



Hannah Cai

Designer, artist, and amateur coder.

hannah-cai.github.io

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408 471 8169

Skills

Storyboarding
Wireframing
Illustration
Design Systems
User Research
Design Thinking

Toolbox

Visuals

Adobe CC
Figma
Procreate
Cinema4D

Code

HTML/CSS/JS
Python
Max/MSP/Jitter

Audio

Logic Pro
GarageBand

Hobbies

Music
Plants
Drawing

Education

Carnegie Mellon University

May 2021 • Pittsburgh, PA

BDes in Communication Design

Minor in Human-Computer Interaction

Fall 2018 & Fall 2019 Dean's List

Experience

NOVID

Motion Lead & UI and Print Designer
Summer 2020 - Present • Pittsburgh, PA

Create animations, a design system, print & promotional materials, and more for a contact-tracing pandemic toolkit consisting of mobile, web, and desktop apps. NOVID currently has over one hundred thousand users, as well as official partnerships with several universities to cities.

Carnegie Mellon School of Design

Studio Lab TA

Fall 2020 - Spring 2021 • Pittsburgh, PA

Assist with teaching sophomores software such as InDesign, After Effects, and HTML/CSS/JS; provide critique and guidance with studio projects.

CyLab

Motion Designer

Fall 2019 • Pittsburgh, PA

Co-lead a team to create an animated video about CyLab's historical achievements in security and privacy, to be displayed at CyLab conferences.

Labkind

UI and Web Design Intern

Summer 2019 • Remote

Design drafts of the landing, profile, project, and lab pages for Labkind, a web app for researchers.

Carnegie Mellon School of Design

Design Tutor

Fall 2018 - Fall 2020 • Pittsburgh, PA

Tutor other design students in various software, including Illustrator, After Effects, InDesign, and HTML/CSS/JS.

Awards

Adobe Design Achievement Awards

Social Impact Category Semifinalist

Spring 2017

Self-directed project: a deck of playing cards featuring threatened animal species.