Hanna Elsa Reni George

PROFILE

A highly competent software engineer with 2 years' experience in integration development. Working in a close team environment, I have been able to develop strong communication and project planning skills. I'm looking for a team-leading position which will allow me to further develop my organization and leadership skills.

WORK EXPERIENCE

Systems Engineer | Infosys — Sep 2021 to Aug 2023

- Enhanced the Volkswagen UK Order Management System on the IIB Integration platform, implementing resilient features which helped in reducing latency and enabled smooth transfer of information.

- As one of the main developers, collaborated with clients and managers to create project requirement items, ensuring alignment with stakeholder needs and project objectives.

- Designed and implemented the LeadDataCollection interface, facilitating the retrieval of faulty leads from the database, enabling corrections to be made, and subsequent reintegration into the database.

- Developed an interface that converts JSON data into XML format, aligning it with the schema requirements for seamless insertion into the database.

- Oversaw deployments to QA and Production environments in accordance with SCRUM principles, ensuring orderly releases and facilitating continuous development and testing processes.

- Optimized the development of Volkswagen UK's Order Management System as a middleware, overseeing the maintenance of 40+ features and implementation of new features.

Founder | Twisted Cartoons — Mar 2019 to Oct 2022

Instagram: twisted_cartoons

- Successfully processed and fulfilled more than 200 customized orders, while also delivering numerous online talks and workshops.

- Effectively promoted products through an Instagram page, resulting in a substantial growth to over 2.6k followers.

- Collaborated as a brand ambassador with multiple craft supply chains such as MyPaperPack, Candid Creations, and Ganesha Crafts, leveraging their materials to craft products and generate content for promotional purposes, effectively enhancing brand visibility and engagement.

PROJECTS

- NXNE gamification app: Contributed to designing and implementing a game feature for the NXNE music festival, enhancing attendee engagement and foot traffic.
- TeachAR: Created an AR app for teachers to generate 3D models from textbook images, enhancing classroom learning with interactive visuals.
- PickyPal: Created a task assignment website with randomized sorting for fair distribution among team members.

EDUCATION & QUALIFICATIONS

Kerala Technological University – Bachelor`s degree in Computer Science Engineering — 2021

Humber College – Web Development – Certificate Graduate Program — 2024

SKILLS

Programming: NodeJS, PHP, C#, HTML, CSS, JavaScript, Java, Python, IIB Integration Toolkit, IBM ACE
Designing: Figma, Adobe Photoshop, Adobe Illustrator
Other: Social Media Marketing, Customer Relations, Sales

CONTACT

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