Adjacency Matrix:

Symbolic adjacency matrix ($z_{i,j}$ are random numbers*)

* Actually, $z_{i,j}$ are analyzed as symbols that are in the end substituted by random numbers, hence the name "symbolic adjacency matrix".

$$\text{SA}(G)_{i,j} = \begin{cases} 1 & i = j \\ z_{i,j}x & (i \rightarrow j) \in G \\ 0 & \text{otherwise} \end{cases}$$



$$\text{SA}(G) = \begin{bmatrix} 1 & 38x & 22x & 0 & 0 & 0 \\ 0 & 1 & 0 & 28x & 0 & 37x \\ 0 & 65x & 1 & 70x & 0 & 0 \\ 0 & 0 & 0 & 1 & 19x & 0 \\ 0 & 0 & 0 & 0 & 1 & 60x \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

Adjoint matrix: $\text{adj}(A) = \det(A) \cdot A^{-1}$

Theorem: w.h.p. over the randomness of $\{z_{i,j}\}$, the lowest degree of x in $\text{adj}(\text{SA}(G))_{u,v}$ equals the $u \rightarrow v$ distance.

Ex: $\text{adj}(\text{SA}(G))_{3,6} = 2\,074\,800x^4 - 79\,800x^3 + 2\,405x^2$,

hence the distance from 3 to 6 is 2.

Handling A Vertex Failure:

Trick: **we can modulo every polynomial by x^r !!**

Preprocessing: simply compute $\text{adj}(\text{SA}(G)) \bmod x^r$

- Time complexity: $r^2 \cdot \text{MM}(n, n/r, n/r) \cdot n^{o(1)}$

Handling failure of vertex x : $\text{SA}(G - x) = \text{SA}(G) + F_x$, where F_x is a certain **rank-1 matrix uv^T** corresponding to x

Sherman-Morrison-Woodbury formula (maintain $\text{SA}(G)^{-1}$):

$$(A + uv^T)^{-1} = A^{-1} - (1 + v^T A^{-1} u)(A^{-1} uv^T A^{-1}).$$

Query time: (turns out to be) $\tilde{O}(r)$

Idea 4: Unique Shortest Paths in $\tilde{O}(n^{2.5286})$ Time (omitted)



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