

Hannah Cai

Visual & Product Designer

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Education

Carnegie Mellon University

Fall 2017 - Spring 2021

Bachelor's Degree in Communication Design

Minor in Human-Computer Interaction

Experience

Terraformation

Visual Designer

Summer 2021 - Fall 2023

Designed a visual refresh, aligned with brand guidelines, for the web and mobile apps, and updated design system components and tokens accordingly. Designed multiple web and mobile app features & flows. Participated in user research & testing. Created assets for social and promotional material.

NOVID

UI/UX Designer

Summer 2020 - Summer 2021

Redesigned the mobile onboarding flow and self-reporting flow. Created and established a design system across the mobile, web, and desktop apps, impacting over 100,000 users. Created motion and print assets for in-app, social, and promotional material.

Lunar Gala

3D Motion Designer

Fall 2020

Worked with a large team to develop branding and create 3D assets and 3D motion graphics for Lunar Gala, one of the largest fashion events in Pittsburgh. Motion graphics were displayed live behind the runway during the show.

CyLab

Motion Designer

Fall 2019

Co-led a small team to create an animated video about CyLab's historical achievements in security and privacy. Worked within brand guidelines. Video was displayed at CyLab conferences.

Labkind

UI and Web Design Intern

Summer 2019

Designed and delivered proposals for the landing, profile, project, and lab pages for a web app for researchers, benchmarking existing competitors.

Skills

Visual Design	Storyboarding
UI/UX Design	Prototyping
Motion Design	User Research
Design Systems	User Testing
Illustration	Copywriting

Figma	
Illustrator	
InDesign	
Photoshop	
Procreate	

After Effects	HTML
Premiere	CSS
Cinema4D	Javascript