Hannah Cai

Designer, artist, and amateur coder.

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Skills

Storyboarding
Wireframing
Illustration
Design Systems
User Research
Design Thinking

Toolbox

Visuals
Adobe CC
Figma
Procreate
Cinema4D

Code
HTML/CSS/JS
Python
Max/MSP/Jitter

Audio
Logic Pro
GarageBand

Passions

Music
Plants
Drawing

Education

Carnegie Mellon University
May 2021 • Pittsburgh, PA

BDes in Communication Design
Minor in Human-Computer Interaction
Fall 2018 & Fall 2019 Dean's List

Experience

NOVID
Motion Lead & UI and Print Designer
Summer 2020 - *Present* • Pittsburgh, PA

Create animations, a design system, UI flows, print, and more for a pandemic toolkit with mobile, web, and desktop apps. NOVID currently has over 100,000 users.

Carnegie Mellon School of Design
Studio Lab TA
Fall 2020 - Spring 2021 • Pittsburgh, PA

Assist with teaching sophomore design students software such as InDesign, After Effects, and HTML/CSS/JS; provide critique and guidance with studio projects.

CyLab
Motion Designer
Fall 2019 • Pittsburgh, PA

Co-lead a team to create an animated video about CyLab's historical achievements in security and privacy, to be displayed at CyLab conferences.

Labkind
UI and Web Design Intern
Summer 2019 • *Remote*

Design drafts of the landing, profile, project, and lab pages for Labkind, a web app for researchers.

Carnegie Mellon School of Design
Design Tutor
Fall 2018 - Fall 2020 • Pittsburgh, PA

Tutor other design students in various software, including Illustrator, After Effects, InDesign, and HTML/CSS/JS.

Awards

Adobe Design Achievement Awards
Social Impact Category Semifinalist
Spring 2017

Self-directed project: a deck of playing cards featuring threatened animal species.