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## HANNAH CALLISON

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### PROFILE

A recent graduate of the University of Washington Coding Bootcamp. Eager to apply my acquired tech and coding skills in an entry-level computer programmer role.

### PROJECTS

#### FOUND ARK – DEVELOPER

Our goal for this project was to demonstrate our web development skills in HTML5, Advanced CSS, MySQL, RESTful Routes, JWT Tokens, React, and combine all of the technologies we learned throughout the course.

Found Ark is a web application that users can use to find and create groups for raids on the game Lost Ark. We make it easier for players to develop consistent gameplay groups and discover new ones to join without having to rely on a giant anonymous server where they may never get picked up. Users can import their gameplay characters and use their stats to apply for groups by signing up for Found Ark. Users can also create groups if they don't find the one the raid they are looking for. Group leaders can reject or accept applications and kick group members out to construct their perfect group!

Award: Best UX/UI

[GITHUB REPO FRONT END](#) | [GITHUB REPO BACK END](#) | [DEPLOYED LINK](#)

#### FANTASY LAND – PROJECT MANAGER AND FRONT END DEVELOPER

Our goal for this project was to demonstrate our web development skills in HTML5, Advanced CSS, Handlebars, Express, MySQL, [socket.io](#), Session Auth and Cookies

Fantasy Land was our second group project in the Coding Bootcamp. My team and I created a website where users can play the games Connect 4 and Tic Tac Toe against their friends. Users are able to play these games against each other using [socket.io](#) functionality and save their scores to their profiles. Users can also customize their profile with a profile picture and edit their displayed username. Users can easily navigate through the site to the games, and their profile, and have the ability to log out.

Award: Best Functionality

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#### WIKILEEKS – ADMIN AND DEVELOPER

Our goal for this project was to demonstrate our web development skills in HTML5, Advanced CSS, Third Party and Server Side APIs, and JavaScript.

This was our first group project where we learned how to collaborate on GitHub. We produced a recipe generator for users to find new recipes to try. We included an auto fill menu for users to include allergens or aversions. On the results page we included tabs for everyday of the week so users have the option to meal plan with our recipe generator. Using Advanced CSS, Third Party APIs, and JavaScript we produced a website that looks clean and fun and functions smoothly.

Award: Best UX/UI

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## WORK DAY SCHEDULE – DEVELOPER

The goal for this project was to create a work day scheduler using JavaScript, localStorage, and Moment.js, the Third Party API.

This scheduler makes planning the work day much easier. Users have time slots from 9am to 5pm to enter and save tasks that they need to accomplish that day. The time-blocks are color coded to indicate whether that time is in the past, present, or future, and at the top of the page moment.js is displaying the current date and time. Using JavaScript and localStorage the user just needs to hit the save button on the associated time slot to save that task. At the bottom of the page is a clear all button that they can utilize to clear every time slot at the end of the day.

Award : A+

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## ADDITIONAL WORK EXPERIENCE

### TASTING ROOM ASSOCIATE, ALUEL CELLARS, SEATTLE, WA – OCTOBER 2021 - CURRENT

- Serving as a dedicated and enthusiastic wine educator two to five nights a week
- Working in accordance with all health and safety standards to promote wellness and cleanliness
- Upholding the high standards of the Aluel Cellars reputation
- Accurately handling all financial transactions and providing customers with the correct change
- Memorized information for 20+ wines to accurately relay information to guests
- Work to accommodate guest experience based on their dietary restrictions and/or aversions

### TASTING ROOM SUPERVISOR, QUILT AND CO, NAPA, CA – MARCH - AUGUST 2021

- Managed and streamlined training methods for new tasting room associates
- Acted as primary manager and tasting room educator
- Held regular staff meetings to promote education, morale, communication and team building
- Developed and delivered exceptional guest experiences to all winery guests and members, strengthened positive relationships with members, guests, and prospective members
- Led all logistics relating to inventory management, scheduling, and reservation management

### DINING ROOM MANAGER, THE CHARTER OAK, ST. HELENA, CA – MAY 2017 - FEBRUARY 2021

- Key player on the opening team of the ambitious second project from Michelin starred Chef, Christopher Kostow
- Developed a strong culture of hospitality, advancement, cohesion and excellence in front of house staff
- Managed a team of 20+ members during service each night in a busy restaurant doing 250+ covers while maintaining and encouraging established standards
- Coached new hires daily through onboarding
- Led front of house service meetings to reiterate and practice service standards

## SKILLS

Tech Skills: HTML5, Advanced CSS, JavaScript, Third Party APIs, Server Side APIs, ReadMe Docs, Reading and Understanding Documentation

Non-Tech Skills: Problem Solving, Critical Thinking, Organization, Positivity, Analytical, Customer Service, Multi-tasking, Team-Oriented

## EDUCATION

UNIVERSITY OF WASHINGTON, SEATTLE, WA – CODING BOOTCAMP, 2022  
ARIZONA STATE UNIVERSITY, TEMPE, AZ – BS, BIOLOGICAL SCIENCES, 2023

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