

ClassGridMapHandler

- + enum_mode
- + enum_collision_type
- + m_number_of_angle_layers_

- + ClassGridMapHandler()
- + ~ClassGridMapHandler()
- + convert_twoD_to_oneD()
- + convert_3D_to_oneD()
- + convert_fine_pose_to_grid()
- + convert_fine_pose_to_grid()
- + convert_fine_pose_to_grid()
- + convert_grid_pose_to_fine()
- + convert_fine_pose_to_grid()
- + check_grid_within_map()
- and 10 more...